

Merimbula Basketball Association Inc.

By-Laws

1. The Association shall adopt the Rules of Basketball as delineated in the Official Basketball Rules.

2a.

- The Committee shall be empowered to enforce the payment of fees. Fees are due on registration day or the second week of play. If fees are not paid the player shall not be permitted to play in the games until fees are paid.
- Fees maybe paid in installments at the coordinators discretion, but **MUST** begin on the first week of playing and must be paid in full within three (3) weeks of the commencement of the player commencing in the competition.
- Excluding the hoops and 12's competition, any player participating in more than one (1) division will be required to pay an additional \$10.00 per division, \$20.00 if a player is playing Friday night plus the senior competition. This supplementary fee does not apply to the players primary division.

b. Financial Statement: At each meeting the latest original bank statement must be shown.

c. Term Deposit: To be used for improving the facility, such as new court, roof etc. Periodically review the intent and spending so the money will not be sitting stagnant for years with no benefits to the club. Funding to be reviewed at each AGM.

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3. The Committee shall be empowered to discipline Coaches, Managers, Players and Referees - if required

4. All Coaches, Managers, Coordinators and Referees shall be required to register as members of Merimbula Basketball Association Inc., paying either playing or non-playing members fees prior to commencement of duties as a club official.

5. The number of rounds shall be decided by the coordinators of each competition at the beginning of each season. Teams are subject to change in the first three (3) weeks of the competition.

6. No alcohol, drugs, smoking, bikes, skateboards or animals permitted on premises.

7. In Case of Rain: Half (1/2) a game must be played for games to count for regular round matches.

Semi-Finals: Thirty (30) minutes must be played for the game to count.

Grand Final: The whole game must be played for the game to count.

8a. Finals Structure: If there are eight (8) teams or more then A and B Finals will be played. If there are less than eight (8) teams then only an A Final to be held.

b. Semi Finals: Semi Finals format will be decided by the appropriate coordinator/s at the beginning of each season. Unless otherwise decided by the coordinator/s the Semi Final format shall consist of 1st versus 4th and 2nd versus 3rd with the winners of each Semi Final to play in the Grand Final.

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Finals Structure – Continued

8c. In the event where the coordinator/s decide to play the Semi Finals as 1st versus 2nd and 3rd versus 4th. The winner of 1st versus 2nd is to go straight to the Grand Final, and the loser of 1st versus 2nd and the winner of 3rd versus 4th are to play in the Preliminary Final with the winner of the Preliminary Final to play in the Grand Final.

d. Grand Finals: In the event that the Grand Final is postponed to the alternate date a stadium will be booked.

9. Forfeits

- A team forfeits when they have less than **four (4) players** and are not ready to play in ten (10) minutes of the starting time. For each minute a team is late, after the first 4 minutes, their opposing team receives **two (2) points for every minute they are late**. When the time clock gets to 10 minutes late the late team will forfeit the game. The score to be registered is 20 points to Nil
- If a forfeit is given the team that gives the forfeit has two (2) points **deducted** from their ladder points
- If a team gives **three (3) forfeits** in the same season the committee has the right to eliminate that team from the competition.

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10. Points Awarded for Games: Three (3) points for a win, Two (2) points for a drawn game, One (1) point for a loss, Three (3) points for a bye and Minus Two (2) for a forfeit, the minus Two (2) points to be taken from the ladder points of the team which gave a forfeit.

If the game is rained out each team will receive Two (2) points and if there is a bye team that team will receive Three (3) points.

11a. Stopping the Clock: The clock may only stop for:

- Time-outs - **Saturday** morning competition: **Two (2) time outs** per team per half, with the duration of one (1) minute each time out. In the last two (2) minutes of the second half the clock will stop on all umpires whistles
- Time outs – **Friday** night competition: **One (1) time** out per team per half, the clock does not stop for time outs on a Friday except in the last two (2) minutes of the second half when the clock will stop on all referees whistles
- Umpires time outs

b. Friday night - Semi Finals and Grand Finals

Semi Finals and Grand Finals to be fully timed.

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12. Best and Fairest Votes

Best and Fairest votes are to be awarded by the umpires of each game in all competitions, except hoops, where there are no best and fairest votes awarded

- Best and Fairest votes are to be awarded based on player conduct as well as skills
- There shall be three (3) points and two (2) points awarded for separate players
- Where the competition is classified as a mixed competition, there shall be three (3) votes and two (2) votes awarded to both male and female players, four (4) players in total, per game
- There will be no Best & Fairest votes awarded to replacement players
- Team award to replace Most Consistent – criteria for each individual team award may vary for each team dependent upon consultation between coach/coordinator. Award to be titled “Team Award”. Coordinator to have final decision

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12. Best and Fairest Votes - Continued

- All voting is to be checked by both coordinators. If in an instance where there is only one (1) coordinator then they must be checked by another coordinator or committee member

13. Players must play a minimum of 50% plus one (1) of games available before being eligible for the final series. Coordinators of the respective competition have the discretion on the above pertaining to injury considerations only.

14a. Teams failing to carry out duty, as determined by the coordinators of the competition shall lose **five (5)** competition points.

b. Ladder: It is required that the ladder be on display from the third (3rd) week of competition.

15. Shorts must be black or navy blue. If players do not wear black or navy shorts the offending teams **will lose five (5) scoreboard points for each player** wearing incorrect shorts.

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16a. Technical and Intentional Fouls

To standardize Technical and Intentional Fouls, the following applies:

- If a player receives two (2) Personal Technical or Intentional Fouls, the penalty is ejection from the court and at the umpire's discretion, placed on report
- Bench Technical Fouls: are registered against the coach. If two (2) bench technical fouls occur, the penalty is the coach being ejected from the venue.
- The umpire has the discretion to call an unduly rough play foul, in the following situation: where a player is deemed to have created a dangerous and/or unsportsmanlike situation that is not in the spirit of the game, regardless of who instigates the contact.

b. Zero Tolerance Policy for Parents/Spectators

Any parent/ guardian and/or spectator who feels the necessity to:

- (i) Persistently or willfully question or challenge the rulings of the referees
- (ii) Berate or abuse referees
- (iii) Berate or abuse players
- (iv) Berate or abuse other parents or spectators
- (v) Display conduct which is inappropriate in a sporting environment

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16. Zero Tolerance Policy for Parents/Spectators: Continued

c. The parent/spectator maybe asked to leave the venue immediately at the referee's, official's or Merimbula Basketball Association Committee Members' discretion. The referee may alternatively or additionally choose to apply a Technical Foul to the opposing team, provided that the parent/spectator is readily identifiable as supporting the team in question.

d. In the event that the parent/spectator is requested to leave the venue immediately, the parent/spectator must not be within visible or audible distance from the venue.

Failure to leave when requested will result in the Merimbula Basketball Association representative taking appropriate action to safeguard the safety of players, spectators and parents. No warnings need be given in the event of the above action becoming necessary.

Miniball (12's) & Hoops

17. Miniball (12's) & Hoops players are players who are at primary school.

18. Fill-in Players

- Hoops players are permitted to fill-in for another hoops team at the discretion of the hoops coordinator/s.

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18. Miniball (12's) & Hoops: Continued

- Hoops players may fill-in for the 12's at the discretion of the hoops and 12's coordinator/s, - not the coaches.
- 12's players are not permitted to fill-in for another 12's team.

19. Miniball (12's) players playing in Junior Competition - Friday Night

A Miniball player is permitted to play in the junior competition - Friday Night - as a fill-in under the following circumstances:

- The player must be registered and playing the Miniball competition before being considered to play in the junior competition
- Only to provide a maximum of 5 players
- Fill-in players are to be selected by the junior coordinator/s at their discretion, not the coaches or any other coordinator/s
- Consideration to play in the junior competition shall be based on skill level and will take into account the health and safety of all players concerned
- Coaches are under no obligation to take the fill-in player - teams are permitted to play with four (4) players

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19. Miniball (12's) players playing in Junior Competition - Friday Night Continued

- For a fill-in player to qualify for finals at least three (3) games must be played in the same team. The fill-in player must also have qualified in their own age division to qualify.

20. All players shall be given a fair game and take their turn at being substituted off.

21. There will be **NO THREE (3) point** line for hoops – this is to encourage team play. Players other than hoops are permitted to shoot three (3) pointers.

22. There will be no centre line violation for hoops.

23. Players in hoops and 12's are permitted to score a maximum of **sixteen (16) points per game**. If a player is **on fifteen (15)** points and successfully makes a field goal worth two (2) or three (3) points, only one (1) point is counted.

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Juniors - Friday Night

24a. Junior players are those players who are at high school (or discretion maybe used by the coordinator/s). **See By-Law No. 19.**

b. Only primary school players who are already playing in the 12's competition maybe considered to fill-in the junior competition - Friday Night - and only under the conditions stated in **By-Law No. 19.**

c. Division two (2) and three (3) players are permitted to score **20 points** per player. There is no restriction on scoring for Division one (1). If a player is on **nineteen (19) points** and successfully makes a two (2) or three (3) point field goal only one (1) point is counted.

d. Juniors playing in the senior competition. **See By-Law No. 27e.**

Senior Players

25. Senior players are not permitted to fill-in for other senior teams.

26. The make-up of the mixed competition (the number of female and male players per team permitted on the court) shall be decided at the beginning of each new season by the coordinator/s of the mixed competition.

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Senior Players: Continued

27a. Submitted Senior Teams – Men’s and Women’s Competition

- Team nominations can only be accepted where there are a minimum of **seven (7) players** nominated on the team sheet at registration. If fewer players are nominated, the coordinator/s will deem the entries as being individual player nominations and proceed accordingly – i.e. make up the teams for the competition as evenly as possible using all player names submitted, including those on any team list with less than **seven (7)**.
- The coordinator/s of the competition should take the request of the nominated individuals to play in the same team into consideration, however, have the discretion to alter this team for the betterment of the competition. This may involve allocating some of the nominated players to different teams, or allocating more players to the nominated team list to make up a full team as deemed by the coordinator/s

b. The committee shall decide at the beginning of each season whether to run a mixed competition or separate men’s and women’s competition.

c. The senior coordinator/s shall decide at the beginning of each season whether to accept team nomination, individual nominations, or a combination of both.

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27. Submitted Senior Teams – Men’s and Women’s Competition: Continued

d. Where it is decided to accept only individual nominations, no team nominations, the senior coordinator/s shall be responsible for forming teams that are as even as possible with the individual nominations.

e. Juniors playing in the Senior Competition

Minimum age is 16 years, with 16-18 up to coordinators discretion. The minimum age is set for safety reasons and the fact that it is a seniors competition.

28. Representative Teams

- Representative teams shall be selected based on both individual ability and capacity to perform in a team structure.
- The selection panel will be comprised of the coordinators of the appropriate age group in the weekly club competition in consultation with the coach of the representative team.
- Selection is determined not by try-outs sessions but by observation of individual player performances in weekly club games over the duration of the year.

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28. Representative Teams: Continued

- **Lodgment Process**

The lodgment process for teams competing in tournaments outside Merimbula is: as follows:

- Any team desiring to be classified as representative of Merimbula Basketball Association will be required to comply with the following:
- The individual(s) desiring to submit such a team must:
- Abide by the selection process as per By Law 28. Selection of the team is by the coordinators of the appropriate age-group in weekly club competition, in consultation with the coach of the representative team.
- An adult must be on the organizing committee and be in attendance at the tournament.
- It is the responsibility of the individual(s) who desire to submit the team(s) to undertake organizational arrangements without recourse to the committee.
- Name of coach and manager (if appropriate)

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28. Representative Teams: Continued

- Evidence of collection of all tournament fees by all players
- Notification of names of scorers and umpires to be provided
- Accommodation and travel arrangements – form to be completed by the parent or guardian detailing such arrangements
- Submission of tournament fees is not to be made without the committee's approval and, additionally, will not be permitted before the required date of submission of details as per the previous point.
- If the team is subsequently lodged in the requested tournament, the Club will bear no responsibility or association with the team.
- Failure to comply with these stipulations will oblige Merimbula Basketball Association Committee to deny submission of the team(s) as representative of the club and bearing the name of the team as originating from Merimbula Basketball Association.
- Once individual payment is made by a player, there are to be no refunds. This includes any payment made for entry fees, accommodation, travel and any other associated costs already paid for by the player.

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29. Mercy Rule

The mercy rule will be used to the extent and discretion of the umpires or coordinators in all competitions. There will be **NO MERCY** rule in the finals.

30. Jump Ball

Merimbula Basketball Association **shall not use article 12.4 and 12.5 of the FIBA basketball rules** for the alternating jump ball possession in jump ball situations. This rule will be replaced by the previous FIBA jump ball rule, where in the event of a jump ball situation; an actual jump ball shall take place at the closest jump ball area. These being the foul line at each end of the court and the centre jump ball area.

31. No-Charge Semi Circle

Merimbula Basketball Association **shall not use article 33.10 of the FIBA basketball rules** relating to the no-charge semi circle area.