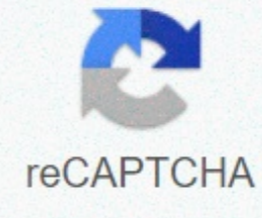




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@77duede1 @Minecraft Why it doesn't work on Xbox @CuddleMoods @Minecraft It @itslemonboi's having problems minecraft servers with today :(@Thereaload4 Y fudge is my Minecraft doesn't work @epikgamur minecraft still doesn't work on my PS4 @karlsmonstercan minecraft, but Fundy has dad issues Page recently updated drowndetector.com Minecraft game server Not to be confused with Hypixel Studios. HypixelDeveloper(s)Hypixel Inc.Initial releaseApril 13, 2013; 7 years ago (2013-04-13)PlatformMinecraft: Java EditionAs available in16 languages[1]List of languagesAssian, German, French, Dutch, Spanish, Chinese, Russian, Japanese, Italian, Portuguese, Portuguese (Brazil), Polish, Netherlands, Greek, KoreanTypeMinecraft serverWebsitehypixel.net Hypixel (commonly referred to as Hypixel Server,[2] or simply Hypixel) is a Minecraft mini-game server released on 13 December 2015. , simon hypixel collins-lafamme and philippe touchette, and is managed by Hypixel Inc Hypixel is only available on Java Edition minecraft.[3] but was previously available on Pocket Edition games as well. Hypixel has won four Guinness World Records. The history of Hypixel server was released in beta on April 13, 2013, by Simon Collins-Lafamme, whose username is Hypixel, and Philippe Touchette. [4] [5] The two originally created Minecraft adventure maps together[3] and uploaded trailers to their YouTube channel. Hypixel server was created to play and further show off these maps. Minigames were originally created for users to play on while waiting for other players,[5] but the minigames themselves gained popularity on their own and became the server's main identity, and efforts from Hypixel were put on a new content server instead of making other Minecraft maps and games. [3] [6] [7] In 2015, it was revealed that the server cost approximately \$100,000 per month to maintain when the server had around 16,000 players online. [6] Today the server regularly reaches more than 100,000 concurrent players. [8] On December 21, 2016 Hypixel reached a total of 10 million unique players and reached 14.1 million unique players by the time Hytale was announced 13. [10] The server reached 18 million unique players in April 2020, according to a tweet by the server owner. [11] As of September 15, 2015[update], Hypixel attracts 1.9 million players each month. [6] Around April 2018, Hypixel began using cloudflare Spectrum to protect DDoS after being the victim of multiple attacks mirai had launched against the server. [12] In May 2017, Hypixel partnered with NetEase, publisher of Minecraft China, to release a version of Hypixel in China. [14] This standalone version of Minecraft and Hypixel Minecraft will be operated and translated by NetEase as part of their partnership. On April 13, 2020, NetEase announced that The Chinese version of the server would be shut down on June 30, 2020 due to the expiration of the agreement. [16] Hytale Main Article: Hytale On December 13th, 2018, a stand-alone game called Hytale was announced to the public to be in development by Hypixel Studios, a standalone company founded by the creators of Hypixel,[10][17][18][19] with the support of Riot Games and other developers, including Dennis Fong, Rob Pardo and Peter Levine. [10] Hytale's development began around 2015 and occasionally teased. [18] The trailer for Hytale was released December 13, 2018, and racked up more than 30 million views within a month. [20] [21] On April 16, 2020, Riot Games announced its full acquisition of Hypixel Studios. [22] Honoring October 20, 2017, Hypixel announced that they held 4 Guinness Book records. [23] Award Category Performance Date Result Reference Guinness World Records[a] Most Popular Independent Server for Video Games 64,533 Concurrent Players July 7, 2017 Won [10][3][17][18] Most Popular Minecraft Server Network [3] Most Games on Minecraft Server[b] 43 Games August 11, 2017 [24] Most unique players logged into Minecraft Server 11,982,298 players August 24, 2017 [10][18] ^ Based on historical data[24] as opposed to the GWR record attempt event. ^ Guinness considers a game to be a live game that Minecraft players could sign in and play, and the number excludes different modes for the same game and games that have been removed. [24] The full list is not given. 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Pulled out on April 29, 2020. ^ It's official - Hypixel holds 4 Guinness Book records. Hypixel Forums. Hypixel Inc ^ and b c Search for records. Guinness World Records. September 19, 2019. External Links Official Hytale Website Site Obtained from 2 Minecraft server without rules 2b2tOriginal author(s)HausemasterInitial editionDecember 2010; 9 years ago (December 2010)[1][2]PlatformMinecraft Java Edition 1.12.2[3]TypeMinecraft serverWebsite2b2t.org (archived)reddit.com/r/2b2t (subreddit) 2builders2tools (2b2t) is a Minecraft server founded in December 2010. [1] [2] [4] 2b2t is the oldest anarchy server [and] in Minecraft,[2] as well as one of the oldest running Minecraft servers of any variety. [4] In addition, 2b2t World is one of the longest-running unchanged server maps in the game that has never been reset since its inception. [8] [9] [10] Since the server has virtually no rules or authority, sadness[b] and hacking are common among players.[5] [6] [9] [11] without the risk of a ban. [8] The server is set to hard difficulty, and player versus player combat is possible all the time and places. [7] The server has seen more than 580,000 players explore its process-generated maps, increasing its file size to more than 9 terabytes. [10] 2b2t has been described in the media as minecraft's worst server due to its game subleasing and culture. [4] [9] History Aerial rendering of the trench area in July 2019, centered in the middle of a map with a diameter of just over 4000 blocks. Render displays an extreme amount of destruction and modifications made in the field, including the construction of massive buildings such as prominent squares and compasses (right right). In The Rock, paper, Shotgun article by Brendan Caldwell, 2b2t player James Rustles stated on the server origin:[6] This was Garry's Mod server, (...) The basic story is that the guy who ran Garry's Mod server started a Minecraft server with the same premise – that you can do whatever you want – and it was then given to one of his friends who we know as Hausemaster. Minecraft 2b2t was founded at the end of December 2010. [1] The founders are anonymous,[9] have chosen to remain unknown or known only through usernames; the most prominent founder is commonly referred to as Hausemaster, HausMaster, or Hausmaster. [2] [4] [5] After being asked by Vice Journalist Andrew Paul by email in 2015, the server operator stated[9] There is no main reason or big idea, it started like any general Minecraft test server in late 2010 where me and some friends played to play the game [...] [A]fter moment we decided to open it to see how much destruction could be done and started advertising at various sites on the internet. The server was advertised shortly after its creation on online forums such as 4chan, Facepunch Studios', and Reddit, whose users inhabited the server hundreds due to the total Offered. [9] Members from different forums have ambushed each other and their bases on the server. [2] The founders eventually stopped playing Minecraft, although the server remained online due to the large game base that was created. [9] With the exception of fixing game-breaking exploits, the server operator is relatively hands-off when managing the server. [4] In June 2013, the size of the 2b2t world map file, which is procedurally generated, was reported to be more than 500 gigabytes. [11] In October 2015, storage consumption increased to nearly 800 gigabytes, with server maintenance costing \$90 per month. [9] On June 1, 2016, YouTuber 'TheCampingRusher' uploaded a YouTube video of himself playing on 2b2t. This caused a massive influx of new players from the channel's audience, as the video gained more than two million views in less than four months from its upload. [2] [4] A sudden influx overwhelmed the server and the tense hardware used to host and run it. [4] A loose group of older players teamed up against these new players. [4] Although the new players, who were called Rushers, largely outnumbered older players at the time, these older players had years of experience and resources. [4] Some older players have discouraged new players by destroying the spawn-in area to make it uninhabitable and very difficult to move on from. [2] [4] Some players built in-game machine designed solely to overload the server, with the intention of making it harder for TheCampingRusher and his fans to play on it. [4] Some have placed obscene content around the friction area and along player-built paths in an attempt to get TheCampingRusher's YouTube videos taken for violation of YouTube terms. [4] New players, despite being discouraged from doing so by TheCampingRusher, destroyed the bases and monuments on the server that had stood for years, which is partly what caused such a reaction from the player base. [4] In response to a flooded server and hardware, a queue has been added to enter the server. [4] The queue previously gave 2b2t players priority over newer players,[4] although this feature was removed after a year. [12] The regular queue moves slowly and can contain more than a thousand players; [2] Waiting in it was described as a difficult task. [4] Players can pay \$20 for access to a separate priority queue for one month. [4] Since November 2020, the map file size of 2b2t has increased to more than 9 terabytes from over 580,000 unique players, according to the official subreddit sidebar server. [10] Culture Two lava castings built to help block the path for new players from creed (top left) to the rest of the map (bottom right) Culture 2b2t and anarchy servers in general have been described as inhospitable and nihilistic. [2] Players usually need to hide supplies and be armed in order to survive, and can expect to be killed Times. [2] This is exacerbated by the server is set to hard trouble and player versus player combat is allowed, making survival considerably more difficult. Longtime players are often hostile to new players on the server.[4] whom they call newfags. [4] [9] Server-wide chat often contains spam, trolling, and trash-talking,[4] as well as racial slurs, death threats, and Nazi propaganda. [2] [6] Links to obscene content and shouting videos are also common. [4] Players often lie to others with the intention of sending them to game venues with a trap. [4] A common rule between players is not to trust others. [7] Traps are deliberately placed around the area where players first connect to the server: pits of lava, areas lit on fire, and portals that lead to lava or enclosed areas of obsidian, forcing players to disconnect and reconnect, waiting to cross the queue again. [2] [6] Some players create major obstacles called lava castings, in which water and lava are repeatedly poured up the stairs from the stone and create mountains of jagged stone. [6] These structures surround the friction area and many of them are as high as the map height limit. [11] There have occasionally been events referred to as spawn forays, in which dozens of players come together to take control of friction for a time, in order to build a large base, kill a lot of new players, or destroy other bases. [6] Inexperienced players may need many attempts and several hours to escape the creed area. [6] [9] [4] The most common cause of death on the server is starvation from not being able to escape the friction of the area. [7] A player can take about 1,500 blocks of travel without food before dying of starvation. [6] Roisin Kiberd of Newsweek speculated that the enduring challenge may be part of the 2b2t appeal: because no one survives long, there is pride in the fact that he died there. [2] Experienced players tend to be far from spawning areas in relative safety to play the game and build. [2] The map is less destroyed further from the creed,[7][9] allowing trees and animals. [6] Roads built by players are used to travel from the creed. [7] [6] The server has no ownership label; Anything that is built can be destroyed at any time if found by other players. [4] This destruction, known as sadness, is so commonplace on the server that Brendan Caldwell of Rock, Paper, Shotgun described it as just a form of weather. [6] Despite this culture of hostility and destruction, there is an event every April Fools' Day in which the server changes to a different map for several days and players can come together and collaborate. [6] Players often use a hacked client, an altered version of Minecraft with capabilities that are not in the default game client, such as X-ray vision, improved bow target, and radar. [6] [2] These clients are extremely assisting in enabling the player to navigate the Players without these clients are at a disadvantage. [6] Reception News media 2b2t is known as minecraft's worst server. [4] Robert Guthrie of Kotaku and Andrew Paul of Vice described the server as the worst in Minecraft. [4] [9] Paul described the server as a fantastic world of possibilities and horror. [9] Brendan Caldwell of Rock, paper, shotgun described the 2b2t as the game's most obscene server. [6] In June 2012, Craig Pearson of PCGamesN named him minecraft's most offensive server, noting the ruthlessness and obscenity of 2b2t in the form of language, swastikas and its hostile playing base. [7] In 2013, PCGamesN article by Jeremy Peel announced Minecraft's built-in server hosting service, Minecraft Realms, and mentioned that it would keep children away from 2b2t, the consequences of the server's dangerous environment. [13] In 2014 Tim Edwards wrote in a PCGamesN article about their purchase of Minecraft that they shouldn't get prissy about player-made creations, adding that 2b2t is still an amazing success, with or without a swastika. [14] In both Newsweek and The Independent, Roisin Kiberd described 2b2t as a mischievous form of Minecraft, a place of beauty and terror. Kiberd called the server hell, adding that it's not safe for life, as the server gives free rein to [players'] darkest impulses. Kiberd concluded that the main challenge of playing on the server comes from learning the capabilities of a server with few limitations, as well as enduring its hostile environment. [2] [15] The 2013 IGN article and video listed the 2b2t creed area as one of the top six things in Minecraft, describing the server as minecraft's trailing boss, a celebration of destruction and indifference. This article noted 2b2t's propensity for grief, the use of hacked clients, and player-built obscenities; and stated that players with thick skin should visit 2b2t at least once. [11] Comparing the mannerisms of those at 2b2t to instances of religious violence in the real world, Katherine Apostolacus described the anarchic nature of 2b2t as the way Minecraft was to be played. She described how rich history has evolved within the server since its inception, with cataloguing events into 2b2t to find audiences outside of those who played on the server. [5] Later, when I pass a

floating swastika while shrugging off the latest deluge of anonymous insults... I realize maybe 2b2t doesn't represent the pinnacle of human ingenuity. But it can still serve a different purpose: mapping the collective mindscape, our virtual id, visualized and digitized for all times. Highs, lows, annoying voices of criticism, thoughts we'd rather not share – who didn't feel all these at some point? In some ways, 2b2t is a more accurate depiction of humanity than I originally thought. Whether or not their creators intend to do so, The game gives images of an unbridled stream of populist consciousness, the total sum of a certain segment of our species. 2b2t is like any other human mind: an infinitely expanding plane, full of ideas both beautiful and scary, with the occasional voice on the wind, making you feel like a fucking idiot. [9]— The Worst Place in Minecraft, Vice (2015) Books in Introduction to Game Design, Prototyping and Development, published by Pearson Education in June 2014, 2b2t was described as a barren hellscape, with its nature being the ultimate expression of the game's main mechanics, referring to Minecraft's open-ended sandbox of nature. [16] The Ultimate Minecraft Creator, published by Triumph Books in July 2014, adding that despite 2b2t offensive language and behavior, sadness, and cheating, the server can be fun for some players: This server is really like no other, and in fact, it's like no other thing in the game. As people cheat wildly, mourn relentlessly and absolutely wreck the area for thousands of blocks around the screeed, the 2b2t landscape turns into a nightmare wasteland that probably won't survive. Be warned: 2b2t is not for the faint of heart or sensitive. You die, people will attack you and wreck/steal what you have, and you will most likely come across some offensive language and behavior here. That being said, it's an experience like no other and absolutely fun if you're ready for what awaits you. [17]— The Ultimate Minecraft Creator: The Unofficial Building Guide to Minecraft and Other Games (July 1, 2014) Master Builder 3.0 Advanced and Ultimate Guide to Mastering Minigames and Servers, published by Triumph Books in April 2015 and April 2016, both reported that 2b2t sits among the online royalties for public servers [Minecraft]. [18] [19] Render of 2b2t is spawning the region since late 2017, displaying different layers of friction with progressive destruction advancing inward toward the center of the world. Render displays the -X (western) axis of the map of the world from 400 to 3000 blocks from the center of the map. A rendering from the same perspective as in February 2020, which shows how the destruction of the trench area has increased significantly over time compared to the rendering on the left. From June 2019, the isometric projection of the rendering in the History section will show the 2b2t spawn region. Notes ^ In the context of Minecraft, anarchy is understood as a multiplayer server with limited or no rules[5][6][7] without the possibility of being banned from minecraft. [8] ^ In this context, sadness refers to the act of destroying or vandalizing other players' creations without permission. [2] References ^ and b c 2b2t.org. Archived from the original on March 18, 2013. Restored January 6, 2020. ^ a b c d e f g h i j k l m n o q r Kiberd, Roisin (15 September 2016). Minecraft server that kills you 1000 times. Newsweek. Archived from original October 14, 2019. September 9, 2019. ^ 2b2t.org 1.12.2 Minecraft Server. Minecraft Server List. 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