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decoration) falling from the ceiling, making the shower actually work in all climates and without a huge torrent of water that looks quite unrealistic (have you ever seen a shower that looks like a waterfall?). Bathroom[edit] Design 1 Use a fence, wall or block and surround an area of 2x1 near a wall. Get a dispenser and place it on the wall near a button (or lever if you want it to look more like a faucet) and place a bucket of water in the dispenser, when you press the button/lever the water will come out and if you hit again the water will clear. Design 2 Repeat the 1st sentence of Design 1, then fill the space with water, add lever or tripwire hook for a faucet. Feel free to resize the space where the water is, but this size is suitable for a medium-sized bath. Design 3 You can simply place a mine cart and sit on it to save time. Design 4 Dig a 2x2 hole and fill it with water. Surround the water with iron blocks, quartz blocks or white wool. If you're in Creative, you can use persistent splash potions for the effect of bath scents. Design 5 make an edge for the bath dig down so it is 2 blocks deep place soul sand on the bottom layer, add water to make a good bubble bath You could also combine most of these with a birch boat in the middle to be able to sit on it! Sink and mirror[edit] For the you can use a hopper, a cauldron (full or empty), or a mine cart (try the lane removal trick from above). For a tap, you can use an element frame and place it on top of the cauldron. Then place a piece of blue concrete in the frame of the element. It may not seem like much, but now you can the 'touch'. You can make an acceptable combination of sink and mirror by making a section at least 3 blocks wide of your floor material. In the middle 2nd block place the chosen sink. Surround the left and right sides of the sink with the wall material, as well as the back at least 2 blocks high. Replace the block behind and above the sink with your mirror. If you have it, you can use ice, otherwise use a crystal and surround it completely with wall blocks to turn it into a complete panel. You could put a block of water behind the glass, just for atmosphere. You can add a trigger lever or cable hook above the cauldron sink, such as a faucet. Also, for an extra touch, you can put a banner next to your sink to create a towel! (Clear white flags work best, although patterned flags also look good.) An alternate mirror is an object frame with the Steve Mafia head on it, or you can extract a 2-block hole deep into the wall, place a Steve Mafia head, then place a glass block on the front. (This is only an accurate reflection if you're using Steve's default look, but if you use the /give @p skull 1 3 'SkullOwner:PlayerName' command, you can get a head with your skin to use.) You can also use a banner, which the pattern follows: Light Blue Base White Gradient White Sinister Curved White Black boldure Games Room[edit] Chess/ChessBoard[edit] Simple design (recommended)[edit] To make a chess/chessboard, place a block of notes anywhere to form the table and board. You can build any type of chairs you like for the table. Notice how the note block looks a lot like a chess/checkerboard. You can cover the sides with trapdoors for a table effect. Note: This may not work with alternate resource packages. Design 2[edit] Note: Do this in a snowy biome. Dig a deep hole in the ground. Add two layers of snow. Put an armor holder there (preferably to make next to a wall). Put a chain helmet on the stand. Then, using a piston, push a block of quartz down until it reaches ground level. Now it should look like a chessboard. Alternative design (Overkill)[edit] If you are a perfectionist and have the time and resources, you could also do this: Get a map get any two block colors (preferably black and white) put the map in your out of hand go somewhere in the open away from your home Make the map build a chessboard pattern so you can see it on the map (Add optional pieces) Banners of each color after chess Ladies pieces put them where you think the pieces should be at the point in the game click on the map on each banner Also optional (Get resources again) create the map with glass in an Optional mapping table: destroy the chessboard design Put an element frame on the thing you wanted a chessboard on put the map in the frame Below you can clone the map to simplify the process and skip to step 9. Billiards table[edit] 3x6 dark green wool with trapdoors closed to the sides. Or, you can put wooden planks and cover them with green or lime carpets. Use close-up poles to 'suspend' three jack o'lanterns in a row a single space above the table (it will require temporary blocks to sit on, then destroy them after the pumpkins are placed). Ideally, they have faces turned against each other. Then use string to draw a balking line through the second row of green blocks. Nearby you can have a chest with sticks, eggs and oblong dyes (e.g. lime, pink and purple). Ping Pong Table[edit] Put 5x3 wooden slings. At both long ends, make a fence of 3x1. Cover the entire lot on green carpet/carpet. In the center of the long sides and on the side, place 3 blocks of tail wool, with tripwire hooks inside the upper blocks, connected by rope for the net. Cobwebs could work here, too. But you may not be able to get the green carpet in that case just use green wool. Pac-Man arcade cabinet[edit] A simple way is to place two stairs, one on the ground, and one on top, face down. Another way is to put 2 yellow wool (gold blocks work as well), one on the ground, put glass on top of it, and the other block of wool on top. Put a painting (or object frame map) on the glass, and you're done! You can also put two blocks of gold on the ground, side by side, put black wool on one of the blocks, put another block of gold on top of it, and put white wool in front of it. Put a lever on the gold block on the ground to act as a joystick (Rails and manufacturing/tick-tac-toe toe tables work too) and you have a decent looking Pac-Man machine! Several[edit] This section is for pieces of furniture that don't really fit in any category listed above. Spigot Water[edit] Use this if you're making an outdoor enclosure for your farm animals. It looks good and is refillable with rainwater. First put a 3x3 adouquin base. Then place a cobblestone wall on top of the middle cobblestone. Then place a lever and Tripwire Hook on opposite sides of a chiselled stone block. Add a Cauldron under the Tripwire hook, and there goes a kind of working water spike! Water Spigot Pet Door[edit] A pet door is fairly easy to create and will save you the problem of having to keep the door open for your pets, like wolves. To make a pet door make a hole 1x1 on the wall and then put pressure plates on both sides of the hole. Inside the hole, put a door up close. Now your pets can enter easily and most monsters won't be able to get in (except cavern spiders, silverfish and small slime)! Radio[edit] Basically, all you need are 2 blocks of notes and an iron block. First, place the note blocks. Make sure you have a space of 1 block between them. Then place the iron block in the hole. You could even place red stone buttons or torches on the blocks to give the feeling of having knobs and an antenna or replace a block with a to play music. Fancy Jukebox[edit] For this, you'll need 4 stair blocks, a jukebox and a red stone lamp. Optional items are a chest, 2 more stair blocks, a sn sn sn sn snhoo and maybe a few buttons for decoration. First, place the red stone lamp on the floor with the jukebox on top. Then place two stairs next to the red stone lamp, then place the other two stairs at the top of the stairs to make a shape. If you have buttons, add them wherever you want, and then place the music disc inside the disc machine. If you are wearing your chest, place your chest on top of it and add in the other two blocks of stairs next to your chest at the top of the stairs placed above. Then place the sly just above your chest (don't worry, your chest will still be open). Redstone[edit] Try using Redstone to deploy furniture. You can even try to make a sterile room with everything hidden, with a lever that reveals or creates furniture. This may sound weird, however, it has a cool effect when you actually use it. To do this, pistons are used along the walls, and pull them back with the movement of a lever to reveal your furniture! Place the furniture where the wooden s handles are. Maps[edit] Maps can be useful, or simply decorative. Wall map[edit] Materials To create the map, place the feature frame on the wall and place the map in the feature frame. To cover a larger area, place more frames and element maps in a grid-like structure. Floor/table map[edit] Materials 1 sticky piston 1 red stone torch OR 4 pressure plates To create the map, dig two (one, if pressure plates are used) blocks down, then place the red stone torch at the bottom, (unless using pressure plates) and on top, place the sticky piston. Now you have a map that, if you use the torch, is on a table, and if you use the pressure plates, it will appear when you walk towards it! The green parts simulate the earth, and the rest simulate the ocean. Again, to cover a larger area, place more sticky torches and pistons in a grid-like structure. (you cannot use pressure plates for this) You can also use regular pistons to simulate large ocean extensions. You can put this on the wall, however, if you do, you should not feed the pistons. Notes For decoration only, serves no other purpose. It may not work in some Wall Clock resource packs[edit] All you really have to do is place a clock in an object frame and hang it. Now you can have a wall in your home or anywhere you would like to place it! Classic clock[edit] Take two of any block you want (you should be able to put an element frame on it), place one of the blocks on the ground, and then place the other at the top of the block. Add an item frame with a clock in the top block and you're it! Optional thing you could do is add an element frame in the bottom block with a shovel/shovel on it, rotated to be the pendulum. Grill[edit] To make a barbecue on the patio or outside your home you can create an anvil and place place wherever you want in your outdoor space. Videos[edit]

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