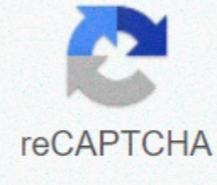




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Deponia doomsday walkthrough part 3

You need to download game guide PDF, ePUB & iBooks free iOS app and save deponia! The Dekonia Doomsday Game Guide contains many of the useful tips during this crazy adventure that is the fourth part of the game series by Daedalic Entertainment. It is a thorough, illustrated solution that will guide you through all the adventures of Sinical Rufus, a hero with a talent for creating explosive situations. To make it easier to navigate using this game guide, each chapter is divided into sub-chapters that explain all the tasks you need to deal with. In addition, the puzzles will be highlighted using headers for you to quickly figure them out. All objects you need to take are marked in red, trophies are marked in orange, and important information is displayed in bold. In this game, you and Professor Mc Chronicle do exciting things full of unexpected situations, amazing plot twists, and humorous journeys in time while trying to save the planet of Dekonia. The Deponia Doomsday game guide includes a detailed description of how to end this game, a description of all puzzles and mini-games with appropriate screenshots, a description of how to get all achievements/trophies (plus a list of all the achievements/trophies, magazines, and all combinations of jackalope that you can find in the last chapter of this guide). Katazina Keiry Michalovsky (www.gamepressure.com) Next Prologue General Tip Author: Katazina Keiry gamepressure.com Michalovsky for the last update: May 5, 2016 Guide includes: 36 pages, 127 images. Use the comments below to send updates and fixes to this guide. Deponia Doomsday Adventure Guide News Review Video 3 Images 12 Series Download Guide Get an e-book version of this guide: Join the gaming community Facebook Youtube Guide Twitter you can not copy any images, text or information from this page. This site is not associated with or guaranteed by Daedalic Entertainment or Daedalic Entertainment. All logos and images are copyrighted by their respective owners. Copyright ©2020 - 2020 GRY-Online S.A. gamepressure.com, unofficial game guides, walkthroughs, secrets, game tips, maps and top game strategies. The next chapter 3 enters chapter 3 before the computer kernel go to the elevator go to the left to the habitat of the goal. Go inside. Take monster foot slippers (under coat hangers) and coal tongs left near the fireplace (to the left of the oval lounge). Use this tong from the grand piano to take out the white key. Go to the bathroom (bottom right) where Rufus meets Goal's father Ulysses. Leave the apartment in Goal and go to the elevator (right). Try to get inside - Rufus will see that someone is inside (only if there is still an hourglass icon in the upper left). Click the terminal (on the left side of the elevator) to check the camera. Click the intercom to talk to the goal. Use the arrow icon (left side) to zoom in, go to the elevator, and click the keyboard on the right. Ronnie appears and chooses a fun zone. In the fun zone, you can choose between four mini-games: ball pool, pool, golf and motor racing. If you want to get a achieved FunScore, play all of them (motor racing as the last one) and try to score 9999 fun points. In other cases, you can already choose motor racing (the mini-game icons are on the left and right running rufus, and arrows that allow you to leave the fun zone are near Rufus's neck). Fun zone I recommend starting with golf as the hardest thing. To stop the orange arrow indicator accurately, you must click LPM. Next, you need to click when the pointer appears in the green field. Rufus shoot a golf ball behind the golf course and you win. The right position of the indicator can be seen in the screenshot below. Move your eyesight to shoot the ball at the child in the ball pool by clicking the arrow (con at the bottom right) or the arrow keys on the keyboard (LPM - mouse cursor must be in the red field between the arrows). You need to hit the target 5 times, if you hit, one of the yellow circles on the left turns beige. Pool is the easiest mini-game. Just make bubbles and click on LPM quickly to get as many points as you can within the time limit. In the motor racing mini-game, click on the toad tool (accelerator) at the top left to launch the car, click on the accelerator again, then click on it fast to ride as fast as possible. Finally you will see your Mac and Rufus will go back in time again. Now you will see again in the bathroom of the goal. Leave the apartment and go to the elevator. You can talk to the goal on the intercom or wait to leave the elevator. He then enters the elevator and presses a key on the keyboard to tell Ronnie that he wants to go to the lock. After a conversation with Mack, go downstairs, take the mallet lying on the floor, and the lizard skin lying in the pipe. Return to the elevator. Ronnie needs to choose between rock, fun zone and habitat ring, so we need to kick him out somehow. Lower the counterweight and you will see a colorful keyboard. If you click on one of the keys, you're told the sound is incorrect. Hang the counterweight on the hook and replace it with a mallet. Take the mallet and hit him the green key for the chill-out zone. Next Chapter 3 Previous Chapter 3 Elevator Get to Page 2 Download Game Guide PDF, ePUB & iBooks Free iOS App You Need to Save Deponia! Daedalic Entertainment contains many of the useful tips during this crazy adventure that is the fourth part of the game series. The Dekonia Doomsday Game Guide contains many of the useful tips during this crazy adventure. Part of a game series by Daedalic Entertainment. It is a thorough, illustrated solution that will guide you through all the adventures of Sinical Rufus, a hero with a talent for creating explosive situations. 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Katazina Keiry Michalovsky (www.gamepressure.com) Next Prologue General Tip Author: Katazina Keiry gamepressure.com Michalovsky for the last update: May 5, 2016 Guide includes: 36 pages, 127 images. Use the comments below to send updates and fixes to this guide. Deponia Doomsday Adventure Guide News Review Video 3 Images 12 Series Download Guide Get an e-book version of this guide: Join the gaming community Facebook Youtube Guide Twitter you can not copy any images, text or information from this page. This site is not associated with or guaranteed by Daedalic Entertainment or Daedalic Entertainment. All logos and images are copyrighted by their respective owners. Copyright ©2020 - 2020 GRY-Online S.A. gamepressure.com, unofficial game guides, walkthroughs, secrets, game tips, maps and top game strategies. Next Chapter 3 Pleb Chapter 2 Help Elysian and Goal After Goal Escape goes near the lock on the left. Click the call button on the left side of the elevator. Id card reader. After a while, The Goal and Cretas leave the elevator. During their conversation, look at precious (animals with animal references to the goal) in a round orange bag on the right. Then try taking the antidote. When it falls into a small green bag, take it out (2 tries). After the goal leaves, click the orange load on the right again. Open it and release the poisonous animal. Take the laser pointer (left compartment) from the open luggage and use it with a huge pipe where the animal escapes. Now to seduce poisonous animals, you need to click on the cells and lure the animal to the exit (upper left). It's not that simple (the next step is marked with numbersThe route is quite complicated because the screenshot below) does not mean that not all passages are already open, so some of them are open from the other side or closed behind the animal. Therefore, click the cells in the order left, bottom, right, up, left, bottom, right, 2x left, up, right, right, top, right, bottom, 2x left, up, bottom, 2x right, up, 3x left. Go down and talk to your Mac who is stuck in the pipe. When a greenish professor appears on the other side of the pipe, it gives him an antidote. Go back to the second floor and click on the pipe on the right. Steal an ID card from Cretas' pocket. Then click on the pipe again and use the card on the ID card reader. Next chapter 3, enter the chill-out zone Before Chapter 2 Help Elysian and Goal Page 2 Download Game Guide PDF, ePUB & iBooks Free iOS App Deponia must be saved! The Dekonia Doomsday Game Guide contains many of the useful tips during this crazy adventure that is the fourth part of the game series by Daedalic Entertainment. It is a thorough, illustrated solution that will guide you through all the adventures of Sinical Rufus, a hero with a talent for creating explosive situations. 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