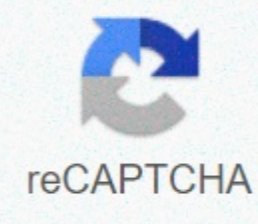


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Monster hunter world decorations

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Fortunately, a tough Monster Hunter World fan has put together a comprehensive chart that divides all monster hunter world decorations, detailing where to find it and how many are needed to receive the full effect of the decoration skill. For those who may not know, Monster Hunter World decorations are divided into four categories: Rarity levels 5 to 8. Because jewels don't enter the equation until players reach High Rank hunts, the lower rarities are out. Rarity 5 Rarity Decorations/Jewels Level 5 Decorations are primarily those based on resistance to certain types of elementary damage or status effects. In this category, players will encounter people like Fire Resistance and Sleep Resistance, as well as some other useful gems like Geologist (earn more mining items) and Entomologist (catch more insects). Airborne: Increases the player's attack power. Aquatic Expert: Helps the player move faster in the water. Botanical resistance to bleeding of explosion resistance: Take more herbs, fruits, seeds, nuts, etc. by collecting. Divine Blessing: Random chance to reduce damage by up to 50%. Resistance to Dragon Resistance Resistance to Effluvia: Reduces entomologist buildup: Increases the chance of a corpse being left behind in insect death. Fortify Fire Resistance: Increased attack and defense after falling into battle. Free Meal: Random chance to consume a food or drink item for free. Geologist: Gather extra bone times and other special collection points. Heavy Artillery: Increases the firepower of the cannons and ballistae. Resistance to hunger Iron skin resistance to ice: grants protection against defense down. Intimidating: Reduces the chance of monsters attacking after detecting the player. Palico Rally: Increases the effectiveness of Palicos. Resistance to paralysis Resistance Resistance to Poison Resurrect: Improves evasion and reduces the use of when a status effect is on the player. Scenthound: Increases search level gains for each track collected. Collected. Resistance Sporepuff Expert: Sporepuffs give health. Monsters will lose your sight easier. Specialist in thunder resistance tools: reduces the cooldown time of specialized tools. Water Resistance Where to Find Them: Rarity 5 Decorations will fall from any high-level monster mission. Rarity 6 Decorations/Jewels Rarity Level 6 Decorations is where we begin to enter the buffs category, specifically with regard to causing damage to monsters. Here you will find decorations like Dragon Attack and Health Boost, as well as Partbreaker and Quick Sheath. Affinity Sliding: Sliding increases affinity for a short period of time. Explosion Attack: Increases the explosion buildup rate. Blight Resistance Bombardier: Increases explosive damage. Constitution: Decreases the loss of resistance when performing specific movements. Critical Eye: Increases affinity. Boost Dragon Attack Defense: Increases the attack power of the dragon element. Earplugs: Monster roars don't stun the player. Evade Extender: Increases the evasion distance. Evade Window: Increases invulnerability when you escape. Fire Attack: Increases the attack power of the fire element. Flinch Free: Avoids knockback on certain damage. Health boost: Increases health. Horn Maestro: Increases the effect and duration of hunting horn effects. Ice Attack: Increases the attack power of the ice element. Item Extender: Item effects last longer. Non-Elemental Impulse: Feeds non-elemental weapons. Paralysis attack: Increases the duration of paralysis. Partbreaker: Increases the chance of breaking or cutting off parts of monsters. Poisonous Attack: The accumulation of poison is faster. Poison functionality: Adds poison to any weapon. Quick Sheath: Player holds gun faster. Recovery speed: Speed up the recovery of the red section of the health bar after taking damage. Recovery Up: Recover more health by healing. Sleep Attack: Increases the sleep buildup rate. Slinger Capacity: Slinger has more ammo. Monsters are easier to make dizzy. Feeding speed: The item's consumption speed is faster. Speed edging: Edging is faster. Stamina Thief: Certain attacks can deplete monsters faster. Stun Resistance Thunder Attack: Increases the attack power of the thunder element. Tremor Resistance Water Attack: Increases the attack power of the water element. Feat of weakness: Increased affinity for attacks that hit a monster's weak spot. Wide-Range: The item effect can spread to nearby allies. Windproof Where to Get Rarity 6 Decorations: These Decorations can fall from seasoned monster quests starting at Hunter Rank 14, with a small chance of missions below that. Rarity 7 Decorations/Jewelry Rarity Level 7 Decorations include those that are typically in high-level armor sets. Thus, skills like Attack Boost and Maximum Might are found in this category. Agitator: Increases attack power and affinity when a monster is enraged. Attack Boost: Increases attack

power and affinity. Explosion feature: Adds explosion to a weapon. Elderseal Boost: Elderseal Boost Boost are less likely to use their angry mode. Guard: Reduces the use of resistance and chance of knockback when protecting. Guard Up: Allows you to block previously unlockable attacks. Heroism: Increases attack and defense when health is below 35%. Latent Power: Temporarily increases affinity and reduces resistance exhaustion when active. Maximum Power: Increases affinity when resistance is full. Normal Shots: Increases the attack power of ammo and normal arrows. Paralysis functionality: Adds paralysis to the weapon. Maximum performance: Increases attack power when health is full. Energy Extender: We will load the weapons to stay in charge for longer. Protective polishing: The sharpness of the weapon will not decrease for a set time after sharpening. Resentment: Increases attack power after taking damage that can be recovered. Sleep functionality: Adds sleep to the weapon. Special Ammo Boost: Increases the power of the bowgun special ammo and dragon piercer. Stamina Surge: Resistance recovers faster. Where to get rarity 7 Decorations: Rarity 7 Decorations fall from Tempered Monster Quests that are Hunter Rank 30 or higher, with a small chance below that. Rarity 8 Decorations/Jewels And finally, level 8 rarity decorations give great boosts of damage or help increase the hunter's viability. Artillery: Strengthens explosive weapon attacks. Bow Charge Plus: Increases the maximum arc load level by 1. Capacity boost: Gunlance or Charge Blade can contain an extra shell/phial. Critical Boost: Increases the damage of critical strikes. Critical Drawing: Increases affinity when performing drawing attacks. Focus: Weapons load faster. Free Element/Up Ammo: Unlocks the weapon's hidden element and increases the bow weapon's ability. Craft: Extends the sharpness of the weapon, but not beyond the maximum. Marathon Runner: Reduces the use of running or bold resistance. Mind Eye/Ballistic: Prevents deflections and ammo/arrows from reaching full power faster. Mushroomancer: Eat mushrooms to gain their effects. Piercing Shots: Increases the attack power of piercing ammo or Dragon Piercer. Broadcast/power photos: Increases the attack power of spread ammo or power trigger arrows. Where to get rarity 8 Decorations: Rarity 8 Decorations fall from Hunter Rank 50 missions with seasoned enemies, with a small chance of missions below that. Monster Hunter World is available for PS4 and Xbox One. The PC version is released this fall. Title of Star Wars Jedi: Fallen Order has huge implications for future games on author Anthony Taormina (5451 published articles) More of Anthony Taormina's Decorations are what make it powerful in Monster Hunter World. With good decorations, you can assemble an effective ultimate game construction. Common question that arises is how to cultivate decorations quickly and efficiently. In Monster Hunter World, there are three layers of decorations: small, medium and large. Small had things like Vitality, Attack Boost and Critical Eye. Medium would have important important Like the exploitation of weakness, the critical impulse, and the maximum power. Large decorations had other valuable ones, as well as free element/ammunition up and crafts. In Iceborne, these original decorations are still very valuable as there are still slots for the old decorations. You'll still want to have the old decorations blown up too. There are three ways to unlock decorations in Iceborne, and we'll break them here in this guide. Investigations Play through regular investigations of materials will grant you decorations, as it seems that Iceborne is a little more generous in this regard. There is no official percentage of fall rate for decorations, but most of the time you get a decoration at the end of an investigation. Event missions also tend to grant decorations upon completion, although this method of investigations and event search is definitely not the most ideal way for farm decoration. Elder Melder You can now scroll to Warped Streamstoned in Elder Melder. If you have high reviews and enough search points, you can run through all your Streamstones rolling Warped Feystones. The Elder Melder also has Soul Stream I and Soul Stream II that award the new Streamstones. Stay tuned, these are very expensive and will eat a ton of your resources. These give you old feystones and carved Feystones, which are the new level 4 decorations. Soul Stream II is probably the best to focus on. Master Rank Tempered Monsters The last and best way to unlock these new decorations is to play the new seasoned master rank monsters. Just like before, temperate missions are available in master rank. You can get up to four or five rewards, all you need to do is keep your eyes on your resource center for one that is good that grants many rewards. Grind these with your strongest set and be rewarded. High-level missions give you more flow stones than you can deliver on Elder Melder. Master rank missions tend to grant antique feystones and carved feystones, and some of them turn into small decorations. You can also receive old high-level decorations from these master level missions. Guided Lands can also give decorations, but it's not as efficient as doing Temperate Investigations. If you want a lot of feystones we recommend focusing on the temperate investigations. This is an overview of how to cultivate decorations in Monster Hunter World Iceborne. One thing you should be doing is looking at its charms, which can make up for the lack of decorations. Focus on Vitality, Weakness Exploit, Critical Eye, Critical Boost, Handicraft, Free Element/Ammo Up charms, with the top three being the most important. As always, find out what you're trying to build and focus on required for that particular build. Build. Build.

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