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Smash ultimate mysterious dimension guide

The mysterious dimension is one of the last areas you visit in Super Smash Bros Ultimate's Adventure Mode, World of Light. The area tests your knowledge of all the games represented by Ultimate with a series of questions to create pathways that link you to more questions, secret fighters, and rewards. There are 11 questions in total through spiraling paths and new secret areas. If you encounter any of them, these are the answers you will need.1) Which one can float in the air? Winged Pikmin 2) Which one usually sells furniture? Redd3) Which one is Nopon? Tora4) What spirit is the King of Twilight? Zant5) Who in these spirits is a scientist? Andross6) Which group comes from Inopolis? Off the Hook7) Which one is Lame's younger sister? Lissa8) Which spirit is part of the bowser army? Lattes & Spiny9) Which spirit created an army of subspace and waged war? Taboo10) What of the spirits can Kirby not inspire? (This one has two answers) ScarfyWhispy Woods11) Which spirit fought along with Alucard to defeat Dracula? Trevor C. Belmont Last updated: 2019/1/2019 22:45 Check out The World of Light Walkthrough on how to get the real end! Learn what you need to do, where to go, and who to beat to get a good end to the SSBU. World of Light - History walkthroughPart 1 (Light) WalkthroughPart 2 (Dark) WalkthroughCheck Out The World of Light - The fastest route to true endingEast so you can complete Adventure Mode: The World of Light, you will need to fight three more bosses: Ganon, Dracula, and Marx. Then you'll have a showdown against Galeem and Dharkon to finish the story. Dark Side World MapAchieve True Ending while maintaining the balance of the final PathS so that you get a good ending, you will need to defeat both Galeem and Dharkon. You can't beat more spirits on one side, and you have to take both Galeem and Dharkon to achieve that goal. Fastest route to defeat Galeem & Dharkon - Procedure OverviewNo.Procedure1Enter World in the Dark After Defeating Galeem2Defeat Ganon3Defeat Dracula4Defeat Marx5Confront Dharkon6Proceed to final destination via Warp Zone7Defeat Master Hand & Crazy Hand (2 Each) 8Defeat enemies from light and dark sides keep balance9Play as master hand and defeat a horde of enemies10Choose 3 characters for the final showdown, proceed to summit11Fight 6 Bosses boss Rush Mode12Faceoff galeem against Darkhon No.Procedure1From starting point, head Southwest2Battle Crazy Hand along way3Use warp zone Sacred Land4Once to Holy Land, head southeast to mist area5Follow owl directions East South6Follow owl's directions northwest North & jump into the pond7Defeat Spirit unlock road Southeast8Defeat and recruit Young Link from the opened section9Soat owl to West Lake10Light flashlight as follows lake clock marks 12:1011Note the enemy in the center of the lake, to open the route to the southwest12Defeat and recruit Zelda, open the road to the ruins of the temple to the south13Defeat and recruit clouds, and interact with the sword to open the northern part of the map14Galva towards the north end of map15Defeat and recruit ganondorf in the northern part of the map16Cast appears near the center17Defeat Ganon Castle in the centerThe area of the Holy Land is set in the southwestern part of your original location. Choose the path to the left and head to it. The warp zone is surrounded by ice, which in turn is surrounded by red branches.5- 6. Follow the directions of the Owls - HintUse Owls Strands Forks Crossroads Owls will direct you to where you need to go. Use the instructions they give you when you're given the option to choose branching paths. This will take you to the pond in the swamp area.7. Defeat the Spirit to unlock the Road Southeast - HintJump into the pond to find the SpiritWhen you are in front of the pond, push forward to plunge into it. Then you will appear in a small place with a lonely spirit. Defeat this spirit to unblock the way to the southeastthe most part of the swamp.8. Defeat young link - HintYoung Link Needed to Find Ganon's CastleThere are three symbols that you need to defeat that Ganon Castle to be revealed. Young Link is found at the end of a newly unblocked road in a misty swamp area.10.Light The Torches by the lake - HintOrange Is an hour hand, Blue Or minutes HandThe Lake will feature torches that you can shine. When trying to mark the lake at 12:10 a.m. under the owl, use a shorter hand to mark the hour and mark minutes longer11. Defeat the enemy in the center of the lake - HintDefeat this enemy found ZeldaZelda will be the second character to be unlocked. One of the necessary conditions for you to be able to find it is to defeat the enemy in the middle of the lake! This will take away the rock blocking its way into it!13. Defeat and recruit cloud - HintCloud & Master Sword's LocationCloud and Master Sword are located between Young Link and Zelda, between the swamp and the middle of the lake. The cloud will block your way to the main sword, so you need to beat it! Use a master sword to uncover the northern part of MapInteract with the main sword to disappear in the dark. This will reveal a new area at the top where you need to face the normal Ganondorf to reveal boss ganon castle!17. Defeat Ganon - TipsRecomdemned to the fighter: Young LinkYoung Link has quick reflexes and attacks. It can also jump quickly and move easily. It will be easy for him to navigate the map, especially during this boss fight! Check Out Young Link - Fighter Review of HereGanon's Weak Spot is his TailGanon weak point in it's his glowing tail. You will need to get up Around Ganon damages him by hitting other parts of his body does not work! Focus on Ganono's tail when he is weakenedSti will be the time that Ganon will get to his knees for a few moments. If this happens, it means that you will have the opportunity to hit your tail for a long time. Don't waste this moment and get to work! Shield from a strong laserWhen Ganon starts charging for the next attack, and his mouth begins to spread particles, meaning that his next attack will be a strong beam! The best is the shield, but time well, because the weakened shield will not protect you! Jump off when he charges YouGanon can start charging you. Getting hit this can send you flying from the scene. When he roars, start jumping away! Get high enough to avoid his charge back and forth because he also hurts you when he comes back. Watch Out For Blue Projectilelt can be tricky to avoid the attack because it does not have long charging time, but when ganono swords become blue, jump out of the way! You can also shield if you did not react quickly enough! Back when Ganon AttacksGanon has a lot of attacks that deal damage around him in the area. Every time he launches an attack, always back. He has a pretty long lull before his next attack, so you can do your damage then. No.Procedure1From the reference point, head to Southeast2Fight and defeat the crazy hand on the way3Head to the section containing the tools and look broken clock4Use warp zone to go to Dracula's Castle5Head towards the castle inside6Defeat spirit blocks your path7Pick by cannon and use cannon to destroy obstacles8Galvote towards caste9Fight and defeat DraculaThere at the top will be a section that will cover your character cloud. From the position above, go north, north, west, west, north and south to get out of the cloudy area and closer to the warp zone!4. Use Warp Zone To Go to Dracula's Castle - HintWarp Zone LocationThe Warp Zone Dracula Castle can be found in the south-eastern part of the map. He will field with broken gear. It also has red stones, such as rubies protruding from the center.7. Use cannon to destroy obstacles - HintsDon't Go Near Ghosts Ghosts looks like dark shadows with eyes. Going next to them will teleport you back to your starting position in the area. It is best not to go near them if you are trying to get to Dracula as fast as possible! Which cannon to use (1)The first cannon you should use will be the first when you enter the castle. This will destroy the first ghost and clear the way for you to pillar! Which cannon to use (2)Second Cannon you need to use will be in the underground area. There will be a structure housing three cannons. Head up to the second floor to make the structure, and use the cannon to the right. Then a new path will open. Which cannon to use The last cannon to use will be a small building with tools. Go to the top of the lever to adjust the corner of the golden band, then go to the cannon and use it to clean the way towards Dracula!9. Defeat Dracula - TipsRecommend a fighter: Simon Simon has very

good attacks when it comes to facing Dracula. His jump attack dealt a lot of damage quickly, and his whip could hurt Dracula from afar! Some of his special attacks also cause damage in the range! Check Out Simon – Fighter Review HereDracula Has 2 FormsFighting Dracula has two stages. Don't get complacent when struggling with it because it can take that dracula down! Aim Dracula head in the first stageAppopened Dracula in any part of the body except the head, you will lack your attack. Use a short jump in attack to deal with damage, and back off when he sets his attack! Move between the pillars of the flameYou will know where the pillars are, because there are small eruptions indicating where they are located. From there you can help yourself in a place where the columns will not be able to touch you! Jump when it turns into a BatsDracula swarm will turn into a bat and quickly pass through the scene. Get out of it way as this attack can send you flying if you have gotten enough damage! Attack from range in the second stageDrakula the second stage will turn it into a great monster, with more devastating attacks. But his body is now vulnerable to injury. Keep away and use fluctuating attacks to stay safe! Dracula will carry out more melee attacks in the second stageWhen Dracula turns into a green monster, he will begin to do more physical attacks on you! Try to use more projectile attacks to keep out the Dracula range! No.Procedure1From the starting point of the map, head north2Fight and defeat Crazy Hand along the way3Arrive at the fork on the road with 4 choices4Combin the fairest spirit to reveal warp Zone5Wash the warp zone head mysterious Dimension6Make on its way through the mysterious dimension answering the riddle7Marx will reveal itself after the 7th riddle8Fight and defeat the Marx Warmen Zone is found on one of several along the pink road. Fight the spirit on the right side to uncover the warp zone of the mysterious dimension.6. Make your way through the mysterious dimension – HintsLook For Riddles To ProgressRiddles is a small low-scoring interest map. They look like small wind patches. In response to these riddles will allow you to progress through the map and get closer to Marx! Riddle answersNo.QuestionAnswer1Who does these Spirits float in the air? Winged Pikmin2 Which of these Spirits is Nopon? Tora3Who of these Spirits is the King of Twilight? Zant4 Which group comes from Incopolis? Off The Hook5What between these Spirits is Lame's younger sister? Lissa6Wh whose Spirit is part of Bowser's Army? Lattes & Spiny7Which the Spirit created The army was fighting? In order to get to Marx, you will need to answer these specific riddles. There are other optional riddles on the map that you can answer, but these 7 riddles are what you need to answer to get to Marx.8. Defeat Marx - TipsRecomed fighter: PitPit is easy to maneuver around the air. It also has a lot of moves to deal with significant damage when midair! Since Marx is almost always off the ground, Pit is a great choice to deal with Marx with. Check Out Pit – Fighter Review HereStay Away When It Breaks Down In HalfWhen Mars Breaks Down In Half, It's Your Cue To Get Up! Then it will become a massive black hole that can suck you up, dealing with a lot of damage! Move away from Marx to avoid getting sucked in a black hole! Move into open space where branches of SproutMarx will have to attack when branches start protruding from it. Getting caught in these branches will spoil you constantly until the branches return to Marx. Shield or find an open space where branches will not reach you! Deal Damage Then Back OffThis Fight, Patience is the key. Marx will be zipping around, and some of his attacks are hard to read. This is because his telegraphs do not last very long. It is best to get close when it seems to deal with the injury, then immediately back! Move the stage to avoid his AttacksMarx will try to get you attacks to bounce around the scene, move along the floor, lasers, and more! Be fast on your feet, and try to get around as much as possible to avoid these big damage attacks! No.Procedure1After defeating Marx, Dharkon will appear the starting point of dark realm2Fight and defeat Dharkon3Jump in the void, that Dharkon created4This new field you will see Galeem and Dharkon fighting5Maikia your way through path6Defeat Master Hand and Crazy Hand area7Defeat newly bored Master Hand and Crazy Hand8Head in the northernmost part of path9Take control master hand and defeat both light and dark fighters10Make Galeem and Dharkon meet in the center of map11Pick three characters to head to summit12As you reach the summit You need to fight the six bosses you faced throughout story13After defeating the bosses, fighting and defeating Galeem and DharkonJust as Galeem in battle, Dharkon will have a great time when he is not attacking. Samus can easily maneuver into the spot of the eyeball and get a few hits. She can even shoot projectiles when Dharcon is away. Check out Samus – Fighter Review HereFight is similar to GaleemDharkon will have a similar fight with Galeem. His eyeball will be in a weak place, and you need to chase him around the scene. He periodically unleashes massive attacks, be vigilant when you see your wind farms. Tears on dimensions slowly You DownDharkon will rip a tear on the dimension. This tear will slow you down when inside, so you more Dharkon attacks. If you find yourself in this tear, get out of it immediately! Portals will shoot out Dharkon's tentacles at the end of both rounds, Dharkon's tentacles will shoot from one to the other. Avoid this by moving into a space where Dharkon's tentacles won't hit you! Dharcon can turn into gunat times, Dharkon will turn into a weapon, and shoot a stream of bullets at you. Jump off to avoid and shield to avoid getting damaged!5. Make your way across the road - HintsDefeat of uniform size light and dark spiritsSr heading north, make sure that the background of the map does not cross or favor one side. To maintain balance, you need to overcome almost the same amount of light and dark spirits to avoid a bad ending. The color difference between spirits in the districtYou can distinguish what the Spirits are under whose control according to their color. The white spirits will be under Galeem's control, while the black ones will be under Dharkon's.9. Play as Master Hand - HintsWatch For Your HPWhen you fight as a master hand, you will have a set amount of health. Since this is an endurance battle, you will need to watch out if your health is too low. The fight will take some time to complete, so try to get as little damage as possible. Use the laser hit group EnemiesMaster Hand's down + special step is very effective in solving many enemies as it covers the impact area. Use this step in the crowd to control many enemies in the fight!10. Make Galeem & Dharkon Meet - HintClear Spirit Near Dharkon & GaleemDefeat Spirits close to galeem and Dharkon so they can meet in the middle of the map. Make sure this happens before jumping into battle!11. Choose three characters to head to the summit – HintHeading to summit platforming sequenceheading to the summit will be a platforming sequence with galeem and Dharkon harassing you from time to time. Choose a character that doesn't punish you for missing a ledge, and has a good recovery. Recommended symbol: KirbyKirby has several jumps that can allow him to easily cross different platforms. What is also handy is not only that it has a good recovery, but can also make a few jumps! Check out Kirby - Fighter Review Here12. Six consecutive boss fights - TipsRekomred fighter: BowserBowser is a fast and heavy hitter! It will quickly work for the bosses that you face, especially since you've gone through them already. Check Out Bowser – Fighter Review HereHit Spirit Launch Boss FightBosses will fight each other at the summit. Light bosses Giga Bowser, Galleom, and Rathalos. Dark Bosses are Ganon, Dracula, and Marx. Maintain the balance of light and darkness when struggling with bosses alternating between them. Heal Up After Every Other FightAfter Beating 2 Bosses, Will in the middle of the container summit. Use this opportunity to take away the damage you have suffered during these Battles!13. Defeat Galeem & Dharkon - TipsRecomed fighter: PikachuPikachu is a great fighter for his varied moveset. It can quickly recover from a fall, dish out a lot of damage, and zip around the map! This is perfect for slow Galeem and Dharkon! Check out Pikachu - Fighter Review of HereWear Galeem & Dharkon Down at one pointWho Galeem or Dharkon is in their weakened state, the other boss will try to do some damage. Wear them together so they can hit each other for huge damage! This will make fighting much easier! Equipping the Spirit with the LifestealS spirit that can give you life because it deals with harm will be very helpful while fighting against these two superiors. With the amount of damage they do it is good to heal through their downtime! World Of LightClassic ModeSmash ModeElite Smash Battles

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