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Nice guide. Any indications as to when this will actually help unlock the actual flight? Because if it's a year from now, it might be a little premature. There will still be players who moan about not getting flying because they too hard and they are quitting the game because no one loves them. Has that been confirmed? Flying to the Legion with this? Thought Blizzard said WoD Flying was a mistake and we didn't like blizzard and habit of making the same mistake again? Any blue post would be nice. It says increasing the mounting speed in broken islands not flying When you've done all the quests in Broken Isles, I wonder what you ever need flying for? Anyone know if there is a way to track all the world quests you've done and haven't done as an addtrack/run? I'd like to know 30 world quests I haven't done. Lower the number is going to make things harder to do with out knowingThanks all To get Loremaster done, you'll need close to The Exalted Rep with Nightfallen (20k/21k Reversed, to be precise). I got this last night. The last thing I got was valarjar's reputation. He could have taken it five days ago. I got this last night. The last thing I got was valarjar's reputation. He could have taken it five days ago. Guild Battle Standards increases reputation alldation by 5% (Banner Cooperation), 10% (Standard Unit), and 15% (Battle Standard Coordination). I don't understand why he's here. You don't rep yourself from killing monsters, just for completing quests or clicking on rep tokens. The fighting standards only give you the rep for killing monsters that reward the rep. So while character A can complete that's Val's sharah Folks! and character B can complete Vrykul Story, Brother to give credit to Loremaster by DraenorLoremaster by Draenor? Finally finished all the treasures and rare last night. (apart from two Rare WQ mobs in highmountain.) Phew. The hardest thing was almost the highmountain treasures. Surimar was harder. Things still aren't perfectly clear in handy notes, you'll have to dig a little deeper if they send you and track the map. for extras... Just going to work the remaining reps to exalt, and wait for more ground to be open holding more to do. I'm glad they did it this way, the time it clears there will be plenty of time for anyone who wants to have the most completed with some foresight. I all, where is the flight now? Just curious, but is there anything wrong with the pursuit? Right now he's showing me at 0 for Valarjar and Nightfallen. I'm at 11,145/12,000 for Valarjar and 9,802/12,000 for Nightfallen, though. So fly in 7.2! I look forward to my elementary :D disappointment when you unlock the achievement of Pathfinder after two and a half months, thinking Finally, I'm done with this boring grind rep and maybe jump into the sky, just to realize that all you have is a small 20% increase mounting speed and you have to start grinding rep A whole new faction in 7.2 in order to get your flying skills. :D Druid travel form does not receive any bonus from completing the first part? I noticed this today when I play my other druid. Normally, I use the travel form in order to take advantage of no time cast. But I finished Part 1 and I have the speed bonus on my main when using mounts. And then I tried, the other druid gets bonus when using mounts as well, but not when using the travel form Anyone confirm? Does anyone know what we have to do for Part 2? I just know we have to do part 1, what do you need for the other 4 specifically? I'm starting to hate this ex-pac. I don't want to make jails with all the rude people who clog them up. But you have to finish the Class Hall campaign. I hope the next x-pac doesn't push the dungeons! tried to look back to find the % increase in ground mounting speed. I thought I read somewhere that it would be 20%. I only got 10% when I finished this. I take it it's not stacking with the guild perk? I'm really starting to wonder if the developers at Bliz are not in the process of taking flight from the game. In MOP, it had to reach the maximum level with one character. In Draenor, you had to complete a meta achievement to unlock the flight. And now, in Legion, you've got a meta achievement to win, and then wait until the next major patch comes out to find out what other incredible nonsense you need to accomplish before you can fly into Legion.To me, the biggest advantage of being able to fly was leveling alts. If the players have already explored the continent and done enough to win the achievement of the meta (as in Draenor), then why should they be forced to do essentially the exact same thing with the alts? And why delay Part 2, if they're not trying to get used to the idea of not being able to fly? Does anyone else think Paladin Class Mount is some kind of blade? I mean, we already have a mountain class for Paladin, which is a horse. I think this can fly, but I for one would probably prefer a different kind of creature. Like an epic shiny griffin with a completely redesigned pattern or a winged lion that is not purple. (Although I like Winged Guardian) If they're going down the horse's path, then I'd like a Unicorn for God's sake! I really appreciate pathfinder progress search. However, it would be appreciated if the progress towards Variety is Spice of Life showed a percentage or number rather than just incomplete. Finally the aid would be an exercise through or additional list of those specifically that have not been completed. Its hard to remember them all by name then your skimming availability on the map every day, especially when some have the same or very similar names. The description for Variety is Spice of Life needs to be changed from making 100 World Quests to making 100 different World Quests. There's a difference! There's a world search list that I've got already or the ones I didn't do? There are hundreds of World Quests and only one hand will be up to a time, so there is a low chance you will see the same quests repeatedly. I'm not sure what's understood here, but for me it feels like I'm doing the same world quests for 7 months. Paragon levels for reputation and scaling world with item level points to is intended we/should make this same content for at least another 7 months. Kudos for this excellent guide. I would suggest please add a tip: players might need to disconnect from the world and back in, for the flight to activate. This was true in my case, which may or may not be due to temporary addon interference. Regardless, if you also find that you can't immediately take the flight to completion the meta, then simply try logging in and in. It's a relief to realize that you just have to be worshipped for the Legion Armies, not exalted. There must be a search that is a prerequisite, even after you get the realization of flying on a main. I have 2 alts that can fly in the legion, and I have one that can't for some reason and I cant figure out what it is. Another is an lvl 101 that can fly in the other legion areas is an lvl 110. Both have 310 flights purchased. I'll be grinding on Warden rep long after everything is done. We were finishing Friendly when we started grinding for the flight. I've been worshipped or exalted on everything else. The Legion representative goes at least twice as fast as the Warden representative. Every day I do any World Warden and Kirin Tor quests when you get up. I hope they grow Warden World quests. why buy a treasure map when the vast majority of people use handy notes and legion treasure for? certainly blizzard know this, and so making a big deal is a little churlish considering that every unique treasure location is available from the mod! I've worked these quests and scenarios, and i'll do them all not because you want to, but because you have to see all the neat things that I've created! It seems to me that it's the predominant attitude to Blizzard. Flying is the carrot that forces us to finish a terribly long and boring gawdrea search line in Suramar, which frankly I would have avoided as the plague if I hadn't been forced to do it to unlock the flight. But fortunately, once I've unlocked the flight I can go back to doing the things I want to do, not the things that Blizzard has decided I have to do to fully enjoy (?) all the wonderful (?) things that devs have created for this xpac. Well, that's it. This xpac officially broke me and banished me from WOW, just returning to RP and talking to one or two I might still actually want to talk to on WOW, yes, I'm a Moon Guard player, treat me. Way back when, when Quel'Danas Island was a thing and both types of flying cost thousands of gold, I was quite ignorant of the ways in which you might gold in the game. Partly because I don't learn things that's how the game is expected. But in short, what I ended up doing was playing the daily missions on the island all day. Every one of ten toons, they all do every day on the island, all to save up any gold We haven't already had on them for flight. It was maybe when I had two or three toons left that someone clued me on add-ons like Auctioneer, but that's really beside the point.Compared to unlocking the flight in the Warlords of Draenor, grinding daily every day for weeks on end feels like having a sex party with every member of the opposite (or the same, if you're so inclined) sex that you've ever felt any real desire for. And from what I read in this guide, Blizzard obviously didn't get the memo that getting flying in Draenor was one of the worst, most harrowing things about that xpac. They doubled. Looks like they think we like it. So, Blizzard, if you've read these posts, mark my words. The day that RPer on Moon Guard, who plays as a Draena chef named Brael leaves WOW, so will you. Because games shouldn't make the player feel like they're doing a massive homework or putting together a major commercial proposal for a lawyer. Games. Are. Assume. To. Face. From. Player. Feel. Good.*** This principle applies to every game. When I played baseball, it made me feel good. When I play Fallout 4, it usually makes me feel good. When I have a cure-killing streak going on in Mass Effect Andromeda (yes, folks, for me, Kett ==curebites, deal with it), it feels good in a way that I hope my sister's kids don't get to understand. The WOW game no longer feels good for me, and how Blizzard expects to unlock my flight to the Broken Islands is a perfect expression of why. People could have moaned and complained about the need to save up four thousand gold in each xpac, but compared to the Warlords of Draenor and Legion, the process of accumulating thousands of gold was like hearing type A negative version of Black Sabbath (or carnivorous song Jesus Hitler) for the first time. I would tell Blizzard that I'm disappointed. Actually, no, I'm not going to make this joke about I can't be disappointed because my expectations are low. I totally expect Blizzard to find a way to spoil some vital aspect of the game. I expect to be disappointed. But as of now, I'm angry, infuriated to the point of wanting to ask what I did to make Blizzard hate me so much. Blizzard, what did I do that made you decide that you wanted to be able to fly in the last xpac I feel like waking up will wake up a full bladder after invasive surgery? I'm a very casual player. I like to travel to different areas, or at least I to, complete a few quests in random order and chat at times with others. I am not a good player as I have no desire for my research in order to join group raids and play my role well. I WANT TO FLY! But I don't understand to use this guide and it seems extremely daunting anyway. That's why I quit a few years ago, I didn't get to fly to Pandaria. What is the purpose in the requirements for flight and can someone direct me to an easy guide, (step by step) please? I don't want to give up like this, i.e. I'm helping myself relax, but it's getting too complicated. Are there allowances made for those of us who are over 65 years of age and have a different life? You can find the achievement of Broken Isles Pathfinder, Part One in the menu under Exploration &t; Legion. This BS right here is why I gave up questing. Slowboating my way through the levels with LFG is. Recently I went back to wow after just trying the Legion when it came out – max I got to was 106. In the 40ish days I was back I leveled it up four 110, and a few other toons in the mid-90s/100s and I just got this achievement on my main. I'd say if I'd tried harder I could have had it in 3 weeks maybe. So while you can't just grind in a day or two like you could if they offered flying through gold, I really don't think a few weeks is that personally bad. Sigh! Unfortunately, this game sucks. I can't believe I'm saying this. I like burning crusades and a king. Everything else after is just.... Bad. Do I have to be worshipped with six factions? passland Chromie Time Quest I find it super annoying. Now I'm resigned to the fact that I will never fly to Broken Isles. All I have to do to finish Pathfinder Part One is good suramaritan and there's no way I can finish this. I'm stuck trying to kill Xavius in the Emerald Nightmare. I can't finish the raid, I've tried and failed so many times that I'll never go there willingly again. You should drag me and scream. I don't like it. Why put a mandatory raid into the normal story. It's beyond stupidity, it's cruel and sadistic. So from now on, I'm going to take my characters to 110, finish their class campaign, and then I'm going to abandon them to the level of another. I won't worry about mounting the class, what's the point if I can't use them? My Druid will quietly get drunk in a corner because he doesn't get one, and my low-level characters will have fun instead. If I can't fly I'll be a character who's too young to fly, then I won't be so frustrated. I've said it before and I'll say again, if Blizzard are going to make stupid requirements for achievements, it would be PVP and raid kills they should stand it up front so we can decide whether to bother even starting these chains. Not everyone can or wants to do these. I don't. We couldn't complete Hellfire Citadel during draenor expansion, so that you will have to wait a year or two for the next one before taking to heaven; if there is anyone who wants to raid RO by then. It's very annoying annoying That's what's happening. I'm simply drained trying to get flying into the legion that took ages to get flying in Draenor, it's just too hard. Making things harder isn't improving the game is just generating revenue for Blizz? The more we play, the more we earn and although it is good to achieve things Bliz should try and be creative for achievement hounds and not penalize players like me, who have been so loyal, played for years and indeed, which is the only reason to stop the game is how hard flying is to achieve. Seriously... I'm thinking of canceling my subs because the game is just no more fun. All riding around looking for things, in the basic game is so irritating not to mention the now mandatory dungeon and even a raid?. Even with the map marks it is still ages sometime to find something underground or above the character and frankly not too like other players (especially because it seems to get hit at him drop by a hat these days) and the raids is beyond me and should not be imposed on me. I'm a customer, after all?. In terms of time and effort designers have put in good simply remember things actually look better from the air and very few are actually going to see a big part of these new, awesome areas because most players are now leveling to max and then staying elsewhere. It became a chore, a burden, trying to simply recover the skills I already had (how can my druid have forgotten to turn into a bird?). It's garbage from all perspectives and that's not good at all. It's very sad for me, but I think WOW is soon to be out of my life and then I'm really screwed... What am I going to do with my time? When they gave us flying, it was the best thing ever! Now, in areas where we need flying, areas where we spend most of our time, nothing useful areas is in, they have taken it away. Now we have to finish quests in all areas, explore all areas, be everyone's best friend (worshipped? with them all? really?) in all areas, do all this extra crap and then we'll fly. I've been playing too long for this ass. I get that achievements are extra and should be a challenge, but they've taken it too far. I used to be able to raid all day and do all these extra things as it was a full-time job, but now I'm part-time because I have a life and I can't even

enjoy playing because it's done for people who can put in full time. I should only have to pay half the price to be able to just touch half the content.* I'd like to slap anyone to make it so hard for the players. We are casual players because we have to be, we would love to be everyone's best friend and spend 25 hours a day trying to achieve the greatness needed, but we just can't. I started playing WOW again recently and have encountered the same problems many have talked about regarding the flight. I can see why Blizz imposed this on the players, the facets of achievement coverage, now obsolete obsolete would be the reputation and exploration that no one would bother with if there was no reward and forcing players to have a go at raids and dungeons, which with ridiculous kick function is also something only hardcore players like to do, so Blizz are forcing us to do these thngs or don't have the best part of the game at our disposal. A very sad state of affairs for the occasional player. I can't play without flying, I have two options.1. Play something else were game designers are careful of the players.2. just do it. I chose option 2. I know I'm helping this ugly workout, but I couldn't give up the game yet. How long did it take me? Good... I play about 15 hours a week and have been back for 3 months, so with a little game about with the garrison in WoD, both WoD and Legion Flight is all I've done. It was practically horrible to do it, everything went back and forth was terrible, but I did it, up the hill, down Dale. I did it with a Demon Hunter who can launch himself off the rocks and fly (down at least) to a destination, used the whistle thing as often as possible and just focused on carrying out flying, nothing else at all; Lore, Story, anything else ignored. I just stood in line for the necessary raids and dungeons that turned out to be pretty easy actually (I just followed the crowd, I just hit twice). Yes, it was a complete mess with Ilidan being alive before I found his body and some other confusing things happening, but ignore/decline was my friend and, although it broke a little, I was a possessed man! There are no tricks or short cuts is just a massive grind, spoils the game, but it was worth it, if only because my other characters won't have to do it and I can now play another character, which I actually like, and get into the story. Now I fear the next expansion, but Blizz are a power to themselves and as long as we pay, we couldn't care less we actually feel about the game. epitomes of 21st century customer care. There are a lot of kids crying every xpac. I love wow still too i hate just grinding for Legion Flight, I started a little late on this expansion, but its honest lye was one of the most fun for me, just feels like it's not more to do, but I don't like wasting so much time to grinding for the flight, yes, it'll be worth it, but so far that's all I've done lol yes, this middle set on devs just push people into the hands of boosters because not all people have time to grind into their stupid achievements, it seems WoW is doing worse and worse because the hazicostas has taken over... starting with mandatory pvp in the progression of the cloak in fog ... It's not worth it-- I have something of a lifetime to live in the real world. Thanks for the Guides where to where to for the last few places I need to explore. I actually like that you can gift balance blizz now, my friend gave me and I used to buy wow game time and I ended up buying pre-order for Legion & BFA. Sigh... I think because I'm just one person, it won't really make much of a difference, but I think it's bull *!@# to force me to do dungeons and raids and global quests that require groups to finish. I don't like to group. I'm not good at this. Groups don't like me and eventually kick me out of the group. It's bad enough that I'm forced to try and get exaltation with specific factions just to gain access to the new races that I paid for with my expansion purchase. I even bought in advance for perks. ... and now it's not likely that I'll ever have access to the new races.dissatisfied.frustrated.pretty angry. It has been playing since the WotLK release date and have met all other criteria to fly to each xpac. It's always a grind of one kind in every new version of content. The Pathfinder requirement was the most challenging of all (though not compared to those who played Vanilla and BC before joining WoW), Flying is now something hard to live without in WoW. I realized WoD Flying pretty early. But back then, I was able to focus more on getting that flying, but not much else. I even missed out on a lot of interesting achievements Hellfire Citadel and lore. Since I moved back to my home state, and focused more on building my home business, very sick family with the inevitable death at their door knock, kids getting engaged, and basically life going on so to speak. I was content with Draenor Flying and working on other achievements I really wanted for most of the Legion expac duration. I am not one who acquired the legends I wanted, nor the story lines of the raid lore I "loved" from WotLK. Now that the BFA is on the brink of being released in a few months, and I'm a Beta BFA tester, I hardly realized how much my lack of Legion Flying has crippled me to ground mounts while everyone rushes in on their flight mounts to reach my WQ goals (so I grind this achievement now, May 2018) before reaching my goals and leave me waiting for respawns. I was torn between testing BFA Beta and grinding what I needed to do to catch up. This Legion Pathfinder though is by far the most difficult grind I've ever done. The most PITA grind I've ever done. The bad news is, there will be another Pathfinder grind for BFA. The good news is that Blizzard WoW Dev's have listened to the complaints many have had over the Pathfinder Legion, and while some achievements *will still be a challenge to achieve (like the almost impossible horse-jumping achievement required), they are not making BFA Pathfinder* to * challenging as this Legion requirement. Wish me luck. I'm only a 1/2 way through the Pathfinder Legion. Nice guide. Detailed. I think, it will update with BFA. yes, you know what? #?@!\$! this. Looks like I'm not. Are. what WoW currently is. When I bought it I was under the impression that it was a multiplayer game. However, I connect to the comments of this achievement, which, by the way, is one of the greatest things in existence and all I see is people blowing a fuse over that they need to LFR or LFG 1 raid and 2 dungeons? No offense guys, but it's an exceptionally simple matter. You have very little time, you prefer to sing something else or have something else in mind. Good that's okay, you still have LFR and HC RDF to enjoy all the content at a lighter level, but the players who really put in time should have more than you and this is how it works. It's respectable to have things done outside of WoW, but you can't expect to be taught something as massive as flying on a silver platter just because you can't grind yourself. I loved every second of maneuvering around the ground in every legion area that is built truly amazing, with great quests, npcs etc. . And have a thought, the idea of flying is that it now shortens time and makes it easier those who have worked their asses off on the islands and are now sick of them, this means that they have literally done all the wquests and exploration, im sorry, but if you cant hit revered with a faction when questing puts you halfway honored it doesn't deserve to rise to heaven. Oh, and you don't pay Blizzard for new races and you don't pay Blizzzard to fly, you pay Blizz to be presented with a challenge to overcome, grab, handle it, or wallow on groundmount so is life. I don't like not being able to make dungeons by myself I'm a loner and only solo, so I can't finish anything in this game. I understand dungeons are hard that's good, so it makes it hard to solo just not impossible. So I'm trying to do Stormheim, Highmountain, Val'sharah, Suramar, Azsuna world quests for Variety is Spice of Life and it seems that just some of the world quests count for this not all world quest. For example, I did 3-4 random world quests in Azuna and Suramar and I din't count. I've got 70 more to do. Any idea why? Thank! So I'm trying to do Stormheim, Highmountain, Val'sharah, Suramar, Azsuna world quests for Variety is Spice of Life and it seems that just some of the world quests count for this not all world quest. For example, we did 3-4 random world quests in Azuna and Suramar and out oft count. I've got 70 more to do. Any idea why? Thank! How many TOTAL quests are there to fly to the Broken Islands? Seems like 2000+ Did anyone count them all? I played WoW WoW Burning Crusade, but gave a break for a few years and started playing again two months ago. At the time of this writing, I have a lot of free time, so I played pretty much 6-8 hours a day... every day for the last two months. That's about 336 hours I've put in it so far. I still don't have the flying achievements. I'm in Suramar Hell right now, grinding, grinding, grinding. All while I'm also waiting (for hours most of the time) in the group finder. And let's have a raid together for this old content, yes, good luck. On top of that, much of the wowhead content help is outdated, leaving me feeling like I'm in a fog. It sucks. I just want to enjoy WoW again. Legion is not fun and I feel like when I finally get the realization of flying xpac content will be finished and it will be time to move to BFA... for more grinding flight achievements. Hopefully Blizzard listened to all the complaints I read here and didn't make the requirement so ridiculous. I wonder what was the point of collecting over 100 pilots all these years, when I can't use one of them in the Legion without jumping through all these hoops. If I could get a refund for the XPac Legion I would ask. I went to Dalaran in Broken Isles and realized that I can now fly. They can fly all over the Broken Islands. I've never done the flight. Never even tried because of all the comments on this thread saying how time consuming it is. My friend, who has a new account, is also able to fly into Broken Isles now. I'm not sure if that's part of the Shadowland pre-expansion, or if it's an error. Am I late for the party? Anyway, I'm very happy! Happy!

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