



I'm not robot



Continue

Ffxiv chocobo leveling guide

Final Fantasy XIV has introduced new features throughout its life, some as part of full expansions, and others as continuous regular updates. This even includes plans to rebuild the main plot task. With the likely influx of new and returning players trying out a wide range of jobs, there will probably be a lot of activity in the open world of the game. To alleviate difficulty in tasks and grinding, it would be a good idea to take Comrade Chocobo with you to fight. Chocobo's teammates can behave almost like an additional teammate, with crawling, healing, and damage tasks. When they help kill monsters, they will gain their own EXP and access new powers. The best part is that players who have accommodation in the city can passively train their Chocobo during downtime or even during sleep. Unlocking The Chocobo Companion in Final Fantasy XIV To get a Chocobo Companion, you must first capture the riding Chocobo from level 20's My Little Chocobo quest. There are three different tasks, depending on the current Big Company: Maelstrom: from R'ashaht Rhiki in Limsa Lominsa Upper Decks X: 13, Y: 12Twin Adder: from Vorsaille Heuloiox in New Gridania X: 9.5, Y: 11Immortal Flames: from Swift in Ul'dah Steps of Nald X: 8.5, Y: 9 Once you get a Chocobo you can turn it into a battle companion by tasking level 30 My Feisty Chocobo with Docette in South Shroud X : 17, Y: 28. During the quest, you need to get gysahl greens, which are sold by most merchants in settlements and near the city of Eternity. After completing the task, consuming Gysahl Green when in the field summons chocobo for an hour. This timer is paused during city assembly, attempting to instance content or logged off. As soon as the clock ends, your Chocobo will go away, but you can immediately return with another Gysahl Green. Your Chocobo will always be at the same level as you, even if you are currently in sync. If you are in the party, all eight members can use their own personal Chocobo. Ranking Your Chocobo in Final Fantasy XIV Although your Chocobo will match your character level, you won't be at full strength until you gain rank and experience. Chocobos will gain EXP when you kill monsters around your level of field work, which can be useful if you're already doing field content such as the fate or missions of the beast tribe. This level grinding form may take some time, so you can complete it by unlocking the Challenge Log with level 15 Quest By building a challenge from Itolwann in Limsa Lominsa Upper Decks X: 11.5, Y: 11. Once unlocked, every week (starting Tuesday 04:00 AM EST) you can earn 5% of your Chocobo level in EXP, killing 20 enemies and 10% more by defeating another 100. Stable training If you or your Free Company own a property, such as an apartment or property, you will have access to the Chocobo stable. Complete level 30 task first in Hand by Luquetot in Central Shroud X: 20, Y: 21. You can then corral chocobo in the stable and feed it every hour to get some EXP. Best yet, other players can feed Chocobo when you're busy or offline. If your Chocobo eats enough of the same feed when stable, he can earn a bonus while eating it in the box as follows: Sylkis Bud: Attack UpMimett Gourd: Healing UpPahsana Fruit: Enmity Gain UpTanatalplant: Max HP UpCuriel Root: EXP Up It is important that someone maintains a stable order; unclean stable will induce EXP penalties during feeding. Also be sure to release Chocobo after feeding as it cannot be summoned on the field if it is currently stable. In addition to rank 10, your Chocobo's initial maximum rank is 10, but can be raised by 1 rank (up to a maximum of 20) by feeding them with Thavnairian Onions (remember that they will gain zero EXP until their rank limit is raised). You can get a guaranteed onion from the Level 50 Landing mission to work stable with Mathye in Pillars X: 6, Y: 9, and level 57 quest A Hunter's True Nature from Hevoix in Dravonian Forelands X: 31, Y: 22. Additional onions can be earned by gardening in your apartment or estate, mainly from crossing other seeds and plants along with a little luck. It also means that other gardeners will probably sell Thavnairian Onions on market boards for very high premiums. Check the boards on the server at the current best price and remember that you can avoid market fees by purchasing directly in the city where the seller is selling. In addition, if all prices are high in your world, you can visit other servers in the data center using ether in Limsa Lominsa, Gridania or Ul'dah. You can buy (but not sell) on another global market. Chocobo skills in Final Fantasy XIV Every time your Chocobo advances in rank, they will receive skill points (SP). With rank 1-10 you will gain an SP equal to this rank, 11-16 gives 10 SP, and 17-20 you add an additional 1 compared to the previous level (11, 12, 13, 14) for a total of 165 SP. These points can be spent on one of the three skill trees to improve Chocobo's performance. If you're not satisfied with your chosen skills, you can reset them with Reagan Pepper sold in all Big Companies for 48,000 Big Company Seals or 20 Allies. The Attacking Attacking Tree will turn your Chocobo into DPS, making them valuable for defeating touch enemies. They can use Choco Slash for 150 power, Choco Beak to deal damage over time (130 instant power and 360 power in 18 seconds), Choco Rush to deal stun and conical attack of the Choco Blast area. This tree also allows you to bonus the strength and speed of your attack over the other two. Learning all your attacking skills also unlock Dragoon for your wearable companion. Healer Tree Healer will give Chocobo HP recovery measures, which should be a mountain mountain if you play mainly in DPS quests. Choco Regen heals with a power of 450 more than 18 seconds, Choco Cure heals 300 potency immediately, Choco Surge increases all healing by 30%, and Choco Medica will heal in a circle of 150 power. The tree also gives you extra mind and HP. Learning all skills will unlock the baring of white mages. The Defender Tree allows your Chocobo to survive more, but his hostility generation is not super high, making it difficult for him to serve as a real tank. In this tree, you should only place spare points after making better investments in the attacker and healer. Choco Kick deals damage by 150 power and increases hostility, Choco Kick can deal 20% slow for 12 seconds, Choco Guard reduces incoming damage by 15% for 15 seconds, and Choco Strike deals 150 cone forces with increased hostility. The Defender Tree also gives you more bonus power and HP. Completing the entire tree rewards Paladin's style. It can take weeks or months to fully reach your maximum rank, but when you launch Chocobo, it will make many tasks, fates and other content from the open world much more secure and easy. You can win battles above your current level or a solitary quest for full-party treasures. Next: FFXIV & NieR Crossover Happened Thanks To Some Steak & Wine Final Fantasy XIV A Realm Reborn, Heavensward, Stormblood and Shadowbringers are now available on PC and PlayStation 4. Fake PS5s are already being sold by Scammers Trick Online Shoppers Related Topics Game Guides Final Fantasy 14 About Author Kurtis Seid (63 Articles Published) More from Kurtis Seid Loading... © Ksenzine Articles from Select Tutor All About Chocobos in FFXVI Before you ask... Yes, it's worth it. Traveling Chocobo beats walking every day. When is level 10, and unlock Sylkis Greens? They are faster than Regalia, he feels. Haha. Unlocking Chocobos should be done as soon as possible – the task starts when you enter Duscae for the first time. But I'm sure you're here for other questions... FFXV Chocobos: Levels & Awards | Wiz Sidequests | Colors | Racing | Greens Chocobo Levels & Rewards Chocobo Level 1 Default – Chocobo Level 2 Sometimes helps in battle. Dash de Chocobo: Try to escape Chocobo Level 3 STA + SPD + – Chocobo Level 4 Choco Kick Random Act chocoviolence. Chocobo Level 5 STA+ SPD+ – Chocobo Level 6 Dance de Chocobo Random Buffs Chocobo Level 7 STA+ Jump+ – Chocobo Level 8 Rush de Chocobo Multi-hit attack Chocobo Level 9 STA Recovery+ SPD+ – Chocobo Level 10 Link de Chocobo Blindside chocobo link-strike Before you ask – Chocobo's combat skills suck. Unfortunately. For travel purposes, Level 9 Chocobo seems to be sufficient. Trust me, just call chocobo instead of walking. On the L10 with Sylkis Greens... See... about it... FFXV Chocobos: Levels & Awards | Wiz Sidequests | Colors | Racing | Greenery Greens Chocobo Sidequests – Awards & Notes of Wiz Chocobo sidequests awards, and are they worth it? A long story, yes. I assumed these sidequests wouldn't equal anything – but if I had the opportunity to turn back the time, I'd do them during the main story! Sylkis Greens are so good. These sidequests start with Chocobo Post visas, from NPC Wiz (Who would have thought?) Wiz Chocobo Sidequest Quest Chain & Rewards L# Quest Name Rewards Notes 15 1 Friends of a Feather Unlocks Chocobos! Value! 8 2 Where Wild Chocobos Are Chocobo Colors Meh 9 3 Bird on edge Curiel Greens New Greens; Accelerate! 10 4 Feathery Food Festival with Wiz: +50% EXP Ignis learns it after eating! 12 5 Chase that Chocobo! Chocobo Colors Meh 18 6 Savior Species Sylkis Greens GODLIKE CHOCOBO STEROIDS In addition to unlocking the quest with a one-eyed Behemoth, these quests are quite simple and do not require guidance. FFXV Chocobos: Levels & Awards | Wiz Sidequests | Colors | Racing | Greens Chocobo Colors have not finished this, I will leave it soon. The colors are unlocked through the Wiz Chocobo Mission Line, as well as hidden as drops in the world. Color source? Note B Green Quest Where Wild Birds Are Xelphatol Apple Seeds Lime Quest Where Wild Birds Are Xelphatol Apple Seeds Teal Quest Where Wild Birds Are Doman Plum Pits Turquoise Quest Where Wild Birds Are Doman Plum Dos Fuschia Quest Where Wild Birds Are Mamook Pear Seeds Ruby Quest Where Wild Birds Are Mamook Pear Seeds Amber Quest Chase, that Chocobo Cieldalaea Pineapple Honey Quest Chase, that Chocobo Cieldalaea Pineapple Acrobatic Quest Chase, that Chocobo O'Ghomoro Berry Sapphire Quest Chase, that Chocobo O'Ghomoro Berry Mauve Quest Chase, that Chocobo Valfruit Violet Quest Chase, that Chocobo Valfruit Pale Gray Quest Chase, that Chocobo Han Lemon Pale Purple Chase, that Chocobo Han Lemon must check my notes!!! Again, I haven't completed it yet! Check back soon. Damn notes... FFXV Chocobos: Levels & Awards | Wiz Sidequests | Colors | Racing | Greens Chocobo Races As far as I know, they only give medals that are quite useless customization options. Chocobo Races, Course & Reward Course Reward Prompto Rounsey Medal Gladiolus Destrier Medal Chocobo Hoops: Grange Gallop Short Course Medal Ignis Courser Medal Full Filed Fat Chocobo Medal Chocobo Hoops: Rocky Road Long Course Medal Iris Jennet Medal Default free medal: Replica Medal Get all medals: Jockey Master Medal How to beat Iris in Chocobo Races!? The sprint lasts longer than the dried-up endurance bar in races - you need to visually confirm (or feel) when you slow down before pressing the sprint again. You should overtake her in the last round and barely win in most cases. FFXV Chocobos: Levels & Awards | Wiz Sidequests | Colors | Racing | Greens FFXV Chocobo Greens Here is a list of Chocobo feed and what To. Chocobo Food Effect Source Cost Unlocked by Gyahl Greens None? Free Free Default Mimett Greens Stamina + NPC 50 Default Raegan Greens Gliding + NPC 50 Default Curiel Greens Speed + NPC 50 Wiz Sidequest Sylkis Greens All Stats +++ NPC 300 Wiz FFXV Chocobos: Levels & Awards | Wiz Sidequests | Colors | Racing | Greens Well that's the point for chocobos in FFXVI! Have fun with feathered friends! For other FFXV-related resources, check out our other FFXV guides. For more updates, like us on Facebook! TeamBRG support by Patreon! Patreon!