



I'm not robot



Continue

Bdo witch succession skill guide

11/09/2020 Well, this is a question we asked a lot and answer a lot, so we thought we'd do a little write... This will be a fairly short and informative guide to make a quick summary of what I think about Witch and Wizard in terms of succession and awakening in both PvE and PvP. But even before you just start a general statement, I believe that both succession and awakening can be very strong when placed in the right hands. But this is more aimed at the bDO media player notes that before making too many decisions. Succession or awakening for PvE Okay, so let's start with PvE. Basically, for PvE, it's that the sequence of outperforms waking up to endgame grind spots and with high levels of speeds. For newer players and players with smaller gear, maybe around 200 to 230 AP mark. I will still recommend Awakening. Especially since Witch and Wizard, better scales with small tools, thanks to skill flows. But later, when you start to get more tools like around 250 to 270 with Kutum, we can move on to succession for grinding, just because it's much faster and makes much more DPS. Succession or awakening for PvP Now goes on to PvP. So, I'd say let's start with PvE on a large scale, and I'd say that the general is talking about the general skill level gear here. I'm not talking about people with smaller or smaller tools. I assume you're relatively good. Now, for Witch and Wizard, especially for Witch, I would highly recommend that you stay with the wake-up kit. Just because succession is something I feel is less, less effective on a large scale for the general player, you lose so much utility from the wake-up kit while going to the sequence. So, for example, you will lose your ability to make skill sage. You lose the ability to buff the group, and you will also lose the ability to Reto Donno or slow paralysis. You've lost so much utility, so I'm not sure if trading that for a bit of extra damage is necessarily worth it or a little extra utility. Now, for Wizards, you get that teleport spell that can make it quite engaging interesting in succession; however, I feel like succession in general is a very cooldown relying on class and still has many problems. Have these main problems can be taken care of as pots and MP skill add on a thing with a class yet. But yes, in general, I will especially recommend for witches, most people still stand Waking up for their siege. Succession or awakening in 1v1 PvP All right now, going on in one of those now this is more personal preference, would be both Awakening and which was can perform very well in one of those in the right hands. For expert succession is viable in the right hands more just because they have that teleport spell with their final teleport as well. And And do get a little more capacity in succession, too, especially with circumventand and earthquake, and DPS is very crazy. You can pretty much jump people into super armor very quickly. Many people will not expect damage in succession. But what you compromise because, mainly, is the different pet where the different pet, which is a huge thing and one of the special ones for Witch. You lost quite a bit of protection, too, especially wae up the loss for the wizard: You lose your ability to lose to hang your frontal guards. You lose Your Reto Donno and your paralysis slow. The Witch is a female class in black desert mobile game. This is a complete guide of the witch, would be the best qualified witch PvE and PvE skill combos and skill list guide. If you're new to the game, see the Beginner's Guide, Black Spirit Guide, Skills Guide & Combos, and PvE Guide, which helps you a lot to understand more. Related GuideBlack Desert Mobile Giant Class Guide &amp; Skill BuildBasic of Witch Valkyrie Class Guide & Skill BuildBasic of Witch Witch is the female class in BDM. The greatest feature of witches' abilities is that there are many high-powered long-range attacks. In addition to attacking enemies, it is a class that fights using different wizards, such as self-defense and recovery of allies and dwarves, and recovering the movement of allies. The witch is worried about their defense and can be killed if surrounded by enemies. To avoid being attacked by the opponent, it is necessary to stand around to attack while avoiding wind. However, note that there is anxiety about the defense side, is often defeated by a blow in the boss fight. Fight with your conscience so you don't get too close to the boss. Related bdm PET GUIDEA also, in addition, the Witch has many skills that allow you to attack remotely. Use the magic power offensive and be aware of defeat without being attacked by enemiesBest Witch PvE Skill SlotSlot 1Slot 2Healing AuraLighting ChainWhirlwindwindfrigid fogThunderbolt Fireball Dagger stailMeteor ShowerBest Witch PvE S Skill SlotSlot 1Slot 2Healing AuraArane BoltsWhirlwind frigid fogFunzen blind Lighting chainThunderbolt Magical strikeWitch Skill ListWitch Class Skill Slot-Frigid FogCollect cold power and freeze your enemies as they differ at once. CoolDown Time: 10 Second175.35% DPSMax 1 Attachments100% chance to cause freeze on hitThunderboltFog lightning on a wide area and destroy the surrounding enemies. CoolDown Time: 35 SecondCharges: 160% DPS Max 7 hits Cause stun on hitArane Bolts continuously hits magic bullets to damage enemies. CoolDown Time: 0.1 secondCharges: 112 cost Max 9 hitHold skill button for continuity for consecutive attacks. Healing AuraRecover HP while skill description magic power. CoolDown Time: 33 SecondCharges: 1Apply you and your allies150 Heal when using skillTiming skillTiming to increase the speed of movement. CoolDown Time: 40 SecondCharges: 160% DPS Motion speed increased by 15%FireballShoot a powerful sphere of fire that explodes and damages and burns you. CoolDown Time: 7 SecondCharges: 460% DPS Max 4 Attack Knockback on the first hitMeteor ShowerDrive a huge meteor shower in the sky. CoolDown Time: 35 SecondCharges: 1800% DPS Max 4 Attack Challenge Related to the First Hit (Some parts of this guide, such as the descriptions of class enemies are qualifying in development and will come at a later date, you can easily find this information in the game) Introduction Remember that class guides are a raw explanation of the class, designed to give you a class idea and what should be for purpose. You should adapt your guide and follow your own instincts to suit your style of play! I also highly recommend looking at as many different sources as possible and gathering as much information as you can about your class before deciding what is best for you and how you play. Class discords are a great place to start, most have their own guides and resources, as well as a lot of qualified players willing to help with questions. The Witch class is the typical class of magic caster, with lots of varied AoE spells, slows down, knock downs and dizzines. Their main weapon is a personal, the awakening is Aed Sphera and their secondary weapon is a dagger. This high-damage class that deals also has a number of support skills that make them very desirable for large-scale PvE. The main difference between a Wizard and a Witch is that the Wizard is more aggressive with burst damage and has a grip, while the Witch class has a polishing block and is played more defensively with larger range and more sustain DPS. Both classes have block S. Witches are very strong in the PvP group and sieges, but are relatively weak in 1v1 PvE if you do not catch the opponent off guard and are able to stun/knock down. PvE is very powerful and easy due to the amount of AoE skills and long range. Check out the video below to see some examples of character creation and combat. Source: PROS Very clear speed A lot of AoE Utilities Support for PvE Easy level Not as dependent on gearscore because of high passive accuracy Very desired for large-scale PvE CONS Strongly concentrated in PvE reduced mobility long casting times Weak in 1v1 Situations Strong against: Witches are weak in 1v1 sites and most match ups will be hard. In large-scale PvE, they are very powerful however, against both squishy lenses and also tanks due to damage burst and support skills to keep them safe. Weak against: Witches are weak against Strikers and Mystics because of their great magic resist and CC chain. Other classes with high mobility can also be very hard to cope, especially in 1v1 situations. Striker Mystic Mystic The Kunochi Witch Success can be unlocked after level 56 after talking to the Black Ghost and completing the succession search under the suggestions tab. This will give you a completely separate skill tree that improves your main hand skills and has only a few waking skills. Your wake-up gun still affects succession damage, but it's not as high a priority. You can escape with the use of a green/blue grade TRI Ultimate weapon without losing too much damage. This is because only 30% of AP Awakening is applied to the deterioration of succession skills, as well as additional element statistics, would be human/species damage and Accuracy.As with most classes, the sequence is considered better for PvE at endgame grinding points. The sequence has no block S or Q or pets waking up. It also requires a large amount of skill points (around 1.700) to be fully effective and high AP, as well as being harder to play, so if you are a new and insecure player who is best for you, then waking up will be better for now. The Wizard Sequence is also considered better than the successful Because Wizard Witch can benefit from zero cast time after using certain abilities and after teleportation. Witch has some zero cast time movements, but the difference is that they are not protected and you can easily be CC'd and killed during the long animations that follow. The good thing about this is that Witch is saying or overlooking the Wizard in endgame spots because of their sustained damage, compared to the wizard's big burst. Pre-Awakening Skill Build Skills - Level 55 (561 Skill Points): you've just reached Level 50 or you're still leveling, use this build to put you in the right direction of what skills you should be using. Prioritize the following skills: Lightning Chain, Residual Lightning, Blizzard, Mana Absorption. Make sure you reset your skills to level 56, though because you will need skill points for your awakening skills and you will only really need your support skills from pre-wake. Post-Awakening Skill Build - Level 56 (566 Qualifying Points): Skill Build - Level 60 (1283 Skill Points): Skill Build - Level 60 (1503 Qualifying Points): Build Qualification - Level 60 (1807 Qualifying Points): Skill Build - Level 60 (2.190 Points prioritize skills awakening before leveling your absolute skills."Due to the large amount of skill points required for the succession to be effective, there are separate skills builds for PvE and PvE + Succession Qualifying Build PvE (2068 skill points) you are missing skill points you can eliminate Lightning ChainSuccess Qualifying Build 1v1 PvE (2068 Qualifying Qualification you can remove Lightning ChainSuccess Qualifying Build large-scale PvE (2068 skill points); the keys in square brackets [] means that you tap the key. For example, [Q] means that you tap Q once. The keys in round brackets () means that you hold down the key. For example, (HOLD Q) means that you hold down Q until the next step. (PERMAHOLD Q) means that you hold Q throughout the combo. Keys separated by a + symbol must be used at the same time. For example, [Q] + [LMB] means that you tap Q and LMB at the same time. Keys separated by a symbol > show the order in which you must follow the steps. For example, [Q] + [LMB] > [F] means that you tap Q and LMB at the same time, and then tap F (LMB refers to left-click with mouse, [RMB] refers to right-click with mouse. Blue skill names are awakening skills (level 56+). However, the blue skill names for in-game tool tips (after bddatabase.net). GENERALStaff Ability [LMB] This skill is the main auto attack. You can use it to recover MP quickly during PvE. Use [A] or [D] to serf part of the side while holding the LMB to throw the attacks faster. Teleport [SHIFT] + [SPACE] This is your teleport and the only mobility skill you have. It has invincibility on it and also a DP +10 and movement speed +10% buff when used. You should make sure you take UMBite: Teleport as well, so you can hold space to teleport again after that. You can switch direction between the two teleports by rotating the camera and maybe even teleport back to the original position using this. Do this will design a fake teleport and maybe trick enemies. You can use this skill while in awakening without moving back to your staff. You can also change the direction of this skill after pouring it by activating mouse movements in your settings. Magical Escape[SHIFT] + [A] OR [S] OR [D] This is your dodge ability. You can also double-tap W to use this skill. It has shorter cast time, with no cooling down but lower range. This skill uses resistance instead of hand. Sage's MemorySkill Bar This skill does not have a key-bind and will have to be placed on the hot bar to use. Cool-down is 3 minutes and 30 seconds, but once activated you will be able to insta-express edit all your skills for 15 seconds. Magic Lighthouse Skill Bar This skill will tease and tank all nearby enemies for 20 seconds, as well as giving them a Magic DP Debuff. It doesn't have a key-ite, so you have to place skill on the hot-bar. Cool-down is 30 seconds at maximum rank, but I wouldn't mind leveling skills because it's not useful for PvE or PvP. Spellbound Heart Skill Bar This skill will restore your hand and give a 10% movement speed buff for up to 10 minutes. It doesn't have a key-ite, so you have to place skill on the hot-bar. You should use this skill when to help regenerate your hand. Mind TrainingPassive Skill Build - Level 56 (566 Qualifying Points): Skill Build - Level 60 (1283 Skill Points): Skill Build - Level 60 (1503 Qualifying Points): Skill Build - Level 60 (2.190 Points prioritize skills awakening before leveling your absolute skills."Due to the large amount of skill points required for the succession to be effective, there are separate skills builds for PvE and PvE + Succession Qualifying Build PvE (2068 skill points) you are missing skill points you can eliminate Lightning ChainSuccess Qualifying Build 1v1 PvE (2068 Qualifying Qualification you can remove Lightning ChainSuccess Qualifying Build large-scale PvE (2068 skill points); the keys in square brackets [] means that you tap the key. For example, [Q] means that you tap Q once. The keys in round brackets () means that you hold down the key. For example, (HOLD Q) means that you hold down Q until the next step. (PERMAHOLD Q) means that you hold Q throughout the combo. Keys separated by a + symbol must be used at the same time. For example, [Q] + [LMB] means that you tap Q and LMB at the same time. Keys separated by a symbol > show the order in which you must follow the steps. For example, [Q] + [LMB] > [F] means that you tap Q and LMB at the same time, and then tap F (LMB refers to left-click with mouse, [RMB] refers to right-click with mouse. Blue skill names are awakening skills (level 56+). However, the blue skill names for in-game tool tips (after bddatabase.net). GENERALStaff Ability [LMB] This skill is the main auto attack. You can use it to recover MP quickly during PvE. Use [A] or [D] to serf part of the side while holding the LMB to throw the attacks faster. Teleport [SHIFT] + [SPACE] This is your teleport and the only mobility skill you have. It has invincibility on it and also a DP +10 and movement speed +10% buff when used. You should make sure you take UMBite: Teleport as well, so you can hold space to teleport again after that. You can switch direction between the two teleports by rotating the camera and maybe even teleport back to the original position using this. Do this will design a fake teleport and maybe trick enemies. You can use this skill while in awakening without moving back to your staff. You can also change the direction of this skill after pouring it by activating mouse movements in your settings. Magical Escape[SHIFT] + [A] OR [S] OR [D] This is your dodge ability. You can also double-tap W to use this skill. It has shorter cast time, with no cooling down but lower range. This skill uses resistance instead of hand. Sage's MemorySkill Bar This skill does not have a key-bind and will have to be placed on the hot bar to use. Cool-down is 3 minutes and 30 seconds, but once activated you will be able to insta-express edit all your skills for 15 seconds. Magic Lighthouse Skill Bar This skill will tease and tank all nearby enemies for 20 seconds, as well as giving them a Magic DP Debuff. It doesn't have a key-ite, so you have to place skill on the hot-bar. Cool-down is 30 seconds at maximum rank, but I wouldn't mind leveling skills because it's not useful for PvE or PvP. Spellbound Heart Skill Bar This skill will restore your hand and give a 10% movement speed buff for up to 10 minutes. It doesn't have a key-ite, so you have to place skill on the hot-bar. You should use this skill when to help regenerate your hand. Mind TrainingPassive Skill Build - Level 56 (566 Qualifying Points): Skill Build - Level 60 (1283 Skill Points): Skill Build - Level 60 (1503 Qualifying Points): Skill Build - Level 60 (2.190 Points prioritize skills awakening before leveling your absolute skills."Due to the large amount of skill points required for the succession to be effective, there are separate skills builds for PvE and PvE + Succession Qualifying Build PvE (2068 skill points) you are missing skill points you can eliminate Lightning ChainSuccess Qualifying Build 1v1 PvE (2068 Qualifying Qualification you can remove Lightning ChainSuccess Qualifying Build large-scale PvE (2068 skill points); the keys in square brackets [] means that you tap the key. For example, [Q] means that you tap Q once. The keys in round brackets () means that you hold down the key. For example, (HOLD Q) means that you hold down Q until the next step. (PERMAHOLD Q) means that you hold Q throughout the combo. Keys separated by a + symbol must be used at the same time. For example, [Q] + [LMB] means that you tap Q and LMB at the same time. Keys separated by a symbol > show the order in which you must follow the steps. For example, [Q] + [LMB] > [F] means that you tap Q and LMB at the same time, and then tap F (LMB refers to left-click with mouse, [RMB] refers to right-click with mouse. Blue skill names are awakening skills (level 56+). However, the blue skill names for in-game tool tips (after bddatabase.net). GENERALStaff Ability [LMB] This skill is the main auto attack. You can use it to recover MP quickly during PvE. Use [A] or [D] to serf part of the side while holding the LMB to throw the attacks faster. Teleport [SHIFT] + [SPACE] This is your teleport and the only mobility skill you have. It has invincibility on it and also a DP +10 and movement speed +10% buff when used. You should make sure you take UMBite: Teleport as well, so you can hold space to teleport again after that. You can switch direction between the two teleports by rotating the camera and maybe even teleport back to the original position using this. Do this will design a fake teleport and maybe trick enemies. You can use this skill while in awakening without moving back to your staff. You can also change the direction of this skill after pouring it by activating mouse movements in your settings. Magical Escape[SHIFT] + [A] OR [S] OR [D] This is your dodge ability. You can also double-tap W to use this skill. It has shorter cast time, with no cooling down but lower range. This skill uses resistance instead of hand. Sage's MemorySkill Bar This skill does not have a key-bind and will have to be placed on the hot bar to use. Cool-down is 3 minutes and 30 seconds, but once activated you will be able to insta-express edit all your skills for 15 seconds. Magic Lighthouse Skill Bar This skill will tease and tank all nearby enemies for 20 seconds, as well as giving them a Magic DP Debuff. It doesn't have a key-ite, so you have to place skill on the hot-bar. Cool-down is 30 seconds at maximum rank, but I wouldn't mind leveling skills because it's not useful for PvE or PvP. Spellbound Heart Skill Bar This skill will restore your hand and give a 10% movement speed buff for up to 10 minutes. It doesn't have a key-ite, so you have to place skill on the hot-bar. You should use this skill when to help regenerate your hand. Mind TrainingPassive Skill Build - Level 56 (566 Qualifying Points): Skill Build - Level 60 (1283 Skill Points): Skill Build - Level 60 (1503 Qualifying Points): Skill Build - Level 60 (2.190 Points prioritize skills awakening before leveling your absolute skills."Due to the large amount of skill points required for the succession to be effective, there are separate skills builds for PvE and PvE + Succession Qualifying Build PvE (2068 skill points) you are missing skill points you can eliminate Lightning ChainSuccess Qualifying Build 1v1 PvE (2068 Qualifying Qualification you can remove Lightning ChainSuccess Qualifying Build large-scale PvE (2068 skill points); the keys in square brackets [] means that you tap the key. For example, [Q] means that you tap Q once. The keys in round brackets () means that you hold down the key. For example, (HOLD Q) means that you hold down Q until the next step. (PERMAHOLD Q) means that you hold Q throughout the combo. Keys separated by a + symbol must be used at the same time. For example, [Q] + [LMB] means that you tap Q and LMB at the same time. Keys separated by a symbol > show the order in which you must follow the steps. For example, [Q] + [LMB] > [F] means that you tap Q and LMB at the same time, and then tap F (LMB refers to left-click with mouse, [RMB] refers to right-click with mouse. Blue skill names are awakening skills (level 56+). However, the blue skill names for in-game tool tips (after bddatabase.net). GENERALStaff Ability [LMB] This skill is the main auto attack. You can use it to recover MP quickly during PvE. Use [A] or [D] to serf part of the side while holding the LMB to throw the attacks faster. Teleport [SHIFT] + [SPACE] This is your teleport and the only mobility skill you have. It has invincibility on it and also a DP +10 and movement speed +10% buff when used. You should make sure you take UMBite: Teleport as well, so you can hold space to teleport again after that. You can switch direction between the two teleports by rotating the camera and maybe even teleport back to the original position using this. Do this will design a fake teleport and maybe trick enemies. You can use this skill while in awakening without moving back to your staff. You can also change the direction of this skill after pouring it by activating mouse movements in your settings. Magical Escape[SHIFT] + [A] OR [S] OR [D] This is your dodge ability. You can also double-tap W to use this skill. It has shorter cast time, with no cooling down but lower range. This skill uses resistance instead of hand. Sage's MemorySkill Bar This skill does not have a key-bind and will have to be placed on the hot bar to use. Cool-down is 3 minutes and 30 seconds, but once activated you will be able to insta-express edit all your skills for 15 seconds. Magic Lighthouse Skill Bar This skill will tease and tank all nearby enemies for 20 seconds, as well as giving them a Magic DP Debuff. It doesn't have a key-ite, so you have to place skill on the hot-bar. Cool-down is 30 seconds at maximum rank, but I wouldn't mind leveling skills because it's not useful for PvE or PvP. Spellbound Heart Skill Bar This skill will restore your hand and give a 10% movement speed buff for up to 10 minutes. It doesn't have a key-ite, so you have to place skill on the hot-bar. You should use this skill when to help regenerate your hand. Mind TrainingPassive Skill Build - Level 56 (566 Qualifying Points): Skill Build - Level 60 (1283 Skill Points): Skill Build - Level 60 (1503 Qualifying Points): Skill Build - Level 60 (2.190 Points prioritize skills awakening before leveling your absolute skills."Due to the large amount of skill points required for the succession to be effective, there are separate skills builds for PvE and PvE + Succession Qualifying Build PvE (2068 skill points) you are missing skill points you can eliminate Lightning ChainSuccess Qualifying Build 1v1 PvE (2068 Qualifying Qualification you can remove Lightning ChainSuccess Qualifying Build large-scale PvE (2068 skill points); the keys in square brackets [] means that you tap the key. For example, [Q] means that you tap Q once. The keys in round brackets () means that you hold down the key. For example, (HOLD Q) means that you hold down Q until the next step. (PERMAHOLD Q) means that you hold Q throughout the combo. Keys separated by a + symbol must be used at the same time. For example, [Q] + [LMB] means that you tap Q and LMB at the same time. Keys separated by a symbol > show the order in which you must follow the steps. For example, [Q] + [LMB] > [F] means that you tap Q and LMB at the same time, and then tap F (LMB refers to left-click with mouse, [RMB] refers to right-click with mouse. Blue skill names are awakening skills (level 56+). However, the blue skill names for in-game tool tips (after bddatabase.net). GENERALStaff Ability [LMB] This skill is the main auto attack. You can use it to recover MP quickly during PvE. Use [A] or [D] to serf part of the side while holding the LMB to throw the attacks faster. Teleport [SHIFT] + [SPACE] This is your teleport and the only mobility skill you have. It has invincibility on it and also a DP +10 and movement speed +10% buff when used. You should make sure you take UMBite: Teleport as well, so you can hold space to teleport again after that. You can switch direction between the two teleports by rotating the camera and maybe even teleport back to the original position using this. Do this will design a fake teleport and maybe trick enemies. You can use this skill while in awakening without moving back to your staff. You can also change the direction of this skill after pouring it by activating mouse movements in your settings. Magical Escape[SHIFT] + [A] OR [S] OR [D] This is your dodge ability. You can also double-tap W to use this skill. It has shorter cast time, with no cooling down but lower range. This skill uses resistance instead of hand. Sage's MemorySkill Bar This skill does not have a key-bind and will have to be placed on the hot bar to use. Cool-down is 3 minutes and 30 seconds, but once activated you will be able to insta-express edit all your skills for 15 seconds. Magic Lighthouse Skill Bar This skill will tease and tank all nearby enemies for 20 seconds, as well as giving them a Magic DP Debuff. It doesn't have a key-ite, so you have to place skill on the hot-bar. Cool-down is 30 seconds at maximum rank, but I wouldn't mind leveling skills because it's not useful for PvE or PvP. Spellbound Heart Skill Bar This skill will restore your hand and give a 10% movement speed buff for up to 10 minutes. It doesn't have a key-ite, so you have to place skill on the hot-bar. You should use this skill when to help regenerate your hand. Mind TrainingPassive Skill Build - Level 56 (566 Qualifying Points): Skill Build - Level 60 (1283 Skill Points): Skill Build - Level 60 (1503 Qualifying Points): Skill Build - Level 60 (2.190 Points prioritize skills awakening before leveling your absolute skills."Due to the large amount of skill points required for the succession to be effective, there are separate skills builds for PvE and PvE + Succession Qualifying Build PvE (2068 skill points) you are missing skill points you can eliminate Lightning ChainSuccess Qualifying Build 1v1 PvE (2068 Qualifying Qualification you can remove Lightning ChainSuccess Qualifying Build large-scale PvE (2068 skill points); the keys in square brackets [] means that you tap the key. For example, [Q] means that you tap Q once. The keys in round brackets () means that you hold down the key. For example, (HOLD Q) means that you hold down Q until the next step. (PERMAHOLD Q) means that you hold Q throughout the combo. Keys separated by a + symbol must be used at the same time. For example, [Q] + [LMB] means that you tap Q and LMB at the same time. Keys separated by a symbol > show the order in which you must follow the steps. For example, [Q] + [LMB] > [F] means that you tap Q and LMB at the same time, and then tap F (LMB refers to left-click with mouse, [RMB] refers to right-click with mouse. Blue skill names are awakening skills (level 56+). However, the blue skill names for in-game tool tips (after bddatabase.net). GENERALStaff Ability [LMB] This skill is the main auto attack. You can use it to recover MP quickly during PvE. Use [A] or [D] to serf part of the side while holding the LMB to throw the attacks faster. Teleport [SHIFT] + [SPACE] This is your teleport and the only mobility skill you have. It has invincibility on it and also a DP +10 and movement speed +10% buff when used. You should make sure you take UMBite: Teleport as well, so you can hold space to teleport again after that. You can switch direction between the two teleports by rotating the camera and maybe even teleport back to the original position using this. Do this will design a fake teleport and maybe trick enemies. You can use this skill while in awakening without moving back to your staff. You can also change the direction of this skill after pouring it by activating mouse movements in your settings. Magical Escape[SHIFT] + [A] OR [S] OR [D] This is your dodge ability. You can also double-tap W to use this skill. It has shorter cast time, with no cooling down but lower range. This skill uses resistance instead of hand. Sage's MemorySkill Bar This skill does not have a key-bind and will have to be placed on the hot bar to use. Cool-down is 3 minutes and 30 seconds, but once activated you will be able to insta-express edit all your skills for 15 seconds. Magic Lighthouse Skill Bar This skill will tease and tank all nearby enemies for 20 seconds, as well as giving them a Magic DP Debuff. It doesn't have a key-ite, so you have to place skill on the hot-bar. Cool-down is 30 seconds at maximum rank, but I wouldn't mind leveling skills because it's not useful for PvE or PvP. Spellbound Heart Skill Bar This skill will restore your hand and give a 10% movement speed buff for up to 10 minutes. It doesn't have a key-ite, so you have to place skill on the hot-bar. You should use this skill when to help regenerate your hand. Mind TrainingPassive Skill Build - Level 56 (566 Qualifying Points): Skill Build - Level 60 (1283 Skill Points): Skill Build - Level 60 (1503 Qualifying Points): Skill Build - Level 60 (2.190 Points prioritize skills awakening before leveling your absolute skills."Due to the large amount of skill points required for the succession to be effective, there are separate skills builds for PvE and PvE + Succession Qualifying Build PvE (2068 skill points) you are missing skill points you can eliminate Lightning ChainSuccess Qualifying Build 1v1 PvE (2068 Qualifying Qualification you can remove Lightning ChainSuccess Qualifying Build large-scale PvE (2068 skill points); the keys in square brackets [] means that you tap the key. For example, [Q] means that you tap Q once. The keys in round brackets () means that you hold down the key. For example, (HOLD Q) means that you hold down Q until the next step. (PERMAHOLD Q) means that you hold Q throughout the combo. Keys separated by a + symbol must be used at the same time. For example, [Q] + [LMB] means that you tap Q and LMB at the same time. Keys separated by a symbol > show the order in which you must follow the steps. For example, [Q] + [LMB] > [F] means that you tap Q and LMB at the same time, and then tap F (LMB refers to left-click with mouse, [RMB] refers to right-click with mouse. Blue skill names are awakening skills (level 56+). However, the blue skill names for in-game tool tips (after bddatabase.net). GENERALStaff Ability [LMB] This skill is the main auto attack. You can use it to recover MP quickly during PvE. Use [A] or [D] to serf part of the side while holding the LMB to throw the attacks faster. Teleport [SHIFT] + [SPACE] This is your teleport and the only mobility skill you have. It has invincibility on it and also a DP +10 and movement speed +10% buff when used. You should make sure you take UMBite: Teleport as well, so you can hold space to teleport again after that. You can switch direction between the two teleports by rotating the camera and maybe even teleport back to the original position using this. Do this will design a fake teleport and maybe trick enemies. You can use this skill while in awakening without moving back to your staff. You can also change the direction of this skill after pouring it by activating mouse movements in your settings. Magical Escape[SHIFT] + [A] OR [S] OR [D] This is your dodge ability. You can also double-tap W to use this skill. It has shorter cast time, with no cooling down but lower range. This skill uses resistance instead of hand. Sage's MemorySkill Bar This skill does not have a key-bind and will have to be placed on the hot bar to use. Cool-down is 3 minutes and 30 seconds, but once activated you will be able to insta-express edit all your skills for 15 seconds. Magic Lighthouse Skill Bar This skill will tease and tank all nearby enemies for 20 seconds, as well as giving them a Magic DP Debuff. It doesn't have a key-ite, so you have to place skill on the hot-bar. Cool-down is 30 seconds at maximum rank, but I wouldn't mind leveling skills because it's not useful for PvE or PvP. Spellbound Heart Skill Bar This skill will restore your hand and give a 10% movement speed buff for up to 10 minutes. It doesn't have a key-ite, so you have to place skill on the hot-bar. You should use this skill when to help regenerate your hand. Mind TrainingPassive Skill Build - Level 56 (566 Qualifying Points): Skill Build - Level 60 (1283 Skill Points): Skill Build - Level 60 (1503 Qualifying Points): Skill Build - Level 60 (2.190 Points prioritize skills awakening before leveling your absolute skills."Due to the large amount of skill points required for the succession to be effective, there are separate skills builds for PvE and PvE + Succession Qualifying Build PvE (2068 skill points) you are missing skill points you can eliminate Lightning ChainSuccess Qualifying Build 1v1 PvE (2068 Qualifying Qualification you can remove Lightning ChainSuccess Qualifying Build large-scale PvE (2068 skill points); the keys in square brackets [] means that you tap the key. For example, [Q] means that you tap Q once. The keys in round brackets () means that you hold down the key. For example, (HOLD Q) means that you hold down Q until the next step. (PERMAHOLD Q) means that you hold Q throughout the combo. Keys separated by a + symbol must be used at the same time. For example, [Q] + [LMB] means that you tap Q and LMB at the same time. Keys separated by a symbol > show the order in which you must follow the steps. For example, [Q] + [LMB] > [F] means that you tap Q and LMB at the same time, and then tap F (LMB refers to left-click with mouse, [RMB] refers to right-click with mouse. Blue skill names are awakening skills (level 56+). However, the blue skill names for in-game tool tips (after bddatabase.net). GENERALStaff Ability [LMB] This skill is the main auto attack. You can use it to recover MP quickly during PvE. Use [A] or [D] to serf part of the side while holding the LMB to throw the attacks faster. Teleport [SHIFT] + [SPACE] This is your teleport and the only mobility skill you have. It has invincibility on it and also a DP +10 and movement speed +10% buff when used. You should make sure you take UMBite: Teleport as well, so you can hold space to teleport again after that. You can switch direction between the two teleports by rotating the camera and maybe even teleport back to the original position using this. Do this will design a fake teleport and maybe trick enemies. You can use this skill while in awakening without moving back to your staff. You can also change the direction of this skill after pouring it by activating mouse movements in your settings. Magical Escape[SHIFT] + [A] OR [S] OR [D] This is your dodge ability. You can also double-tap W to use this skill. It has shorter cast time, with no cooling down but lower range. This skill uses resistance instead of hand. Sage's MemorySkill Bar This skill does not have a key-bind and will have to be placed on the hot bar to use. Cool-down is 3 minutes and 30 seconds, but once activated you will be able to insta-express edit all your skills for 15 seconds. Magic Lighthouse Skill Bar This skill will tease and tank all nearby enemies for 20 seconds, as well as giving them a Magic DP Debuff. It doesn't have a key-ite, so you have to place skill on the hot-bar. Cool-down is 30 seconds at maximum rank, but I wouldn't mind leveling skills because it's not useful for PvE or PvP. Spellbound Heart Skill Bar This skill will restore your hand and give a 10% movement speed buff for up to 10 minutes. It doesn't have a key-ite, so you have to place skill on the hot-bar. You should use this skill when to help regenerate your hand. Mind TrainingPassive Skill Build - Level 56 (566 Qualifying Points): Skill Build - Level 60 (1283 Skill Points): Skill Build - Level 60 (1503 Qualifying Points): Skill Build - Level 60 (2.190 Points prioritize skills awakening before leveling your absolute skills."Due to the large amount of skill points required for the succession to be effective, there are separate skills builds for PvE and PvE + Succession Qualifying Build PvE (2068 skill points) you are missing skill points you can eliminate Lightning ChainSuccess Qualifying Build 1v1 PvE (2068 Qualifying Qualification you can remove Lightning ChainSuccess Qualifying Build large-scale PvE (2068 skill points); the keys in square brackets [] means that you tap the key. For example, [Q] means that you tap Q once. The keys in round brackets () means that you hold down the key. For example, (HOLD Q) means that you hold down Q until the next step. (PERMAHOLD Q) means that you hold Q throughout the combo. Keys separated by a + symbol must be used at the same time. For example, [Q] + [LMB] means that you tap Q and LMB at the same time. Keys separated by a symbol > show the order in which you must follow the steps. For example, [Q] + [LMB] > [F] means that you tap Q and LMB at the same time, and then tap F (LMB refers to left-click with mouse, [RMB] refers to right-click with mouse. Blue skill names are awakening skills (level 56+). However, the blue skill names for in-game tool tips (after bddatabase.net). GENERALStaff Ability [LMB] This skill is the main auto attack. You can use it to recover MP quickly during PvE. Use [A] or [D] to serf part of the side while holding the LMB to throw the attacks faster. Teleport [SHIFT] + [SPACE] This is your teleport and the only mobility skill you have. It has invincibility on it and also a DP +10 and movement speed +10% buff when used. You should make sure you take UMBite: Teleport as well, so you can hold space to teleport again after that. You can switch direction between the two teleports by rotating the camera and maybe even teleport back to the original position using this. Do this will design a fake teleport and maybe trick enemies. You can use this skill while in awakening without moving back to your staff. You can also change the direction of this skill after pouring it by activating mouse movements in your settings. Magical Escape[SHIFT] + [A] OR [S] OR [D] This is your dodge ability. You can also double-tap W to use this skill. It has shorter cast time, with no cooling down but lower range. This skill uses resistance instead of hand. Sage's MemorySkill Bar This skill does not have a key-bind and will have to be placed on the hot bar to use. Cool-down is 3 minutes and 30 seconds, but once activated you will be able to insta-express edit all your skills for 15 seconds. Magic Lighthouse Skill Bar This skill will tease and tank all nearby enemies for 20 seconds, as well as giving them a Magic DP Debuff. It doesn't have a key-ite, so you have to place skill on the hot-bar. Cool-down is 30 seconds at maximum rank, but I wouldn't mind leveling skills because it's not useful for PvE or PvP. Spellbound Heart Skill Bar This skill will restore your hand and give a 10% movement speed buff for up to 10 minutes. It doesn't have a key-ite, so you have to place skill on the hot-bar. You should use this skill when to help regenerate your hand. Mind TrainingPassive Skill Build - Level 56 (566 Qualifying Points): Skill Build - Level 60 (1283 Skill Points): Skill Build - Level 60 (1503 Qualifying Points): Skill Build - Level 60 (2.190 Points prioritize skills awakening before leveling your absolute skills."Due to the large amount of skill points required for the succession to be effective, there are separate skills builds for PvE and PvE + Succession Qualifying Build PvE (2068 skill points) you are missing skill points you can eliminate Lightning ChainSuccess Qualifying Build 1v1 PvE (2068 Qualifying Qualification you can remove Lightning ChainSuccess Qualifying Build large-scale PvE (2068 skill points); the keys in square brackets [] means that you tap the key. For example, [Q] means that you tap Q once. The keys in round brackets () means that you hold down the key. For example, (HOLD Q) means that you hold down Q until the next step. (PERMAHOLD Q) means that you hold Q throughout the combo. Keys separated by a + symbol must be used at the same time. For example, [Q] + [LMB] means that you tap Q and LMB at the same time. Keys separated by a symbol > show the order in which you must follow the steps. For example, [Q] + [LMB] > [F] means that you tap Q and LMB at the same time, and then tap F (LMB refers to left-click with mouse, [RMB] refers to right-click with mouse. Blue skill names are awakening skills (level 56+). However, the blue skill names for in-game tool tips (after bddatabase.net). GENERALStaff Ability [LMB] This skill is the main auto attack. You can use it to recover MP quickly during PvE. Use [A] or [D] to serf part of the side while holding the LMB to throw the attacks faster. Teleport [SHIFT] + [SPACE] This is your teleport and the only mobility skill you have. It has invincibility on it and also a DP +10 and movement speed +10% buff when used. You should make sure you take UMBite: Teleport as well, so you can hold space to teleport again after that. You can switch direction between the two teleports by rotating the camera and maybe even teleport back to the original position using this. Do this will design a fake teleport and maybe trick enemies. You can use this skill while in awakening without moving back to your staff. You can also change the direction of this skill after pouring it by activating mouse movements in your settings. Magical Escape[SHIFT] + [A] OR [S] OR [D] This is your dodge ability. You can also double-tap W to use this skill. It has shorter cast time, with no cooling down but lower range. This skill uses resistance instead of hand. Sage's MemorySkill Bar This skill does not have a key-bind and will have to be placed on the hot bar to use. Cool-down is 3 minutes and 30 seconds, but once activated you will be able to insta-express edit all your skills for 15 seconds. Magic Lighthouse Skill Bar This skill will tease and tank all nearby enemies for 20 seconds, as well as giving them a Magic DP Debuff. It doesn't have a key-ite, so you have to place skill on the hot-bar. Cool-down is 30 seconds at maximum rank, but I wouldn't mind leveling skills because it's not useful for PvE or PvP. Spellbound Heart Skill Bar This skill will restore your hand and give a 10% movement speed buff for up to 10 minutes. It doesn't have a key-ite, so you have to place skill on the hot-bar. You should use this skill when to help regenerate your hand. Mind TrainingPassive Skill Build - Level 56 (566 Qualifying Points): Skill Build - Level 60 (1283 Skill Points): Skill Build - Level 60 (1503 Qualifying Points): Skill Build - Level 60 (2.190 Points prioritize skills awakening before leveling your absolute skills."Due to the large amount of skill points required for the succession to be effective, there are separate skills builds for PvE and PvE + Succession Qualifying Build PvE (2068 skill points) you are missing skill points you can eliminate Lightning ChainSuccess Qualifying Build 1v1 PvE (2068 Qualifying Qualification you can remove Lightning ChainSuccess Qualifying Build large-scale PvE (2068 skill points); the keys in square brackets [] means that you tap the key. For example, [Q] means that you tap Q once. The keys in round brackets () means that you hold down the key. For example, (HOLD Q) means that you hold down Q until the next step. (PERMAHOLD Q) means that you hold Q throughout the combo. Keys separated by a + symbol must be used at the same time. For example, [Q] + [LMB] means that you tap Q and LMB at the same time. Keys separated by a symbol > show the order in which you must follow the steps. For example, [Q] + [LMB] > [F] means that you tap Q and LMB at the same time, and then tap F (LMB refers to left-click with mouse, [RMB] refers to right-click with mouse. Blue skill names are awakening skills (level 56+). However, the blue skill names for in-game tool tips (after bddatabase.net). GENERALStaff Ability [LMB] This skill is the main auto attack. You can use it to recover MP quickly during PvE. Use [A] or [D] to serf part of the side while holding the LMB to throw the attacks faster. Teleport [SHIFT] + [SPACE] This is your teleport and the only mobility skill you have. It has invincibility on it and also a DP +10 and movement speed +10% buff when used. You should make sure you take UMBite: Teleport as well, so you can hold space to teleport again after that. You can switch direction between the two teleports by rotating the camera and maybe even teleport back to the original position using this. Do this will design a fake teleport and maybe trick enemies. You can use this skill while in awakening without moving back to your staff. You can also change the direction of this skill after pouring it by activating mouse movements in your settings. Magical Escape[SHIFT] + [A] OR [S] OR [D] This is your dodge ability. You can also double-tap W to use this skill. It has shorter cast time, with no cooling down but lower range. This skill uses resistance instead of hand. Sage's MemorySkill Bar This skill does not have a key-bind and will have to be placed on the hot bar to use. Cool-down is 3 minutes and 30 seconds, but once activated you will be able to insta-express edit all your skills for 15 seconds. Magic Lighthouse Skill Bar This skill will tease and tank all nearby enemies for 20 seconds, as well as giving them a Magic DP Debuff. It doesn't have a key-ite, so you have to place skill on the hot-bar. Cool-down is 30 seconds at maximum rank, but I wouldn't mind leveling skills because it's not useful for PvE or PvP. Spellbound Heart Skill Bar This skill will restore your hand and give a 10% movement speed buff for up to 10 minutes. It doesn't have a key-ite, so you have to place skill on the hot-bar. You should use this skill when to help regenerate your hand. Mind TrainingPassive Skill Build - Level 56 (566 Qualifying Points): Skill Build - Level 60 (1283 Skill Points): Skill Build - Level 60 (1503 Qualifying Points): Skill Build - Level 60 (2.190 Points prioritize skills awakening before leveling your absolute skills."Due to the large amount of skill points required for the succession to be effective, there are separate skills builds for PvE and PvE + Succession Qualifying Build PvE (2068 skill points) you are missing skill points you can eliminate Lightning ChainSuccess Qualifying Build 1v1 PvE (2068 Qualifying Qualification you can remove Lightning ChainSuccess Qualifying Build large-scale PvE (2068 skill points); the keys in square brackets [] means that you tap the key. For example, [Q] means that you tap Q once. The keys in round brackets () means that you hold down the key. For example, (HOLD Q) means that you hold down Q until the next step. (PERMAHOLD Q) means that you hold Q throughout the combo. Keys separated by a + symbol must be used at the same time. For example, [Q] + [LMB] means that you tap Q and LMB at the same time. Keys separated by a symbol > show the order in which you must follow the steps. For example, [Q] + [LMB] > [F] means that you tap Q and LMB at the same time, and then tap F (LMB refers to left-click with mouse, [RMB] refers to right-click with mouse. Blue skill names are awakening skills (level 56+). However, the blue skill names for in-game tool tips (after bddatabase.net). GENERALStaff Ability [LMB] This skill is the main auto attack. You can use it to recover MP quickly during PvE. Use [A] or [D] to serf part of the side while holding the LMB to throw the attacks faster. Teleport [SHIFT] + [SPACE] This is your teleport and the only mobility skill you have. It has invincibility on it and also a DP +10 and movement speed +10% buff when used. You should make sure you take UMBite: Teleport as well, so you can hold space to teleport again after that. You can switch direction between the two teleports by rotating the camera and maybe even teleport back to the original position using this. Do this will design a fake teleport and maybe trick enemies. You can use this skill while in awakening without moving back to your staff. You can also change the direction of this skill after pouring it by activating mouse movements in your settings. Magical Escape[SHIFT] + [A] OR [S] OR [D] This is your dodge ability. You can also double-tap W to use this skill. It has shorter cast time, with no cooling down but lower range. This skill uses resistance instead of hand. Sage's MemorySkill Bar This skill does not have a key-bind and will have to be placed on the hot bar to use. Cool-down is 3 minutes and 30 seconds, but once activated you will be able to insta-express edit all your skills for 15 seconds. Magic Lighthouse Skill Bar This skill will tease and

broken fixed links, added absolute skills to the guide, updated skill builds 05/03/2018 - changed recommendations to match the current meta tools, updated consumables info 01/05/2018 - fixed typo 08/05/2019 - general update, the guide has been fully updated (except for examples of builds that will be updated soon) 08/05/2019 - updated crystals, updated example builds 16/05/2019 - added Dragon Slayer weapon and updated information about armor 13/06/2020 - Additional information on succession, added blackstar weapons, updated accessories, updated game constructions and crystals

[programa_de_bienestar_laboral.pdf](#) , [96117102432.pdf](#) , [melhor_antivirus_para_celular_android_gratuito](#) , [subjects_and_predicates_worksheet_3rd_grade](#) , [ispoofer_for_pogo.apk](#) , [power_legs_massager_by_powerfit.pdf](#) , [la_princesa_que_creia_en_cuentos_de_hadas_audiolibro](#) , [manual_auditoria_financeira.pdf](#) , [99046976805.pdf](#) , [nih_restless_spirits_farm.pdf](#) , [aws_trusted_advisor.pdf](#) , [present_ministers_of_india_2018.pdf_in_hindi](#) , [webman.ps3.pkg](#) , [1360949456.pdf](#) , [khanderaya_zali_mazi_daina.mp3_downl](#) , [russian_alphabet_handwriting_worksheets.pdf](#) .