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Starbound beginner guide reddit

I finally got this game yesterday and I played a little bit, but it's not enough to make any real progress. I was wondering if maybe there was anything to explain the game or know that there were no clues in general? Page 2 23 comments Hey kids and girls, after looking at this game for a long time that I finally got. I'm a big fan of science fiction, so I can't wait to get stuck. I finished the tutorial part and I live on the first planet (where I have to find the core parts). So basically, as people who have played this game for a lot longer than I have; Can you give me any clues you need to know going forward? Except to explore and explore. Thank you in advance:)Page 2 16 comment Here are some tips that would have saved me many times or would be useful overall:You CAN CHANGE YOUR ZOOM! I always thought the game was a little too zoomed in to my like, I just found out that the game can change zoom. Go to Charts> How much is the zoom level > and set the bar as you see fit. This is especially useful if you are using a sniper rifle. I bought Tesla's Wrath too soon, and thanks to the little zoom I was on, I couldn't quite use its greatest potential. The gems you see on the background walls? You can find these in the mine. In the same way as placing background walls, you use right-click instead of left. The ropes are the second coming of Jesus before he can get the proper jump technicians. You can swing on the ropes with the left and right arrow keys. The level of freshness of the food is reset once processed. If you cook a tomato that is about to go badly, the cooked tomato can last another good time. Don't use the consumables weapons you buy, use them as you use them! They take up valuable inventory space during loot runs and they do not have a good amount of damage. They also do not need any energy to use them only during the main weapon outage. A flashlight rope tied to a swamp makes cave exploration much easier. This allows you to navigate the cave with the vision that you may be paying attention to monsters/ores. Get technicians to the police station as soon as possible, they make it much easier to navigate the world. I personally prefer sprinting and pulse jumping. I didn't know about technicians until after erchius mines ... Move your screen using the Ctrl key. Really useful for space exploration with your mech. Hey, I just started palying at the beginning and I was wondering if the kids could give me some tips, thank you! I got the vote yesterday and I'm completely lost. :(Need a good guide. Page 2 7 comment Hello! So yesterday (for my birthday) you have this game and search for mines (this to repair the ship someone who has to get it) I also failed so do you have any suggestions? Page 2Posted byu/[deleted]2 years ago 18 reviews This game looks very beautiful and nostalgic! What are the good tips for a starbound starter? On page 2 26 you want to know some tips in the comments and and That would help you when you started. It's like keeping a shift to break/place a single block. Page 2 123 comments comments

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