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## Ponyfinder unified edition pdf

Monday, July 16, 2018 in July 2018, we hosted the Ponyfinder Bundle, with Ponykind campaign setting of Silver Games, it's not just friendship that is magic. Ponyfinder's unicorns, pegasi, Gem and Sun ponies, zebra, seahorses, and other horses fey tribes use powerful play to rule the faerie realm of Everglow. Play ponies, griffons, felines and other weird creatures in a world all their own - or use the comprehensive rules to add ponies and fey player characters to your existing capturing many attractive aspects of his unspoken inspiration. But in the sometimes hard-bitten, grimdark subculture of roleplay, can you find an audience for an environment about innocence and joy? For answer, check out the impressive run of Ponyfinder's five successful Kickstarter campaigns, from the original July 2013 Ponies for Pathfinder Kickstarter by four sequels, most recently the July 2016 Dawn of the Fifth Age Kickstarter for a D& D Fifth Edition conversion. This offering, as well-rounded as a pegasus ghost, included everything you need to adventure as a four-footed champion from Everglow. There were five titles in our Starter Collection (retail value \$58) as DRM-free . PDF eBooks, including the full 188-page Ponyfinder Campaign Setting Core rulebook (the 2018 United Edition for both D& amp; D 5E and Pathfinder), the Everglow Bestiary, and three introductory scenarios of Playground Adventures particularly suited to younger players: Ghost of the Pirate Queen, The Lonely Pony, and The Sweetest Secret. Those who paid more than the threshold (average) price also have our entire Bonus Collection with four more titles worth an additional \$76, including the Tactics of Everglow, Strains of Everglow, and the full-length scenario The Unicorn's Crown (Part 1 of the seven-part adventure path to Found an Empire). Ten percent of each payment (after gateway fees) went to this offer's designated charity, Reading is fundamental. Talk about Ponyfinder, or anything else on your mind. Llisandur Posts: 153 Joined: Tue Mar 22, 2016 3:43 p.m. Postby Llisandur » Sun Oct 30, 2016 1:28 p.m. Here's the list for the 5th Edition compatible books. The list for the original Pathfinder versions can be found here.---Setting ----Setting - United Edition Book/PDFBeyond Everglow (Setting: Breed: Mineralites, Unspoken Spawn) Book / PDFEverglow Bestiary (Samples: Breed: Reptilin) Book / PDFForgotten Past (Lore: Breed: Ruminant) Book / PDFEverglow (Setting: Breed: Mineralites, Unspoken Spawn) Book / PDFEverglow Bestiary (Samples: Breed: Reptilin) Book / PDFForgotten Past (Lore: Breed: Ruminant) Book / PDFEverglow Bestiary (Samples: Breed: Reptilin) Book / PDFForgotten Past (Lore: Breed: Br / PDFPrincess Luminace's Guide to the Pony Pantheon (Gods; Breed: Pony Satyr, Bright Dragons) Book/ from Everglow (Class; Setting; Breed: Big Mao, Drakhooves, Vulpony; Composition; Prebuilt characters) Care and Handling Rifts (Lore) PDF---- Institutions----Tempus City of All Ages (Lore; Setting) Book/PDFViljatown -Gem of the Empire (Lore; Setting) Book / PDFBlevik - City of Shapeshifters (Lore; Setting) Book/PDF Earth-Bound Unicorn Pegasus Zebra Doppelganger Leatherwing Tribe of Bones Ghost Pony Chaos Hunter Antean Gem Pony Clockwork Sea Horse Sun Pony Short-LegGriffons of Everglow (Compilation) Book/PDF Cloven Flutterpony Gem Gnoll The Impure Phoenix Wolf Purrsian Steelheart Sun CatHidden Draft (Krava) PDF Herolab FileHybrid Blood (Beast People, Hybrids) Book/PDFFirst Steps (Protopony) PDF----Other----Cat's Eye Case (Comic) Book/PDF Amazon\*\*Updated 04/07/19 Last edited by Llisandur on Sun Apr 07, 2019 1:33 pm, edited 25 times in total. David Site Admin Posts: 2230 Joined: Friday Aug 23, 2013 3:52 p.m. Postby David » Sun Oct 30, 2016 6:52 p.m. Postb lists. Would it be possible to have the lists sticked? Return to General Jump to users who browse this forum: No registered users and 0 guests Chat about Ponyfinder, or anything else in your mind. Llisandur Posts: 153 Joined: Tues Mar 22, 2016 3:43 p.m. Postby Llisandur » Tues Mar 22, 2016 4:42 pm Is there anywhere that listed all the books, as well as which ones are in what composition? Preferably with links to the store page. DrivethruRPG really doesn't have very good sorting capabilities, and I tend to just wait for the compilations because they're easier to sort, but there's no easy way to see which one they are and what books don't need if you get the compilations. Something like a hierarchy tree of the books will also be cool. David Site Admin Posts: 2230 Joined: Friday Aug 23, 2013 3:52 p.m. Postby David » Tuesday Mar 22, 2016 5:10 p.m. The print books are the ones that are compilations. Strains of Everglow have all the pony tribal books and some others. Princess Luminace's Guide to the Pony Pantheon has Day and Night and Forgets Gods of Everglow, and more, Information. And these are the only two compilations we have. Llisandur Posts: 153 Joined: Joi PDF PCGen FileEverglow Bestiary (Samples; Race: Reptilin) Book / PDFBeyond Everglow (Institution; Variety: Mineraliete, Unexuited Spawn) Book / PDF Blood of those Elemente (Class) PDF Everglow Champion (Pregegegelgn Characters) PDFDie Sorg and Handling of Skeurings (Lore; Institution) PDFTempus City of All Old Age (Lore; Institution) PDFBlevik - City of Shapeshifters (Lore; Institution) PDFKollective 23 - Die Lewende Fabriek (Lore; Setting) PDFBit 'N' Bolt - That bou of those arrivals (Lore; Setting) PDF----Races----Tribes of Everglow (Compilation) Book/PDF PCGen FileAcross the Ocean (Elf) PDFRaces of Everglow (Compilation) Book/PDF Cloven\* Flutterpony\* Gem Gnoll\* The Impure\* Through the Smoke (Phoenix Wolf) PDF Purrsian\* Grown From Steel (Steelheart) PDF Sun Cat\* \*Only available in the compilationHidden Draft (Krava) PDFHybrid Blood (Beast People, Hybrids) Book/PDFFirst Steps (Protopony) PDF----Modules----3:10 to Yisheng (Lv.5) PDFA Deadly Catch (Lv.1 [3-6 players]) PDFA Deadly Tide (Lv.2 [3-7 players]) PDFBy the Night (Lv.6-10) PDFGhost of the Pirate Queen (Lv.2-3, kid friendly) Book/PDFMining to the Sky (Lv.5) PDFRoyal Decree (Lv.1) PDFThe Lonely Pony (Lv.1, family friendly) PDF----Adventure Paths----To Found an Empire Physical Bundle Digital Bundle Unicorn's Crown, Die (Lv.1-3 [3-7 players]) Book / PDF Jewel Gnoll War, Die (Lv.3-5 [3-7 players]) Book/PDF Devourer of Nasies, Die (Lv.1+ [3-7 players]) Book/PDF Torn Vleuel Chronicle This beginning with a boot (Lv.1-3 [3-6 players]) Book /PDF Ear Evil Golwe (Lv.3-5 [3-6 players]) Book /PDF Ear Evil Golwe (Lv.3-5 [3-6 players]) Book /PDF AmazonCharacter Sheet PDF4th Edition Translation PDF \*\*Dated 04/07/19 Laas Redacter Door Llisandur on Sun Apr 07, 2019 1:35 pm, redacter 37 times in total, David Site Admin Poste; 2230; Vrydag Aug 23, 2013 3;52 Postby David » Tue Mar 24, 2016 3;48 p.m., JGrayGaming wrote: If I can add: Ghost of the Pirate Queen, a kid-friendly adventure for 2nd to 3rd-level characters. Put out by Playground Adventure Games (and written by me!) and in Everglow. Added to the list! David Site Admin Posts: 2230 Joined: Friday Aug 23, 2013 3:52 p.m. Postby David » Thu Apr 07, 2016 7:46 p.m. Thank you for being on top of this. Alzrius Posts: 116 Joined: Friday Apr 18, 2014 10:45 am Postby Alzrius » Fri Apr 08, 2016 6:01 am Llisandur, your list is awesome, and so are you for setting it up! Returning to General Jump to users browsing this forum: No registered users and 0 guests Ponyfinder is a role-playing game based in characterization and theme on the My Little Pony: Friendship Is Magic television show. Initially created as a 3rd party setting for the Pathfinder Roleplaying Game mechanics, it has grown slowly over time to include mechanical support for Starfinder, Pathfinder Second Edition, and In fact currently seeks to produce materials that are mechanically supported by all four games simultaneously. Incredibly, this idea proved so popular that it is now a gameline in its own right, with about a dozen different print-on-demand splatbooks and even more PDF-only ones available on DriveThruRPG. Thus proved the close kinship between bronze and hairy. Religion[edit] The default setting of Ponyfinder is a world called Everglow. Styled to the MLP homeland of Equestria, it is described as a world especially close to the elementary aircraft, leading to an abundance of fey races - all the not! Horse racing is Fey. The assumption is that the players will adventure during the Present, when ponies rule the familiar world under the rule of the first Alcorn (and possible Greater Daemon of Skipesh), Queen Iliana, with frequent humanoid races that exist more on the margins. Notes are also provided for pre-Rich, dying Empire and post-Empire play as well. Edit source] Of course, the great race of the environment is Ponykind, which takes full advantage of Pathfinder's system for racial variants to allow for a variety of strains and subst strains (such as Jewel or Sea Ponies), Other races include Cloven(Goats), Purrsians (winged cats who are all greedy, jewel- and- treasure-obsessed jerks, most commonly traders), Flutterponic, Steelhearts (basically Warforged in Pony form and the laziest idea in the entire core book) and Pony Satyrs (from a web-splat; monstergirl-style human/pony halfbreeds born of... well, a human fucking a pony (or a cat)). In fact, a complete list of races-by-source consists of: Pony: Your Basic Me Pony protagonist. Debuts in the core book, with an extensive array of subraces - physically distinct variations - and mental pathways, representing micro-templates that can be applied to any of the subraces. For example, Anteans are Giant versions of regular ponies, so you can be an Antean Earth-bound. Pegasus, or Unicorn, Earth-bound; Your Basic Pony, Unicorn; Magic-using hornhead pony, Pegasus; Winged flying pony, Pegasus; Winged flyin featured nightly versions of pegasi. Trunk of Bones: An outcast strain of benevolent necromancers and adapted to live there, essentially a pony version of Ghost Elves. Chaos Hunter: Ponies who have dedicated their lives to destroying Chaos in all its manifestations. One of the Spiritual Path tribes. Antean: Giant versions of regular ponies who have an affinity for manipulating crystals. One of the Spiritual Path tribes. Clockwork: Ponies transformed into living bellwews by a divine curse. One of the Spiritual Path tribes. Seahorse: Amphibian ponies native to the sea. Sun Pony: Desert Habitation, Heat-Resistant Ponies created by Lashtada, and almost wiped out by jeweled gnoll slavers. Pony Satyr: The result of crossbreeding between humans and pony, duh. Pony Satyrs comes in any of the physical subraces, so you can have earth-bound, bisorn, pegasus, zebras, leather, ghost pony, seahorse or short-legged saters. It will later be established that people can also crossbreed with puritans, ruminants, proto-ponies and kava, which are considered part of the overarching pony satyr racial family tree, which makes a sense. Strangely, ponies can also interbreed with purssians, and the resulting horse-cats are also considered a form of pony satyr, perhaps because of the purrian's naturally bipedal stance. Introduced in Princess Luminace's Guide to the Pony Pantheon, with Strains of Everglow adding further subraces, Forget Past adding ruminant and purrsian saters, and the PDFs for krava and proto-ponies with their pony satyr offshoots. Bright Dragon: Small and benevolent dragons who have integrated into pony society. Introduced in Princess Luminace's Guide to the Pony Pantheon. Griffon: Flying bird cats with a predatory streak and a complicated relationship with ponies, who debut in Griffons of Everglow. Griffon subraces called Aspects, and refers more to archetypes to which their birds and feline halves fall into rather than distinct species as with the These aspects consist of: The typical griffon, with this represents the base griffon. Prey: Less physically adept, but more castwood and with greater affinity for benevolent magic. Acegraph: Physically weak even compared to Prey Aspects, but incredibly smart. Cursed: Plagued with painful crystalline growth that juices power but gives a natural affinity for positions. Cheetah: Known for their land speed, these griffons have the feline half of a cheetah. Pride: Of course castry and socially, these griffons have the feline half of a lion. Sea: Griffons adapted to hunt from the ocean, with the aspects of fishing cats and birds, or even otters. Snow: Griffons adapted to hunt from the ocean, with the aspects of fishing cats and birds, or even otters. Snow: Griffons hooks up. Obviously, it showed up. in Griffons from Everglow. Clogged: Sapient goats, essentially Everglow's quadruple-fey animal analog to dwarfs. Appears in Breeds of Everglow. Flutter pony: The pony version of pixies, comes in Butterfly, Dragonfly, Fertile and Moth subraces. Appears in Breeds of Everglow. Gem Gnoll: An underground tailored train of the gnoll race obsessed with gemstones. Appears in Breeds of Everglow. The Impurity: Donkeys that are literally characterized as their scapegoats throughout pony history. Appears in Breeds of Everglow. Phoenix Wolf: Redeemed hellhounds that still retain a fiery elemental nature. Appears in Breeds of Everglow. Purrsian: Winged cats with a desire for treasure and excitement. Appears in Breeds of Everglow. Solar cat: Sun-worshipped sapient lions. Appears in Breeds of Everglow, Ruminant: Mystical deer that is the Everglow's fey-beast analog to the Eleven race. Introduced in Beyond Everglow, the Ponyfinder equivalent to Starfinder and Starfammer. Unspoken Spawn: Ponies distorted into mutated disorders. Introduced in Beyond Everglow, the Ponyfinder equivalent to Starfinder and Starjammer, then reprinted in depths of Everglow. Reptilin: Everglow Bestiary. Big Mao: A race of humanoid pandas. Introduced in Tactics of Everglow. Drakhooves: Kirin-like dragon/pony hybrids. Introduced in Tactics of Everglow. Filling powder: The pony version of instant tunes. Introduced in Tactics of Everglow. Deep Eleven: Albino elves living in the Everglow's Underdark have been fighting a generations-long war against the aberration hordes for so long that forgot their existence. Introduced into depths of Everglow, Everglow amphibious ancestry breed of pony child, representing remnants of those first ponies to get out of the environment are pretty much what you'd expect; expies of Princesses Celestia/Luna/Twilight Sparkle, a dissenting expy, a Nightmarish Moon expy, a Queen Chrysalis expanding, a Lauren Faust cry, and a Nightmare Sun goddess. A web-splat added two institution-unique gods, the Love Goddess Lashtada and The Death Goddess Plush Whisper. There are also three griffin gods of the Sun King (whose role is self-explanatory, but will also occasionally visit random griffin settlements). The Huntress, a goddess who has a group of hunters who follow her and, according to the griffins, is the mate of the Sun King. The White Talon, the ruler of the griffin after this and decides whether souls are worthy (essentially if they did anything with their life, Ever) if they are, they go to their eternal reward, and if they're not, they're dropped onto the nails under her. Splatbooks This thing has been going on for ages, and that means there's actually a shitload of books to adventure modules and even full-fledged adventure pathways! Religion[edit] found the author! Look for this tripfag:

FightingFire!r7KTjuynTM This article is a scuba. You can help 1d4chan by expanding it (missing page) Conversion[edit] There was an idea to transform that of My Little Pony: Friendship is Magic in D&D analog. This is a temporary location for this fluff, it can be moved to a separate page later. Edit source] An all-consuming cluster that can only be defeated by playing a complicated song. A bar and multiple musical instruments are required, but the only bar available in town may be convincingly necessary, and the musical instruments may require finding. Princess Luna A temporarily-displaced Wetseral towers that led a nation to glory through blood, sweat and tears. She protracted one day in battle and never returned, but her legacy continued. A thousand years later, her name went into forgotten myth, and her contemporaries rose in godliness or legend. She returns a thousand years later to find her queendom is in pitifully poor condition. She looks about to rebuild it, but much has changed in that time: the methods that served her well in the chaos of the past are now reserved for the villainous. Would be Mary Sue, but then the archaism kicks in.

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