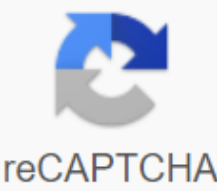




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Any Move Drill Run Chandelure Charge TM Energy Ball or Shadow Ball Haxorus Fast TM Counter Dragon Tail Charge TM Any Move Dragon Claw Terrakion Fast TM Zen Headbutt Smack Down Charge TM Move Any Rock Slide It's Hard to Recommend Any Waste TMs on Defenders Anymore , given how the Gym system in Pokémon Go works now. By punishing defenders with CP of 3,000 or higher, limiting each gym to just one Pokémon of the same kind at any given time, and making it much easier to take down gyms, there is very little space left for classic Gym defenders. You are better off investing TMs - and stardust - in Raid Boss counters (see above) since everything you put into a Gym defender will, at most, just slow down an attacker in seconds. Nevertheless, if having the best defense is a point of pride for you and you have TMs to burn, here are some of the best Gym defenders. Pokémon use change from change to exeggcutor fast tm some moves confusion charge tm some pull seed bomb chansey *fast tm pound zen headbutt charge tm some moves dazzling gleam snorlax*quick tm lick zen headbutt Cost TM Any Move Body Slam or Heavy Slam Dragonite Fast TM Any Move Dragon Tail Charge TM Any Move Dragon Claw Steelix Charge TM Any Move Crunch Donphan Fast TM Any Move Charm Charge TM Any Move Play Rough Bilssey Fast TM Pound Zen Headbutt Charge TM Any Move Dazzling Gleam Gardevoir Fast TM Confusion Charm Charge TM Dazzling Gleam or Psychic Shadow Ball or Synchronoise Slaking* Charge TM Any Move Play Rough Milotic Fast TM Waterfall Dragon Tail Charge TM Hyper Beam Surf or Blizzard Machamp's Fast Legacy Move, Karate Chop comparable to Counter. It also has two Charged Legacy Moves, Submission and Stone Edge, none of which are useful in combat. Gengar's Fast Legacy Move, Lick is useful and may be worth its Fast Move, Shadow Claw was a Legacy Move but is back in Retrieved 30 December 2019. It has three charged legacy moves: Sludge Wave, Dark Pulse and Psychic, but no one compares with Shadow Ball, so just keep them if you collect Legacy Moves. Kingler has a Fast Legacy Move, Mud Shot, but it's not helpful in combat. Zapdos' Fast Legacy Move, Thunder Shock is better than the Charge Beam so, if you have it, keep it. Moltres' Charged Legacy Move, Sky Attack makes it the best Flying type in the game. If you're lucky enough to have this Legacy cover, you can pair it with Fast Move, Wing Attack. Otherwise, Fire Spin and Overheat Moltres make a great Fire-type attacker. Dragonite has a Charged Legacy Move, Draco Meteor, which is comparable to Outrage but has only one bar. It's really only worth keeping if you collect Legacy Moves. Mewtwo has three Charged Legacy Moves: Hyper Beam, Psystrike and Shadow Ball. Shadow Ball is the best move, so definitely not TM over it. Psystrike is better than psychic, so keep it too. Hyper Beam, however, is useless. NOT TM Smack Down at Tyranitar. If you're lucky enough to have scored it during June, 2018 Community Day, TM for Stone Edge as well and enjoy the best Rock-type attacker in the game. NOT TM Blast Burn on Blaziken. If you're lucky enough to have one from May, 2019 Community Day, keep this amazing move. NOT TM Hydro Cannon on Swamp. If you have a July, 2019 Community Day Swampert it's better than all the other options. If you have a Breloom with Grass Knot NOT TM! This Legacy Move can be combined with either Fast Move to do incredible damage. NOT TM Outrage at Salamence. This community day exclusive move is the best you can have. Metagross' Charged Legacy Move, Meteor Mash is one of the best in the game. If you have this move from Community Day, DO NOT TM! Mamoswine has the charged Legacy Move, Ancient Power. It's not really useful though. Mud Slap and Buldoze, however, make Mamoswine one of the best ground types in the game. There are Ice moves are better over all, but for certain matches, you might want the Ground type move. Chansey has Charged Legacy Move, Psybeam, but it's not helpful. While Body Slam used to be a Legacy Move for Snorlax, it's now in movepool, leaving Yawn as Snorlax's only Legacy Move. Yawn is not particularly useful. As mentioned earlier, Dragonite Legacy Moves are not particularly useful. Slaking has a Charged Legacy Move from its Community Day (Body Slam), but it's not particularly helpful. Have questions about which Moves you should and should not TM? Any tips for your fellow coaches? Drop them in the comments below and be sure to check out our Complete Pokédex as well as our many Pokémon Go Tutorials so you can also be a Pokémon Master! Master!

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