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## Nac mac feegle

By Discworld & Terry Pratchett Wiki Pictsie Name Nac Mac Feegle, Pictsies, The Wee Free Men Race Pictsie Profession stealing, fighting, drinking Natural-looking small but very strong Ramtops residence, hubward Sto Plains Views Books Carpe Jupulum, The Wee Free Men, Feet of Clay, A Hat Full of Sky, Wintersmith, I'll Wear Midnight, Snuff Cameos Monstrous Regiment, The Famous Discworld Almanak Pictsies or Nac Mac Feegle are six inches , redhead and blue tattoo. Some of their numbers have gotten to wear helmets of small animals as helmets. In size they look like gnomes, but pictsies often complain, (violently) if they are called such. Nac Mac Feegle's story once lived in Fairyland in the service of the fairy queen. They would steal and plunder from other worlds for the Queen's pleasure. While they didn't mind and largely enjoyed adventure and theft, the pictsies were less enthusiastic about fighting the weak and stealing from the poor. The Queen didn't have the same sense of what was right, and she was never satisfied. Not long after the fall between the Fairy Queen and the King of Elves, the Queen somehow tricked the Nac Mac Feegle. They rebelled, broke away from the Queen's rule, and took their residence in Diskworld as free agents. Remember vividly with the battle cry: Nac King! Here's Quinn! Yes, Laird! Yes, master! We'll be fooled again! Habitat Pictsies live and operate as members of the huge warrior tribes. They have a social structure similar to bees, with a queen named Kelda and hundreds of men (but no female workers.) Pictsie breeds live in rural areas, and live through stealing cows, sheep, eggs, and other things from farmers and some hunting and collecting when necessary. Pictsies are secretive, hiding their underground tunnels as rabbit holes or in buried mounds. We've only come across a few tribes so far: No pictsie breeds have been reported to operate in cities. However, some members of other species know about the existence of pictsies: the witches Lance Granny Weatherwax and Nanny Ogg, for example. Pictsies occasionally do business with other people; once, Corporal Buggy Swires, the gnome Ankh-Morpork Watchman paid clan pictsie a box of whiskey in exchange for Morag, a well-trained buzzard (in the monstrous regiment). Personality and habits All pies share an unusual belief. They believe they are all already dead, and they are in a kind of paradise world where they are free to do whatever they want. By their own joyous premise, the feegles' favorite activities are: fighting, drinking, and stealing. They're savages, but somewhat lacking in intelligence, as the Feegles know that a female has the brains of 100 males. They will fight anyone and anything, and one of the ways to choose a team for a mission is simply to all of them are fighting, and taking the last 50 or so still stands. They don't trust the written word, believing that if your name is written, you can go to jail. In at least one tribe, the swords of pictsies shine blue in the presence of lawyers. However, some tribes, such as Long Lake, have taken to writing, using their tiny scripts to legally get what can't be achieved by fighting or stealing. The Keldas of a tribe also have unusual powers, called Hiddins. Because of that, they're given so much respect. Each tribe also has a gonagle, a kind of battle poet who can also play the mousepipes, which produce such a piercing screech that it causes enemies pain. Dialect and Language Feegles speak with a strong mountain brogue. Some of the most unusual words, and their equivalent meanings are: Big Wee Hag - Tiffany Aching Bigjobs - human beings. Big Man - leader of the tribe (usually kelda's husband). Blathers/ blethers - garbage, nonsense. Boggin - be desperate, as in I'm boggin for a cup of tea. (would be gaggin for a cup of tea) REAL MEANS (this food is boggin = this food tastes really bad) Bunt - a weak person. Carlin - an old woman, witch or not. Cludgie - the private Coo - Cow Crins! - A general exclamation point, ranging in severity and severity. It is used place of swears. Dinnae/didnae - no/didn't. Dreen you/me/his/her strange - Face the fate that is in store for you/me/him/her. Eldritch - strange, strange. Sometimes it means elongated, too, for some reason Geas - An oath of sorts, an obligation. Not a bird. REAL UNIT ->gt; (give me that) Hag - Witch Hag o' Hags - A witch head or great witch Haggins / haggling - What does a witch do. Hiddins - Ken Secrets - I know. Midden - combination of dump, cesspool, dunnikin. Mudlin - Useless person. Offski - Leave or depart quickly. (Run away.) Pished - Tired .... Or so we're told. Pished = really drunk (we all got pished - we all got really drunk). Scunner - A generally unpleasant person. Scruggan - A really unpleasant person. Ships - Wooly things that eat weed and go 'baa'. It should not be confused with sailing or boats. Spavi - See Madeline. Wairy - general cry of despair. Special Sheep Riniment - Probably moonshine whiskey In the Long Lake tribe, the dialect is much stronger and harder to understand. List of well known pictsies This list does not include honorary tribal members, for example Horace the cheese, but only true feegles. Chalk Hill Clan Long Lake Clan Unknown Comment A similarity appears between Nac Mac Feegle of Discworld and the Brownies seen on the sword and fantasy movie, Willow, i.e. often drunk, and fly on the backs of birds for easy transport. Being small people with their antediluvian habits and language, they may have been inspired by the Lilliputians to the rest of Mrs. Masham, which was read by Terry when he was younger. Jr. Calling a Nac Mac Feegle a fairy is considered to be a fairly quick suicide method. in: Genres, Characters, Pictsies Edit Share Nac Mac Feegles on the cover of The Wee Free Men The Nac Mac Fees (also known as Pictsies (which is a combination of the word Picts and Pixies), the Wee Free Men (The Wee Frees is a name given to the Free Church of Scotland), The Little Men, and Face or Faces Unknown, Believed to Be Armed) is a kind of fairy that appears in Terry Pratchett's Discworld novels Carpe Jugulum , The Wee Free Men, A Hat Full of Sky, Wintersmith, I Smun Nohrmeio and The Shepherd's Crown. He is six inches tall and is a parody of the Victorian concept of mystical and sophisticated fairies, reversing everything about this species and harkening back to the fairies of folklore, who were generally regarded as occasionally useful thieves and parasites. Pixies are also traditional fairy folk of the west of England of which Somerset where Pratchett lived for many years is a place. Many story themes of Discworld fairy tradition have some of their roots in the traditional fairy tale stories of the Western country. Nac Mac Feegles' skin appears blue because it is heavily tattooed and covered in color, and all have red hair. Tattoos recognize the race of a Feegle. Wings or similar features of any kind are out of the question. Their blue appearance, bearded leader and dramatically asymmetric sex ratio are obviously a parody of Smurfs. Pratchett has said they are like tiny little Scottish smurfs who have seen Braveheart altogether too many times. They speak what can only be described as some sort of variation of the Scottish language, usually Glaswegian in the races they face so far, although William the Gonagle (from a different breed) has a softer, highland accent. It is particularly strong and durable, which comes in handy since Male Feegles (almost all of them) tend to be notoriously noisy as a lifestyle. The Feegles spend their time drinking, fighting and stealing, alone or in various combinations. The immense power and obstruction of these pictsies means they will fight anything, and have a special love for headbutting creatures much older than themselves. In a good battle, a Feegle will take on all participants, fighting his fellow Feegles with such enthusiasm that it makes missing someone dangerous (Criens! I kicked myself in ma ain heid!). Some tribes have an apparently superstitious fear of their names being written lest their names appear in unwanted legal documents. Some of the upland tribes have mastered the concept of law weapon, however, and note that it is a good idea neever to sign a feegle contract; six inch high people write verrra small letters. Watch the scream, we have a cheap lawyer and we're not afraid to use him! Their swords shine blue in the presence of lawyers. See also: Gnomes Gnomes History[editing | editing source] The Nac Mac Feegle is often confused with pixies because they refer to themselves as Pictsies. According to their own story, the Nac Mac Feegle rebelled against the evil rule of the (or possibly a) Queen, or Quin, of the Fairies, and was therefore exiled from Fairyland. According to everyone else (including Nac Mac Feegle themselves if they forget this story) they were kicked out for causing fights and being drunk at two in the afternoon. The Nac Mac Feegle has an innate ability to cross dimensions, which they call the crawlstep. There seems to be no limit to what worlds they can cross into like this, including worlds that exist only in a person's imagination (though they can't use it to travel through a world - for that, they assure people, they have legs). The Nac Mac Feegle is proud to be able to get in, or out of, anywhere (although getting out of pubs presents something of a difficulty). In a hat full of sky, claim that the crawlstep is all on the ankle, ye ken. The Ramtops have many legends about the

Nac Mac Feegle. One, similar to the legend of Smithy Wayland, says that if you leave six pence and a clueless horse in a certain Cairn Feegle overnight, then in the morning the coin will go away, and you'll never see your horse again, either. Another says that if you leave a saucer of milk out for the peanuts they will break into your house and take everything in the drinks cupboard. Social structure[editing | source processing] Nac Mac Feegles possess a eusocial culture similar to bees, termites and other social insects. The tribe consists of hundreds of brothers, and a mother, named kelda, who plays the role of queen. When kelda of one tribe dies, another is introduced by a different breed. The new kelda chooses her husband, known as the Big Man, among her adopted Clan when she arrives, and soon begins the lifelong task of begetting the next generation, often up to twenty tiny baby feegles at a time. Depending on how long kelda has kelda, the majority of the tribe will be either her siblings-in-law (i.e., the sons of the previous kelda) or her sons. Daughters are very rare and, in adulthood, let her become a kelda of another tribe, taking some siblings, possibly including a gonagle (see below) with her. Young keldas are thin, but older keldas are essentially spherical. They also enjoy the odd nip of the Special Sheep Riniment (which in no way should ever be given to sheep). Kelda's role is, in fact, to make the thought. The Great Man is responsible for instructing his fellow feegles and to maintain some semblance of order, but in fact the kelda decides what will become and the Big Man works out the fine (for the designs of a Feegle) details – although no Big Man appears so far will go on a serious mission and not bring along the clan gonagle (which tend to be brighter than the other Feegles and have a fund of tradition, stories, and ideas that they can draw from). Male Feegles are in fear of losing their kelda because there will be no one 'tae watch out for us'. To help her with this, she is given, before she leaves the birth race, a bottle of water from her mother's leather cauldron - which, of course, contains some of the water from her mother's cauldron, and so on. Theoretically (and on Discworld theories of this nature tend to work, even if it's not really right because of the narrative causality), the bottle contains water from the cauldrons of Nac Mac Feegle keldas from before the story. By mix a little of the water in her own cauldron, and drinking the result, the kelda can be linked to the memories of those who have gone before her - and, more mysteriously, to those who have not yet come. The males of the breed do not dispute this, accepting that keldaring is full of secrets (hiddlins) that they are not expected to understand. They're warriors, hunters and smugglers. Nac Mac Feegle foraging consists of taking anything that isn't nailed down (if it's nailed down, you'll take the claws as well), up to including quite large cows, if enough foragers can gather to do the lifting (given their strength, one for each hoof). If anyone were to see a sheep rise from the ground six inches and move backwards quickly, four Feegles are sure to be responsible. Among the warriors of each tribe is a gonagle, or war-poet, whose job is to create terrible poetry recited during battles to discourage the enemy (see William McGonagall). A well-trained gonagle can even make the enemy's ears explode and is equipped with mousepipes (bagpipes made of mouse skin, often with ears still attached). In A Hat Full of Sky the goingagle Awfully Wee Billy Bigchin can play the mousepipes so unfortunately it will start raining out. A gonagle tends to be somewhat more intelligent and level-headed than most Feegles, and often acts as a consultant to the Big Man. Some of them travel from clan to clan, ensuring the old songs and stories are still remembered and shared by the news. Culture and beliefs[editing | source editing] Despite their criminal tendencies, the Nac Mac Feegle possess a sense of honor. They don't see any sport in the fight against the weak. Can they get a cow from a man with a herd of fifty? However, they won't steal an old woman's only pig, or an old man's only pair of fake teeth. They claim it was views on when to stop the theft that led to their exile from the Queen of Elves. The Nac Mac Feegle language is a mixture of Morporkian and the glaswegian dialect: Crims! Call us, silly. In Carpe Jugulum, their speech is almost obscure and must be translated by Nanny Ogg; However, once you meet Tiffany Aching, it is (somewhat) more understandable to great jobs. Work, in the Proverbs section below. Nac Mac Feegle tend to have human names, usually abbreviated and with some kind of modifier (Rob Anyone, Daft Wullie, Big Aggie, No'-as-big-as-medium-sized-jock-but-bigger-than-Wee-Jock Jock). The Nac Mac Feegle tribes that have appeared in the books are the Long Lake Clan, who settled in Lancre in Carpe Jugulum (but were not named until a hat full of heaven) and the Chalk Hill Clan who feature in Tiffany Aching books. The Chalk Hill Clan had, until the arrival of a new kelda (Jeannie) from Long Lake, a superstition that anything written down could be used against you in a court of law, and each of them swords that shone blue in the presence of lawyers. The Long Lake Clan have similar superstitions about writing and lawyers, but I believe it is possible to beat them in their own game and are famous for their verra com-plac-at-ed documents. Nac Mac Feegle tribes tend to occupy ancient buried mounds. Avoid bigjogs (people) if possible, as they worry that this could lead to folklore and archaeologists invading their privacy and writing things down. Since they can move about ten times faster than a human, they find it easy to go unnoticed when they wish to do so. Make Nac Mac Feegle treats witches with a nervous mixture of fear and respect. All witches, regardless of age, are called hags. A very important witch, like Grandma Weatherwax, is recognized as the 'hag o' hags'. Feegles seem to know enough about witches to locate and respect a good one, and just as they accept their keldas know things they don't, they are willing to believe that haggins has its own secrets. They are comically afraid of witches who know about them, with large amounts of fear reserved for 'the crossin' o' arms' and the 'tappin' o' feet' and a witch almost panics them when she began to harangue them into their own dialect, which she called 'the knowin' of speakin'. The fearless nac mac feegle warriors in battle comes from their religious faith that they cannot be killed because they are already dead. They believe that they are in the afterlife, and that every Feegle that is killed has simply been reincarnation. It's a reason that Discworld, with the sun, flowers, birds, trees, things to steal and people to fight, has to be some kind of sky, because a world so good couldn't be open to anyone. Despite carrying swords, their preferred weapons are boot and head; this results in most Ofeegles noses being broken. Known Feegles[editing | source editing] Big Aggie: The of the Long Lake tribe in Carpe Jugulum. Apparently Jeannie's mother. Rob Everyone: He is the great man of the chalk tribe and is married to Jeannie of the Long Lake tribe. He was for a while engaged to Tiffany aching who was temporarily the kelda of the tribe. He learned to read his wife's insistence and is to see his sons better than they are. He once attacked death by headbutting him, to the annoyance of death (death picked Rob out of his hood and asked Tiffany is that yours?). It is probably inspired by Rob Roy McGregor paired with a Mel Gibson-style William Wallace, both famous Scottish heroes. Jeannie: The current kelda of the Chalk tribe is originally from the Long Lake clan. She's married to Rob En, no. Initially she has mixed feelings for Tiffany Aching as she is jealous of her 'relationship' with Rob. Eventually she realizes that Tiffany is not a threat to her and Rob's relationship and accepts her as their 'hag'. Fion: Moody only female of the Chalk tribe. Now a kelda of another tribe. Daft Wullie: Not very bright, but a good feegle and champion stealer nonetheless. Only ever said the right thing once in his life before the last said exactly the wrong thing on many occasions. He has a loving relationship with horace cheese, adopting him as a kind of pet. Daft Wullie can be inspired by Oor Wullie, the character in the Sunday Post newspaper in Dundee Scotland; created by Thomson author R. D. Low and set by cartoonist Dudley D. Watkins, the film first appeared in 1936. Big Yan: He is the powerful warrior of the Chalk tribe who, at a height of 7 inches, is significantly taller than most of the other Feegles. He's less trustworthy than the rest of us, and he's suspicious of everyone. Big Yan! is a reference to Glaswegian comedian Billy Connolly who is known as The Big Yin. Yan in 'Yan, Tan, Tenta counting system which means one. Awful Wee Billy Bigchin: Came with Jeannie from the Long Lake clan and is the new gonagle for the Chalk tribe. He is significantly smaller than many of the other Feegles, partly because he is just young and partly because he is just short. When Miss Level notices how small she is, a hat full of sky, she replies. Only my fra height, Ma'am. Like all members of the Long Lake tribe, he can read and write and is also the thinker of the bunch. Hamish: It's a Feegle that flies on the back of a buzzard (called Morag) in a pair of Tiffany Aching underwear as William's Parachute the Gonagle: It was the tribe going to the Wee Free Men before his retirement. No'-As-Big-As-Medium-Size-Jock-But-Bigger-than-Wee-Jock Jock: She was going-in-training the Chalk tribe for a time before watching Fion for her new breed. Wee dangerous spike: He is a young and inexperienced Feegle who makes his first crawlstep at Wintersmith. Horace the Cheese: It's a large, ambulatory Lancr Blue cheese, made by Tiffany. Horatio joined the Chalk Tribe at Wintersmith and their sports tattan. At one point, he tries to sing Row, Row, Row your boat along with the Feegles, but, it's a cheese, all he can manage to sing is, Mnamnamnam. He likes to eat mice. Almost Big Angus: Another Feegle, introduced to a hat full of sky. Sky. It's shown in Wee Free Men. Wee Bobby: Also seen in Wee Free Men. Slightly Sane Georgie: First appeared in a hat full of sky, there are no known details, except for the fact that it can be mostly insane. The Frog: A talking, intelligent frog, once known as the witch's former lawyer. He achieved his present situation after taking a case against a particularly unforgivable fairy godmother who had a problem with her spells differentiating between frog and toad, he is initially the acquaintance of Miss Tick but has since settled in the pram of the breed and gives advice on legal and other civilized issues in exchange for shelter and flies. Noted about how dangerous it is to give a tribe feegles their own lawyer... Says [editing | source editing] Ta 'can onlie be a t'ousan! I can't do that. Mourning, wailing, wailing! Cravens! Nac Mac Feegle wha hael (Scotsman Wha Hae by Robert Burns) (see Braveheart) Ye'll tak 'the high street and will tak 'yer wallet! I can't do that. King, yes! Here's Quinn! Yes, Laird! Yes, master! They'll be fooled again! (They won't be fooled again by The Who) (takkans seem to come from the game World of Warcraft elf concept. Gie you sich a kickin'! They have names! It's the pris'n hoose for what, about the supposed wickedness of the Scots. The power of goingagle is a reference to the one attributed to poets in Gaelic culture, the most recent being Blind Rafferty who allegedly cursed a rat infestation to death with a poem after they ate his dinner. William the Wall is a reference to the poet William McDonagh. The poem is recited by Not-As-Big-As-Medium-Jock-But-Bigger-than-Wee-Jock-Jock to ward off flying fairies in The Wee Free Men based closely on McGonagall's style. Movie[editing source] In January 2006, it was revealed that director Sam Raimi has signed on to make a film based on the novel The Wee Free Men. No other details have been released about the film adaptation except perhaps that Bruce Campbell is scheduled as Rob Any Feegle and possibly others as well. [1] External connections [editing | source processing] reading series review on L-space.org's Wee Free Men And the Shepherd's Crown the latest diskworld novel by Terry Pratchett Genres Characters Pictures Community content is available under CC-BY-SA unless otherwise noted. Noted. Noted.

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