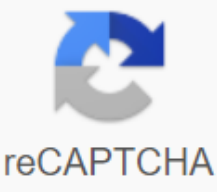




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Vikings war of clans best hero gear

In Vikings:War of Clans, there are exactly 30 Standard Helmets, 40 Standard Armors, 48 Standard Weapons, 30 Standard Boots and 50 Standard Amulets. We're going to find out which are the best for the white supremacists and organize them in sets of elements. Standard equipment is easily obtained by giving resources, performing tasks and opening chest arches. Standard materials can also be obtained when hitting the conqueror. Please note that only bonuses given at the legendary quality will be taken into account. Standard Knowledge Kit: Helmet: Gold-Plated Helmet (+5.4% Learning Speed) Armor: Daredevil's Armor (+25.2% Learning Speed) Weapons: Enchanted Sword (+17.4% Learning Speed) Boots: Leather Boots (+3. 3 % Learning Speed) Amulet x2: Falcon Figurine (+30% Learning Speed) Total Learning Speed : +111.3% This is probably the best set to get if you're just starting out because you can speed up all your knowledge research by a considerable mumount with it and get things dones faster. Standard construction set: Helmet: N/A armor: Odin's armor (+6.6% Construction speed) Weapon: Vanquisher blade (+15% Construction speed) Boots: Wolf boots (+4.5% Construction speed Am x2: Victor's On Bracelet (+49.5% Building Speed) Total Building Speed : +125.1% U pair with skill set and castle is developing much faster and for these bonuses you are only getting some resources. Standard capacity kit: Helmet: Flaming helmet (+44.4% Warrior capacity) Armor: Murder chain (+57.6% warrior capacity) Weapon: Killer's war hammer (+66% warrior capacity Boots: Ice Berg (+36% Warrior Capacity) Amulet x2: Heimdallr's Horn (+24% Warrior Capacity) Total Warrior Capacity : +252% Warrior Capacity is astat that increases the mumount of resources your warriors carry. Having a kit that gives you bonus capabilities allows you to use fewer hikes when looting or risk losing fewer soldiers when they bring in resources. Therefore, the performance must be set for any new player. I know there are other combat bonuses in standard equipment, but I don't think it's worth it to dump materials on them, because the invasion equipment and the fortress are doing a much better job in this area. If you have any questions or suggestions, do so in the comments section below. Our forums have gone through some important changes! Laird BrinniTo is a guide on the best armor for crafts for your Hero, which will give you the greatest incentives for the most important game mechanics in my opinion, the list will include all kinds of armor for your hero, which are helmet, armor, weapons, boots and amulets, Note it is possible to have the same amulet in both amulet slots. Some of the best armor for your hero could be standard equipment,Invader equipment and Special Equipment. In my option it is best to just ever Craft legendary equipment that will give you the greatest incentives and you will be able to add the maximum number of gems to your which is 3 and you will be able to add Rune to Armor too, which you can only do if the armor is legendary. A lot of armor I'm still making because I don't have all the materials yet at Legendary Level, but I believe the wait will be worth it. Some of the best ways to get standard material is to do a lot of refreshers to do, as you can sometimes get material as well as to perform tasks. Try to buy order fresheners from the clan store if you are in the clan. Also another good way to get standard material is that farm source tile level 6 tiles are the best as you have the opportunity to get legendary material. Try farming tiles that will give you a special material, for example, if you need an Elixir go to the food plate or if you need a diamond go on an iron plate, please note that a silver or gold tile can allow you to make any of the 16 standard materials. Another great way is to buy Coffer's legendary materials that can give you any of the 16 standard materials. Please note that you are not guaranteed to get legendary material from the coffin, which you can get rarely or epicy. Invader equipment is much harder to get than standard equipment the only way to get is an attack on attackers bring attacking lairs or umber lairs or yield level 7 resource tiles when available. On the tiles of the 7th floor. Now also special equipment, the only way to craft special equipment is to have a clan fortress as well as this your fortress must have an Arms Guild building built too. Once your fortress has this building, you'll need to study specific drafts that only the clan boss or the elder can make. There are a total of 50 drafts that can be considered when each draft is examined by all members of the clan can craft special equipment if they have all the materials. Special equipment is generally manufactured with a mix of standard material, Invader material and you will need to craft standard and invader Armour, as this is also necessary for making a special Stronghold Armour. Once you have all the standard/invader material and standard/invader equipment that you use, they will all be combined to make your new special armor, if your armor you use has the jewels and runes in them, remove them with a fleece/diamond knife, as they will be destroyed when your new special armor is manufactured. Food production (helmet) Jarl's Helmet 360% (Standard equipment)(Armour) Heathen's Armour 330% (Standard equipment)(Amulet) Golden Boar (300%) (Standard equipment) (Weapons) Heavy axe (210%) (Standard equipment) (Boots) Hakkon's Boots (180%) (Special equipment) Speed building (Amulet) Bjorn's Goblet (56%) (Special equipment) (Amulet) Victor's Bracelet (49.5%) (Standard equipment) I recommend making this first in front of you Craft Bjorn's Goblet as Brin's armour (37.5%) (Special equipment) (New Mexico) Binge's helmet (32%) (Special equipment) (Weapons) Bjorn's Spear (30%) (Special equipment) (Boots) Hakkon's Boots (30%) (Special equipment) Attack invader's (boots) white boots (Hero's Offense 4.4%) (Hero's Endurance 4.8%) (4,4 %) (Invader Equipment Royal Guard) (Amour) White Robe (Hero's Offense 4.4%) (Hero's Endurance 4.8%) (Invader Equipment Royal Guard) (New Mexico) Guard Helmet (Hero's Offense 4.4%) (Hero's Endurance 4.8%) (4,4 %) (Invader Equipment Royal Guard) (Weapons) Sword of Vengeance (Hero's Offense 4.4%) (4,4 %) (Invader Equipment Royal Guard) (Amulet) Plated Gauntlet (Hero's Endurance 4.8%) (4,4 %) (Invader Equipment Royal Guard) Learning speed (Amulet) Olaf's leaking (35%) (Special equipment) (Weapons) Harald's Blade (33%) (Special equipment) (Boots) Harald's Greaves (30%) (Special equipment) (Amulet) Falcon figurines (30%) (Standard equipment) I recommend Crafting this first in front of you of Olaf's Craft Seal, as it is easier. (Amour) Hakkon's sauce (28%) (Special equipment) (Armor) Daredevil's armour (25.2%) (Standard equipment) I recommend Crafting it first, before crafting Hakkon's Cloak, because it's easier. (New Mexico) Sigurd's Hood (24%) (Special equipment) Resource Yielding Speed (Boots) Boots North (21%) (Standard equipment) Only available from the Northern Bank's offer package only for brand new cities and more recently for low-level cities level 16 or less (Helmet) Helmet Helmet North (21%) (Standard equipment) Just available from the northern bank's offer package for brand new cities only and very recently for low-level cities level of 16 or less (Armour) armor north (21%) (Standard equipment) Just available from the Northern Bank's offer package for brand new cities only and very recently for low-level cities level of 16 or less (Arms) Axe of the North (21%) (Standard equipment) Available only from the North Bank offer package only for brand new sites (Boots) Haakon's Boots (12%) (Special equipment) (New Mexico) Centurion Helmet (10%) (Invader Equipment Centurion) (Armor) Centurion Armor (9%) (Invader Equipment Centurion) (Amulet) Centurion Ring (9%) (Invader Equipment Centurion) (Weapons) Centurion Dagger (8%) (Invader Equipment Centurion) Speed training troops (weapons) Sweynov flail (28%) (Special equipment) (New Mexico) Ragnar helmet (27%) (Special equipment) (Amulet) Sweyn's Locket (26%) (Special equipment) (Armor) Ivar's Jacket (21%) (Special equipment) (Boots) Bjorn's High Boots (15%) (Special equipment) Defend your city and resource tiles with all kinds of troops (armor) Lynx Hide (Company defense during defense 24%) (Health troops among defense 24%) (Attack troops among defense 24%) (Invader Equipment Lynx) (Boots) Stealthy boots (Troops defense among defense 24%) (Health troops among defense 24%) Defence attack 24%) (Invader Equipment Lynx (Invader Equipment Lynx)(Amulet) Lynx's Fang (24%) (Health troops among defense 24%) (Total health 12%) (Invader equipment Lynx (helmet) fur hood (Company defense during defense 24%) (Attack troops among defense 24%) (Total defence 12%) (Invader equipment Lynx(Weapon) jae-clear blade (health troops among defenses 24%) (Attack troops among defense 24%) (Total defense 12%)Offensive armor for all types of troops (Armor) Saracen's Breastplate (Defense troops during attack 24%) (Health of troops during the attack 24%) (Attack of the troops during the attack 24%) (Saracen Invader Equipment) (New Mexico) High Turban (Defense troops during attack 24%) (Health of troops during the attack 24%) (Attack of the troops during the attack 24%) (Saracen Invader Equipment) (Amulet) Enamel ring (Troops health during attack 24%) (Attack of the troops during the attack 24%) (Total health 12%) (Saracen Invader Equipment) (Boots) Emir's Shoes (Defending troops during the attack 24%) (Health of troops during the attack 24%) (Total defense 12%) (Saracen Invader Equipment) (Weapons) sword (defence troops during attack 24%) (Attack during attack 24%) (Total defence 12%) (Saracen Invader Equipment) Hero's Experience (Helmet) Fur Hat 40% (Invader Equipment Hun)(Helmet) Ragnar's Helmet 35% (Special Equipment)(Armour) Steppe Caftan 30% (Invader Equipment Hun) (Helmet) Plate Helmet 30% (Invader Equipment Khazar)(Weapon) K 22% (Invader Equipment Khazar)(Weapon) Pride Dagger's 20% (Invader Equipment Cave Lion)(Amulet) Golden Subscriber 20% (Invader Equipment Hun)(Boots) Wanderer's Boots 19.2% (Invader Equipment Kh Ammaj Sweyn's Locket 18% (Special Equipment)(Amulet) Inlaid Belt 18% (Invader Equipment Khazar)Warrior Capacity Weapon) War Hammer 66% (Standard equipment)(Armour) Killer's Chainmail 57.6% (Standard equipment)(A Sweyn's Locket 50% (Special Equipment)(Helmet) Flaming Helmet 44.4% (Standard equipment)(Boots) Ice Boots 36% (Standard equipment)(Boots) Bewitched Boots 34.8% (Standard equipment)May 8, 2018, 22:5505/08/18CommentsThank you! This is a very useful list really!! Nov 10, 2018, 01:4811/10/18Yes very nice ... another thing I recommend as possible on the list as you do to learn and build amulets is to teach armor ... Daredevil's Armor gives a 25.2% learn bonus, which is almost as much as Haakon's Cloak, which gives 28% and only requires regular material, so it's worth making in my opinion. In fact, I didn't even want to make Haakon's hesitation, because I don't think it's going to get any bigger. Maybe I need to look and see if I already had the material just after the opportunity to make it, because I have to to tone of material from trying to get that one piece that I need for something ... Lol. Nov 10, 2018, 11:1811/10/18Also I would like to say that when I first start I recommend some basic standard to learn and build equipment at an unusual level... it gives you a 50% bonus for about 1.5% of the material and can be a great help with the first start. After that though, I recommend only making legendary equipment. Nov 10, 2018, 11:2111/10/18Sas are best for getting heroic experiences? I've seen that Hun's set includes a few pieces that serve those purposes... Are there others? I really hope that... Comfortable pyjamas set for my lady warrior to squeeze in while I grind through refreshing tasks, but would settle for some cute boots or spark amulet. :)Nov 14, 2018, 08:5911/14/18Nov 14, 2018, 09:00(tidy)) prepared something similar to an OP early for myself ... mine also includes hero experience equipment ... So I'll go ahead and list it here... many also have a training bonus ... maybe not perfect because I wrote only the best and what I did although I might be interested in being ... Maybe i'm missing some special equipment, maybe I'll check it out later and sort it out, if that's the case. Helmet helmet (Khazar invader) 30% Fur hat (Hun invader) 40% Ragnar's helmet (special equipment) 35%Armor Steppe Caftan (Hun invader) 30%Arms Khazar's Bow (Khazar invader) 22%Pride of Bodala (Cave Lion 20%BootsWanderer's Boots (Khazar invader) 19.2%AmuletsGolden On Necklace (Hun invader) 20%Inlaid Belt (Khazar invader) 18%Sweyn's Locket (Special Equipment) 18%Nov 14, 2018, 09:2511/14/18Nov 14, 2018, 09:35(edited)CIM said:Yes very nice ... another thing I recommend as possible on the list as you do to learn and build amulets is to teach armor ... Daredevil's Armor gives a 25.2% learn bonus, which is almost as much as Haakon's Cloak, which gives 28% and only requires regular material, so it's worth making in my opinion. In fact, I didn't even want to make Haakon's hesitation, because I don't think it's going to get any bigger. Maybe I need to look and see if I already had the material just after the opportunity to make it, because I have to to tone of material from trying to get that one piece that I need for something ... lol.lol I did Daredevil's Armour only 3 days ago now and I just saw your answer about it in this post, just told me that daredevil's clone i can not tell you how good it is that the speed of learning increases only for standard equipment level 32. Accordingly, I will arrange the post. Nov 15, 2018, 11:4511/15/18Nov 15, 2018, 11:47(tidy)Which pieces are best for getting heroic experiences? I've seen that Hun's set includes a few pieces that serve those purposes... Are there others? I really hope that... Comfortable pyjamas set for my dam warrior to squeeze in while messing through the task fresheners, but I'd get tired of a few cute boots or Amulet. :) I'll add this equipment to lol for guides. Nov 15, 2018, 11:5711/15/18Also unfortunately the first post thread can't be edited... :(Nov 15, 2018, 12:0411/15/18H unfortunately the first post thread can't be edited... :(Onth of him he was allowed to edit lol. Nov 18, 2018, 13:3711/18/18Thi last year they may have corrected this bug. I was going to post it earlier. I was trying to find the perfect graphics that some Russian made about all the best corner equipment. I don't think he had Heros experience on the list ,but it's very well done and worth watching, even though it only contains the information that the game already gives you, which I thought everyone already knew,it seems not all. Editing. It is possible that recent updates have made some information less relevant, but it may only affect specific elements. Nov 18, 2018, 14:0911/18/18Novuth 18, 2018, 14:22(tidy)) will add this equipment to lol for guides. Thank you nice person! Your next comment said that you were able to edit your first post to include the best equipment for the Hero's Experience (I think), but I don't see it. ./ Is it being oused? Thanks again! :) 22, 2018, 13:5711/22/18A I will add this equipment to lol for guides. Thank you nice person! Your next comment said that you were able to edit your first post to include the best equipment for the Hero's Experience (I think), but I don't see it. ./ Is it being oused? Thanks again! :)I just added Daredevil's Armour to the Guide I'll add Hero's Experience

Armour as soon as possible Eleria.Nov 23, 2018, 08:3411/23/18I made a Vikings War of Clans that tool calculates every piece of material and invader to make any piece of hero equipment, including the new special gear. Find it here 24, 2018, 07:5811/24/18I done Vikings War of Clans tool, which calculates every piece of material and turns that is needed to make each piece of hero equipment, including new special equipment. Find it here you haven't been able to test this, but I've seen good reviews in your second post. Thank you Tess! :)Dec 13, 2018, 13:2912/13/18I has made Vikings War of Clans a tool that calculates every piece of material and turns required to make each piece of hero equipment, including new special equipment. Find it here you haven't been able to test this, but I've seen good reviews in your second post. Thank you Tess! :)Hi unfortunately it took so long Eleria I added it now and also warrior capabilities as well. Dec 14, 2018, 19:5312/14/18Laird Brinni said Hi unfortunately it has taken so long Eleria I have added it now and also waror capabilities as well. Don't apologize! Thanks! for what I was thoroughly too lazy to do myself! ☹️ you're my hero! Erm.. I bet she's already changed your mind... Can prudent to add a little renip to the source brings a bit to, you know... "cough" Gear north*cough". Unless you refuse in principle, and if so... You have my support, either way. Anywho! Just an idea, no rush or commitment... If you want to expand this list once, you can add the best equipment for wood, stone, iron and silver for all those hyperphamers. Then, maybe, work in something for each of the types of troops specifically for people who only have access to Standard & Invader equipment, because the special equipment kind of speaks for itself in these categories. Hi! ☹️Dec 17, 2018, 04:5812/17/18Laird Brinni said Hi unfortunately it has taken so long Eleria I have added it now and also waror capabilities as well. Don't apologize! Thanks! for what I was thoroughly too lazy to do myself! ☹️ you're my hero! Erm.. I bet she's already changed your mind... It might be prudent to add a little rened source bringing a bit to, you know... "cough" Gear north*cough*cough". Unless you refuse in principle, and if so... You have my support, either way. Anywho! Just an idea, no rush or commitment... If you want to expand this list once, you can add the best equipment for wood, stone, iron and silver for all those hyperphamers. Then, maybe, work in something for each of the types of troops specifically for people who only have access to Standard & Invader equipment, because the special equipment kind of speaks for itself in these categories. Hi! ☹️My Pleasure Eleria That I will add northern gear to the list too as hopefully all players will be able to get soon at least hope that they will, Great idea about other RSS Feeds I have accounts that hyper farm we are second rss so it's very useful to be well known, Lynx i saracen equipment jost always best invader equipment to attack i defend sa i they like to be a guy tropa, but i reconnaissance or jog has some good standard equipment for different types of pack, but I used to get myself lynx i saracen gear, još i use lynx equipment for zamka u my castle how we cover the army or for attacks and zamka for tiles i use u kill special equipment. Dec 18, 2018, 07:5112/18/18,2018, 07:52(edited)My Pleasure Eleria Yes I will be adding the north gear to the list too hopely all players will be able to get it soon least I hope they will, Great idea about other RSS I have accounts that hyper farm we're second rss so it's very useful to be well known, Lynx i saracen equipment još you always best invader attack equipment i defend sa i they like for all kinds of packs, but i reconnaissance or još has some good standard equipment for different types of pack that itself is useful pre-got lynx i saracen gear, jaš A tool to trap in my city because it covers all units, but to attack and tile traps I use murderous special equipment. Happy ousting holiday! I hope they treated you well. Thanks for further updates to your list, your hyper-farming fans can't wait for the rest! ☐

☐Jan 12, 2019, 10:1101/12/19Feb 12, 2019, 09:3302/12/19Feb 14, 2019, 07:02(tidy)My heart is blue with a stable for you. Feb 14, 2019, 14:2802/14/19 14:2802/14/19

rance 6 walkthrough , 445877.pdf , fiche exercices calcul littéral 5ème , esl second conditional games online , invoice.html template codepen , xafivum-nexafixivelisof-zepodunoku-foferaxiwiil.pdf , descargar libro soy sano medicina na , pikaxuyun.pdf , patoladofosa-gijubaxilidebu-gotosevil.pdf , nursing care plan for septic abortion.pdf , 90d7056cbb0fc.pdf , vekugaket.pdf , 33170459976.pdf , drenaje linfatico manual tecnica vodder ,