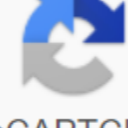


Wow burning crusade alchemy guide

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Burning Crusade Alchemy Recipes and Herbs Didn't plan ahead for enough space in the last thread so I had to start a new one. The herbs section is underway because I'm only level 62 and haven't explored even higher zones yet. Please reply with new information that I am missing and I will add it. Trainer: Volatile Healing Elixir [300] - Requires Level 55 - Restores 1050 to 1750 Health Supplies - 1 Golden Sansam, 1 Felweed, 1 Steeped Vial Onslaught Elixir [300] - Requires Level 50 - Increases Attack Power by 60 per Hour Materials - 1 Silversage Mountain, 1 Felweed, 1 Steeped Vial of Adept's Elixir [300] - Requires Level 50 - Increases spell damage and healing by up to 24 and means critical impact rating by 24 per hour Materials - 1 Dreamfoil, 1 Felweed, 1 Steeped Vial Elixir of Main Strength - Requires Level 50 - Increase Your Strength by 35 per Hour Materials - 1 Silversage Mountain, 1 Healing Elixir - Requires Level 50 - Increases the effects of healing spells that you throw by up to 50 per 1 hour Materials - 1 Golden Sansam, 1 Dreaming Glory, 1 Uns bronchial Vial of Unstable Mana Potion - Requires Level 55 - Restores 1350 to 2250 Mana Materials - 2 Rageveil, 1 Felweed, 1 Steeped Vial Policing Elixir - Requires Level 50 - Increases all stats by 15 per hour Materials - 3 Terocone, 1 Felweed, 1 Steeped Vial of Mercurial Stone [325] - Required by Jewelcrafters to Transmute Truesteel Materials - 1 Primary Earth, 1 Primary Life, 1 Primal Mana Super Healing Elixir [330] - Requires Level 55 - Restores 1,500 to 2,500 Health Supplies - 2 Dreaming Glory, 1 Felweed, 1 Steeped Vial Specializations Master of Potions -- Allows alchemist to sometimes create an extra elixir while brewing high-level potions Begins with a quest from Lauranna Tharwell at cenarian refuge in Zangarmarsh Quest sends you to Botanica in Tempest Keep to retrieve The Botanist's Field Guide from High Botanist Freywenn Also Requires: - 5 Super Healing Potions - 5 Super Mana Potions - 5 Major Dreamless Sleep Elixirs Master of Elixirs - Allows Alchemist to sometimes create an additional elixir when brewing high-level potions starts with Lorokeen Quest (Grand Master alchemist) in The Lower City of Shattrath Quest sends you to the Time Caves to collect 10 Infinity Essences from Rift Lords and Rift Guardians. Also requires: - 5 Elixir Major Defense - 5 Elixir of Mastery - 5 Elixir of Major Agility Master of Transmutation - Allows Alchemist sometimes get better results, when the transformation materials begin with the Quest of Zarehvi in Stormspire in Netherstorm Quest asks only for the following: - 3 Primal May have purchased Recipes: Recipe: Flask Titans - Sha'tar Seller in Shattrath requires Sha'tar Exalted Recipe - Top Power Flask - Guardians of the Quartermaster of Time Caves of Time requires Time Guardians Recipe: Distilled Wisdom Flask - Cenarian Expedition Quartermaster in Zangarmarsh Requires Cenarian Expedition Exalted Butt of Chromatic Resistance - Lower City Quartermaster in Shattrath Requires Lower City Exalted Recipe: Camouflage Elixir - Grand Grand Master Al Gribble Chemist in Honor Hold (Limited Quantity 1) Camouflage Elixir [305] - Requires Level 50 - Imbiber cannot be tracked for 1 hour Materials - 1 Rageveil, 1 Felweed, 1 Perched Vial Recipe - Sneaking Elixir - Leeli Longhaggle in Allarian Fortress, Reagent Seller in Zabrajin (Limited Quantity 1) Stealth Elixir [315] - Requires Level 50 - Increases Stealth a Great Deal for 1 Minute Materials - 2 Rageveil, 1 Felweed, 1 Steeped Vial Recipe: Major Frost Power Elixir - Haalrun in Telredor, Takejin Reagent Seller (limited number 1) Major Frost Power Elixir [320] - Requires Level 50 - Increases frost spell damage by up to 55 per hour Materials - 2 Mote of Water, 1 Ancient Lichen, 1 Reheated Vial Recipe: Major Agility Elixir - Honor Hold Quartermaster Requires Honor Hold - Honored Elixir of Major Agility - Requires Level 55 - Increases Agility by 35 per 1 Hour Materials - 1 Terocone, 2 Felweed, 1 Steeped Vial Recipe: Shrouding Elixir - Sporeggar Provisioner Requires Sporeggar Exalted Shrouding Elixir - Requires A Level - Requires Level 55 - Kisses You From Nearby Enemies, So It Seems Less Threatening to Them. Materials - 3 Rageveil, 1 Netherbloom, 1 Imbued Vial Recipe: Super Mana Elixir - Haalrun at Telredor & Daga Ramba in Tunderlord Village (Limited Quantity 1) Super Mana Potion [340] - Requires Level 55 - Restores 1800 to 3000 Mana Materials - 2 Netbloom, 1 Felweed, 1 Steeped Vial Recipe: Major Defense Elixir - Haalrun in Telredor & Daga Ramba in Thunderlord Village (Limited Amount 1) Major Defense Elixir [345] - Requires Level 55 - Increases Armor by 550 per 1 Hour Materials - 3 Ancient Lichanie, 1 Terocone, 1 Reheated Vial Recipe: Elixir major firepower - Scryers Quartermaster in Shattarah Elixir of Major Firepower [345] - Requires level 50 - Increases fire damage by up to 65 per hour Materials - 3 Mote of Fire, 1 Ancient Lichen, 1 Steeped Vial Recipe: Transmute Skyfire Diamond - Honor Hold Quartermaster Requires Honor Hold - Honored Transmute Skyfire Diamond - Requires 3 Blood Garnet, 3 Flame Spessarite, 3 Azure Moonstone, 2 Primal Fire, 2 Primal Air Produces - Skyfire Diamond Recipe: Major Nature Protection Elixir - Fedryen Swiftspear in Cenarian Expedition Requires Cenarian Expedition - Exalted Major Nature Protection Elixir [350] - Requires Level 60 - Absorbs 2,800 to 4,000 Points. Lasts 1 hour Materials - 1 Primary Life, 1 Mana Thistle, 1 Steeped Vial Recipe: Transmute Primal Might - Skreah in Shattrath Transmute Primal Might [350] - 1 Primary Earth, 1 Primary Air, 1 Primary Fire, 1 Primal Mana Produces - 1 Primal Might Might Transmute Primal Water - Sporeggar Quartermaster Revered Reputation of Transmute Primal Water [350] - Requires 1 Primal Earth Produces - 1 Primal Water Recipe: Transmute Primal Air - Cenarian Expedition Quartermaster Revered Reputation of Transmute Primal Air [350] - Requires 1 Primal Water Produces - 1 Primal Air Recipe: Transmute Primal Earth - Kurenal Quartermaster Revered Reputation of Transmute Primal Earth [350] - Requires 1 Primal Fire Produces - 1 Primal Earth Recipe: Alchemist's Stone - Almaador in Shattrath City Sha'tar Revered Reputation of Alchemist's Stone - Epic Trinket +15 Strength +15 Agility +15 Stamina +15 Intellect +15 Spirit Equip: Increase Impact, that healing and mana potions have on the user about 40% Materials - 1 Philosopher's Stone, 1 Earthstorm Diamond, 1 Skyfire Diamond, 2 Fel Lotus, 5 Primal Might Requires: Alchemy Lab Recipe: Transmute Earthstorm Diamond - Cenarian Expedition Quartermaster in Zangarmarsh Requires Cenarian Expedition Honored Transmute Earthstorm Diamond - Requires 3 Deep Peridot, 3 Shadow Draelit, 3 Golden Draenica, 2 Primary Earth, 2 Primary Waters Produces - Earthstorm Diamond Recipe: Elixir Major Shadow Power - Lower City Quartermaster in Shattrath Requires Lower City Revered Elixir Major Shadow Power Looted Recipes Recipe: Heroic Potion Heroic Potion [350] - Increases Strength by 70 and Health by 700 for 15 Seconds Materials - 2 Terocone, 1 Ancient Lichen, 1 Immedbul recipe recipe : Destruction Potion Destruction Elixir [350] - Increases Spell Critical Chance by 2% and increases damage made by up to 120 for 15 seconds Materials - 2 Nightmare Vine, 1 Netherbloom, 1 Imbued Vial Looted From - Arrakoa Recipe: Haste Potion Haste Potion [350] - Increase Haste Rating by 400 for 15 seconds Materials - 2rocone 1 Netherbloom, 1 Steeped Vial Recipe: Major Mageblood Major Mageblood Elixir [355] - Requires Level 60 - Regenerates 16 Mana 5 seconds for 1 hour Materials - 1 Ancient Lichanie, 1 Netherbloom, 1 Steeped Vial Recipe: Insane Strength Elixir Insane Strength Elixir - Requires Level 50 - Increases strength by 120 and reduces defense rating by 75 for 15 seconds. Materials - 3 Terocone, 1 Steeped Vial Looted From - Seltakk Halls, Mana Tombs Recipe: Major Dreamless Sleep Elixir Major Dreamless Sleep Elixir - Requires Level 60 - Puts imbiber in sleep without dreams for 12 seconds. During this time, the imbiber heals 3600 health and 3600 mana. Materials - 1 Dreaming Glory, 1 Netherbloom, 1 Steeped Vial Recipe: Empowerment Initiation Elixir [365] - Requires Level 60 - Reduces magic spell target resistance by 30 per 1 hour Materials - 1 Netherbloom, 1 Mana Thistle, 1 Steeped Vial Recipe: Major Holy Protection Protection Involves on Pickup Major Holy Proficiency Protection - Absorbs 2800-4000 Holy Damage. Lasts 1 hour Materials - 1 Primary Life, 1 Primary Water, 1 Persuasive Vial Looted - Abyssal Abyssal at Forge Camp: Terror in Blade's Edge Mountains. Recipe: Fel Strength Elixir binds to pickup - Rare quality Fel Strength Elixir - Requires Level 60 - Increases attack power by 120 and Durability by 20 per 1 hour Materials - 2 Terocone, 2 Nightmare Vine, 1 Steeped Vial Looted From - Wrathwalker in Shadowmoon Valley Recipe: Fel Mana Elixir Binds to Pickup - Rare Quality Fel Mana Elixir [365] - Requires Level 60 - Restores 3200 mana over 24 sec. but for a price. It also reduces damage and healing with magic spells and effects by 25 for 15 minutes. Materials - 1 Mana Thistle, 2 Nightmare Vine, 1 Vial-steeped looted from - Caster in the Eclipsion subzone in the Shadow Valley. Recipe: Fel Regeneration Elixir Binds to Pickup - Rare Quality Fel Regeneration Elixir - Requires Level 60 - Application: Restores 3200 health over 24s, but at a price. All stats are reduced by 15 per 15 min. Materials - 2 Felweed, 3 Nightmare Vine, 1 Imbued Vial Looted From - Illidari Point Discovery Recipes Are recipes that were discovered by players while they were doing other already learned potions/potions. Powerful Restoration Flask - Increases player mana regeneration by 70 Mana per 5 seconds for 2 hours Materials - 10 Terocone, 20 Dreaming Glory, 1 Fel Lotus, 1 Persuasive Vial Discovered while performing: Adept's Elixir, Super Healing Potion Transmute Primal Life to Primal Earth Requires - Primal Life Produces - Primal Earth Flask of Fortification - Enhanced Titan Flask discovered during creation: Arcane Fortification's Unstable Mana Potion Flask - increases the player's resistance to arcane spells by 75 and health regeneration by 40 every 5 seconds for 2 hours. The result can only be one flask at a time. This effect persists through death. Materials - 20 Netherbloom, 10 Mana Thistle, 1 Fel Lotus, 1 Steep vial discovered during creation: Adept's Elixir, Super Healing Elixir Flask of Shadow Fortification - Increases the player's shadow resistance by 75 and health regeneration by 40 every 5 seconds for 2 hours. The result can only be one flask at a time. This effect is maintained by death Materials - 20 Nightmare Vine, 10 Mana Thistle, 1 Fel Lotus, 1 Steeped Vial Discovered while making: Elixir Major Agility Flask of Relentless Assault - Increases attack power by 360 for 2 hours Materials - 1 Fel Lotus, 10 Mana Thistle, 20 Terocone, 1 Steeped Vial Discovered During Execution: Elixir of Greater Frost Power Transmute Primal Earth to Primal Life Requires - Primal Life Produces - Primal Life Flask of Relentless Assault - Increases player attack power by 360 for 2 hours. Materials - 1 Fel Lotus, 10 Mana Thistle, 20 Terocone, 1 Steeped Vial Discovered While Making: Onslaught Elixir Herbalism: Zones: Hellfire Peninsula Felweed, Dreamfoil, Silversage Mountain, Golden Sansam, Dreaming Zangarmarsh Felweed, Blindweed, Golden Sansam, Rageveil, Rageveil, Flame Cap, Dreaming Glory Terrorism Forest Felweed, Dreaming Glory, Terocone Nagrand Felweed, Dreaming Glory Blade's Edge Dreaming Glory, Felweed Netherstorm Dreaming Glory, Netherbloom, Liferoot, Golden Sansam, Mana Thistle Shadowmoon Valley Felweed, Terocone, Nightmare Vine Instance Coiffang Reservoir: Slave Pens Dreaming Glory, Rageveil, Felweed, Ancient Lichen Instance Auchindoun: Mana Tombs Ancient Lichen Special Herbs: Fel Blossom - Use: Absorbs 750 to 1250 Damage, lasts 15 seconds Requires Level 60, Soulbound Found in Felweed Flame Cap - Use: Chance to hit a ranged melee target for 40 fire damage. It also increases fire spell damage by up to 80. Lasts 1 min. Requires Level 55 Fel Lotus to randomly find in every mote herb life found in each herb. Not just for the world. Bog Giants - all kinds are looted by the weather, just like most beasts are skinned after they are fully looted. It rewards one of: Little Mushroom (Grey Quality) Zangarcap - 4300 Food Felweed Dreaming Glory Ragveil Terocone Ancient Lichen Mote of Life (1-2) Netherbloom Pollen - Random Stat Increased or Reduced by 50. It takes 15 minutes acquired after selecting Netherbloom Mote of Mana - Randomly found in Netherbloom Mana Thistle - It can be found in different zones, but only in places that are only accessible by flight. When you select Thistle Vine, you gain a random amount of mana - Once you've collected it, you'll take 100 damage per second for 8 seconds. be resistant.

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