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This course bridges the gap between python introductory and advanced courses. While there are many excellent introductory Python courses available, most typically don't go deep enough to apply Python skills to research projects. In this course, after first reviewing the basics of Python 3, we learn that they are tools commonly used in research settings. This version of the course includes a new module for statistical learning. With a combination of guided introduction and more independent detailed exploration, you can practice new Python skills with different case studies selected because of their scientific breadth and coverage of different Python features. Python 3 programming basics (the review) Python tools (e.g. NumPy and SciPy modules) for research applications How to apply Python research tools in practical settings week 1: Python basics review basic Python 3 language concepts and syntax. Week 2: Python Research Tools Introduction to python modules commonly used in scientific calculations such as numpy. Week 3 and Week 4. 5: Statistical learning exploring statistical learning using a scikit-learn library, followed by a two-part case study that allows you to further practice your coding skills. You will receive a certificate signed by an instructor with the institution's logo, to check your performance and increase your job opportunitiesAdd your certificate to your resume either again or post it directly to LinkedInAd give yourself an additional incentive to complete your course with EdX, a non-profit, relying on verified certificates to help fund free education for everyone worldwide harvardx requires individuals who enroll in courses at EDX to adhere to the terms of the edX Honor Code. 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If you have any questions or please contact us harvardx@harvard.edu/or report through the edX contact form. HarvardX Research Statement HarvardX pursues the science of learning. If you register as an online student in an HX course, you will participate in learning research. For more information, read our research statement. If you're just starting out programming on computers and other devices, chances are you're trying to figure out which programming language is best to learn first. There are many articles on the internet about what programming language to learn - which are the best of what platform that are easiest to learn, which are most likely to help land the job to make big money. If you've reviewed these reviews, there's a good chance you've heard of Python. There's probably not a single correct answer to your question. Learning any programming language can teach you how to think like a programmer. Each programming language has its strengths and weaknesses. If you're looking for a language that works in a wide range of apps, or just want to put your toe in coding waters, Python might be good to try. Python has a reputation for being easy to understand by new programmers. It can be used to write programs for computers or applications on the web. However, if you want to create the next big mobile app, Python is not a popular choice. A 2019 python user survey found that its most popular uses were web development and data analytics. Only 6 percent of respondents used it for game development or app development. There are many commercial applications for Python programming, but the language is also caught in hold in acadce circles, especially among those who have large amounts of data. It is also useful for hobbyists. Python is the work of Guido van Rossum, who worked with his then employer, Centrum Wiskunde & Informatica (CWI), a language called ABC, a national mathematical and computer research institute in the Netherlands. While he liked some aspects of the ABC, he was frustrated with how difficult it was to extend the language. During his Christmas break in 1989, van Rossum decided to try to create his own language. A little over a year later, in February 1991, he uploaded the first version of his work to USENET. He also read scripts from the famous British comedy troupe for episodes of Monty Python's Flying Circus. Looking for a short, unique and somewhat mysterious name, he decided to call it Python. Do you have to be a fan of the show if you want the code python? In the words of the Python Software Foundation, No, but it helps. :). Although he considers himself retired, van Rossum has been a benevolent dictator of Python since 1995. In fact, since then, many open-source creators, who have the final say on development communities have been given this title. Python is open source, which means you are free to use and distribute it according to the official definition created by the open source initiative. You can also download a copy of the source code if you want. As of May 2020, the programming index (PYPL), which ranks programming languages based on how often people search for tutorials about them, will be ranked first in Python. The site, which aims to help novice programmers choose the programming language to get started, changes frequently, but interest in Python has increased the most between 2015 and 2020. Robert Thorstad, data science fellow at Insight Data Science, believes that one of the main reasons python rises is ease of use. The ease of use is expressed in design philosophy in the Python language, he says. The time-honored practice of the next short program that prints Hello, world on the computer screen may be a Java coder with many lines, but in Python, you can do just typing: print (Hello, World!) This simplicity, Thorstad said, makes Python seem friendlier to novice programmers. Many praised the Python code for being easy for people to read. Where other programming languages use characters, such as semicolons, to display the end of the command, Python uses a new line. Instead of curly parentheses, which may contain a function in other languages, Python uses indentation. Python is a versatile language, and is often used by developers for business and personal reasons. According to a 2018 study by the nonprofit Python Software Foundation and nonprofit JetBrains, which manufactures tools for software developers, people use the language to build web applications, create games and mobile applications, system administration, education, machine learning and data analysis. Python is one of many object-oriented programming languages. Objects are parts of typed code that record the state of certain data. These objects can later be used with other codes without having to rewrite the whole thing. The information encoded in the object affects the code that it is provided, making the object a versatile programming tool. Another advantage of Python is that applications written with language work on a number of platforms, including Windows, Macintosh and Linux computers. Python is an interpreted language, not a translated language. This means that unlike applications written in languages such as C, COBOL or Assembler, code written in python must go through the process of interpretation by the computer. It's easier for people to read and write, but it forces the computer to interpret the code every time it slows down. Speed is often referred to as the disadvantage of Python. Thorstad believes that the language is being reputed. Python has a number of libraries that can quickly close this gap. Points to libraries as libraries NumPy and TensorFlow, as well as translators like Numba and Cython, all

of which are open source tools that add functionality to the programming language and increase its speed. Advertisement Although Python can be used for many different types of applications in many industries, the language has become particularly popular with data scientists. The Python community, Thorstad points out, is very large and very active. There are many powerful and really useful libraries for python's common data science tasks, he says. Tools developed by the community include: machine learning tools (TensorFlow, PyTorch, Theano, Gensim) Numerical Libraries (NumPy) Statistical Libraries (statsmodels, SciPy) Plotting Libraries (Matplotlib, Seaborn) The second edition of his book Python Data Analysis by Wes McKinney, the Director of Ursa Labs and creator of the Pandas framework, agrees with Thorstad that community-created libraries and frameworks using Python compete with other data science alternatives such as R, MATLAB and others. Combined with python's general-purpose software development power, it's an excellent option as the primary language for building data applications, he writes. The python community around the world has many conferences every year where all kinds of programmers can spoon together for learning and networking. These include PyCon, which takes place several times a year in several locations around the world. Python Software Foundation keeps track of events on its website. A strong community is working together to help each other and build tools that enhance Python's ability to handle large amounts of data, with people interested in data analysis consider Python a safe bet. It looks like Guido van Rossum's plan for an expandable programming language works well - and then some. Advertising If you're interested in the data you've learned about Python and are ready to start programming, there are a number of resources available to help. The best way to learn the programming language is doing, Thorstad says. My advice to people is to choose a project they are passionate about and start building. If you haven't installed Python on your computer yet, you can download it for free from the Python website. Thorstad recommends the free Anaconda distribution, which includes many popular programming libraries, or Spyder's integrated development environment, which includes a graphical interface. If you don't want (or can't) install the software on your computer, Thorstad also suggests a free tool, Google Colaboratory, that allows you to write and run python code in your browser. Ultimately, the only software you really need to write is Python code, a word processor, and the odds are very good to have at least one on your computer. The local library library in the bookstore, they probably have programming guides that can help you get to know Python. Schools and universities offer classes in their language. There are also paid online courses you can take, but you don't have to spend a fortune to learn. There are good, free options available for beginners online as well: Of course you have to choose the programming language that suits your project best, but if you are interested in easy-to-read code that can be used for all sorts of personal and corporate projects, learning Python is a great place to start. Start.

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