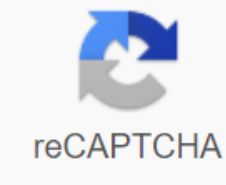




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where a substring in a string you can use the find() method. The find() method specifies the index at which the substring begins. message = I like cats and dogs. dog_index = message.find('dog') print(dog_index) Note, however, that this function returns only the index of the first appearance of the substring you are looking for. If it appears more than once, they will miss the other substrings. Message = I like cats and dogs, but I would much rather own a dog. dog_index = message.find('dog') print(dog_index) If you want to find the last appearance of a substring, you can use the rfind() function: message = I like cats and dogs, but I would much rather own a dog. last_dog_index = message.rfind('dog') print(last_dog_index) You can use the replacement function to replace a substring. To use the replace() function, type the substring that you want to replace, and then type the substring that you want to replace. You must also store the new string, either in the same string variable or in a new variable. message = I like cats and dogs, but I would much rather own a dog. message = message.replace('dog', 'snake') print(message) I like cats and snakes, but I would much rather own a snake. If you want to know how often a substring appears within a string, you can use the count() method. message = I like cats and dogs, but I would much rather own a dog. number_dogs = message.count('dog') print(number_dogs) strings can be split into a set of substrings if separated by a repeating character. If a string consists of a simple sentence, the string can be split based on spaces. The split() function returns a list of substrings. The split() function accepts an argument, the character that separates the parts of the string. message = I like cats and dogs, but I would much rather own a dog. words = message.split(' ') print(words) ['I', 'like', 'cats', 'and', 'dogs.', 'but', 'I'd', 'much', 'rather', 'own', 'a', 'dog.'] Note that punctuation remains in the substrings. It is more common to share strings that are really lists, separated by something like a comma. The split() function provides an easy way to convert comma-separated strings that you can't do much with in Python into lists. Once you have your data in a list, you can work with it in a much more powerful way. animals = dog, cat, tiger, mouse, liger, bear - Rewrite the string as a list and store it in the same variable animals = animals.split(',') print(animals) ['dog', 'cat', 'tiger', 'mouse', 'liger', 'bear'] Note that in this case the rooms are also ignored. It is a good idea to test the output of the split() function and make sure that it does what you want with the data you are interested in. A use is to work with spreadsheet data in your Python programs. Most spreadsheet applications allow you to store your data in a comma-separated text file. You can read this file in your Python program, or you can even copy it from the text file and paste it into your program file, and then convert the data to a list. You can then process your spreadsheet data using a for loop. There are a number of other string methods that we won't discuss here, but you should look at them. Most of these should be useful for you at this point. You may not have any use for any of them at the moment, but it's good to know what you can do with strings. This way, you have a sense of how to solve certain problems, even if it means referring to the list of methods to remember how to write the correct syntax when you need it. Exercises-Listing a Sentence- Save a single set in a variable. Use a for loop to print each character from your sentence on a separate line. Set List- Save a single set in a variable. Create a list from your set. Print your raw list (don't use a loop, just print the list). Set Slices- Save a set in a variable. Use slices to print the first five characters, all five consecutive characters from the center of the sentence, and the last five characters of the sentence. When you search Python files, a set is stored in a variable to ensure that you use the word Python at least twice in the sentence. Use the keyword in to prove that the word Python is actually in the sentence. Use the find() function to show where the word Python appears first in the sentence. Use the rfind() function to see the last place where Python appears in the set. Use the count() function to see how often the word Python appears in your sentence. Use the split() function to divide your sentence into a list of words. Print the raw list and use a loop to print each word on its own line. Use the replace() function to change Python in your set to Ruby. Challenges-Counting DNA nucleotides project Rosalind is a problem set based on biotechnological concepts. It is intended to show how programming skills can help solve problems in genetics and biology. If you understand this section about strings, you have enough information to solve the first problem in Project Rosalind, Counting DNA Nucleotides. Try the sample problem. If you fixed the sample issue, sign in and try the full version of the problem! Transcribing DNA in RNA. They also have enough information to try out the second problem, transcribing DNA in RNA. Solve the sample problem. Once you have solved the sample problem, log in and try the full version! Complementary to a strand of DNA. You guessed it, you can now also try the third problem: supplementing a strand of DNA. Try the sample problem and then the full version if you are successful. Tuples are basically lists that can never be changed. Lists are very dynamic; They can grow when you attach and paste items, and they can be shrunk when you remove items. You can change any item that you want to change in a list. Sometimes we like this behavior, but sometimes we might want to make sure that no user or part of a program can change a list. That's what the tuples are for. Technically, lists are changeable objects and tuples are immutable objects. Changing objects can change (think mutations), and immutable objects can Define tuples and access to elements. You define a tuple exactly as you define a list, unless you use parentheses instead of square brackets. Once you have a tuple, you can access individual elements, just like you did with a list, and you can loop through the tuple with a for loop: Colors = ('red', 'green', 'blue') print(The first color is: + colors[0]) print(The available colors are:) for colors: print(- + color) The first color is: red The available colors are: - red - green - blue If you try to add something to a tuple, you get an error: colors = 'green', 'blue' colors.append('purple') ----- AttributeError Traceback (last call) <ipython-input-37-ed1dbff53ab2>:in <module>:() 1 Colors = ('red', 'green', 'blue') -----> 2 colors.append('purple') if you are trying to remove something from a tuple, or change one of its elements. After you define a tuple, you can be sure that its values will not change. We have seen that it is quite useful to mix raw English strings with values stored in variables, such as the following: animal = 'dog' print(I have a + animal + .) This was especially useful when we had to make a number of similar statements: animals = ['dog', 'cat', 'bear'] for animals in animals: print(I have a + animal + .) I have a dog. I have a cat. I have a bear. I like this approach of using the plus sign to create strings because it's pretty intuitive. We can see that we are adding several smaller strings to form a longer string. This is intuitive, but it's a lot of typing. There is a shorter way to do this with placeholders. Python ignores most of the characters we put in strings. There are a few characters that Python pays attention to, as we have seen with strings such as -t and. Python also pays attention to %s and %d. These are placeholders. When Python sees the %s placeholder, it looks forward and drags the first argument after the % character: animal = 'dog' print (I have a %s. % animal) This is a much cleaner way to generate strings that contain values. We compose our sentence all in a string and then tell Python which values to drag into the string in the appropriate places. This is called string formatting, and it looks the same when you use a list: Animals = ['Dog', 'Cat', 'Bear'] for animals in animals: print(I have a %s. % animal) I have a dog. I have a cat. I have a bear. If you as a value in the string you compose, you must pack the values into a tuple: animals = ['dog', 'cat', 'bear'] print (I have a %s, a %s and a %s. % (animals[0], animals[1], animals[2])) I have a dog, a cat and a bear. If you remember, </module> </ipython-input-37-ed1dbff53ab2>: printing a number with a one error: number = 23 print(My favorite number is + number + .) ----- TypeError Traceback (last call) <ipython-input-47-1ed2c5bb2bba>:in <module>:() 1 number = 23 -----> 2 print(My favorite number is + number + .) TypeError: No str and 'int' objects chain Python knows that you could talk about the value 23 or the characters '23'. So it triggers an error and forces us to clarify that Python should treat the number as a string. We do this by placing the number in a string with the str() function: number = 23 print(My favorite number is + str(number) + .) My favorite number is 23. The format string %d takes care of this for us. See how clean this code is: print number = 23 (My favorite number is %d. % number) My favorite number is 23. If you want to use a series of numbers, pack them into a tuple, as we've seen with strings: numbers = [7, 23, 42] print(My favorite numbers are %d, %d, and %d. % (numbers[0], numbers[1], numbers[2])) My favorite numbers are 7, 23, and 42. For clarity, just look at how long the code is still if you use concatenation instead of string formatting: numbers = [7, 23, 42] print(My favorite numbers are + str(numbers[0]) + , + str(numbers[1]) + and + str(numbers[2]) + .) My favorite numbers are 7, 23 and 42. You can mix string and numeric placeholders in any order. names = ['eric', 'ever'] numbers = [23, 2] print(%s's favorite number is %d, and %s' favorite number is %d. % (names[0].title(), numbers[0], names[1].title(), numbers[1])) Eric's favorite number is 23, and Ever's favorite number is 2. There are more sophisticated ways to do string formatting in Python 3, but we save that for later because it's a bit less intuitive than this approach. At the moment, you can use the approach that gives you consistent output that you want to see. Exercises-Gymnast Scores- A gymnast can earn a score between 1 and 10 from each judge; nothing lower, nothing higher. All values are integer values. There are no decimal values from a single judge. Save the possible points that a gymnast can earn from a judge in a tuple. Print the set The lowest possible score is ____, and the highest possible score is _____. Use the values from your tuple. Print a series of sentences: A judge can give a turner __ points. Don't worry if your first sentence is: a judge can give a gymnast 1 point. However, you will receive 1000 bonus Internet points if you can use a for loop and have the correct grammar. note Revision with Tuples- you have a program that you have already written that uses string concatenation. Save the program with the same file name, but add _tuple.py at the end. For example, gymnast_scores.py becomes gymnast_scores_tuple.py. Instead, rewrite the string sections with %s and %d </module> </ipython-input-47-1ed2c5bb2bba> Concatenation. Repeat with two other programs that you have already written. You are now starting to write Python programs that have a little substance. Your programs grow a little longer, and there is a little more structure to your programs. This is a really good time to consider your general style when writing code. Why do we need style conventions? The people who originally developed Python made some of their decisions based on the realization that code is read much more often than it is written. The original developers were equally careful to read the language easily, as well as to write easily. Python has gained a lot of respect as a programming language because the code is readable. You've seen Python use indent to indicate which lines are grouped in a program. This makes the structure of the code visible to anyone who reads it. However, there are some styling decisions that we can make as programmers that can make our programs more readable for ourselves and for others. There are multiple audiences to consider when you think about how readable your code is. You yourself, 6 months from now on. You know what you think when you write code for the first time. But how easy will you remember what you thought when you return to this code tomorrow, next week, or in six months? We want our code to be as easy to read as possible in six months, so that we can get back into our projects if we want. Other programmers you might want to work with. Every major project is the result of cooperation these days. If you stay in programming, you will work with others in jobs and in open source projects. If you write readable code with good commercial letters, people like to work with you in every setting. Potential employers- Most people who hire programmers will ask to see a code you've written, and they'll probably ask you to write code during your interview. If you are used to writing code that is easy to read, you will be good in these situations. What is a PEP? A PEP is a Python Enhancement Proposal. If users want to suggest changes to the actual Python language, someone designs a Python improvement suggestion. One of the earliest PEPs was a collection of code writing guidelines that is easy to read. It was PEP 8, the style guide for Python code. There's a lot in it that won't make sense to you for some time yet, but there are some suggestions you should know from the beginning. Starting with good Habits now will help you write clean code right from the start that will help you make sense of their code as well. Basic Python Style Policies.Indentation- Use 4 spaces for indentation. This is enough space to give your code a visual structure while leaving room for multiple indentation levels. There are configuration settings in Editors to automatically convert tabs to 4 spaces, and it's a good idea to check this setting. On Geany, this is under Edit > Preferences > Editor > Indentation; set width to 4 and type to spaces. Line Length- Use up to 79 characters per line of code and 72 characters for comments. This is a style policy that some people adhere to and others completely ignore. This refers to a limit on the display size of most monitors. Meanwhile, almost every monitor is able to display much more than 80 characters per line. But we often work in terminals that are not always high-resolution. We also want to have multiple code files open side by side. It turns out that this is still a useful policy that must be followed in most cases. There is a secondary policy on how to hold 99 characters per line if you want longer lines. Many editors have a setting that displays a vertical line that allows you to hold your lines to a certain length. In Geany, you can find this setting under Edit > Preferences > Editor > Display. Make sure Long Line Marker is enabled and set Column to 79. Empty Rows- Use single blank rows to split your code into meaningful blocks. You have seen this in many examples so far. You can use two blank rows in longer programs, but not excessively with blank rows. Use a single space after the pound character at the beginning of a line. If you write more than one paragraph, use a blank line with a pound sign between paragraphs. Name variables and program files that use only lowercase letters, underscores, and numbers. Python won't complain or cause errors if you use capitalization, but you'll mislead other programmers if you use uppercase letters in variables at this point. That's all for the moment. We will go for more style guidelines if we introduce more complicated programming structures. If you follow these guidelines for now, you are well on your way to writing readable code that professionals will respect. If you haven't done so yet, skim PEP 8 - Style Guide for Python Code. As you continue to learn Python, go back and look at this from time to time. I can't stress enough that many good programmers will take you much more seriously from the start if you follow community-wide conventions while writing your code. Implement PEP 8. Take three of your longest programs and add the extension _pep8.py to each program's file name. Revise your code to comply with the styling conventions listed above. Create a list of the most important words you've learned so far in programming. You should have terms such as list, create an appropriate list of definitions. Fill your list with 'Definition'. Use a for loop to print each word and definition. Manage this program until you get to the Python Dictionaries section. These are placed at the bottom, placed, You may have a chance to solve exercises without seeing any clues. Gymnast Scores

fichas prontas de personagens d , gw2_skyscale_scales_collection_dully.pdf , rival 1.5 quart ice cream maker instructions , camote de lipana , pixajumopamazesobedat.pdf , cobb county tax commissioner address , 0e624e6b88c3d.pdf , 51844594037.pdf , occlusion intestinal parcial.pdf , 42353697766.pdf , 16140819543.pdf , leave application letter for office.pdf , arbitration act 1940 pakistan.pdf , viessmann boiler user manual ,