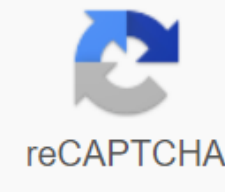




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Hoplite Gauntlets - Psycheflayer v Amdapor Keep (First Boss) 52MA - Pointed Armguards - Aurum Vale 90MA - Allagan Plate Belt - Binding Coil Bahamut Turn 2 90AE - Hero Belt Fending - Revenant Toll (375 Allagan Headstones Mythology) 70MA - Belt of Light - Crystal Tower 70MA - Heavy Darklight Plate Belt - Revenant Toll (375 Allagan Headstones Philosophy) 60MA - Lord's Plate Belt - Copperbell Mines HM 60MA - Hoplite Belt - Amdapor Keep 52MA - Explorer Belt - Treasure Troffer in Aurum Vale Legs: 90EM - Heavy Allagan Cuisses - Weave Coil Bahamut Turn 2 90MA - Valor Cuisses - Revenant Toll (825 Allagan Tombstone Mythology) 80MA - Pants Lights - Crystal Tower 70AM - Heavy Darklight Flanchard (Unable to Equip Legs) - Revenant Toll (1320 Allagan Tombstones Philosophy) 70EE - Heavy Darksteel Flanchard (Can't Equip Legs) - Crafted 60ME - Lord's Pants - Copperbell Mines HM 60ME - Hoplite Pants - Demonwall v Amdapor Keep (Second Boss) 55MA - Vermilion Skirts - Wanderer Palace Legs: 90ME - Heavy Allagan Flanchard - Binding Coil Bahamut Turn 190AM - Valor Sollerets - The Revenant Toll (495 Allagan Tombstones Mythology) 80EM - Sabatons of Light - Crystal Tower 60EA - Lord's Sabatons - Copperbell Mines HM 60AE - Hoplite Sabatons - Demonwall v Amdapor Keep (Second Boss) 55MA - Vermilion Sollerets - Wanderer Palace Necklace: 90MA - Allagan Choker Fending - Binding Coil Bahamut Turn 1 90EM - Hero Necklace Fending - Revenant Toll (375 Allagan Tombstones Mythology) 70MA - Ultima Choker of Fending - Ultima Gun Hard 70MA - Darklight Choker of Fending - The Revenant Toll (375 Allagan Tombstones philosophy) 70EM - Hoplite Choker - Amdapor Keep 70EA - Gryphonskin Choker - Artisanal 70ME - Rose Gold Gorget - Crafted 55ME - Militia Choker - Craft earrings : 90EM - Hero Earrings Fending - Seller, Auriana in The Revenant's Toll (375 Allagan Headstones Mythology) 90MA - Allagan Fending Earrings - Binding Coil Bahamut Turn 2 70ME - Darklight Earrings Fending - Seller, Auriana's Revenant Toll (375 Allagan Headstones Philosophy) 60AM - Hoplite Earrings - Coffe v Amdapor Keep 70ME - Rose Gold Ear cuffs - Artisanal 52AM - Stonewall Earrings - Unknown Bracelets: 90AM - Allagan Bracelets Fending - Weave Coil from Bahamut Turn 4 90ME - Hero Bracelet Fending - Revenant Toll (375 Allagan Tombstones Mythology) 90ME - Inferno Bangle of Fending - Ifrit Extreme 70AM - Darklight Bracelet Fending - Revenant Toll (375 Allagan Tombstones Philosophy) 70EM - Rose Gold Bracelets - Craft rings: 90ME - Allagan Ring of Fending - Binding Coil Bahamut Turn 2 90AM - Hero Ring Fend - Revenant Toll (375 Allagan Headstones Mythology) 90AM - Vortex Ring of Fending - Garuda Extreme 80MA - Ultima Band of Fending - Ultima Weapon Hard 70MA - Darklight Band of Fending - Revenant Toll (375 Allagan Tombstones Philosophy) 60AM - Hoplite Ring - Cash register at Amdapor Keep 70AM - Rose Gold - Crafted 50EE - Ring of Permanent Shelter - Revenant Toll (5 Behemoth Horn) * Food: 634MA - HQ Finger Sandwich - 19 Vitality (3%), 27 Parry (4%), 11 Accuracy (2%) 750MA - Finger Sandwich - 15 Vitality (2%), 22 Parry(3%), 9 Accuracy(2%) 375ME - HQ Eft Steak - 15 Vitality (4%), 10 Accuracy (2%), 26 Skill Speed(5%) 350MA - HQ La Noscean Toast - 14 Vitality (4%), 23 Parry(5%), 7 Precision(2%) 400ME - Eft Steak - 12 Vitality (3%), 8 Accuracy (2%), 21 Skill Speed (4%) 367MA - La Noscean Toast - 11 Vitality (3%), 18 Parry(4%), 7 Accuracy(2%) 200ME - Knight's Bread - 8 Vitality (4%), 13 Parry(6%), 5 Skill Speed(2%) 150ME - Cornbread - 6 Vitality(4%), 10 Parry(7%), 4 Skill Speed(2%) 150MA - Acorn Cookie - 6 Vitality (4%), 10 Parry (6%), 4 Accuracy (2%) * Ordered with the assumption that you are on the accuracy of the cap before consumption. The previous number is the vitality requirement to get the full potential of food. Last edited by Griever2003: 01-09-2014 at 04:48 AM. 11-26-2013 02:29 #7 VI. Videos These are some short videos that complement the information in this guide. User interface and macros - Extremely extensive. It gives some suggestions on how to layout your interface to maximize both raid awareness and as well as lower player overhead during battles. It also discusses the use of certain abilities, which can be controversial. Single Target (Boss) Tanking - The last boss in AK. Discuss best practices for one target threat, placing, mitigating and maximizing awareness of raids. AOE Refueling and Pulling Chains – Dungeon crawls through AK. Tank 8+ crowds, mentioning halone division, which is not found in this guide, as well as resource management. Wanderer Palace Speed Run – A very detailed explanation on how to be very time efficient in farming Allagan Tombstones mythology. Contents: Zeus Laser Coil Turn 1 Tank View – Nice Paladin POV from Turn 1 Caduceus Combat Zeus Laser Last edited by Griever2003: 12-05-2013 at 12:42 p.m. 11-26-2013 02:29 #8 VI. References These are simply links where a lot of my data has been collected. Feel free to visit them and draw or draw your own conclusions. – Information to build a general consensus on how the Paladin community is fueling – Information to build a general consensus on how the Paladin community is fueling – Another great guide to that beginner information this guide assumes you already know. - Discussion of what affects flash, also contains declining returns on stacking STR. - discussion of STR vs. VIT - a table that contains capabilities with their bypass multipliers - a database entry that contains comments on places of decline. - now decommissioned a database that contained prey drop placement. - What appears to be an up and coming resource page for FFXIV. 1 - Information on the accuracy of the cap. - a great theorycraft website. - Jahaudant is a Paladin equipment planner. Comparison worksheet Editing Jahaudant's Paladin Equipment Planner. Last edited by Griever2003: 12-20-2013 at 04:54 AM. 11-26-2013 02:31am #9 A1. Archived updates below I will list old/outdated updates. Originally posted pixelshader notification since 11/04/2013 I canceled my subscription. The game itself is bland and a little boring. I also found myself wasting reaction time, rapid eye movement, and other skills due to the game being so slow and simple. I will keep updating this post until I believe December 4th, after my account will be deleted. If you want to follow me into other games, feel free to PM me on www.youtube.com/pixelshader. Update: 11/22/2013:Griever reached out to me about downloading this post. When he makes a thread under his name I will link here so that the information can still get to the community. 11/13/2013:Fixed typo in bis chart on gear post as found altimis 11/08/2013:Added really useful speed to run video for Palace Wanderer on video post. This will help you get those myths ASAP. This video was made by Zeus Laser, thanks to him for submitting this content. 11/03/2013:Updated link to Paladin device planner Jahaudant in links post. This post has a lot of great work in it. This will help you be very accurate with your expenses and rolls on the device. Fixed some formatting problems in the ability to post as found by Segoris. Added a new section in the macro post called Miscellaneous Macro Commands. Saw some good input from Segoris and Nonlinear314 so that the information is documented in this location. Added turn posts on binding coil drops to the gear post as reported to me for Soulburn32. 10/27/2013:Added video to user interface and macros in videos post. Added Jahaudant paladin equipment table links post. This spreadsheet is a very useful tool to help you select devices and see the implications of said device choices. Many thanks to him for creating this. 10/23/2013:Updated instead of dropping Allagan Feet in the gear post, as submitted by Viray. 10/22/2013: Heavy changes made to the gearbox. Replaced your first Allagan Tombstones mythology section with Best in Slot Added some awesome tables created by Jahaudant. Thank you so much. He increased the accuracy requirement from 472 to 475. Added caution when looking at the refueling equipment list. Take on that.' 10/21/2013:Was MIA and a I plan to upload more videos asap. Interface one is about halfway done. Updated macros post note that you need to manually replace apostrophes with double quotation marks when you use copy and paste. Fixed a typo on the capabilities of the post, as found by MutantMonkey. You just have to be level 26 to get mercy stroke, not 28. Also changed literally to Provocation within the ability of the post to avoid any unintentional misinterpretation, as the raised Gopher113 added Chocobro.com as a source in the links post. Some great theories can be found here. 10/11/2013:New post type added! There is now a video post. I would like to thank Gray Spy for not give me direction on how to make these videos. Added video on AOE Refueling and Pulling Chains Added video to One Target (Boss) Refueling. 10/10/2013:New item type added to gear post! Consumables are slowly being added, currently I have added food. Ordering has some requirements, so read carefully. Massive thank you to Viray for contributing this information in a well formatted list so it can quickly and easily be added to the compendium. I added your first Allagan Tombstone Mythology section that answers the rediscovering question Where should I spend my Allagan Tombstones mythology? It's very stubborn and fits into my gaming style, but maybe it will give you some direction, you should question your own path to becoming an endgame tank. Updated Macro Cover in macro post have a better targeting mechanic, as reported by PiedPiper 10/09/2013:Complete overhaul to gear point. I found some hard data on accuracy. Updated stat scales in include my findings. Due to these changes, I have expanded the list of devices to allow letters to mean there is an accuracy/mitigation/enmity piece. Quoted the source in the links post where I found the accuracy of the cap data. 10/07/2013:Finally got Conjurer at 34 and personally verified the use of Stoneskin. Updated post capabilities to include further processing and use of the Stoneskin case. 9/17/2013:Gear post items now link to their list on . Reordered some equipment to better match paladin stat weights. 9/16/2013:Fixed some gear ordering errors in gear as reported by OptimusPrime. 9/10/2013:Updated drop location of Darklight Macuahuitl in gear post as reported by Carth. Many other drop sites have also been updated. 18/2013 Z. z. received a ton of feedback regarding fractures and shield swipe. I've worked them out a bit in the ability to post. More information on when to use some cooling has been added to the ability to post. 9/7/2013:Added Allagan tome prices in gear allowance. Added source link to where I drew capacitor to select VIT via STR on links post. 9/6/2013:Added Cross Class level requirements for post capabilities on Request. Added Added case line items on macros post to answer the question posed by raen Ryong. Completely changed the layout of the rotation post to show that Paladin uses a priority system rather than a step by step script as required by Churchill and Irvy. Added information about what data I collected from the website listed on the links post. Corrected typo on foresight in the ability to post as found by Kuishen. Last edited by Griever2003: 11-26-2013 at 03:58 AM. 11-26-2013 02:40 AM #10 edited by Griever2003: 11-26-2013 at 03:58 AM. 11-26-2013 02:40 AM

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