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Ragnarok m swordsman leveling guide

loading agi crit lord knight guide Agi crit lord knights is the only build that can go pure agi crit without sacrificing their HP pool, it is because the lord knights are the highest HP pool game, and to this advantage, the Lord Knights can focus on pumping up their damage to the maximum. Stats 70-90 str40-60 agi40-60 vit40-60 luk Vwordsmen Skills10 Sword Mastery10 Bash10 Bash1 Magnum Break9 Increase recuperation5 Taunt5 endure Knight Skills5 Cavalry Combat5 Cavalry Mastery10 One hand Quicken10 Aura Blade10 Endure Lord Knight Skills10 Lord's Aura5 Concentration10 Sword Parry5 Call of Justice 10 Head Crush ignore def +5% & hp recovery speed +10% specify ATK +10 & pdef +40 Lower Limit Upper Limit advanced bag teddy shoes Cards normal attack word mastery aura bladeone hand quickencavalry masteryconcentration • It's good to invest to ignore def EQ in case you can't reach 100 crit bash build lord knights is one job, bash your way to level 99. Bash skill may be the first skill to work, but with the right equipment and cards, Bash can just be as powerful as any third-grade skill, not to mention low skill delay and tons of runes to support it. Stats 80-99 str30-50 vit00-40 dex Fencing Skills10 Sword Mastery10 Bash10 Magnum Break5 increase recuperation7 Mock Knight Skills5 Cavalry Combat5 Ca Mastery5 One hand Quicken10 Aura Blade10 Endure5 Bowling Bash Lord Knight Skills10 Lord's Aura5 Concentration10 Sword Parry5 Call of Justice5 HP Alight ignore def +5% & Madness & Madness & Madness hp recovery speed +10% specify atk +10 & pdef +40 Lower limit Cap Cards ignore defadvanced sword masterybashtauntsword masteryaura bladecavalry masteryconcentration • Use magnum break before use bash • Don't forget to deposit your bongun card• Be careful with your sp pool• Use a hot/hot cup to increase leveling efficiency crush/spiral crush lord knight guide Pierce / Crush lord knight knight knight is one powerhouse when it comes to defeating boss monsters. With the skill of perss that can make x3 hit big monsters. Moreover, the Lord Knights have a lot of attack to increase skills, which makes them hit even harder. All in all, crush the lord knights sit on top of all class when it comes to boss hunting, of course, if equipped with proper :D Stats 80-99 str30-50 vit00-40 dex Fencing Skills10 Bash1 Magnum Break10 Increase recuperation9 Taunt10 endure Knight Skills5 Cavalry Combat5 Cavalry Mastery10 Spear Mastery10 Pierce5 Hear of Steel Lord Knight Skills10 Lord's Aura5 Concentration10 Pierce Pierce Call5 of Justice 5 HP Alight5 Frenzy Ignore Def & +5% & hp recovery speed +10% specify atk +10 & pdef +40 Lower Limit Upper Limit Cards ignore defauntendurepiercespiral pierceSpear MasteryCavalry MasteryTaunt • magnum break before using pierce / spiral crush • Minorous card is your best friend • Use pierce medium and monster large• Use spiral spiral small monsters• Be careful with your sp pool• Use a hot/hot cup to increase levelling efficiency Rune Name Rune Count Rune Description Ignore DEF5Ignore 1% DEF when using sword Normal Attack5Damage fencer normal attacks +3%Def3Gain 1 DEF every 5 AGIMDef3MDEF +10Advance Sword Mastery 10Ignoriorege 1% DEF. If you use sword bash10[Bash] damage +10%Taunt5 Reduce the ATK buff effect [Mock] by -5%Mock range2Skill distance [Mock] +0.5mEndure3Limit blocking amount [Endure] for ([Endure] skill Lv X 0.5) sec. Adjusted amount +0.5 for each rune pointSword Mastery3P.ATK [Sword Mastery] +60% Heart of Steel2[Heart of Steel] SP Consumption -10%Aura Blade3[Aura Blade] gives 5 Extra ATK on levelSword Quicken2[Sword Quicken] SP consumption -10%Speary3P.ATK +8 when using SpearsPierce rangerange] +0.5mCavalry Mastery(Mastership) Damage to small monsters + ([Cavalry Mastery] Lv X 1%)Brandish Spear5Damage against medium-sized enemies [Brandish Oda] +3%Concentration5Gear DEF penalty [Concentration] -7%Lord's Aura2[Lord's Aura] SP consumption -15%Head CrushNess healing resulting bleeding target 15%. Is stack3x (45%) (HP recovery and potions not affected) Head Crush SP2 [Head Crush] SP Consumption -10%Joint Beat6[Joint Beat] Damage +15%Spiral Pierce2Skill Range [Spiral Pierce] 0.5mBerserk CD3[Berserk] Skill CD -7%Berserk FLEE4[Berserk] FLEE PENALTY -12%Rage of Berserk1Learn [Rage of Berserk] Lv.1: Some Cure statuses woes immobilize, Freeze, Stone Curse, Sleep, CD: 40secRage of Berserk I2After using [Rage of Berserk], you get immunity to the same type of status ailments in the next 2sec. +2 duration of each rune pointTension Relax3Learn [Tension Relax] Lv. 1: Relax your muscle and HP recovery rate +100%Spear Boomerang3Learn [Spear Boom]. Throw the spear of the enemy from afar to deal with 100% PMK. Must supply the Spear weapon for use. P.ATK +100% and distance +20% in each rune point Spear Boomerang I2[Oda Bunerang] has a 15% chance of reducing the target speed by 20%. Chance + 15% and speed drop +20% for each rune pointReflect Shield3Other effect [Counter Attack] [Mirror Shield]. Reflect the false loss from the actual loss of {Base value 5 X 10% DEF}. Duration lasts {[Counter Attack] Lv X 2} sec. Base value +5 for each rune pointCounter magic1Reflect 15% Magic Damage, if [Counter Attack] is to reflect ShieldCounter range1Counter 8% Strict P.Damage if [Counter Attack] is Reflective ShieldCharge3Learn [Attack Attack], instantly rush the enemy and deal with 200% P.ATK. Charge distance +1m and damage +50% for each rune pointSeize Opportunity3Obtain [Grab opportunity] skill lv +1 consume [Pursuit] stack deal {Skill Lv X 150% P.Damage} target {LUK affects damage}. Profit 1 [Pursuit] stacks per minute, up to 3 totalPursuit3Normal attack has a 10% chance Until [Pursuit] generation 1 sec {3sec if the attack is critical} In Ragnarok Mobile: Eternal Love, you want to level your character as quickly as possible to become a crazy farming machine, or be powerful enough to take down all enemies of PVP and war emperium. You spend most of your time at Ragnarok M grinding levels, so it's important to plan where the level is effective. In this leveling guide, we list all the best leveling spots in each level, as well as info on the best monsters to grind and their locations. If you have no idea where the level at your current level, or if you feel like your current leveling on the site is changing more slowly, this guide is for you! Note: This is the WIP and we will add more leveling spots soon! Level 1-10 Are the main guests of Prontera South Gate until you work to change. Level 10-20 After your first job change, you can continue doing your way to guests if they give a lot of EXP or grind on the Rockers, Willows and Wormtails. Wormtails are crazy EXP on hp ratio and will give you a really big boost in your leveling. You open the Bulletin Board for guests at level 15. You want to prioritize these Board quests first over red Main Quests! Rocker (Lv 19) 500 HP 0.224 Base EXP /HP 0.178 Working EXP/HP Earth Insect Medium Prontera West Gate Willow (Lv 21) 600 HP 0.205 Base EXP/ HP 0.165 Work EXP/HP Earth Plant Average Prontera West Gate Wormtail (Lv 17) 382 HP 0.576 Base EXP/HP 0.387 Working EXP/HP Earth Plant Medium North Prontera Level 20-30 Levels 20-30, Wormtails are still your best EXP boosters. Their EXP on the HP ratio is just too good to go through even level the gap in penalties. Continue doing the main quests after consuming your endurance. At level 22, you can unlock Monster Resistance Quests, which is another great source of bulk EXP-they give you a 10x exp rate with a limited amount of exp. Make sure to finish two Monster Resistance guests every day. Skeleton (Lv 30) 2,520 HP 0.071 Base EXP/HP 0.056 Work EXP/HP Undead Undead Medium Ghost Ship Wormtail (Lv 17) 382 HP 0.58 Base EXP/HP 0.40 Work EXP EXP / HP Earth Plant Medium North Prontera Rocker (Lv 19) 500 HP 0.224 Base EXP/HP 0.178 Working EXP/HP Earth Insect Medium Prontera West Gate Level 30-40 at levels 30-40 you have most of your essential skills ready. You will be able to start farming a lot of zeny in this range. Steam Goblins is a great source of zeny and coal, a common material that can be sold on the market or used for your upgrades. Working with AoE skills like Wizards, Trapper Hunters and Blacksmiths are effective at killing Steam Goblins easily. At level 30, you can already start catching pets and sending them to Pet Adventure, where you can get valuable loot and gears. Check out our complete guide to Pet Adventure here. Steam Goblin (Lv 39) + Goblins (Lv 35) 6093 HP 0.045 Base EXP / HP 0.026 Working EXP / HP Wind Average Goblin Forest Thara Frog (Lv 31) 2917 HP 0.071 Base EXP /HP 0.045 Work EXP/ HP Water Fish Medium Underwater Cave (Balyan) Skeleton (Lv 29) 25 20 HP 0.071 Base EXP/HP 0.056 Working EXP/HP Undead Undead Medium Ghost Ship Level 40-50 You can still farm Steam Goblins at level 40-50. Menblatt and the Hornets' Mjolnir are great alternatives to the-Menblatt Card drop would be nice to have if you feel happy. The physical attackers, Ants and Gearths in Ant Hell are great as well. At level 40, consider joining the Guild and acquiring the Aesir Monument. Collect Guild Contributions and Gold Medals by doing Guild-related activities and plan your Rune path. Check out the full guide to Rune System here. At level 45, you can start by sending Pets to the Pet Laboratory, where you can get free Base EXP and work exp potions. These potions will help you level up real fast without doing the grinding! Check out the full guide to Pet Labor here. Menblatt (Lv 45) 7,615 HP 0,034 Baasi EXP / HP 0,028 Töö EXP / HP Wind Insect Suur Mount Mjolnir Hornet (Lv 38) 4,568 HP 0,049 Base EXP / HP 0,039 Töö EXP / HP Wind Insect Väike Mount Mjolnir Ants in Ant Hell (Lv 40-47) ~10,000 HP ~0,03 Base EXP / HP 0,02 Töö EXP / HP Maa putukate väike Sipelgas Hell Gearth (Lv 48) 11,756 HP 0,028 Base EXP / HP 0,017 Töö EXP / HP Maa Deemon Väike Sipelgas Hell Steam Goblin (Lv 39) + Goblins (Lv 35) 6,093 HP 0,045 Base EXP / HP 0,026 Töö EXP / HP Wind Demi-Human Medium Mount Mjolnir Level 50-60 tasemel 50-60, lihvimä tolmuisness, Metallar ja Mantis Põhja-Prontera väga kõrge EXP naaseb väga madalal HPs. Saate talu väga tõhusalt sellel kaardil-saate isegi siia jääda kuni umbes Level 85! Many people have agriculture in this area, so just look for a decent place-these mobs usually spawn in groups of 3 certain spots. It can also help with a less populated channel. Dustiness (Lv 62) 12,479 HP 0.066 Base EXP /HP 0.042 Working EXP/HP Wind insects Small North Prontera Metallar (Lv 55) 8,314 HP 0.089 Base EXP / HP 0.05 6 Work EXP/HP Fire Insect Medium North Prontera Mantis (Lv 65) 26,232 HP 0.033 Base EXP/HP 0.021 Working EXP/HP Soil Insect Medium North Prontera Level 60-70 In this range, North Prontera is still a very efficient agriculture spot. You can start banging Eggyras Payon Cave too if they do a good job exp. The Wizards should start with a goal on 1-shot Eggyra kills. (Full guide: How to one Hit Eggyras) Physical striker classes like Lord Knights can go to the Minorous pyramids. Minorous Card is a very valuable item used by MVP hunters. At the time of writing, it will cost almost \$10 million on the stock exchange. Dustiness, Metallar, Mantis (See previous table) North Prontera Minorous (Lv 64) 27,181 HP 0.019 Base EXP/HP 0.008 Work EXP/HP Fire Brute Large Pyramids

2F-3Fyra Egg (Lv 61) 11,216 HP 0.028 Base EXP / HP 0028 Operation / HP Ghost Formless Average Payon Cave 1F Level 70-80 + Level 70-80 range is where leveling slows down a bit. But don't worry, you have a lot of options. Dustiness/ Metaller still provide a decent EXP despite the level of gap EXP penalty. Other options would be mobs Glast Heim Culvert and Glast Heim Outskirts. Since leveling is a bit slow in this range anyway, try to pair your EXP with agriculture with zeny/loot agriculture. Remember, instant kills = more monster kills = faster zeny and loot. Always aim for instant or 2-hit kills over high EXP but slow kills. Dustiness, Metaller, Mantis (See previous table) North Prontera Orr Archer (Lv 71) Orc Warrior (Lv 70) ~ 40,000 HP ~ 0.009 Base EXP / HP ~0.009 Work EXP / HP Earth Demi-Human Medium Orc Villageyra Egg (Lv 61) 11,216 HP 0.028 Base EXP / HP 0028 EXP / HP Ghost Formless Medium Payon Cave 1F Earth Petite (Lv 79) 85,440 HP 0.006 Base EXP / HP 0.004 Work EXP/HP Earth Dragon Medium Glast Heim Outskirts Sky Petite (Lv 76) 84000 HP 0.006 Exp Base EXP / HP 0.004 Working EXP / HP Wind Dragon Medium Heim Outskirts Kobolds (Lv 72-75) ~ 80,000 HP ~0.006 Base EXP/ HP ~0.004 Working EXP/HP (Element Varies) Demi-Human Medium Kordt Forest Sting (Lv 87) 65000 HP 0.0.0.0.004 Working EXP/ HP (Element Varies) forest sting (Lv 87) 65000 HP 0.0.0.0.008 Base EXP / HP 0.006 Work EXP/HP Land Formless Medium Glast Heim Culvert Anolian (Lv 89) 81000 HP 0.007 Base EXP / HP 0.005 Working EXP / HP Water Medium Glast Heim Culvert Level 80-90 + Punks and Orc Ladies at the Tower are mobs that provide a decent EXP on hp ratio in this range. To maximize the efficiency of your agriculture, remember to use the right elements, gears and maps. For turn undead high priests, you want to target the Black Witches and the Dark Priests. Punk (Lv 98) 52,799 HP 0.025 Base EXP/HP 0.015 Work EXP/HP Wind Plant Small Clock Tower 1F Sting (Lv 87) 65,000 HP 0.008 Base EXP/HP 0.006 Working EXP/HP Earth Shapeless Medium Gla Heim CulVertianolian (Lv 89) 81000 HP 0.007 Base EXP /HP 0.005 Working EXP/HP Water Fish Medium Glast Heim Culvert Orc Lady (Lv 109) 50056 HP 0.029 Base EXP/ HP 0.018 Operation EXP/HP Land Demi Human-Medium Clock Tower B1 Alarm (Lv 101) 12.2288 HP 0.012 Base EXP /HP 0.007 Working EXP/HP Neutral Shapeless Mid-Clock Tower 2F Black Witch (Lv 100) 80.368 HP 0.017 Base EXP/ HP 0.0.01 Work EXP/HP Undead Undead Medium Clock Tower 1F Dark Priest (Lv 90) 75000 HP 0.008 Base EXP/HP 0.005 EXP Work / HP Undead Demon Medium Glast Heim Churchyard 1-2F Level 90-100+ Level 90-100 , you can stay at EA Factory 1F. Most of the mobs here are about Level 100+. They also drop an item called Edelweiss, which is used to buy valuable, rare items from the Greedy Shop. You can call Greedy Shop by killing Myst Cases in the lower left corner. Check out the full guide to Greedy Shop here. Myst Case (Lv 10,8544 HP 0,018 Base EXP / HP 0,011 Töö EXP / HP Neutraalne Formless Keskmise Toy Factory 1F Cruiser (Lv 111) 111) HP 0.024 Base EXP/HP 0.01 Work EXP/HP Neutral Formless Medium Toy Factory 1F Cookie (Lv 108) 89,893 HP 0.022 Base EXP/HP 0.013 Operation EXP/HP Neutral Demi-Human Small Toy Factory 1F Zipper Bear (LV 11 3) 104,574 HP 0.022 Base EXP/HP 0.011 Work EXP/HP Shadow Brute Medium Toy Factory 1F Conclusion leveling effectively Ragnarok M: Eternal Love is easy, you just need to find mobs high EXP on hp ratio and use the right elements and gears. Don't Forget Your Lightning Chains, Stat Dishes and Cooked Foods! What is your favorite leveling spot and monsters farm? Comment on them below! Good grinding! Grinding!

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