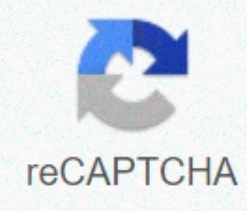




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Are you saying you want to mod Skyrim? Very good! That's what my guides are here for. I want to help you turn your game from this ... To this. But at the same time, I don't plan to guide you through the entire process step by step. No. I'm going to teach a man how to fish. Unlike other guides out there who hold your hand and treat you like a child through every minute's decision, this will focus on turning you into an intelligent and well-informed modder. Interested? Top! Keep your eyes open. Okay first, I'm going to tell you something and I want you to off your damn to accept it. Reviewing Skyrim with mods, or any Bethesda titles for that matter, is a sloppy, messy and arduous process. There are no shortcuts to sitting down, learning how to use the tools, reading mod descriptions, searching forums and troubleshooting mod conflicts on their own. You will find issues, bugs and problems and they will make you frustrated but this is all part of the modding experience. If this doesn't sound like something you want to deal with or face, it may be best to just stick to some mods or none at all. Misleading Type of videos I know you have seen the videos online titled something like Skyrim 2018 last order over 300 mods or Insanely modded skyrim AMAZING graphics, maybe one of them has even caused you to seek out this video. These videos are nice and I don't mind them but I want you to take a moment and think about what kind of mods they used. Were they purely graphic? Just because a game looks good doesn't mean it plays well. Were there gameplay mods as well? Even so, that doesn't mean the experience was balanced. Did the film look stable? Sure, it can be stable for 5 minutes but what in 5 hours? Also keep in mind that the longer you play a character the more bugs and issues will surface, becoming apparent. I'm sure you'll get the picture now. But Good Last Orders Do Exist Here's the Good New Thing, it's quite possible to make a 99% stable game with hundreds of mods that both look amazing and play well. Although it will require a lot of time and effort on your part. If you expected to woop this out this week or even one day you will be very disappointed. If you don't copy someone else's load order, something like this takes months of work for experienced modders. So I suggest you keep your expectations in check. I assure you, however, that a massive, stable and reworked loading order is a matter of great beauty. Something you'll be proud of. Twice that, if it's one you've poured months of tears, anger and frustration in. Unless you're someone who's looking to massively overhaul their game, don't be put off. There will still be many videos that you will find useful as I will go over all the basics. Enough lecturing though, let's get into the what you will need to start modding. Legitimate SSE, You need it If you missed it in the title, my guides are all for the Special Edition version of the game. I truly believe that the Special Edition is the most stable and well optimized version, based on my own modding experience and research on the issue. Not by much, but every little bit helps right? This is because of its 64 bit nature and how memory allocation works. The details of it are way out of scope this video so I won't go into this. What you need to know is that during gameplay, Special Edition, sometimes has higher FPS but more importantly is that in any case the game's FPS is more stable so you see less drastic changes from place to place. This is something that plagues the old Legendary Edition pretty much actually. Obviously this must also be a legitimate version of the game. This is required for some important mods to work properly. The source you bought the game from really shouldn't matter. As long as you can install and reinstall freely, you should be fine. I will use the steam version as this is where I bought my copy. My guides are NOT for Consoles For clarity, I say this, my guides are not for console users. Modding is very different on these platforms. It is much more limited because Script Extender is not available there. Don't worry if you don't know what it is, we'll talk about it in the future. Basically if you're on consoles, a lot of this won't apply to you and I won't be able to help you with problems. Hardware Let's finally talk about hardware. This is ultimately going to be the deciding factor in how much you can mod your game. If you're running a 10 year old potato rig or laptop, you definitely won't be able to review your game to the extent you see. My guides will use Windows 10 OS as that's what I'm running. That's also what many others run, so it works for me. You can try the others but I don't know if they will have any specific questions or limitations. So you're on your own there. Graphics card As long as you have an Nvidia GTX 1070 GPU or equivalent, you should be able just about to maximize your graphics. If you have enough VRAM. I my GPU has 8 GB which is just the right amount. But if you also want to record smooth images, you need something beefier. Processor Your CPU power is also important, Skyrim might as well not support multithreading so single core clock speeds are your friend here. This won't affect the graphics you will be able to crank out, unless of course your CPU bottlenecks your GPU, but it will limit how many gameplay mods you will be able to handle. This is because these mods often rely heavily on scripts managed by this component. If you overload your CPU with these, you will delays and FPS slowdown. As long as you have an i7 within the last 3 generations or so you should be golden. Older CPUs or i5s will cut it too, just expect to be a little more limited when it comes to installing said mods. Overclocking also couldn't hurt your performance so be sure to do it if you can. The same goes for the GPU. Storage For Storage, I loud, very encourage you to have a separate SSD for your games. I like to have a separate SSD for modded games all together as they can take up an incredible amount of storage but this is not necessary. If you want to max out your game, expect to need 200GB if not more as we will use Mod Organizer. Trust me, you want an SSD to help cut down on your in-game load times as these can get quite long with many mods installed. You might be able to pull through with a hard drive but I really don't recommend it. You don't need a fancy NVME SSD, the usual SATA ones work just fine but if you have one of the former, I can't see how it would hurt your performance anyone. Concluding Wisdom With it out of the way, I leave you with these closing words: the journey of a thousand miles begins with just one step. Throughout your modding journey you will encounter uphill descents and many scores in between. You will be frustrated and there will be times you want to give up. But relax, take a break and do your research. Rome was not built overnight. The solution is out there somewhere but it may require you to make sacrifices–be it to your cargo order or time. There are also many amazing modders and writers out there who will be more than willing to help you with your question, the comments sections of my videos are no exception. Just remember though that in most cases, the best thing we can do is guide you. We can't know all the details of your mods and cargo orders, that responsibility lies with you. Happy modding, I hope to see you in my future videos and hopefully when all is said and done you will realize, just like myself and many others, why Skyrim Modding Scene and Community is one of the most amazing events in the history of games. Left: Vanilla Game FolderRight: Modded Game Folder What you see now is something really amazing. You are witness to an all vanilla Skyrim Special Edition game. It's wonderful. Clean, organized and most importantly stable. Think of this as your healthy newborn baby—one that you will be able to mold and shape as you please. For comparison, this is my heavily modded game folder. Ugly right? I know, I know. Unfortunately, we will not be able to preserve the narrow nature of this folder completely but we will do the best we can to keep it as clean and untouched as possible. One thing I want you to see, however, is that, if we open up both (by the way, that's where all the data needed for your game to work is is we see that there is not too much discrepancy between the two. Ideally, with Mod Organizer, the mod management tool we will use for our game, these folders should look identical. Clean and untouched. I have some other files in here because I play with creation kit and other mod development tools in your wondering. These aren't important at the moment. Why This is important I show you this because chances are you probably have already installed mods on your game. Was it manual, ie to put files in this folder by hand, by steam, or possibly even another mod management tool. Regardless of which of these methods you used, additional files have still been placed in this folder. And these files can cause problems for us later down the road if we don't restore the game back to it's a vanilla state. If the game is vanilla before we mod it, we won't have any problems unaccounted for later down the road. Install sites This PC Alright so now that you understand why we need to reinstall our game cleanly. Now let's talk about where we want to install our game. Let's open up the file explorer and head to this PC. As you can see, I have four devices on my computer: C, D, E, and F. Yours will definitely be different than mine. What you will definitely see-through is a C drive. Local disk C. We'll open it there. This is the drive where your operating system is installed and also one that we want to try to avoid installing SSE to. Installing SSE here can cause administrator and permission issues with some mods. Your best bet is to have a separate SSD from your C drive for your modded games. Hard drives can have ridiculously long loading times with lots of mods so you want to avoid them. If for some reason you don't have any other devices or C is the only SSD you will need to install your game here. When you do this, DO NOT install Skyrim in the Program Files or Program Files folders (x86). This will almost certainly lead to previous questions. The problem is that by default Steam automatically installs games to the Program Files folder. Because of this, we will need to uninstall and reinstall the Skyrim Special Edition to a more suitable location. I honestly suggest moving all the games from there and just install Steam on your C root directory but it's a little advice outside of this guide. Folder structure If you have a separate drive that you want to devote to modded titles, I suggest creating a folder inside it for modding tools and a library folder for your games as you see here. But it's up to you. You will need a place to store your modding utility yet so definitely make a folder for this. Save Directory Save Directory The other important directory to note is your Saves folder located in C, Users, YourUserName, Documents, My Games, Skyrim Special Edition. Also included are two files called called and SkyrimPrefs.ini. This is where your Game Settings are stored. If you don't see .ini end, it's because you don't have file name extensions turned on. Here's how to turn on the hit view and check file extensions. Seeing these is very important for modding as I suggest keeping them possible. Basically, they just tell you what kind of file you're looking at. Anyway, you want to remove everything in here manually like that. If you want to backup your saves you can but there are no guarantees they will work with a completely different mod load order. Non-Steam users If you do not use Steam this is probably so much of this guide that you will find help as I will go into the installation details for it further. Just remember to uninstall SSE using your game DRM and reinstall it to one of the sites listed. After uninstalling it is a good idea to go back to the folder it was located and make sure that there is nothing left as usually only the vanilla game files will be uninstalled. Remove what's left, and then reinstall. Run Skyrim and go to the main menu to recreate the ini files previously discussed. After that, stop and you will be all set up with a clean game. Steam For those of you interested in the Steam details, let's start. The first thing we want to do is tell steam the site we want to install our game as well. Open up steam and in the upper left click steam and open up the settings. Go to downloads and hit Steam Library Folders. If your preferred location is already in this list, you can skip this next part. Add to Library Folder. Select the device you want to install to –for me to my separate D drive SSD. Navigate to the location you want to install to here. I'll follow my previous advice and just put it in my root directory that is already opened. Once again, remember that if you install to C DO NOT install in any of the Program Files folders. Add to Library Folder. I like to name my SteamLibrary but if you only use it for modded games you can name it ModdedGames or something about this. Just remember its name and place as you will often need to visit it. Click Ok. And you're good to go. I'm going to cancel because I already have it. Manual Reversion Next up we want to uninstall our previously installed games. If you have slow internet connection or just want to save time when reinstalling, you can always navigate to your old Skyrim data directory, copy these main access files and paste them into a newly created data folder in the new Skyrim Special Edition site you plan to install to. This is for more advanced users so I won't go into it further. Just know that manually restoring Skyrim to Vanilla is always an option as long as you know which files to keep. Steam Install As for by us, we open up Steam. Find special edition, right-click and and Let's go back to the old install path and delete the Skyrim Special Edition folder if it still exists. Just to make sure it's all gone. By default, its catalog C, application files, steam, steamapps are common. After that, go back to steam and reinstall. You can create shortcuts if you want but if you follow my guides you don't need them so leave them unchecked. Choose the installation site we just created or one you had from earlier. To repeat, once again, NOT one in Program Files. Hit next, Approve to EULA, wait for Steam to locate the space and finish required. Let's run the game When the download is complete, run the game from Steam. Let it detect your hardware. It should detect Ultra if you have any kind of remotely decent hardware. If it messes this up for some reason though and you know your hardware is adequate, open up options and choose ultra yourself. Hit ok and play. By the time we get to the main menu, the game should have generated the appropriate files and we can end up. Top! You're done! Congratulations! You now have a Special Edition that is so fresh and so clean, clean. You're also ready to start modding. If you want to keep it clean, keep following my guides where we'll use Mod Organizer. Organizer.

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