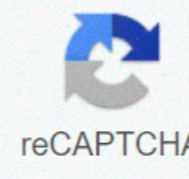




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Super mario kart rom not working

Author's Topic: Super Mario Kart doesn't work (Read 2837 times) 0 Members and 1 Guest are watching this topic. Author's Topic: Super Mario Kart does not work (Read 2838 times) 0 Members and 2 Guests are watching this topic. OK I downloaded Dolphin, Extract, and tried to run my Mario Cart Wii ISO. It loads the first two screens, and then I get this error: The file cannot be used because it is corrupted. Delete the file and create a new one? I don't think the file is corrupted and I recombined the disk into an ISO just to be sure. I use Daemon Tools (light edition) if it counts. I'm running AMD 64 Triple Core, Vista, 3GB of RAM, and a 9800gt of XFX so specs aren't the problem. I even ran the one made for Mario Kart and it doesn't work either, so I don't know what I'm doing wrong thanks to any help you can have... You need to save the file for MK Wii YouTube channel Xfire (06-03-2009, 06:24 AM)nosound97 Written: You need to save the file for MK Wii I have it, but I do not know where to put it Just the right click on Mario Kart Wii in the game list, click to open the folder and just put save here YouTube channel Xfire 06-03-2009, 06:58 AM (This post was last amended: 06-03-2009, 08:35 AM by therhino.) #5 (06-03-2009, 06:47 AM)nosound97 Writes: Just click on Mario Kart Wii in the game list, click on the open recording folder and just put record here thanks rock guy! 1 EDIT: OK now I get to where you are about to race and it crashes EDIT 2.0: Now it goes into the game, but I don't see much at all, it's all flashy, I guess I can deal with it if EDIT: 3.0 Final: It works!!! A little big on the shift, but whatever it is like playing it on the Wii, I have the same problem, someone points me where I could download this record state and the name of the folder (for mario kart saves) AMD 64 Triple Core 8400 with 3GB of ram and an XFX 9800gt Watch 79 Star 1.1k Fork 254 You can't perform this action at this time. You logged in with another tab or window. Recharge to update your session. You logged into another tab or window. Recharge to update your session. We use optional third-party analytics cookies to understand how you use GitHub.com so we can build better products. For find out more. We use optional third-party analytics cookies to understand how you use GitHub.com so we can build better products. You can always update your selection by clicking Cookie Preferences at the bottom of the page. For more information, see our Privacy Statement. We use essential cookies to perform essential functions of the website, for example, they are used to connect you. Read more Always active We use analytical cookies to understand how you use our websites so we can make them for example, they are used to collect information about the pages you visit and the number of clicks you need to complete a task. Read more Subject author: Mario Kart SNES does not work on SD2SNES?? (Read 17074 times) 0 Members and 1 Guest are under review of this topic. Watch 79 Star 1.1k Fork 254 You can't do this action yet. You logged in with another tab or window. Recharge to update your session. You logged into another tab or window. Recharge to update your session. We use optional third-party analytics cookies to understand how you use GitHub.com so we can build better products. Find out more. We use optional third-party analytics cookies to understand how you use GitHub.com so we can build better products. You can always update your selection by clicking Cookie Preferences at the bottom of the page. For more information, see our Privacy Statement. We use essential cookies to perform essential functions of the website, for example, they are used to connect you. Learn more Always active We use analytical cookies to understand how you use our websites so that we can improve them, for example, they are used to collect information about the pages you visit and how many clicks you need to accomplish a task. Learn more When I try to load Super Mario Kart it stops at the Nintendo logo. Has anyone found a way? I tried some googling which led me to download dsp1b.rom and put it in the SMK ROM folder, but it still doesn't work with Higan. It seems to work with ZSNES, but I'd like to make it work with Higan if possible. Higen only likes sfc files. I haven't touched emulators in a very long time. But what I don't remember about Higan (wasn't it called Bsnes at one point?) without looking on Google right now is that he had different versions for compatibility or speed, I think, something like 2 or 3 versions. Besides it had I think a 32 and 64 bit variant of each of these versions. Have you tried them all? (I guess you did so). I haven't touched emulators in a very long time. But what I don't remember about Higan (wasn't it called Bsnes at one point?) without looking on Google right now is that he had different versions for compatibility or speed, I think, something like 2 or 3 versions. Besides it had I think a 32 and 64 bit variant of each of these versions. Have you tried them all? (I assume you have Yes). There are Super Mario Kart (USA) Super Mario Kart (USA) (Hack by d4s v1.1 (Mario Kart R) Super Mario Kart (USA) (Hack by Ok Impala v1.0) (Super Mario Kart - The Impala Battles) (Custom Battle Tracks) Super Mario Kart (USA) (Hack by sYs v20090206) (Custom Tracks - NewwA) It's all 4 on emuparadise, I just had the first Page 2 Hi! I've been getting into the RTS genre and I'm trying to find a specific game (I'm not sure if it even exists) anyway I was playing in the age of mythology and I love it except for one thing! the whole game is is Play tricks and I want to grow my oyau and explore and take over the land. Basically, everything in the game is fine, except for the fact that everything you worked for, does matter in a few minutes cause the game would have ended. I'm trying to find an RTS game that's medivaly-ish (or at least humans and not just flying spaceships) that requires collecting resources like much of it, and growing kingdom that you can go back to. Is there such a thing? Looks like what you want is a 4X game like Civilization. Looks like what you want is a 4X game like Civilization. The game looks like fun, but it's not what I had in mind, civilization is more of a game based on the round and I don't see the resource-gathering aspect, I'm looking for a game, I can drop hours in farming and growing up. I'll definitely check out the game though. Ps: If possible, I'm trying for her not to be very advanced as in planes and tanks, that's why I'm not in the whole Space battles and all that. Last edition: Jul 23, 2015 The game looks like fun, but that's not what I had in mind, Civilization is more of a game based on the turn and I do not see the aspect of collecting resources, I'm looking for a game that I can drop hours in agriculture and growing up. I'll definitely check out the game though. Ps: If possible, I'm trying for her not to be very advanced as in planes and tanks, that's why I'm not in the whole Space battles and all that. Civilization is a very different type of game from an RTS. RTS games are really more about tactics than strategy, 4X games are more strategy than tactics. Civ is based on the tour, and there is a kind of collection of resources. Your civilization needs resources to build things. By if you want to have cavalry, you will need to locate, secure, and integrate into your land of civilization that has the horse resource on it, or if you are more social, you can try trading other civilizations for your resources (but beware that they could take it away from you at any time!) I think there are 4X like games that are more like what you're looking for, but I'm afraid I don't know which ones. I'm sure someone here can help. Rise of is great. RTS game, but with a card that has bonus cards to play. So a mixture of risk and Starcraft. Page 3 I like Diablo III however battlenet disconnection errors have gone from being a PITA to a PITFA. They really destroy my enjoyment of the game. Does anyone else get Battlenet connection errors or is it just me? I've been solid for Hearthstone. I don't remember the last time I had DC'ed from a Blizzard game. And I play Diablo 3, SC2, HoS, and HS. Do you play on a wireless network? If so, switched to cable and watch your gaming experience get a little better. It's most likely just you. Check ports, add necessary exceptions, etc. I haven't played in a while, but remember to have some problems with diablo 3 connectivity. I'll say this, Blizzard has some problems with some computers for some reason. I know this because my main computer has this problem. I have about 6 computers in the house on the same network, but only my main one ever has disconnection problems. I reloaded from striped windows and drivers on each machine several times. Changed tons of miscellaneous equipment. The only machine that sucks with Blizzard is my main and the only thing I can think of is that Blizzard doesn't like the nic or the motherboard for my main PC. I can play any other game with my main PC online for hours on end. No DC problems. But when it comes to Blizzard games it's a crap shoot. Some nights I can play with zero disconnection. Some nights it's every 5 minutes. It's annoying because I can be running hearthstone from 3 or 4 different machines and only the main one disconnects. Believe me, I've tested this in every way imaginable there. Which include: Take all computers to a friends house for the same results. Cool window installations that include vista, 7, 8, and 8.1 to try them all. Different versions of all the drivers available for my hardware. Hardware changes to include memory, cpu, psu, and hard drives (only constant thing is my p67 pro fatality advice on my main PC) Different routers and network configurations as well. Wired and wireless connections included. So the fact is not to hit your head as I tried to understand. Also, don't rely on Blizzard because they don't care. Hopefully you don't have the same p67 motherboard and or nic edge i have. I'll say this, Blizzard has some problems with some computers for some reason. I know this because my main computer has this problem. I have about 6 computers in the house on the same but only my principal ever has disconnection problems. I reloaded from striped windows and drivers on each machine several times. Changed tons of miscellaneous equipment. The only machine that sucks with Blizzard is my main and the only thing I can think of is that Blizzard doesn't like the nic or the motherboard for my main PC. I can play any other game with pc main online for hours. No DC problems. But when it comes to Blizzard games it's a crap shoot. Some nights I can play with zero disconnection. Some nights it's every 5 minutes. It's annoying because I can be running hearthstone from 3 or 4 different machines and only the main one disconnects. Believe me, I've tested this in every way imaginable there. Which include: Take all computers to a friends house for the same results. Cool window installations that include vista, 7, 8, and 8.1 to try them all. Different versions of all the drivers available for my hardware. Hardware changes to include memory, cpu, psu, and hard drives (only constant thing is my p67 pro fatality advice on my main PC) Different routers and network configurations as well. Wired and wireless connections included. So the fact is not to hit your head as I tried to understand. Also, don't rely on Blizzard because they don't care. Hopefully you don't have the same p67 motherboard and or nic edge i have. if you're sure of your ethernet on board, why not get a pcie card installed or something? See if this corrects it... especially if you have 6 pcs total if you are certain of your ethernet on board, why not get a pcie card installed or something? See if this corrects it... especially if you have 6 total pcs tried that, still didn't work as I said did wireless and wired. Should have said it's the mobo, but could be on board is somehow interfering through driver problems that I can't identify. It could be this particular motherboard and the way it handles packages. I can't think of anything else that it could be. I think it is Battle.net. Although it usually works well, the last few days I've had problems while starting hot matches.... It will start charging, but sometimes Battle.net times. I don't get outright disconnections though. I had zero problems with the launch of WoW. It could be that the problems are mainly with multiplayer servers and not the main service Battle.net itself. Page 4 Surprised that there wasn't a thread for this already. It seems that it is the best seller on Steam since it came out. I saw it and thought rocket propelled cars playing football ... Oh, really? But it's nasty fun, just the right mix of chaos and skill in an arcade game. So I would definitely recommend people check it out. Official trailer multiplayer with PC and PS4 network players. Someone on Ars has been raving about it for a while, and sounds interesting, but at the same time I'm not quite sure. I'll try, but I don't want to shell out \$20 to try it, so hopefully it will have a free weekend or a demo or something. Are all cars the same? Or do they have unique abilities/stats (as some are faster, some can fly through the air, others are heavier so they can ram others and send them flying and or throwing the ball harder)? Je Je there is customization that is purely cosmetic (hats) but did not know if the cars are all the same quite visually different. In fact, I wanted to make a game that would be similar to that (but actually even simpler, the idea is how we used to play Halo 1 multiplayer when the Warthogs were indestructible, didn't really have a purpose system). I just bought it tonight and put 3 hours in it. It's even better than I thought, yes, this game is a lot of fun. Are all cars the same? Or do they have unique abilities/stats (as some are faster, some can fly through the air, others are heavier so they can ram others and send them flying and or throwing the ball harder)? I know there is customization that is purely cosmetic (hats) but didn't know if the cars are all the same quite visually different. The cars all work the same way, they are only visually different. The cars all work the same way, they are only visually different. Ah, okay. Any idea if they intend to add to the game or is in a state mostly finished? Looks like there are a lot of ways they could add depth and that's my biggest problem now is that it seems like a very simple game for \$20. It's not for say it can't be fun. I like a lot of simple games. Oh also did they get the stuff online worked? One of the Ars articles mentioned the online was pretty much downright broken on release. Is it worth buying an XBOX 360 controller for this game? Or does the keyboard-mouse combo work just fine? My son played this game. I'm trying to get my act, but so far I've resisted. Ah, okay. Any idea if they intend to add to the game or is in a state mostly finished? Looks like there are a lot of ways they could add depth and that's my biggest problem now is that it seems like a very simple game for \$20. It's not for say it can't be fun. I like a lot of simple games. Oh also did they get the stuff online worked? One of the Ars articles mentioned the online was pretty much downright broken on release. Cars have different typing boxes, but otherwise perform the same thing. They will be adding cards and other dlc to it in the near future, although they have repeatedly stated nothing will be an ide u, so expect mainly cosmetic changes and cars in the future. However, they said the new cards will be free. Currently there is a large patch in the works, some dlc come out (I know there is a new car, dunno whether a new card will do it or not). Devs have been quite communicative on Twitter and other media. The server stuff has been working for a while now, although they are still working on it. The initial load clearly overwhelmed them, but they also had rather unfortunate database problems at the same time. It took them a few days, but it was fine for me for a while now. I played in beta and it worked very well, so they had it down then, but the numbers apparently far exceeded estimate and it would be nice if ars changes their article to reflect this (by the time the review came out the big problems had already been resolved). I actually play this on PS4 as it was a free game of the month, and would consider a pretty necessary controller for this game (as with most driving games). It's a great game that is a lot of fun, plus a pretty good party game! Also, it seems to capture all kinds of people, players and non-players (gf likes). Is it worth buying an XBOX 360 controller for this game? Or does the keyboard-mouse combo work just fine? Need analog for angles. That's fine as long as you don't really mind where the ball goes I play with KB/M pretty well, but I want to give the controller a try this weekend. Page 5 Cheaper this was by a bit at Green Man Gaming (use their 20% discount coupon). Steam version. Last edition: Jul 15, 2015 Thanks. Started playing this to my parents on the PS4 and was pretty fun. Thanks for the deal. Definitely is worth the \$4. Looks like they changed it to 14.99 Edit: NM, looked the wrong. Buying games for sale is worse than crack. I think it's time to admit that I have a problem. I'll do it right after I check tomorrow's offers: who'st: The first game is \$14.99, that's the sequel. Not as good as the first one, but a great sequel. Awesome! I just got it! Thank you OPI! The New Order was much, much better, but it's still a hot deal. I missed it the first time, but it's back as a recall sale. I just got New Order for \$12 after using the 20% coupon code: ENCORE-ENCORE Site is getting hammered it's slow like molasses. Really fun expansion and the game.... This game has not yet run on my system. Apparently, a lot of people have similar problems. A few questions; 1. As a Canadian resident, do I have to pay taxes? 2. Is there a way not to sign up for an account and receive the code only on my email? 3. How safe and secure are they compared to Steam? Im from the US, so I can't answer the tax question, but I've been using GMG for years now without problems and have always received my keys instantly via email. However, you will need to have an account to receive and use their promo codes. All keys (Steam, Origin, etc.) purchased from GMG are unlocked through their respective sources and are clearly marked on the GMG web. I like it for 4 dollars. Works well on my system. Well, dumming the res to 1280x1024 allows it to operate, any higher and crash on the desktop. I enjoyed the Old Blood, but never had time to buy New Order, so I guess im getting to play them in the right sequence. Yup even here ... and thank you for that coupon code. Really wanted to play New Order after having Old Blood on sale on Steam (realizing OB was the prequel that made for a pleasant surprise.) Seems alive a good than from now on? I just ordered - \$4.00 in total. Thanks for the OP heads-up! Opi!

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