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Infamous festival of blood trophies

After finishing the game and watching the final cutscene, you will once again appear in New Marrais on the night where Bloody Mary was revived. At this point you have to unlock your power and to do so, you have to complete 20 UGC missions (which are opened after finishing the game). Infamous: Blood Festival is not a really tough game, although it can be hard at the very beginning. Here are some general tips for your playthrough of the game:Use kinetic pulses (+) whenever you drown yourself. It's great for pushing vampires out of you; Give time to think of you and even kill them if you throw them out of a building. The ability to swarm shadows () allows you to fly for short periods of time and is best used as a quick escape to improve yourself with blood or electricity. Alternatively, once updated, you can use it instantly to endanger any vampire and launch a powerful attack against Firstborns.Use shock grenades (+) carefully; Vampires can move as fast as you do and given that you can't upgrade your battery core, you may end up wasting too much power trying to kill an enemy. Firstborns can push you with your screams so you can finally blow up thanks to your grenade. It's best to use rockets (+) while vampires are distracted or unaware of your presence, because as mentioned earlier, Firstborns and Harpies (female vampires) can be as distant as you are, and rockets are relatively slow. Fangs For PlayingDefeat Bloody Mary. The 67.67% Common Story Unmissable game's ultimate boss, Mary Bloody, has to face off in the catacombs while Zakeh prepares white phosphorus bombs to crumble the catacoms. You basically have to keep the line: there are dozens of vampires trying to kill you and sometimes your bloody Mary seems to stop you from preventing her from escaping. Luckily, at this point you have already upgraded the shadow of the swarm so you can easily fly from vampire to vampire one hit kill them. There is also water in some parts of the room you have to protect so you can use that to your advantage. Remember to always keep an eye on Zeke and ensure your survival. Apart from that, blow up the vampires and stay away from Mary when she paralyzes you for a few seconds if you attack her after the final job begins, the award will be the Pope. Blood addict Calcutta has all the canopy jars and maximums of your blood meter. There are 54.61% common collecting canoe jars filled with blood that automatically refill their corruption meters (a little heart on the left side of the battery core) and a total of 100. After finding out more of them, your corruption meter will get bigger, which means you can save more blood than before. To make things easier for you, upgrade the vampire sense by reading 5 of Mary's teachings (see Digest bleeding to learn more about this) as you'll be able to see you get the closest jug in Area. Note: There are three canoeic jars that don't appear on your radar because they're in catacombs. If you are level, you have to go down there and get them to the necessary 100. The bleeding digester discovers all the teachings of Mary 49.34% unusually collecting the teachings of Mary Glyph (similar to those in an assassin's creed) that can only be detected by her vampire sense. Near Glyph that is self-taught, there will be a few others you will lead to it. You just need to follow them and scan the final one (keep pressed while ahead of it) to discover a teaching. After discovering 5 of them you will get an advanced vampire sense that is necessary to find any other teaching and any canopy jars (see Blood Addict for more information). Credit to RayneKisaragi for the video. Counting the Drra-Cole-Unlock all powers. 36.17% unusual there are a total of 8 upgrade powers, to open them you have to do the following: stock 20 vampires to get punch blast (+) stock 40 vampires to gain the ability to share shadows (press and face blood Vampires) stock 60 vampires to get sticky grenades (+) Stake 80 vampires to get the Tripwire Rockets (+) Stake 10 Firstborn Vampires to get the Magnum Bolt (+) Read 5 of Bloody Mary's teachings to get the Enhanced Vampire Sense () Finish 5 UGC Mission to get sticky rocket(+) end 10 UGC missions to get cluster grenades (+) after unlocking all this power, you will earn a bonus. Steakhouse was born the first 20 secret vampires. 65.77% of first-born vampires share giant bat-like creatures than can only while they are disguised as normal humans. To find them, you must use your vampire sense () to scan every civilian you come across. If the person in question is born a vampire first, then push near them. As pictured below, Firstborns does not appear to have a circulatory system. Credit to the infamous wiki for the image. Blood BankCollect half of the Canopic Jars. 57.52% common NightStay airborne flight for 250 meters while in the shadow of congestion. A 55.95% common 250-metre journey while in the shadow of congestion will be possible when the corruption meter is near fully updated. For this reason, you need to collect almost every canoeic jug (see the Blood Addict Award for more information about them). ClubBite bite 100 civilians. 70.50% common biting of 100 civilians is easy enough, you do this by walking up to one and pressing. You have to do this with 100 civilians and the prize is yours, make sure that the person you want is not born into the first bite. The underground Tortorn travels underground while no mission is active and travels from one end of the catacombe to the other. 56.55% shared after finishing the game, traveling to each entry to the catacombs (they have one star over them on the map) and traveling to another one. Some vampires might. And attack you, but it shouldn't be too difficult to grind fast enough to stop them. Once you get to another entrance, simply exit and the bonus will be yours. Raise the stackist 100 vampires. 75.43% common for successfully endangering vampires, you must first weaken them with whatever method you fit. Once done, approach them and press to see them in danger. After getting 40 vampires you have the ability to stock the shadows, which allows you to automatically share every humanoid vampire you come across. Just take 60 of them and the prize is your Hindenburg ComplexDestroy a balloon. There will be 62.41% common on top of some buildings, giant balloons from the devil's head to follow. These are very fragile so you just have to use a few basic bolts (+) to destroy them. In case you're confused, this is what balloons look like: credit to Drkcloud07 for video. TheaterBite dinner is a member of the street parade. 89.91% common bite a person is participating in a street parade (you recognize them with their black clothes, musical instruments and because they use devil masks). These people usually celebrate around a piper and listen to loud music; so if you hear songs playing in the background, head to them to the trophy, and take a step closer to taking the bite club award. Give them 20 vampire packs, 68.10% of vampire packs are shared by groups of vampires attacking civilians and symbolizing as a collection of vampire teeth on the map, you have to kill 20 of these groups . After you defeat them, a message seems to be saying the closed vampire dominated; If such a message doesn't seem to make sure you have killed any vampires (and they're not in case you are) or it doesn't count towards the prize. Game. Create. Scare.Play 20 Festival of Blood UGC Missions 34.33%Uncommon The UGC missions are missions created by other players that appear as green missions on the map. It can only be played after you finish the original story, but you only need to complete 18 of those points because you now have to play 2 UGC missions to finish the game. If you find them boring or too time-consuming fortunately there are dozens of missions that can be finished in seconds and in the playlist of 20; Just search for games. Create. Get on the search engine. PS3 14 Trophies • 315 points We encourage you to read our updated privacy policy and cookie policy. Sometimes games are just easy to do and the infamous Blood Festival is one of them. All tasks will basically come with time, but best of all require minimal effort. Only about anyone can be 100% in about 6 hours. The guide below will try to make things as simple as possible! Bronze Kant Tra-Cole-Unlock all powers. Strategy: All powers are achieved by doing other trophies. The list below will make it easier on your .80 (?) steak is the latest sticking power.10 UGC mission will give you From that power.5 The teachings of Mary will enhance your sense of vampire.10 Stealth steak will unlock that power. All powers come before trophies, so you just have to get them along the way. Stockhouse Steak 20 Vampire Hidden First Born Strategy: 2 UGC Mission Requirements Forces You To Kill Them. It's a fairly simple process and it's very easy. In vampire sense mode you can see through people. If they're red, they're human. If they're black, that's your goal. Once they are found, walk to them and push the triangle. It immediately kills them Image of a hidden firstborn:Blood BankCollect half of the Canopic Jars.Strategy: See Blood Junkie. Flying NightStay airborne for 250 meters while in the shadow of congestion.Strategy: Shadow swarm is bat skill (up on the dpad) and can be tricky to gauge. Due to this, I strongly suggested just saturating it first. To actually do it; find an open area, then go straight. when you hit the ground , it had to appear . Bite ClubBite 100 Civilian.Strategy: Do this before the story begins. This is the best time since there should be no baby. Anyway to do that, simply walk to someone and push R1. Rinse and repeat 99 more times. The underground Tortorn travels underground while no mission is active and travels from one end of the catacombe to the other. Strategy: It sounds harder than it really is. After UGC Mission 2, you have to be by the park. This place should have a cross on the map (including the big one). This represents an entry. Walk to the cross and abort any mission you may do. Once down there, jump on the rail to see a tower, this way is crazy. When you touch the other hand, the prize will come. Map in game viewExit:Raising the StakesStake 100 Vampires Strategy: After you defeat a vampire, they will appear as an X on the map. Walk into them and push the squares. This counts as a contribution. Hindenburg ComplexDestroy a balloon. Strategy: Some buildings will have the devil's face on top. These are balloons you can destroy them or wait until the end of the game. After finishing bloody Mary, the game will spawn you in front of one. You can simply turn around and pop it. Demon Balloon:Dinner TheaterBite a member of a street parade. Strategy: It has to happen by chance while just biting people. If looking people are not going way over the top. These are your performers, simply bite one and wait for the prize. Scooby Street Parade: They have FangerClear from 20 vampire packs. Strategy: Pack vampires like bands in 2. You just need to look for mini map icons and kill them. You don't have to steak them, but it helps the prize go faster, mini-icon map:Play Create.Scare.Play 20 Festival of Blood UGC Missions Strategy: Just keep playing them till it dings. There is no method of proving stupid as too many missions. Re-performing the same mission is not counted. You have trouble finding them, they are green icons on the map. SilverBlood JunkieCollect all Canopic Jars and max out your blood meter. Strategy: Unlike previous installments, punch suckers make them far easier to find. I highly suggest waiting so you have the ability to sense vampires (R2). In this form they will have an aura around them. I also recommend finding 5 of Mary's teachings before. These will show you at least one person continuously on the map. Normal:Vampire Sense:Map:Bleeder's DigestDiscover all of Mary's Teachings.Strategy: These are found by locating arrows in Vampire Sense. Make sure you stay in town, as many of the out-of-town ones are for human gatherings. Human gatherings have no barriers to the award. There are 10 total and one ability to gain. Mary's training:GoldFangs for the game Defeat Mary Bloody.Strategy: Bloody Mary is the end boss of the game and is mission point 7. He goes very straight, all this fight can be won by his constant haste. He.

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