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Bleach shattered blade

Share Bleach: Shattered Sheet Kanji BLEACH Wii刃きめく 輪舞曲(A) Romanji Bleach Wii Hakujin Kirameku English Bleach Wii: The Drawn Sword's Glittering Rondo Developer Polygon Magic Publisher Sega Release December 14, 2006 October 9, 2007 Single-Player Gender Fighting Modes, ZERO Multiplayer Ratings: All Ages, ESRB Teen Platforms Wii Bleach: Shattered Blade (BLEACH Wii刃きめく 輪舞曲(A), Bleach Wii Hakujin Kirameku Rondo; Bleach Wii: The Drawn Sword's Glittering Rondo is the second installment in the Bleach Nintendo Home Consoles series. The game was released in Japan on December 14, 2006 and in North America on October 9, 2007, as well as an Australian release on February 28, 2008 and a European release on February 29, 2008. Although the anime outside Japan had not yet reached this point in the series, the game was a direct port of the Japanese version for American and European consumers, similar to the US release of the game. Game players use the Wii and Nunchuck remote control for this game. Although the player can use the Wii remote control only, some abilities are useless without the Nunchuck. The characters move freely in a 3D environment and can move faster while holding down the C button (initiates the flash passing motion applicable to some characters- Arturo, Yoruichi, Ichigo and Byakuya will approach around the stage, appearing almost teleporting, due to their high speeds). As with traditional fighting games, the health of the characters is represented by a meter. A winner is decided when one of the meters is completely depleted. Below the health indicator is a resistance meter, which determines how often the player can attack. The meter decreases as attacks are made. If the meter runs out, no more attacks can be used, although it is automatically filled fairly quickly. Players attack by shaking the Wiimote in several directions, which are divided into three types: Cut (horizontal), Cut (vertical), and Stab (forward) Stronger attacks, known as Critical Attacks, are performed by holding down the A button while attacking. If two critical attacks collide together, there is a clash with a janken/rock-paper-scissors minigame, with the three options being Wiimote's three basic moves (Slice takes precedence over Slash, Slash over Stab and Stab over Slice). A clash between Ichigo and Rukia, ending in a draw Whoever wins more bets of 5 unleashes a special attack, and his strength differs in how many bets are won. In addition, if a player does not make their move for the crash at the right time, they will automatically lose that bet unless the other player does not do so as well, in which case the it's a draw. If it does not move at the right time, the player's movement becomes irrelevant. Special attacks are carried out when when the B button while swinging the remote control. Each character is assigned to three different special attacks depending on the bar, cut, and stab. Some attacks are melee-oriented, while others serve as projectiles. However, special attacks deplete the resistance meter more than normal attacks, reducing the risk of spam attacks. At the bottom of the screen is the Bankai indicator. When the meter is filled along with the corresponding flame ignition, the Bankai is ready for use. The meter can be filled by taking and taking damage, or it can be charged by shaking the Nunchunk repeatedly. Bankai is activated by shaking it once more. Depending on the character, new abilities and attacks will be granted to the player, including a superattack. Some characters, however, gain a speed boost and a special attack only due to the game's development at the time, so characters like Grimmjow or Shohai do not gain special abilities when activated, but temporarily get a decent boost in their abilities and a couple of new attacks. A new character has been designed specifically for this game, a Starter called Arturo Plateアード (フヂ, Aruturo Purateado; its name translates as Arthur Silver in Spanish). The appearance of this character is similar to that of Grimmjow Jaegerjaquez', although Arthur's hair and hollow remains, which also take the form of half a jaw bone like Grimmjow's, are much longer. Unlike most other Boot, Arthur was made himself. Arthur can also disguise himself as anything from the captains of Gotei 13 to the spirits of Zanpakut. It once stormed the Soul Society, but was sealed under S-kyoku Hill by the Shinigami 2000 years before Bleach's start. When the Sokyoku was destroyed during Ichigo Kurosaki's rescue of Rukia Kuchiki, the seal placed on Arthur broke and he was released. Kaien Shiba, a character from the first game, did not return in this game. Modes and settings The game has several game modes, which allow the player to unlock new content as they continue through the game. In the episode mode, described below, eight specific characters face ten battles as they experience various stories full of cinematics and exclusive voice acting. In arcade mode, any character can be used, and will fight through eight battles with randomly selected opponents among the player's unlocked characters. The versus mode allows individual human-versus human-versus-computer battles, or computer vs. computer. The number of rounds per fight, the difficulty of computer opponents and the maximum duration of a round can be for episode mode, arcade mode and versus mode. The game also includes a training mode, where the player can learn moves, practice them freely, or observe the directional responses of the Wii remote control to the movement. In the Urahara store, bonus content can be purchased with Kan, Kan. It is used as the game's point system, including music, images, voice acting and custom menu options. Purchase items must first be unlocked through episode and/or arcade modes. The gallery is where you can view the bonus content, and the character that appears in the main menu can be changed. Plot Summary In Story Mode, the basic format is that a character is tricked, sent to investigate, caught up in action, or out of revenge after the revelation that the powerful fragments of the shattered s-kyoku blade have fallen all over Seireitei. In each episode, the main character will fight 10 specific characters, which 1st, 5th, 9th and 10th are accompanied by previous cinematics. Some of the fights will change when you unlock additional fighters in the game. In the tenth fight, the character encounters the main antagonist Arturo Plateado, with the exception of Episode 8, in which the player is Arthur and must defeat Genryu'sl Shigekuni Yamamoto. Episode 1: Ichigo Kurosaki Ichigo listens to the Yoruichi news form After Aizen's rebellion. Ichigo has finally recovered from his wounds and prepares to leave the Soul Society. But he learned from Yoruichi that the Senkaimon (the gate connects the Soul Society to the Real World) was decided to be closed for a hundred years to prevent Aizen and his army from entering. However, she claims that the fragments of S-kyoku, scattered around the Seireitei, have enough spiritual power to open the Senkaimon. Ichigo meets Renji As he went to look for the fragments, he met Renji Abarai, who is also looking for the fragments, but to save his Zanpakut, Zabimaru. After defeating him, Ichigo decides that he must take the fragments by force, knowing that other people are also behind the fragments. He met Kenpachi Zarak, who sought out the fragments only by power and to fight Ichigo again. After defeating three more opponents, he encounters Byakuya Kuchiki, who announces that he will punish Ichigo for collecting the fragments of greed, and to throw the Seireitei into disarray. Ichigo defeated him, collected all the fragments and returned to Yoruichi, who turned out to be an imposter made by Arrancar himself named Arturo Plateado. Arthur has been defeated by Ichigo The spiritual power of the fragments freed Arthur, and revealed that he tricked Ichigo into collecting the fragments by creating an imposter Yoruichi to tell him that the Senkaimon was sealed and declared that he gains the power of the fragments. After Ichigo defeated Arthur, the latter was incredibly surprised that he was defeated by a human and died. He was later greeted by the real Yoruichi and Yamamoto, who declared that Senkaimon would probably reopen in a few days. Yamamoto told him about Arthur, and thanked him for saving the Soul Society once again. Episode 2: Renji Abarai Imagine my horror, having this same nightmare come to life every night! After Aizen Aizen Renji began to have nightmares of Zabimaru's death, although he knew it would never happen, he was horrified by his nightmare. Captain Mayuri Kurotsuchi met Renji, telling him that Zabimaru will reach his limit and will soon disappear, however he said he can repair it if Renji can collect all the fragments scattered in the Seireitei. Mayuri tells Renji that his greatest fears are true that Renji agrees with this to revive Zabimaru and be strong enough to protect Rukia. While searching, he met Hanataro Yamada, whom he asks about Rukia's condition and activities. Hanataro responds by saying that his captain is taking care of her and that he was being chased by Shinigami since he found one of the fragments. After Renji defeated Hanataro, he faced three more opponents before meeting Ichigo, who needs the fragments to open the Senkaimon to return to the human world. He fought and defeated Ichigo and three other opponents before colliding with Captain Kuchiki, who went so far as to punish his lieutenant for collecting the fragments for greed and to throw the Seireitei into disarray. Renji defeated him and returned to the R&D Department to find Captain Kurotsuchi. But the fragments are absorbed by Arturo Plateado, who revealed that he created an imposter Mayuri Kurotsuchi, and that he gained the power of the fragments. Rukia learns what Renji has been doing Renji defeated Arthur, who could not believe he was defeated. Rukia, upon learning of Renji's stock, beat Renji for letting a cheap imposter fool him so easily. Captain Kurotsuchi also returned to the Department, saying it is impossible for him to find interesting new topics. Episode 3: Hitsugaya Hitsugaya looks at a sick momo After Aizen's rebellion, his lieutenant Momo Hinamori was wounded and in a coma for him, leaving his childhood friend Captain Hitsugaya to watch her in the infirmary every visit. Captain Unohana appears and claims that Hinamori lost his will to live from his near-fatal wounds and may not survive the next night. However, he also claims that a high-level Healing Child that requires enormous spiritual energy and can save Hinamori by collecting all the fragments of S-kyoku shattered throughout the Seireitei. Hitsugaya meets Captain Kyeraku and encounters Captain Shunsui Kyeraku, who was collecting the fragments for Genryu'sl Shigekuni Yamamoto, and defeats him. After fighting three more opponents, he encounters Hanataro Yamada whom he told what Unohana told him. Hanataro claims that he never heard of a child and that Hinamori only needs time to fully recover. Hitsugaya then discovered someone is lying and that Unohana probably wants the fragments for another reason. When Hanataro tried to leave, Hitsugaya stopped him, thinking he only wanted the fragments for himself, and defeated him. After defeating defeat more opponents, he encounters Renji, who was collecting S-kyoku's fragments and to save Zabimaru. After not convincing Renji that he was being deceived, he fights and defeats him. With Renji's knowledge also being deceived, Hitsugaya realizes that the Unohana he met was an imposter. Arthur gains the power of the fragment, reveals himself, and admits that Hitsugaya is right, though he discovered it a little late, and involves him in battle. Hitsugaya is relieved that Momo will be fine after his defeat, Arturo claims that he could not believe that he lost, and dies. Hitsugaya returns to the infirmary, where Hinamori is still in bed in the same state, knowing that she will be fine, and that she suffered more pain than he had faced, and claims that even if Aizen has betrayed her, he will stay by his side. Episode 4: Kenpachi Zarak Zarak finds a S-kyoku fragment captain Kenpachi Zarak found a fragment of S-kyoku, and looks for matches of death with anyone who has also found one. Lieutenant Yachiru Kusajishi informed him that Shinigami has already begun fighting for the fragments and fled to find his fighting opponent. Kenpachi found Lieutenant Shohai Hisagi, was collecting the fragments for Genryu'sl Shigekuni Yamamoto, who asked him to deliver the fragment he had found. Kenpachi refused, and challenged and defeated Hisagi and three other opponents. He meets Captain Sajin Komamura, who came to stop him, in vain. Zarak is ready to finish what began After three more opponents find Ichigo, who is collecting the fragments to return to the human world, and defeats him. Still dissatisfied, Kenpachi sees that there is almost no one to plover [his] thirst for fights, until Arthur, who challenges him, appears. Kenpachi defeats Arthur, who dies. Zarak vows to keep fighting stronger opponents After that, Yamamoto took all the fragments, reversing everyone's spiritual energy back to normal and leaving Kenpachi upset. However, Yachiru tells him that he does not need an impulse of power and that he liked his strength as it is. He agrees with this, saying he will only have to find stronger opponents to fight. Episode 5: Byakuya Kuchiki Byakuya receives his orders to confiscate fragments of S-kyoku Byakuya Kuchiki is still recovering from his wounds, saying they are the result of the doubts that plagued him before Aizen's rebellion. A Hell Butterfly appears with a direct order from Yamamoto announcing that battles are erupting in the Seireitei over S-kyoku fragments and demands that all capable members of Gotei 13 must find and arrest anyone involved in the activity. My wounds no longer nothing for me. Not with my pride at stake. Kuchiki then ignored all his injuries and regrets and feels that his purpose is clear. He encounters Kenpachi, who has a fragment and is out to fight Shinigami with the fragments, but defeats him along with three other opponents. After defeating the third opponent, suo-Féng arrives and tells Kuchiki that Yoruichi ordered him to collect S-kyoku's fragments and stop him. Defeat her and three other opponents before finding Yoruichi, who tells her to go home and rest and leave the S-kyoku fragments she collected with her. Byakuya, believing that the activity began and wants the fragments for herself, challenges her and defeats her. Byakuya has defeated a ghost from the Kuchiki family's past begins to interrogate her, but her wound begins to hurt again. Arthur appeared, absorbed the fragments, and ironically claimed that one of the Shinigami who sealed it was a Kuchiki descendant, and was now released by another Kuchiki. After Kuchiki defeated Arthur, the latter says Curse you Kuchiki. Damn you and your whole family forever, and die. Kuchiki returned and reported all the details to Yamamoto, who remembers Arthur from a thousand years ago. Kuchiki went to his parents' graves, saying he did his homework by defeating the ghost of their families' past. Episode 6: Hanataro Yamada Hanatar, finds a fragment of S-kyoku... A few days after Aizen's rebellion, and after all the wounded Shinigami were cared for by the Fourth Division. Hanataro was taking a walk, where he found a fragment of S-kyoku by the side of the road. ... and everyone seems to notice after picking him up, multiple Shinigami began chasing him. After finding a hiding place, he was approached by Yumichika Ayasegawa, whom he defeated along with three other opponents. Then, Cidoku Madarame, who is trying to improve his luck by finding the fragments, was found with him. After making his way past three more opponents, he encounters Kenpachi, who searches for the fragments for power. The fragments are safe, but Hanataro is not Hanataro defeats Kenpachi, and is then confronted by Arthur, who reveals his plan. Hanataro becomes angry after realizing it is Arthur's fault that he was pursued by several other Shinigami, and promises to defeat him. After Arthur is defeated and killed, Unohana praises Hanataro for taking care of a great threat to the Soul Society. At that moment, Zarak, Ikkaku and Yumichika appear before him, disgusted to have lost to him before, and to give persecution. Episode 7: Yoruichi Shih-in Orihime panicked Yoruichi Shih-in had some time to kill before the Senkaimon [re-]opened, when Orihime Inoue approached her, looking very concerned, and asked if Yamamoto had actually ordered the Senkaimon to close and say that Ichigo is looking for the fragments to open it. Yoruichi, confused at first, realized that someone must have made an imposter deceive Ichigo, as he knew Yamamoto would never close the Senkaimon. Yoruichi and Suo-Jōg searched for the imposter! She took Suo-Féng with her investigate the activity. She located Renji, who claimed she needed the fragments to save Zabimaru, and defeated him, along with three more Shinigami. He then met Captain Hitsugaya, who searched for the fragments for Hinamori's life. After defeating him and three other opponents, she finds Byakuya Kuchiki, who argues with her about the activity, and defeats him. She calls Arthur to reveal herself and he does. He questions her identity, she doesn't seem to know or remember her. What would you idiots do without me? Yoruichi explains that she knew about him, being the head of the Shih-in clan. After she defeated him, he verbally threatens her and dies. She returns and makes Ichigo, Renji and Hitsugaya admit their mistakes and claim that the Soul Society will once again be peaceful, at least for a while. Episode 8: Arthur Silver Arthur's Seal finally begins to weaken, allowing him to escape a thousand years before the story, Arthur became a Hollow who won Shinigami's powers by removing his Hollow mask. He then left Hueco Mundo and invaded the Soul Society, but although he was too powerful for the Shinigami to defeat in combat, they lured him into a trap and sealed him in Central 46, in a place where there is no life or death, light or shadow, no beginning or end. For a thousand years, have you forgotten my face, Arthur?! he held a grudge against those who imprisoned him and after the fragments of S-kyoku spread across the Seireitei, he felt a weakening of his seal and destroyed it. With the spiritual energy of the fragments, he fully recovered and became more powerful than ever and sent for revenge. He encounters Mayuri Kurotsuchi, who instantly becomes interested in making Arthur a subject of experiment, but he defeats him and three other opponents. He then meets Ichigo, and points out that he doesn't even wear a division badge on his Shihaksha. Ichigo claims that he is a Substitute Shinigami, and Arthur recognizes this as a way of saying he is a Human. Arturo defeats Ichigo and three other opponents. Yamamoto is defeated and then encounters Yoruichi Shihain, who approaches him and tries to stop him. With S-kyoku's fragments in his possession, Arthur is sure that no one can stop him after defeating Yoruichi. Arthur began to be sure that every remaining Shinigami is too afraid to fight him. At that moment, Shigekuni Yamamoto-Genryu'sai appeared and announces that he will destroy Arthur for his crimes. Arthur, after defeating Yamamoto, is now sure there is no one who can stop him. He says that once he kills all the Shinigami, all the Hollows will obey him, and every soul will be his. Reception The game received mediocre reviews, but notably more favorable ratings from fans. GameSpot will a score of 3.5; however, fan ratings on GameSpot were more favorable. IGN gave the game a 6.3 out of 10; the reader's average is 8.4/10 8.4/10 Notes Although not playable, Retsu Unohana is one of the unlockable character models in the gallery. It has separate skins for 1P and 2P. In Ichigo's story, Arthur, after being defeated, claims that he cannot believe that he lost to a human. This quote was also misplaced at the end of Hanatar's story. If, during arcade mode or against mode, the two fighters are the same character, at least one of them will comment on the other being an impostor. To unlock Genryu'sai Shigekuni Yamamoto as a playable character, Arcade mode has to be erased with Jōshir Ukitake. See also Bleach GC: Tasogare or Manieru Shinigami Community content is available at CC-BY-SA unless otherwise noted. Observed.

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