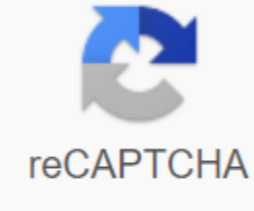




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## Paladin epic mount quest classic wow

Welcome to our paladin class mount guide to WoW Classic! Paladins is one of two categories that get unique posts specifically for their class, the other are magicians. Both categories take a mountain to the main mountain on level 40 and an epic version to level 60. While you get a unique charger as a paladin, it is not completely free, as some might suggest and requires completing a fairly difficult search line. You will need at least 350 golds and the help of allies to successfully acquire your mountain. It's definitely worth filling in because it gets you style points and no one other than a paladin can drive one! The 40 mount level is extremely easy to achieve, just required an 80 gold advance to learn how to throw Summons Warhorse (60% speed). Because of this, we will only meet the requirements required to obtain your epic base (100% speed) in this guide. Let's get started so you can work on learning Call Charger to ride your flashy mount class! There are many searches that require the collection of items to complete. Some also require gold. In total, you will need 350 gold in addition to all the items listed below. Choosing to buy everything can easily make the total price reach 400-500g depending on the economy of your server. 150 Gold 50 Gold Enriched Manna Biscuit x20 Azerothian Diamond x1 Virgin Black Diamond x1 Where can I start searches? The questline begins with Duthorian Rail, located within stormwind city cathedral. Can I do the search bar solo? No, you're going to need a team for Deirdre Moll, Solomans and Strathleo if you don't already have the sacred waters. Do I need to learn riding skills? No, both level 40 and 60 mount quests give you the necessary skills to lead them. Is there anyway to bypass the gold requirements? You can collect all the necessary carpets if you have mining and botany, but you still need to find an alchemist to rename the bars. The combined 350 gold requirement of emphasis on sacrifice, collection of goods, and ancient equine spirit cannot be omitted. Can I fight Death Knight Darkreaver again after the final search? Yes, you should get another Scyter Oracle from Lord Grayson Shadowbreaker at SWC Cathedral. It will offer you the instantly completable search: Again in Great Ossuary. Try to collect all the necessary materials before you start the search chain to save time. You can hide them in the bank and pull them out just before you need them as you will already be near a bank. (We will mention when to your details outside before you leave a convenient location). Make sure to use the right crisis spells when fighting the waves that lead to Death Knight Darkreaver! They do significant damage and AoE stuns all enemies within range. Take a strong and competent team with you when you run Die Maul, Scholomance, and Stratholme for holy water. I'm making sure I'm making sure on the same page as you and that they are ready to stop at the appropriate sites to help you/allow you to do your searches. Make sure to have a rogue with you when you do Die Maul and Scholomance. This will eliminate your need for specific keys. Otherwise, you need to clean other parts of the dungeon to get the keys that allow you to the specific parts of the dungeon you need to be in. Without further ado, we'll start with the detailed presentations of the search. There are several searches to do on the questline, so we have split into four digestible sections. Make sure to read fully through them in advance so you are well prepared and have any necessary carpets taken from the bank. Accept the next search: Exorcising Terrordale. Now you're going to have to go to the Eastern Plague. While you're here, this is an excellent time to visit the Hope Chapel of Light and buy your enriched Manna cookies from the Argent Dawn Quartermaster. You have to be friendly with Argent Dawn to buy them. Head to the northwest part of the zone, close to where the entrance to Stratholme is located. Continue west beyond the entrance until you reach an area called Terrordale. Look for bright green areas on the ground. Use the Censorship Exorcism on these sites to reveal Horrordale Spirits. Each use can create between 1-3 spirits. Continue to use censorship on green patches until 25 spirits are killed. Head back to the cathedral in Stormwind to return to the quest. Accept the next search: The work of Grimand Elmore. Before you find him, be sure to visit the bank and take out the Arcanitis Bars, the Tears of Arthas, the Runecloth and the Holy Waters of Stratholme. You will also need 150 golds. Run to the Dwarven area to find Grimand Elmore and hand in your quest. Accept tracking search: Collection of goods. Immediately turn the search with 150 gold and using the data you just got from the bank. Get the next search: Grimand's best work. Head back to the cathedral to deliver the search with Lord Grayson Shadowbreaker. Accept the penultimate search: The Scryer Erosion. Using the diamonds you pulled out of the bank earlier, give me the search. Accept the final search of the series: Crisis and Redemption. Get a team together for Scholomance. Make sure to bring a rogue and someone with a break up. Fight your way through the dungeon and stop after the Rattlegore murder. When the room is empty, open Lord Grayson's Satchel to receive the Scryer Oracle. Prepare to fight four waves of enemies. Each wave will also feature a mini-boss. Once all four waves are cleared, a real boss, the Knight of Death Darcrever, will appear. Each wave is weak in a particular paladin seal and the corresponding crisis. Use the right seals to deal with AoE damage that causes enormous damage and stuns all targets. The first wave characterizes the common spirits that are weak in the judgment of the seal of wisdom. The second wave characteristically malicious spirits that are weak in the judgment of the Seal of Justice. The third wave characterizes the corrupt spirits that are weak in the judgment of the seal of justice. The fourth wave characterizes the shaded spirits that are weak in the judgment of the seal of light. Head to the center of the room and use the Divination Scryer to start the event. Make sure to use the right seal-crisis combos on each wave to make them easier. After all four waves are dealt with, you'll have to kill Death Knight Darkreaver. Make sure to immediately dissolve the control effect of his mind and the fight should be quite easy. Once he's dead, loot his body to get the Charger's Lost Soul. Use the soul for darkreaver's fallen charger that appeared after the boss's murder. Once this is complete, your search will be complete so you can deliver it to the charger. You're finally going to learn the skill, Chargers! Congratulations on completing your paladin epic mount quest and enjoy riding your fancy charger! Wowpedia Wowpedia Use the Scryer divination in the heart of the basement of the Great Ossuary in Scholomance. This will bring to the fore the spirits you must judge. Defeating these spirits will call forth Death Knight Darkreaver. Defeat him and reclaim the lost soul of the fallen charger. Give the Charger's Redeemed Soul and Blessed Enchanted Barding to the Darkreaver's Fallen Charger. Redeemed soul of charger blessed Arcanite Barding Provided item: Take this satchel - in this are the items you will need for your work. Use the sclyer divination in the heart of the basement of The Great Osuari to bring forth cursed spirits to be judged. Use your judgments wisely during this trial – they will prove more powerful than you realize. After the spirits, the knight of death will appear. Defeat him and reclaim the lost soul of the charger.

Only &lt;/name> then, you will be able to redeem it and place your barding onto your new horse! Good luck with that. The spirit of the fallen charger looks at you with a mournful look. Sad, almost hollow eyes look at you as if all hope has been lost. A glimmer of life - very empty of the poor beast - shines in his eyes as the hand is judged his soul back on it. You feel a sacred rush of increasing power around you as you place the barding on its back, having judged the charger redeemed. The charger nuzzles your hand as the weights of the past have been lifted by the beast. Now you feel like you're Call this beast to serve as your horse if the need arises. You claimed your epic charger &lt;/class>! Congratulations!! Reward Sites The following spell will throw at you: You will also receive: 0 Profits After completing this search you will earn: 9950 experience ( 59 70 at maximum level)500 Reputation with Stormwind About the process of paladin epic mount search chain, you will need a lot of materials and a little gold. Not all at once,&lt;/class> &lt;/name> &lt;/name> if you want to be prepared and get it as fast as possible, here's what you need: A Paladin on the Mount Charger – Paladin Epic Mount Quest The Paladin Mount Quest This is what you need to do to search Paladin Mount. Take the Lord Grayson Shadowbreaker search from your instructor class and find the NPC of the same name in the cathedral at Stormwind.He'll send you to Ironforge's Mystic Ward. Once there, to complete the search, you need to buy Rohan's Exorcism Censer for 150 gold. In the next step, you should go to Terrordale in the northwestern part of the Eastern Plaguein, find the green bright spots, clean any nearby mobs, then use the Exorcism Censer. You will need to exorcise a total of 25 spirits. Now you need to talk to Grimand Elmore in the Nanonn area of Stormwind. It requires most of the aforementioned materials and another 150 golds. For the next part of Quest, you'll need The Manna Enriched Cookies. Find Merideth Carlson in Southshore, Hillsbrad and complete her Quest Manna-enriched horse feed. With this horse feed, you can continue the main search chain in Die Maul West. Here, you should find the Ancient Equine Spirit, which gives birth after the murder of treant Boss Tendris Warpwood. Just go back to Quest, then go back to Stormwind.In the final parts of the Paladin Mount Quest Line, you need to activate the last of the required items from the list above and get the Quest Judgment and Redemption and head gather a team for Scholomanceln Scholomance, clean the room with Rattlegore, then place the Divination Scryer on the ground in the center. It's contained in Lord Grayson's Satchel. This will start an event with 4 waves of monsters, each with a mini boss at the end. The mobs in each wave are weak on a particular Seal. Here's what seals should judge: Wave 1: Seal of WisdomWave 2: Seal of JusticeWave 3: Seal of JusticeWave 4: Seal of LightOnce the waves are completed, the final boss of this event and the paladin mount search line will give birth: Death Knight Darkreaver. Once he dies, he'll shed the soul of your new condition. Use the item, then speak with the remaining spirit and turn to Quest Congratulations! Now you have your only epic paladin term. reporting this ad

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