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Cosmic star heroine achievement guide

This guide is filled with spoilers and will not be marked. Also, many trophy names & descriptions also contain spoilers. Consider blindly playing this great game before you read further. For a mostly blind dribble method, see lower phase 2. Except for one cup, all the trophies in Cosmic Star Heroine can be earned at any level of difficulty. So this level will knock the only difficulty of a specific trophy off the list and allows you to play the rest of the game as you want. See the description for Preparing for Death for details. Win the first battle of the game at the most difficult level. You may have completed some side tasks in the previous phase and you should have most of the necessary recruits, but let's use this stage to ensure that we finish these trophies off. Mad Skills and The Case can only be completed after the asteroid mission, otherwise the order of achieving these trophies is irrelevant. See each individual trophy for details. Before you start this phase, make sure you MAKE a BACKUP SAVE, as this is a no-return point. All you're going to have left is the Cosmic Star Trophy to get your platinum, so go ahead with the story and finish your final mission. Finish the game. ButtonDescriptionPrimary ActionMovementRun/walkMainMenuQuit MenuIncrease character's stats by fighting enemies to gain XP and level up, equipment will also buff. StatDescriptionPhysiqueAffects your Max HP, increases physical damage, and physical defense (only innate physique affects HP). HackitudeAffects your tech damage and which programs you can use. SparkeAffects your magic damage, magic defense, and style bonus at the beginning of the fight. CunningAffects give you disease damage, disease resistance, item efficiency and speed. Style and HyperPerforming different moves in combat will increase your style (percentage below health). More style is equal to more damage & ailment success. The enemies will also gain style, the longer the battle lasts, the more dangerous they become. The characters gain the hyperpoint of each turn. When the character reaches its maximum hyper amount, they will enter hyper mode. In hyper mode, your injury and injury success doubles. When you are in hyper mode, you can tell that your character and their portrait will glow yellow. Note: The game alternates the expressions of Ability & Skill. Most character abilities can be used once and then they are disabled and you have to use a command to defend, such as Rest to charge the abilities of characters. In addition to their own abilities, characters can also use elements and programs. Objects and programs are filled at the beginning of the battle, but cannot be recharged in the middle of battle. Contract items are shared, programs are not. The programs are attached to the shields. Equip the right shield and if your hackitude stat is high enough, you will be able to use its can be equipped from the main menu (). Desperation modeNormal, the loss of all HP usually knock out the character for the rest of the battle. If you have enough style points (50 to most problems), you can survive with a negative HP due to a mechanic called Desperation Mode. The portrait of your sign will be reddened when it happens. In desperation mode, the damage is magnification, but HP's restoration has been reduced. If the sign at the end of the plant is still in desperation mode, they pass out, so they will need to heal quickly. AilmentsEnemies will occasionally resist, but it's not random. For example, if you want to stun the enemy, you need to lower their stunning HP to zero. So if the ability to inuegest it doesn't work, it's not a back-up, because it facilitates the next ability to succeed. However, enemies gain resistance as they recover from problems, making it harder and harder to put the same problems on them. AilmentDescriptionDurationStunSkip turn. It takes one turn. CharmAttack rabbits. It takes one turn. Turn off the 35% penalty of damages. It takes one turn. VulnerableTake double damage from the next hit. It takes one hit. EnrageAll hits receive taunt (will target the attacker if possible). 25% compensation for assaults that scored multiple goals. It lasts until the end of the battle. PoisonTake damage at every turn. It only works on organic creatures. It lasts until the end of the battle. RustCut defense in half. Reduces the turn frequency. It only works on robotic enemies. It lasts until the end of the battle. Cursing a 15% penalty of damages. It lowers resistance to sickness. It only works on astral enemies. It lasts until the end of the battle. Basic tipsNeas no forget to save. The game is saved from the submenus system from the main menu (S) Shut down Run u section to submenus the system how your character gestures would be pomicale at the main speed automaticPlanii i make sure that you have the ability to use Hyper ModeAchieve should not have a problem sa money, so always upgrade your ore at the opportunity i buy was a heroin ketchup. 31.13%Occasionally Cosmic StarComplete the game. 36.36%Occasional Story Hardcore If you're going to have a platinum game in one playthrough this will be the last trophy you reach, because the game will end when you get it. The final level of the game takes place on a spaceship and involves four separate fights by bosses. Before each fight, you will be completely engaged between the fights and all the abilities, the items & programs will be fully filled before each fight, so this should not be a problem for you. Or, if you're having problems, watch the video below for a simple one-stress method for each boss. The four bosses you will face are: Integrated AreteEternity MK-1Eternity MK-2Eternity MK-3Smonic Star Video Guide CrowdedGather at least 20 recruits for your ship. 32.23%Occasional Commitment to Collect You Can Use a Client change your supporting sign. Support signs give bonuses to the entire party. Find and invite more people to join your ship to gain additional support (employment) opportunities. In total there are 23 recruits, you automatically start with 5 and you need to get 20 to unlock the trophy. Recruitment can begin when you get your ship. Some recruits are missing. Other than Marco, I had no problem with recruitment, Do i get myself out of here:Take your revenge on Marco u 2. whether he is very difficult to run i need to have a backup sacuvanje right look missionCredit to PSNP users Caldor2K2 i dvellucci for informing me about Johnny whom ja u my playthroughs (see u below)PortraitNameAbilityLocationLocationDetailsMasa UngilPhysique +5N/AAutomatically joins after you get your ship.Dr. ManningNo desperate healr/AAutomatically joins after you get your ship. OctoberSparke +5N/AAutomatically joins after you get your ship. Donta Sparksitem Effect +25%N/AAutomatically joins after you get your ship. MikeAilment Resistance UpN/AAutomatically joins when you get your ship. PawsSlight Speed BonusPlanet AraenuThe Freedom Festival go to the top and talk to the green cat. Make sure you fight with him when you first arrive at the festival so he doesn't miss. LorneCunning +15Planet AraenuAhod to the right of gehenna Refuge. Dry out the dialogue until you have a chance to pay her 10,000 credits, do it and she will join. Brennan SeeGain style after burstPlanet Araenuse Finn's mission to Braaaains! You'll find it in SAPD on the east side of the building. Talk to him, and he'll join. SwayneStyle +25Planet AraenuOnce you have Clarke in your party head over nightShade in Gehenna and talk to Swayne on the dance floor. Kevin ClarkeRegen 15 HPPlanet AraenuLater on in the game, return to the homeless refuge in Gehenna and exhaust his dialogue with Sue in

your party. Then he'll join in. Coolga525Unne all programsPlanet AraenuNakar asteroid mission, talk to Dave on your ship. He's going to be crazy about Volts and his hi-score. Go to the planet Araen and go east to Volto to find a recruit. Marco XoIDesperate Damage +50%Planet RhomuV Chapter 2 while you are in the jungle, you will find some dead agents on the ground. Southwest of this point will be Marco. Talk to him, he'll join you later. Ron CybneIRobotic Bane 20%Planet RhomuFound in the Sheriff's Dept. In New Rhom. Talk to Ron in the cell and pay the sheriff at the front desk. credits to free him from prison. Joshua CollinsHeal Effect +25%Planet RhomuFound in the area northeast of the village of Scimirex. Vraxz50% Desperate CostPlanet RhomuStanding outside in Scimirex village, you will only join if you have a Psybe in your party. Noct EgretOrganic Bane 20%Planet RhomuV second floor bar in New Rhom you will find it. Make sure Z'xorv's in your party and join in. JohnnyBattle Credits +25%Planet RhomuTalk is suing on the ship to begin a side search. Go to the Zanzaran mines through the tunnel between New Rhom and Las Rocas. There's a boss out there and one inside before you find him. CorreyStats +5Planet NuluupFound in Nuluup City in the west of the main entrance, talk to him and he will join. EndymionBattle XP + 10%Planet NuluupPo northeast waterfall you will find a laboratory. Talk to Endiman and defeat the Hologram Knight, speak again, and he'll join the party. Reginn DespeMax HP +30%Planet NuluupV Nuburger factory north of the city will require a sponge of ghosts. Find her in the cave past the northwest waterfall and give it back to him to join him. Sara LavGunmancy +50%Planet NuluupIn a city in the northwest you will find it in the building where the trial is weapons. Finish the trial with Chahn at your party, and she'll join. ThompsonNo VR PenaltyAsteroidHe will be the first NPC to be seen upon arrival on the asteroid. Talk to him, and he'll join. VendorrStyle +25 on Item UseAsteroidAutomatically joins after you complete the asteroid mission. There are reports that you need to have an item clock to join your party. Dem BonesDo the real hero. 32.81%Occasional Missable Travel in Nulluup City at Planey Nuluup, go to jail and talk to an inmate in the lower left prison cell. He'll tell you about the swordsman from the bones past the hidden caves. Get out of town and go west to the cave right now. Make your way through the cave to the grave marker and defeat Dem to unlock the trophy. This trophy can be earned before the asteroid mission. Eldritch MasterDefeat cosmic entity. 33.01%Occasionally Missable This will be the toughest enemy to fight the whole game, so make sure that your client is strong enough before you start this fight. Fly to New Rhomu and follow the video for instructions on how to find and defeat Cthulhu.This trophy can be earned before that asteroid mission. Eldritch Master Video Guide PrimerDefeat the Prime Evil. 32.44%Occasionally Missable After the asteroid mission, talk to Psybe aboard the bridge of your spaceship. He'll tell you to go to rhomo lab on planet Rhomo. Go to the lab, and when you're inside, make your way northwest to the elevator to defeat the First Evil and unlock the trophy. ScavengerDefeat special goodness. 32.42%Occasionally Missable When you hire Noct, find him in the armory on the lower deck and talk to him. He'll tell you. A vampire in the Zanzaran mines on the planet Rhomo. Go over there and beat Lita to unlock the trophy. This trophy can be earned before the asteroid mission. RPS BadgeWin each round of rock paper scissors. 48.95%Occasionally Missable In the Area of the Festival of Freedom is the NPC, which will challenge you to a series of 8 games of rock/paper/scissors. You need to beat them all 8 times to unlock the trophy, but you will get an unlimited number of options to do so. The NPC will always choose the same sequence, but will tell you only after 8 rounds if you win or lose. To help with this puzzle you will get 8 NPC tips:I will make the same choice in rounds 2 and 3I will never be the same choice for more than twice in a rowSome will be the same choice in rounds 1 and 4My choice in Round 5 will beat my choice in round 1I will do the same choice in rounds 5 and 7I will not pick paper in Round 2 or in round 4I will not pick rock in round 3 or round 8I Will pick paper less than I pick stone or scissorsBeow are the choices you need to make if you are not able or do not want to solve the logic of the puzzle:P - R - R - P - S - S - RRRPS Badge Full House's Video Guide To your final party member. 39.12%Occasionally Story Intolerable Counting Yourself, there are 11 party members in the game. When you get the final member of the party, the trophy will be unlocked. Details: PortraitNameStrengthsElementChapterLocationDetailsAlyssa L'SalleVersatility, LeadershipWaterChapter 1N/AIt's you! Chahn KanekoHealing, BackupFireChapter 1SkyBreaker TowerAutomatically joins the party during the chapter. DaveDebuffs, HackingLightningChapter 2HQAutomatically joins your client at the beginning of the chapter. Borisusovsky (a.k.a. Sue)Martial arts, CombosEarthChapter 3HQAutomatically joins your party after defeating the Spectral Dragon while fleeing. LaurenSpeed, AilmentsWindChapter 4NightShade Club and GehennaAutomatically joins your party after entering the VIP area and begin talking to the NPCs.FinnTaking a hitFireChapter 5Freedom FestivalAutomatically joins your party shortly after you try to meet Astrae in the alley. AreteTechnology, Eye Robot MinionIceChapter 6Astrea HQAutomatically joins your party after you shut down the force field in Astrea.ClarkeWho knows? LightningChapter 7Rhomu: Prisonautomatically joins your party after your party is thrown in jail. PsybeSupportEarthChapter 8Rhomu: HiveAutomatically joins your party after you defeat the Nightmare.Orson BolibarElemental MagicWindChapter 10Nuluup CityAutomatically joins your party when you speak to him following your meeting with the mayor. Z'xorvBrute StrengthIceChapter 11Nuluup: Waterfall CliffsHe will temporarily join you in Chapter 5, but will join you permanently while exploring waterfall cliffs. (Credit to the official image page and part of the information.) Opposition! Show your 39.34% Unorthodox story Intolerable In Chapter 10, when Orson joins your client, you will need to gather evidence to prove your innocence for poisoning the mayor. Once you've come together and presented all the evidence that this trophy will unlock. Prepare for DieWin's first battle of the game at the most difficult level. 45.40%Occasionally Problems Specifically Start a new game about super-spy problems and proceed with the first battle vs Robo-Dog. Perform the following moves in order to win the fight and unlock the cup:Laser (SKILL tab)Drown (SKILL tab)Snorkel (PROG tab)Rest (SKILLS tab)Drown (SKILL tab)Laser (SKILL tab) Braaaaains! Defeat the ultimate zombie. 36.82%Unusually Missable Conversation with Finn in your spaceship to begin its side trail at SAPD. Once you've got the planet Araen, you're going to fight your boss, and when you beat him, the trophy will burst. This trophy can be earned before the asteroid mission. Mad SkillsReclaim your high score. 33.06%Occasionally Missable When you complete your asteroid mission, talk to Dave aboard the crew of your spaceship. He'll tell you he has to go to the Volt on Planet Araen because his hi-score is in danger. Travel to the planet and travel east to Volto to find and defeat gamemaster to unlock the trophy. ShooterGain Chahn is the ultimate ability. 34.98%Missable In Nuluup City in the northwest you will find a trial of the weapon. Make sure chahn is in your party to start the trial and beat the three Rosary to earn the trophy. This trophy can be earned before the asteroid mission. OverkillDeal more than 9999 injuries in one hit. 38.18%Occasionally Missable It is best to wait until psybe is in your party and Dave has a cheat code ability before attempting this cup. Once you have met these requirements, set your client as below:Alyssa with Inspire CapabilityDave with Cheat Code Capability & Dark Shield equipped Psybe with Hyper Awareness & Unified Offense abilitiesFinn with Insight Shield equipped (any character can use shield)Buffz & Shield Breaker objects equipped If you enter battle, Dave benefits Buffz element on sebiAlyss benefits Inspire ability on DaveFinn benefits Inspire program on DavePsybe benefits Hyper Awareness capability on DaveDave benefits Cheat Code ability on selfAlyssa benefits Shield Breaker element on the enemy for na wearing raggedFinn restsPsybe benefits Unified Offense's abilityDave benefits Void Blast program on the enemy made with a raismOsisSeamant that this is just one way to get trophies hurt on i has many ways to teach it. , but many rely on some form of Alyssa/Dave/Psybe combination. Basically, as you get ahead in the game you can start hitting in hundreds of thousands of worth of damage using strategies similar in spirit. Overkill Trophy Guide StylishReach 300 style. 51.49%Common Missable The fastest way to earn this trophy is when Dave joins his fun during another mission. During the first fight with Dave, kill 2 enemies with Alyssa & Chahn, while Dave uses his ability to Grind every opportunity he gets. Leave one enemy alive and get on with it when you need to. When Dave hits 300 style, he's going to unlock the trophy. This trophy is unlocked with other characters, but it will take longer to get to 300 styles. Stylish Video Guide Bomb SquadComplete SkyBreaker Tower script. 86.25%Common story inadmissible In Chapter 1 your first mission takes place in SkyBreaker Tower and your goal is to rescue the hostages. Along the way you have to beat groff in his Micro Mech and defuse the bomb, the trophy will pop when it's done. PlacementShare soda product. 52.76%Common Missable When you arrive back at headquarters after the first mission, be sure to talk to the guard in front of the elevator on the right. You're going to find out he's got a cough and think the juice will help. Proceed down and left to find the dungeon and soda machine, take the soda and give it to the guard to unlock the trophy. This is misguided, so it's best to finish it as soon as you get back to headquarters. In case you miss, just restart the new game and play the first 10-15 for minutes another chance. Product Placement Video Guide Rat PackScare rats away in Gehenna. 45.77%Occasionally Missable When you arrive in Gehenna after a third mission you will find the NPC in front of the store, talk to him to start a search that involves chasing away 4 rats. All rats are in close proximity. Find them and turn them away, go back to the NPC to finish the search and unlock the trophy. Rat Pack Video Guide This is baaaack! Beat the lab keeper. 66.64%Common story inadmissible Chapter 2 in Chapter 2 you will face the guardian of the laboratory twice in Chapter 2. It's going to be called the Beast for the first time, and when you defeat him, your client will be divorced for a while. Soon after you meet the party again, you will face a reanimated guardian of a laboratory called Beast-X, when the cup is finally defeated, it will be unlocked. Rogue agentWhat spectral dragon. 62.48%Common Story Unmississable You face the Spectral Dragon in Chapter 3 as you try to escape from headquarters. You'll have four party members for this fight, as Sue will help. If you beat your boss, you'll have a trophy. CharmingCharm enemy. 51.91%Common Missable Use Lauren's Mesmerize ability to charm the enemy and unlock the cup. Your first chance to unlock her will be at nightshade in Gehenna right after she joins. SafehouseReach Lauren Apartment. 55.91%The common story is intolerable After Lauren joins your party in Chapter 6, you will run nightShade to her apartment. When you get in, they'll give you the trophy. Prison breakEscape closure. 44.73%Unusual story inadmissible Before escaping from prison in Chapter 7 you will face A mob boss and four of his followers. Beat them and then walk out to final up your escape to unlock the trophy. VisionaryDefeat the Nightmare. 41.24%The occasional story intolerable In Chapter 8, when you search for Psybe, you will face a nightmare as part of the story. Beat him to earn the trophy. CrystalsDefeat the Crystal Wraith. The 40.37% Unorthodox story of Intolerable During Chapter 9 you will fight the Crystal Wraith as part of the story, when you beat him, you will earn a trophy. FriendshipChat with members of your party. 50.07%Common Missable Immediately after you earn the captain in Chapter 7, you will be able to talk to the NPCs on your ship in the conference room. Do it to earn a trophy. Captain Commandeer your own spaceship. 50.33%Common story inadmissible At the beginning of Chapter 7, you will have a meeting with your team in your newly acquired ship, when the dialog is finished, you will unlock this trophy. Kaiju KillerAd blobmitha. 52.63%Common story inadmissible Chapter 5 you will fight three times with a huge meh just to take control of it when you defeat it. Then you will use the mech to fight with the blobmith and earn the trophy while completing the chapter. Practice Makes PerfectWin a VR Battle. 53.61%Common Missable Select battle command from the Main Menu () and you can return the old enemies... but in VR! Note, the Battle command is not available in all areas and you must defeat all enemies in your immediate area before it can be used. The trophy will be unlocked when you win the battle. Teamwork Use heroin program. 45.12%Occasionally Missable As soon as you meet Arete in Chapter 6, Sue will return to the picture and give you a new heroin shield. Equip it and use one of the team work programs during the next fight to unlock the cup. GourmeFind is the final ingredient. 35.99%Occasionally Missable In a cave northwest of the waterfall in Nuluup you will find a chest containing a sponge of ghosts. When you open your chest, the trophy will be unlocked. Red ButtonUse Clark's ability to self-destruct. 44.92%Occasionally Missable Once Clark joins your party you can use his ability to self-destruct by killing him, but it does great damage to the random enemy. Use ability and the trophy will pop. A member of the Betrayal A party betrays you. 37.59%Occasionally The story of the inadmissible during the asteroid mission you will fight against Steele Prime as part of the story when you defeat it and you go through some dialogue will be a cup unlock. PS4 Cups 34 • 1,305 points

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