

You might think that kids today only play video games, but board games can be great fun for kids of all ages and can help cut down on screen time. Many classic board games, as well as new ones, are sure to appeal to today's children. To give kids an alternative to their video game screens and tablets, consider gifting them an age-appropriate board game like these. Introduced to the world in 1935, Monopoly is a classic board game that both children and adults enjoy. The board consists of 40 seats and 28 properties that players scramble to buy with their Monopoly money. Gameplay is based on roll of the dice and where players land on the board. If you land on another player's property, you will have to pay rent. As the game continues, paying the hefty rents can leave you bankrupt or, if you play your figurative cards right, holding all property deeds—and cash. Today, various versions of the game are available, including Pokemon, Star Wars and Junior. Parker Brothers, the inventor of many board games from the last century, adapted Parcheesi from a traditional Indian game. To win the game Parcheesi, players must get each of their playing pawns around the board and into the safety circle. It's a tough order, though, because other players can block your movement and even send you back to the start. If you're looking for non-stop fun, roll the dice and let your Parcheesi adventure begin. The Gutters and Ladders is a

classic board game based on another old Indian board called Snakes and Ladders. The purpose of both games is to get to the finish line without sliding back down to a previous spot on the board. If you land at the base of a ladder, you can climb up and get a boost towards the finish line. But if you land on a chute (or a snake), you slide back down. gilaxia / Getty Images Checkers is a classic board game designed for two players. Each player chooses their color - traditionally black or red - and adjusts their checkers on their side of the board. To play, players move diagonally, trying to skip the other player's checker pieces to catch them. The player who catches his opponent's last piece of play wins. Kirill Savenko/Getty Images Hungry Hippos is a tabletop game where you try to eat as many bullets as you can using your stick-powered hippo. To use your hippo, press down on the lever and neck extends towards the center of the playing field. When you drop the lever, the hippo's mouth sinks and, hopefully, covers a marble as you slip into your collection. Whoever collects the most bullets with their hippo will win the game. AzmanL/Getty Images Candy Land is a favorite board game that boasts a brightly colored board full of delicious images of gumdrops and ice cream floats. No reading is involved and very minimal counting, so even toddlers can get around the Candy Land game When you take a turn, you choose a card. If the card shows a blue square, move to the next blue square in your path. If you choose a treat card, you move to that square—and it could be near the board's or back at the beginning! Stratego is a two-player board game. Each player will set up their game board with pieces that feature Napoleon's insignia reflecting different military ranks or elements, such as a flag. Each piece is governed by prescribed rules. For example, bomb pieces can't move, but they can surprise your opponent if attacked. Each player controls thirty. To win, you must protect your flag at all costs. The game is slightly tougher than checkers but much easier for kids than chess. Have you ever fancied yourself as a surgeon? You need a very steady hand if you want to win the classic game Operation. In this game, players have to operate to collect the most body parts. Of course, it's not as bad as it sounds! The body parts you need to collect include the fun leg, bread basket, broken heart and charley horse. When you try to remove a piece, if your tweezers touch the edges of the opening, the game will buzz and you lose your luck! For school-age children, this game never gets old. Battle Ship is a fun, classic game designed for two players. Each player must hide their ships on a grid-like board. They then take turns calling out grid coordinates like B5 or G7. If an opponent's boat is on that coordinate, it's a hit. If there's no boat at the summoned coordinate, it's a miss. To win, you must sink all your opponent's boats and ships. Monkey Business Images/Getty Images First created in 1973, Perfection is a game that kids are sure to love. The goal of this game is to fit all the multishaped pieces into their corresponding locations on the board before time runs out. When the timer goes off, the board rises and the pieces burst out. The player who gets the most parts of the board before the times take, wins. Mladen Zivkovic / Getty Images If you are looking for one of the best long board games to fill the hours, you have come to the right place. Not only do all of the games below take at least two hours to play, but some like Twilight Imperium or Risk can take eight hours or more, so decide how long you and your friends want to commit. Some long board games require more strategy than others. If you're looking for a game that isn't so strategy-based that you'll get lost in the rulebook, be sure to give Munchkin a look. As the game progresses, players work to reach level 10 by either slaying monsters or getting lucky. Depending on how skilled or lucky you are, the game can take up to three hours. Various games that take a little more planning include a Game of Thrones-inspired selection — which can take over four hours to play — and Star Wars: that can be same time. Both require some clever machinations to win. No matter what kind of long board game you are looking for, you will most likely be able to find it in this list. Keep rolling for 11 long selections. We only recommend products we love and that we think you will too. We can get some of the sales from products purchased from this article, which was written by our Commerce team.1Dead Of Winter: A Game About Surviving The Apocalypse Dead of Winter: The Long NightAmazonMade for up to five players, Dead of Winter has players trying to survive the night when their colony is attacked by bandits, rival colonies and zombies in an apocalyptic environment. You can upgrade your colony's defenses to outlive other players. There's even an expansion pack of new characters and cards that you can add to the game after playing a few times, and you can buy it here. What fans write: Beautiful game. The artwork draws you into the world of the undead and the long winter. The YouTube videos helped jump us into the game, and after a few rounds we were able to start strategic plays. Duration: 1 - 2 hoursPlayer: 2 - 5AS: 14+2Arkham Horror: A Cosmic Horror Game Set In The Roaring TwentiesArkham Horror places you in the city of Arkham during the roaring twenties. People have disappeared, creatures have been sighted, and it's up to you to figure out how to get rid of the monsters that plague the city. There is little role-playing involved, as players choose between different investigative characters who each have their own special abilities. But some reviewers noted that this is not the easiest board game to learn. What fans write: This is a fun game! It's as if D& amp;; D, Clue and Monopoly had a child. This is a somewhat difficult game to understand because there are some crazy rules but go slow your first round and really try to understand, everything will make more sense. It is a classic game of Good Verses the Forces of Evil. Would not recommend for children. My family has a weekly game that we meet up and finish the last campaign. Length: 1 - 2 hoursPlayers: 1 - 5AS: 14+3Civilization: A Game Of Culture, Conquest, And DiplomacyCivilization: A New DawnAmazonIn Civilization, a strategic board game based on the best-selling computer game, players to develop their individual nations by gaining territory and resources in search of becoming a significant world leader. The victory cards describe what you need to achieve to be declared the winner, and they change with each game to help keep things fresh. What fans write: I wanted a new strategy game to play with the family. We've played it 3 times in two weeks and I haven't been disappointed. It is now my favorite board game. I like that there is very little luck involved. There are many different ways to win. If you are a family like mine, there will be some stress and and Involved. Game setup takes about 15 to 20 minutes and our game play last about 3 hours Length: 1 - 3 hoursPlayers: 2 - 4Ager: 14+4Mansions Of Madness: A game with a corresponding phone AppMansions of MadnessAmazonIf you are looking for a game that requires some teamwork, Mansions of Madness is a good choice. It's a fully collaborative adventure that's made for up to five players. Similar to Arkham Horror (and also inspired by the works of H. P. Lovecraft), players are working to uncover the mysterious events in the city of Arkham. Unlike Arkham Horror, however, Mansions of Madness uses a downloadable companion phone app to help you immerse yourself in the game even further. According to fans, this game can take over three hours to play, making one of the longer options on this list. What fans write: A really good game, especially for those interested in easing into a group of players who are a little less involved in such an intense role-playing game. Very dynamic game results, especially if you include in your materials from the 1st edition. The included app, which acts as a game master and allows everyone to play cooperatively in one team, is a total game-changer making this one of the funniest and most playable games in the genre. Length: 2 - 3+ hoursPlayer: 1 - 5AS: 14+5Star Wars: A game based on The Classic Franchise Star Wars: RebellionAmazonIn Star Wars: Rebellion, tensions between the Galactic Empire and the Rebel Alliance at an all-time high — and it's up to you to bring the universe to your cause. Play as either the Alliance or the Empire as you command starships, move troops and advance on your opponents. With more than 150 plastic miniatures, you'll recognize more than a few familiar character surfaces. This one can take over four hours to play, making it another long pick. What fans write: It takes an hour or so to set the first time get the pieces ready and such. It was a very long time to play but it was worth it. Lots of thoughts have to go into each round, counter each other's missions and try to mislead through group movements. I highly recommend this to fans and only onboard gaming enthusiasts alike. Just be ready for a 6-8 hour game your first play through. Duration: 3 - 4+ hours Players: 2 - 4Ager: 14+6Risk: The classic strategy game Filled with BetravalRisk: 60th Anniversary EditionAmazonRisk a classic board game that is long enough to fill up several afternoons depending on who you play with. Create allies and deploy armies as you try to conquer the globe, but be careful – some of your friends plan to double-cross you. With five different sets of rules to choose from, there's plenty of variety to keep you engaged. What fans write: Amazing real time war strategy game. If you are looking for a fun board game to play, but like how monopoly gets so boring so fast, play this game! Your enemies are so so In the game it keeps the fire going! Definitely one of my top 10 bored games! Length: 1 - 8+ hoursPlayers: 2 -6Aningar: 10+7Fury Of Dracula: A Game of Deduction And Gothic HorrorEver wondered what it's like to be Van Helsing? Now's your chance with Fury of Dracula. The players start by splitting into two teams: the hunters against a Dracula. Each hunter has a unique identity that changes gameplay so you can easily play this game over and over again. But the same goes for dracula, which has wolves, spies and other vampires at his disposal. What fans write: Great one vs. many board games. Theme is great for around Halloween, but play it all year round because it's so much fun. Game art is excellent. Don't let the box cover fool you. Length: 2 - 3+ hoursPlayers: 2 - 5AS: 14+8Twilight Imperium: A game where you create your own Galactic Space OperaWith more than 1,000 pieces and 17 different character groups to choose from, no two games of Twilight Imperium will ever be the same. You have to maneuver yourself politically through society's upper echelons, throw around some bribes and – if that doesn't work – roll out the military... all in the name of intergalactic domination. Made for up to six players, it may take a few hours to learn, but reviewers said it was more than worth it. Some people also noted that the game can take up to eight hours, making it one of the longest options on this list. What fans write: This is a great galactic war game and we've played it almost every weekend since I got it. For those of you who have played the third edition, this game has gone through a lot of rebalancing and the rules have become easier. It's a game where diplomacy and trade are now just as almost (maybe more) important to the possible battles and clashes you will have over resources. Length: 4 - 8 hoursPlayers: 3 - 6AAges: 14+9A Game Of Thrones: The Board Game For FansA Game Of Thrones: The Board GameAmazonBased on the A Game of Thrones book series, A Game of Thrones: The Board Game AmazonBased on the A Game of Thrones book series. As in the books, you compete for the Iron Throne by collecting armies, attacking castles and betraying your enemies – but if you need a comparison similar to the Risk. It is a great gift for even the most relaxed viewer. What the fans write: This was a fantastic board game but be warned... it's a very in-depth board game as well. I love complex and strategic games where players have to think through all their options and adjust their strategies when the game changes. This game definitely delivers on it! Length: 3+ hoursPlayers: 3 - 6Agar: 14+10The Ages: Another game where you can build your own CivilizationTake your little tribe and grow them into a sprawling, massive civilization that envelops other players — that's the goal of The Times. You will go the way from mining basic resources to funding scientific research to surpass your opponents' technological advances. But don't forget - your rivals will try to take you down through war and politics. Strategy is the key here. What fans write: My first full play through (3 players) lasted over six hours – but time flew by and I can't wait to play again. When you absorb the rules you find them to all be logical and I know that my second take will go smoother. Length: 2 - 4+ hoursPlayers: 2 - 4ANINGAR: 14+11Munchkin: A Simpler Game Under \$20One of the more affordable games on this list, Munchkin provides hours of fun — for less than \$20. The rules are simple: draw a card from the deck. If it's a monster, you're fighting it. If it's a curse, use it. And if it's neither, just hold the card in your hand. Players get a level (or more) from defeating monsters, and the first to reach level 10 wins. What fans write: My boyfriend loves playing dungeons and dragons, but we rarely have the time required to devote to a campaign, so I got this for us to play together. Technically, it takes more than two players, but it's still feasible if we don't have someone else to play with. It's not very hard to learn (I've played it with my 8-year-old cousin), but you definitely have to read the instructions for a time or two. Overall, a lot of fun games, we use it often. Length: 1 - 2+ hoursPlayers: 3 - 6AS: 10+ 10+

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