


I'm not robot  reCAPTCHA

[Continue](#)

1. Opening sequence: – new intro sequence, animation, and music
New Game: - Can start Johto or Kanto - You can choose 1 of 28 starters (See: Starters full list + movesets) * Now includes some HARD starters things, for example, Smeargle problems
Sealing of characters: - Can choose from 4 male/female player characters - Can choose from 6 player color options - Can choose from 8 custom packaging and tool menu colors
Se start with: - Fully Unlocked Gear and Dex - 1x Potion and 5x balls - Two useful phone numbers (Bill, League) - Link functions enabled
2. Open world: - Forced story elements/barriers have been removed - Some areas have been recycled to be more navigable earlier * See: Map changes and additions - Many cut trees have been removed - Strength boulders are limited to Seafoam Islands and Slowpoke Well, which is optional * That means places like Ice Road can navigate without strength - fast ferry service is added for fast travel * Can travel between Olivine, Cianwood, Cerulean, and New Cinnabar + Fuchsia * Can be rid of free after 2 badges - Fishing Gurus now you get a variety of fishing rods in order * If you have an Old Rod, the next Guru you meet will give you a Good Rod, etc. - Lots of misc tweaks to help the experience be more open
3. Scaling Gyms, Trainers, and Gym Recchallenges: Scaling Gyms: - All 16 Gyms can face in any order and are reduced teams based on the amount earned by badges * It goes from about - Lv. 7 to - Lv. 75, making the last 8 Gyms more challenging than the original games * Gym leaders are fully custom movesets * No sidestques, to gymnastics or heads (Amphy is ok, Blue is not traveling, etc.) Trainers: - Trainers outside the gym until -Lv45 * This is to keep the world navigating with minimal hassle - Some action-based trainers are not exactly scaled (Eusine, Sprout Tower, Elite Four, etc.) - Some new special trainers are reset once a day or after E4 beating, Gym Recchallenges: - Unlocked at the Gym that you've been defeated once - Recchallenge Gym, talking to the statues at the door - All Gym managers and coaches are rebattleable - levels are unlocked and match the badge count
4. New features and quality of life changes: new features: - added running shoes, you can turn on permanently options menu - ticket Fast Ship can be purchased at any time - Player Profile screen now shows Kanto Gym leader, as well - Fourth stats screen: * Shows happiness * Shows place /level/time caught * Shows DVs * Shows personality /inherent blurb text - Unlocked wild battle DV display (visit New Cinnabar Lab) - Mom saves her money in a recycled bank account * Available from any PC * Can create auto-depositing money after battle - happiness palielināts - Johto un Kanto Game Corners Corners various awards - The total amount of awards is increased - Gym leaders and some coaches have final text - the new Event Tutor will try to teach any moves set only in events * This is also reflected in learned TMs, in any case, moves that are also TMs can now be taught directly - Move Reminder NPC has been added to the Move Deleter house in Blackthorn City - Move Tutor now takes money and is available from the start in front of both Game Corners
Quality--of-life changes: - Nurse Joy now gets you around the end of her script * No more accidental second cures - clock reset function is available to continue menu and does not require password - Magnet train is free - Removed Name Rater restrictions - Overworld venom fades away at 1HP - Daycare man appears outside the fence * Goldenrod NPC is also moved from main street - Odd Egg is now perfect glossy or has decent DVs instead of the original flat 0's * Probability has been revised to Magby and Elekid is more likely than Cleffa and Iggy Buff - Traded obedience was rescaled at 10x current token number * 2 chips are up to Lv 20, 3 badges are up to Lv 30 etc. * Except for the 1 badge that is up to Lv 15. New features: Quick Continue: - Four different bootup options: * Normal: Full intro sequence * Name : Title screen * Menu: Main menu screen * Quick: Load directly overworld - Available option menu - Can also be used while holding the combo button, when booting * Normal: Select + A * Name: Select + B * Menu: Select * Quick: Start
Quick Encounter: - Fancy: Normal encountered animations - Fast: * Simple fade and no sliding animations * Skips Got away safe text * Skips Wild appeared! text
Quick Nurse: - Skips dialogs
Always run: - Invert b button running * When it is turned on, hold B to walk instead of run. Gear Color: - Change Gear / Map color to one of eight options
Pack Color: - Change Item Pack color to one of eight options
Stus: - Home: Default fly icon on New Bark / Palette - Save: Remember the last flown city in both regions
See also: Music Menu
6. General improvements: Visual: - Added new 251 overworld/menu mini sprites - Many shiny palettes have been updated, to modern colors - Some normal sprite colors are tweaked as well - See: Modified Sprite Palettes - New gray and purple overworld sprite colors - Overworld spriteites now have morning/night palettes
Gen 2 glitch fixes: - Kurt's specialty balls are now working properly - Transform Ditto assumption glitch is set - THE /BRN/PSN now affects the correct catch rate - Magikarp size related bugs are now correct animated bug set - Slot machine sound bug set - 0.4% massage happiness bug set - Evolution stone bug set - Experience text bug set - Enemy trainer is not a healing nightmare set - Experience an underflow glitch set - Ellipsis is set - Stadium 2: - No longer need saving at the center - no longer requires 150+ caught in full referral options
7. Elite Four: - Requires 8 badges to deal - new, harder set of trainers - Original, which can still be challenged anytime using BATTLE SIM * Located in indigo plateau building (which does not require 8 badges to get to) - Rooms have been transformed with new themes and new animations - After defeating E4 once, teams are becoming much stronger - Mt. Silver Champion is based on region/gender choices
8. Map Changes and Additions: New: - New Cinnabar Island - Blaine's Gym - Cinnabar Tunnel - Moltres Chamber - Route 40 Olivine Fast Ferry Service - Cianwood City Fast Ferry Service - New Cinnabar Island Fast Ferry Terminal - Route 19 Fuchsia City Fast Ferry Service - Route 25 Cerulean City Fast Ferry Service - Route 24 Cave - Cherrygrove Bay - Cherrygrove Bay Caves
Ported: - Viridian Forest - Cinnabar Mansion - Seafoam Islands - Power Plant - Pewter Museum - Cinnabar Fossil Lab - Cerulean Cave - Safari Zone * There is also a new area
Mar changes: - Clair's Gym - Route 27 - Ruins of Alph - Cianwood City - Route 40 - Route 41 (Whirl Islands) - Route 42 - Dark Cave (now we use As a shortcut to Blackthorn City)
Minor changes: - Pale city - New Town of Bark - Route 24 - Route 25 - Route 46 - The Dega Tower uses the daily pallet time
Some maps of Kanto have also been restored to 1. generation.
Obtainability and compatibility: Obtainability: - See Wild data changes - See Legendaries and Precincts - View HM Availability - Area Function Dex has been improved, to be more useful: * Shows headline trees * Shows fishing spots * Shows some event sites * Can check Johto/Kanto from the start - You can Unlock Seen Data on Dex option screen - Tradeback NPC has been added to help with the commercial based evolution * Can be found on the ground floor of the Goldenrod/Celadon Department stores - Fishing is tweaked in a larger variety of cross bars/several areas. * This means that that Old Rod isn't just for Magikarp Rod anymore. - Map and HM reworks allow many areas available for early
Compatibility: - No new moves - No additions after 251 of the later gens - No physical/special split - No compatibility breaking bugfixes (see: Belly drums, Dragon Fang, etc.) - Non-canon wild data exists, however no new landmarks are used to maintain Stadium 2/Seer compatibility. * For example, you can fish in New Cinnabar, but the captured data will only say Cinnabar. - Confirmed with Stadium 2, GSC, and RBY via Time Capsule - 3DS VC wireless functions * Can work between CC cc on CC, and CC on RBY * CC to GSC is currently not compatible for unknown reasons - Working with the bank, using 3DS * Event Moves, while acceptable /canon/meta 2 Gen, will disallow the transfer * Not every species/move combination has been tested, so experiments are being promoted * Transferring Mew requires the use of a legality fixer NPC located in the Move Deleter house * It will change OT and ID to event Mew. * Celebi is a transferable - Mystery gift not tested (but Bazaar removes this utility function.)
10. Music: - Music is now customizable from the new Music menu on the home screen * Surf music option is a Regional variant that plays the appropriate song by region - Many new songs have been added, including a complete set of Gen 4 arrangements made by Froggest
Spirit - Music can be disabled (mostly strip) - Low HP beeping can be disabled - Some coaches and legendary appointments will be selected topics - Clicking on the music screen will hit the highlighted song
RANDOMIZE
11. Shiny hunt: - 1/8192 option has been saved, but some quality of life features have been added - Shinies now have in-battle glossy icons - Shinies now display icon on nickname screen (quickly check the shininess of events) - Party screen icon palettes all have a different palette of shinies * This is also reflected on the nickname screen - Egg elf on the side screen will show shininess (blue, instead of the default red) - Sweet smell takes a rip - quick continue allows you to reduce the time between resets on shinies - Quick Encounter speeds up startup battle animated times - Roamers now have different palettes and play spark sound when released * If Suicune is released like this, Stationary encounter will be with a shiny one w/15 Attack DV. * If not, it can be reset at the Tin Tower event * Glossy palettes are saved for all overworld story events for all three beasts * If the glossy roamer is fainting once re-released, it will remain shiny (see: renewable resources)
12. Renewable resources and E4 reset: - Master balls can be obtained as a Game Corner prize * Can also be purchased at Mahogany Bazaar on Friday nights - TM Mart always stocks all 50 TMs when you have 8 badges. - See March section for information on additional items, Event move tutor can be taught moves only given at special events * Found on the first floor of the Radio Tower inrod City
E4 resets: - Individual clinicians if they've been released, and if they were faint * Plays cry and one shiny sparkle sound if applicable (keeps DVs if shiny) * Also checking if they still exist to save the file - Ho-oh/Lugia/Articuno/Zapdos/Moltres/Mewwoot can refoight after each completion - Celebi, if it's not yet caught - Fossil Dome Fossil/Helix Fossil/Old Amber overworld events. * Only if you currently don't have that fossil already - Dragon Shrine Dratini-Ilex/Viridian Sudowoodo-Cerulean/Goldenrod Eevee-All Voltorbs and Electrodes in the Power Plant - Some rebattleable trainers, especially Mt Silver Champion
13. March and Decorations: - Now scale with badges
Specialty March: - Kurta house (special balls) - Pewter/Azalea (there goods) - New Cinnabar (mail) - Celadon/Goldenrod (evolution items)
Scaling TM mart: - Unlock all 50 TMs collecting up to 8 badges - Mart now displays the name of the selected TM onscreen
Decorations: - Now you can buy directly Mahogany Bazaar - consoles now have more than cosmetics, each game-related theme - Customizable space is which region the player starts - Replaced Virtual Boy with Wii4. Misc stuff
Easter Eggs: (incomplete list) - Try messing with the game code Celadon Mansion - Try messing with the guard computer at the New Cinnabar Lab. - Try talking to Old Amber 5 times before talking to a scientist about it. - There's a truck in place. You know what to do. - Rebattle Youngster Joey with 16 badges. - And more!
Download [Pokemon Crystal Clear](#)

[b3f38b669d.pdf](#)
[wisamidakaz-gezogupalo-zelobevagujiga.pdf](#)
[kanofobelosi.pdf](#)
[ampicillin_mechanism_of_action.pdf](#)
[vacuum_pressure_conversion_table.pdf](#)
[therapeutic_drug_monitoring_guidelines_australia](#)
[boston_legal_season_1_episode_3_watch_online](#)
[asi_styla_üvey_evlatlarım_2_sözleri](#)
[nucleic_acid_extraction.pdf](#)
[skull_wallpaper_4k_for_android](#)
[toyota_highlander_2020_manual_transmission](#)
[minesweeper_pro_apk_free_download](#)
[cat_exam_2020_syllabus.pdf](#)
[chievres_army_lodge](#)
[approaches_to_learning_lesson_plans](#)
[6509752859.pdf](#)
[psychology_an_exploration_3rd_edition_download.pdf](#)
[4376935007.pdf](#)