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Hardest demons list 2019

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List The main list and expanded list include subjectively ranked demon levels, which are added as a result of the average feeling of players, given the time that had to be put on levels and the skill needed to perform them in normal mode. As a control method, the lists are divided into two to distinguish between the most difficult levels of the game, which require higher skill and an average high demon level. There are demons on the heritage list who occupied the list but were pushed away when new levels were attached. The old list does not follow any order and receives updates when new demons are moved down. When a player wins a level that is numerous points off the list of their previous most difficult, it is known in the community as a jump. One of the biggest jumps belongs to nCaT when he won Thinking Space (#8), as his previous toughest was Bloodbath (#132), who jumped 124 places on the list. itriple defeated Celestial Force (his previous hardest was Cataclysm (#222)), meaning he jumped about 180 places on the list, now it holds the record for hyperlithic, causing him to jump to 193 places when his hardest was torrential storm staff official demonil leading a handful of people, also known to catalogue editors and helpers. They have a public Discord server where people can participate in evaluating the list with surveys that they sometimes post as a notification. Name Location Nimbus Leader Moosh Leader BlazeD77 Leader Luqualizer Moderator Stilluetto Moderator RG123456789 Head Moderator icedcave Head Moderator Zeronium Head Moderator zMarc Head Moderator Tato Moderator rSteel Moderator Zink Moderator Blitzer Moderator Paqoe Moderator Ensanity Helper garbado Helper Xanii Helper Golden Helper Zink Helper Bigthunder556 Helper HarryS Helper Seadawg Helper Demented Helper Each demon level associated with the list has an independent overview of the level and records, records, link to the achievement video. In order to submit a record, it must meet the following criteria: Demon rules Demons must be read to be included in this list. Levels that receive a hacked update that changes their difficulty are transferred to the old section of the list. If a demon gets a hacked update before it's worth the list, it won't be added. The demon whose original confirmation was hacked will still be on the list. Shipping rules Records must be legal and downloaded to the streaming platform. Publishing illegal recordings and transmitting them as legal removes sender information from the list. Illegal records include speed hacks, noclip, autos, nerfs, macros, bypasses, etc. The FPS Bypass tool has been approved as of May 25, 2020, as long as players don't exceed the 300 fps limit. Level records must be in normal mode and in the live version of the level or in the appropriate fixed/low detail copy of the error. See bugfix and LDM instructions. The record holder must meet the percentage requirement for the level that is added to the list against this level. Posted videos need to be clicked. General instructions Verifications are not counted in the records in the list, but still on reward points. If you're in a group where people win levels on the same channel, the records are temporarily removed from the list. Bugfix and LDM instructions Records that use level built-in LDM are always valid. Information on appropriate copies of LDM levels shall be eligible. Contact your list administrator if you're not sure which decorations can or can't be removed. Generally speaking, an LDM copy shouldn't remove decorations like decorations that prevent a player's eyesight, blind transitions, flashes or boss fights. However, referring to the first instruction, if previously announced decorations are removed in the level built-in LDM, it is absolutely fine to use it. The records in the appropriate bugfix copies of the levels of different refresh levels are valid. Contact your list administrator if you're not sure what is or isn't an error. Source: |} Community content is available through CC-BY-SA, unless otherwise stated. Click on the player's name on the left to start! List demons completed:Legacy demons completed:Demonlist score:Demonlist rank:Hardest demons created:List demons created:List demons published:List of demons confirmed:Contact any of these people if you have problems with the list or want to see a certain thing changed. Contact these people if you have any questions about why a particular record was rejected. However, don't bother them in vain about checking the shipments! ColorboltgarbadoGoldenBigthunder556DementedsaturnCoopersuper8PoweredByPieDemons is to be classified as inclusion in this listList of demons receiving update update difficulty is transferred to the old part of the list. Alternatively, if a demon gets a hacked update before it's worth the list, it won't be added. The demon whose original confirmation was hacked will still be on the list. Records must be legal and either uploaded to YouTube, Vimeo, Bilibil, or streamed to be added to the list. If you publish illegal recordings and pass them on as legal, their data will be removed from the list. Illegal records include speedhacks, noclip, car, nerfs, macros, etc. Level records must be in normal mode and in the live version of the level or in the appropriate error-corrected/low detail copy. See bugfix and LDM instructions. The record holder must meet the percentage requirement for a level to be added to the list at this level. Validations are not counted in the records in the list, but still in reward points. If you're in a group where people win levels on the same channel, the records are temporarily removed from the list. Records that use the built-in LDM on the level are always valid. Information on appropriate copies of LDM levels shall be eligible. Contact your list administrator if you're not sure which decorations can or can't be removed. Generally speaking, an LDM copy shouldn't remove decorations like decorations that prevent a player's eyesight, blind transitions, flashes or boss fights. However, referring to the first instruction, if previously announced decorations are removed in the level built-in LDM, it is absolutely fine to use it. The records in the appropriate bugfix copies of the levels of different refresh levels are valid. Contact your list administrator if you're not sure what is or isn't an error. Note: Don't send nonsense, it just makes us all more difficult and makes you banned. Also note that the form rejects duplicate submissions. Send the disc! Get a detailed overview of who performed the most, created the most demons or defeated the toughest demons! There's even a scoreboard to compare yourself with the best of see! Open the statistic viewer! Join the official demonistic discord server where you can contact the demonistic team!© Copyright 2017-2020 pointercrate.com Not all rights reservedpointercrate.com and demonist are in any way affiliated with RobTopGamesAB ® Tweet Us: Developer Demonlist Team Sonic Wave Sonic Wave is very tough but not impossible. However, the timings must be perfect. Otherwise, you'll get 1% like me. Don't even think about trying this level (unless you want to rage and kill urself) until you've beaten other hard demons like carnage or bloodshirst. I warn all GD players not to try unless you've beaten other extreme demons. If this is your first Nine Circles demon, I recommended you play Ultra Paracosm or. Before you even think about trying this level. So don't tell me I didn't warn you! Sonic Wave has become the great most demon of our time. Due to the timing of crazy waves and the impact of the headache-inducous nine circles, this level can only be beaten by the best of the best. Originally intended to compete with the massacre, it has scored that goal in the long run. It's #1 geometry dash's official top demon list, while Bloodbath is fighting to keep his place in the top 20. Sonic Wave is a real challenge. Sunix has confirmed it. It's so hard. Comparing Bloodbath to Sonic Wave is like comparing Stereo Madness to Sonic Wave. Sonic Wave easily crushes all other levels in trouble. The wave is almost impossible. This is easily first place. Black Blizzard requires almost perfect timing, while Sonic Wave needs PERFECT PERFECT TIMING. I only have 2% of this, I'm pretty. How did Sunix win this? No matter what people think of the carnage and the sound wave of bloodlust, it's the hardest thing to ever be verified because of the almost impossible wave part. It may be a more difficult level now, but that level would be impossible to be. If you play the sound wave after carnage, bloodlust or yatagarasu, you can see the difference in difficulties very clearly. Bloodbath Someone below said only mid-level players can win it. According to Webster's online dictionary definition, the intermediate is related or has someone who is more advanced than a novice, but not yet an expert, to review your definition before sending a lol, as there is no intermediate player in the world who can beat Bloodbath This is the toughest level in the world. Undoubtedly. It took literally a staggering 403,565,297 attempts to complete this level. I can tell you that people who want to try this level train first. I've won about 506 demons, but this was definitely the hardest level I've ever encountered. Good luck to those who want to play this because be prepared to punch holes in the wall lol. ':(This is so hard, you can't finish it in one day. It could take weeks, months or even years. Compact rocket spaces, precise square and ball areas, UFO timing areas and deadly wave parts. This is also more difficult than the revolutionary and aftermath, which are also separate from the 3-part series. Very difficult, it took forever to get past just 1% and I couldn't even skip 5% in training mode. I've only won 666 demons, and this isn't as hard as the stereo madness of the training space, but since it's not on the list, I'm going to pick this one. If the yatagar outfit was on, I'd vote there, but if the stereo-madness was on, I'd vote on it, no questions that bloodlust Bloodlust is basically punctured and an extension version of the massacre, was once the hardest. Hardest. geometry line. Every part of it requires tremendous skill and timing, but it's actually possible, unlike some, like woodkid, just that the difficulty is one that goes far beyond that. I'm just saying. Go try bloodshirst. If you get to 1% on your first attempt or finish below level 1000 in practice, congratulate yourself as the verifier took 120,000 normal attempts and 1,000 hours of playing time. How is the blood wave and sound wave over Bloodlust and Zodiac? Zodiac is easily the hardest with a 4x speed cube and cramped spaces. Bloodlust will be the plot and crimson planet the third. The Sonic wave is just a spectacular wave that you can also use. I admit there are cramped spaces, but not compared to anything I said up there. Everything at the level is grouped together. A small simple part that could have been easier to apply is the absolute pain in the hand. I can't see a thing! It's ridiculous that this isn't number one. A lot of GD players have said this is the hardest demon. It should be number one, because yatagarasu nrfed to be easier, this is a more difficult and extended version of the carnage, and it is clearly more difficult than a sound wave. Yatagarasu Ok, so this level hasn't technically been confirmed yet, but it's harder than Bloodbath, The Hell Factory, Sonic Wave, Sakupen Hell (which has been hacked) and all the other competitors. Taking advantage of almost every known and created game mechanics created by more than 20 players, this is hands down the hardest level of the game. Spaceflight of less than one block, quadruple spikes, extreme miniwave, lightning-fast gameplay, confusing decorations and extreme rem remembering make this the game's toughest (will be) level. And find some edited together videos of it before you even dare to consider otherwise. This level is crazy. I have 15,000 companies right now, and I can't even make it to the end. I've devoted half my time to playing GD at this level. But this goes beyond everything I've ever seen. 4 spike jumps, infinitely small ship openings and mini waves, which are demonstrably the hardest part of the entire Geometry Dash game. Don't try if you value your mental health. This level is crazy. Mind-blowing Definitely one of the hardest, so many details, so it's hard for you to see what to do and don't forget the length! This level is 3 minutes long, longer than even Bloodlust, technically not yet released. A tight wave, fast-paced and precise timing make it really difficult. It must be #2. If (When) Riot confirms this, it will be the toughest demon in the game! This course would be harder than carnage anyway, but it's almost 3 times long! no competition anywhere, even the sound wave infinite (also verified) competed with it. Zodiac This is a level that I think is harder than Tartarus, I think demons with huge difficulties, tend to be more difficult than people believe. More than 60,000 companies took it This one, which is CRAZY. Like a maniac. Xander556, which confirmed it, also said it was easily harder than blood hair, and blood loss was officially number 1 before the zodiac was released. I'm not very good at the game, but according to the demon list, it's the hardest and I trust a large group of great players to create that list. This is much harder than a sound wave and harder than blood loss and the planet Crimson. A very extreme demon in the long run. Crimson Planet Some timings are crazy and easily unparalleled timings in a plasma pulse finale, then that wave is crazy 10 times harder than those that are revolutionary. Easily harder than bloodshirst Parts of the hardest wave in any leveling game. Short, but it's hell Uhm I don't agree Tartarus Rated is the hardest community, can confirm it's hard Don't keep this course worthy. Someone's best against a reborn Zodiac killer. Is that what he is? Because the Zodiac. It was literally impossible because of a few sections. Sakupen Hell Like wow, I only have 2% of it, like who on earth would get that? I have to say that this level is much more difficult than bloodshirsty, carnage and yatagarasu Well, let's say that this level is actually impossible, and I agree! Intense miniwave sections definitely cause outrage, and this is also the level that made me break my phone. I agree that Sonic Wave is tougher because the wave is definitely the tightest wave EVER! I don't think this is a demon, but it's hard. Noobass downloaded it. Well, everyone knows that noobass uses a quick hack, so it's no surprise that he downloaded it. I have to stay on the ice charcoal Diablo X This level should be the third hardest level to lose to AA and yatagarusa. If this level were not 55 seconds long and low, this level would easily be the most difficult GD level. #wave parts are hell. Black Blizzard Ok, all these like Sonic Wave, Bloodbath, Erebus, all are honest, kind of bound. Sakupen Hell, Bloodlust, Black Blizzard, Phobos, Athanatos, all really, really hard. A little harder, but this just clarifies. And the people who said we're idiots when we don't choose Carnage, Bloodlust is just harder. IT'S BASED ON CARNAGE. I chose this because it's the hardest timing demon. There's no doubt about it. Okay, so there are a lot of hard doubles on this level and mini-double gravity samples are really tough! The rest is very annoying! A black blizzard has a lot of droves and jumps sometimes I didn't get over 1% This level is very tough I think it should be an impossible demon. It's not that hard to revolutionize. The timings aren't that hard and took away my really easy level of a few thousand companies (2613) compared to bloodshirsty and other stuff. What did I do? I just voted for this easy A demon on this outdated list, but I still made my point:P LoL There are many demons that are already tougher than revolutionary. (Carnage, Sonic Sonic Hell Factory, etc.) I have no idea why this is Number 2. This is difficult, but there are many demons that are harder than this. This doesn't deserve number two. Anyone with decent skills like Cyclic, Riot, Souls TRK and more mid-level players can win it legal. Initially, the creator (Gboy) hacked it, but then made it legal in a coin update. ! I have 40% of Clubstep and 7% of this! It's too hard. Were you trying to make the world go crazy? You're out of your mind for The Contenders Kenos Unpopular Opinion, but I think this is harder than a horoscope. Aalto parts are extreme, and you need very precise timings to pass. All in all, the newly redesigned hyperbuffed and extended sakupen hell. The extended rebirth of Buffed + sakupen hell. Npesta (his reaction tho) has confirmed. At the moment, the 4th President of the Ages has been the first of his all-time history. wave compartments. Sakupen's superbus. OH MY GOD, JESSS YEEEEEEEEEEESSSS