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## Animal crossing gamecube fish and bug guide

Tips & Continue back and forth between acres of shaking trees. To get one to appear in fruit trees. To get one to appear, select a pair of trees that are close together. Shake these two trees and eventually Bagworm or Spider will glide down from the branches. Note that it does not work for bees. On any given day, there are a limited number of nests in the city. Bees – Once the beers' nest has fallen, run three to four places horizontally to the left or right of the tree. Pause and equip the network. Then unpause while making a quick turn, and swing! (Make sure you're not rocking too soon, it should look like bees almost bump into you when you catch one.) Try not to run into another acre, as I find out, this usually leads to a sting. Some people suggested running diagonally from a tree, but it didn't work out well for me. If you save and exit and then reload the game your eye will be back to normal. Giant Beetle – I spent hours searching for the Giant Beetle, then I decided to go look for it on my island and he was the first insect I found. This may be a coincidence, but it is possible that rare insects are more common on the island. Also note that it's always summer on the island, so it remains a haven for bugs and fish that may be out of season. Banded Dragonfly – These insects fly right through the acre at a little slower than you can run. Once they get to the end of the swing; It will be flying away to form you as you stop and swing, so it will often escape your network if you anticipate. Some people have recommended walking with the network up to the train station, turning, and then rounding the bulletin board and returning to the train station, an open space where you will be able to catch them. I recommend just walking around town with your net out, and if you see something moving as you enter an acre, pause right away and try to figure out what it was. Pausing also given meeting. Fish never bite more than five times, so if the fish you're after has already scratched the bait 4 times, then get ready to reel it in! Check out this guide for more fishing tips. Other AC EventsCamping Season (summer): From the first weekend of August the animals will visit your city to camp out for a while. If you talk to them, they can give you some camping equipment. Check out AC: GC Summer Camper Guide written by Mark Wars from this site. Igloo (winter): If the snow on the ground is one of the villagers decide to live in an igloo, you can get one of several special snowy gifts. (Check this or this guide for the Igloo FAQ.) Lighthouse Watching (Winter): The mayor may ask you to light a lighthouse for him for a week during one of the first two months of the year while he is on vacation. If you do this regularly, you will get a chocolate and beacon model when it comes back. Bridge Building (random): The mayor can apply for your entry to the new bridge once your town contains fifteen villagers. There will be two places to choose from. Your birthday: On your birthday you will receive gifts in an email from other villagers. There will also send you a special item: a birthday cake. (Note: You must tell one of the villagers your birthday in order to receive gifts. To do this just engage them in conversation several times when Tom Nook sends you to communicate with neighbors at the beginning of the game.) AC Weather ReportThanks to Arias360, the latest version of this guide contains comments on weather and environmental changes throughout the year! This is a short summary of the major weather events you will see in your AC city. Sunny - The sky is clear, you can get a tan if it's sunbathing season and the music is normal (changing every hour). Rain - Light rain falls from the sky, bugs are less common, and the music is the same throughout the day. Storm Thunder - Heavy rain falls from the sky, bugs are less common, and the music is the same throughout the day. For example, if the days begin rainy it will rain for the rest of the day, unlike AC: WW, where the weather changes every hour. (Credit for this guide ACGC goes to Catlover341, creator of the original AC: GC Monthly Info thread.) Fun Note: Colors used in each month's headings were found in AC: GC screenshots taken during this month. You can find hexcodes for them in spoiler text after the month header. Animal Crossing (GameCube) Guides AC Characters Use this guide to tell you about the special characters you find in your city as well as a list of all the villager neighbors. Aerobics Guide every August, copper gets your city in shape! If you want to follow the right path, check out this guide! Bug Guide Catch the net and go bug hunting! This guide will show you all the bugs, along with the times and seasons in which they are available to catch. eReader Guide Nintendo has released e-Reader cards to complement Animal Transition, allowing you to get rare villagers and city tunes. Check out this guide to get a lowdown on how they work. Check your event calendar to see what special events and events and events will happen in your city AC all year round. Face Selection? Can't you get it in? This guide will guide you through the mysterious questions of the Rover to give you the face you want. Feng Shui Guide All about the peace of mind art of Feng Shui, explained only a few minutes of reading! Fish Guide Catch fishing rod and go fishing! This guide will show you all the fish, along with the times and seasons in which they are available to catch. GAME Guide Do you want a nice looking house that will make all your neighbors reddened with embarrassment? Read this guide to learn more! 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