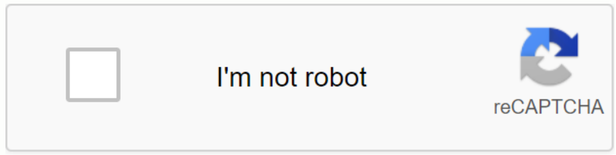

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Blaze the cat sonic boom

Wikipedia list article on the various Sonic characters gathered. Clockwise from above: Doctor Eggman, Rouge the Bat, Shadow the Hedgehog, Knuckles the Anteater, Sonic the Hedgehog, Amy Rose, Miles Tails Prower, Cream the Rabbit, the Chao, and Blaze the Cat. Art Yuji Uekawa. The Sonic the Hedgehog video game franchise began in 1991 with the game Sonic the Hedgehog by Sega Genesis, which pitted a blue anthropomorphic hedgehog named Sonic against a rotund male human villain named Doctor Eggman (or Doctor Ivo Robotnik). The sequel, Sonic 2, gave Sonic a fox friend named Tails. Sonic CD introduced Amy Rose, a female hedgehog with a lasting crush on Sonic. Sonic 3 introduced Knuckles to Ant-Man, Sonic's rival, and later, his friend. All five remained significant characters and appeared in dozens of games. The series has introduced dozens of additional recurring characters over the years. These ranged from anthropomorphic animal characters such as Shadow the Hedgehog and Cream the Rabbit to robots created by Eggman such as Metal Sonic and E-123 Omega, as well as human characters like Eggman's grandfather Gerald Robotnik. The series has two fictional species: Chao, which usually operated as digital pets and smaller gameplay and plot elements, Wisps, which are used as power-ups. The Sonic games keep a distinct continuity in the Sonic the Hedgehog comics published by Archie Comics and other Sonic media, and as a result, feature a distinct but overlapping array of characters. Cast Sonic the Hedgehog Main Article: Sonic the Hedgehog (character) Sonic the Hedgehog,[1] trademark Sonic The Hedgehog,[1] is a blue anthropomorphic hedgehog and the protagonist of the series. In place of the existing Alex Kidd mascot and in response to Sega Mario, he first performed as a cameo in the arcade game Rad Mobile before making his official debut on Sonic the Hedgehog (1991). Sonic's greatest ability is his running speed, and he's known as the fastest hedgehog in the world. [2] Using the power of the Seven Chaos Emeralds, it becomes Super Sonic and achieves even more speed. Doctor Eggman Main Article: Doctor Eggman Doctor Ivo Robotnik,[b][3] better known as Doctor Eggman,[c][4] is a human mad scientist and the show's main enemy. Debuting his first game in the series, Sonic the Hedgehog, he was seen trying to collect the Chaos Emerald and turn all animal dwellers into land robots. He's a self-proclaimed or verifiable genius with an IQ of 300. [5] [6] His love of mechas made him a respected authority on robotics. Finally, Eggman aims to conquer the world and create the ultimate utopia, Eggmanland, known as the Eggman Empire and Robotnikland. [8] When Sega petitioned its research and development department to set up a who would replace Alex Kidd as the company's mascot was a caricature of US President Theodore Roosevelt among the proposed plans. He lost the Sonic the Hedgehog, but the design was considered the basis of Dr. Eggman's replacement. [10] Miles Tails Prower Main article Tails (Sonic the Hedgehog) miles prower,[d] better known as Tails,[e] is a two-tailed fox who is Sonic's best friend and companion. His name is a pun on miles per hour. He can use his two tails to drive himself into the air like a helicopter for a limited time. Yasushi Yamaguchi, originally the main artist and zone designer of the Sega Sonic Team, designed Tails for an internal competition for Sonic. His first appearance was in Sonic 2 on Game Gear, where he was kidnapped by Dr. Robotnik for a hefty ransom and first became playable in genesis version of Sonic the Hedgehog 2. [11] Tails has appeared in almost every Sonic game since its first release. Tails appeared in two solo spinoff games in Sega Game Gear in 1995 - tails' Skypatrol and Tails Adventure. [12] He was often portrayed as a sweet-natured[13] and humble fox,[14] with Tails being picked on for his twin tails before meeting Sonic. [15] Tails has a very high IQ and excellent mechanical ability. Amy Rose Amy Rose is a pink hedgehog and Sonic's self-proclaimed girlfriend. [16] Amy was created by Kazuyuki Hoshino for the Sonic the Hedgehog CD (1993),[17] although kenji terada's book Sonic the Hedgehog manga was published a year earlier. [18] Hoshino created his in-game graphics, and many staff members gave ideas to his design. His headband and shoe shoes reflected the taste of Sonic CD director Naoto Ohshima, and his manners reflected the qualities Hoshino was looking for in women at the time. [17] Her fur was red at first and her skirt was orange. [19] The character had two other names in the game's trailers: Rosy the Rascal[20] and Princess Sally (a character in the Sonic the Hedgehog TV series and a character in the comics). [19] Amy received her current design at Sonic Adventure in 1998, with a red dress and boots,[22] courtesy of designer Yuji Uekawa. [23] In the games, Amy is portrayed as motivated and competitive. She spends a lot of her time following Sonic to get her attention or make sure she is safe while demonstrating her love. [16] Yuji Naka, the show's co-creator, said that Amy was designed to pursue Sonic at all times, aiming for her to marry him one day. [24] Amy doesn't have the speed or power of other characters, but uses a hammer to protect herself. [16] [25] Amy was killed by Amy on the Sonic CD and Sonic had to save her. When she does, Amy kisses her. [21] Amy first starred in the Sonic platformer as a playable character in Sonic Adventure; [22] [26] Sonic Heroes (2003)[27] and Sonic the Hedgehog (2006)[28] and does not appear as a player. it. Games like Sonic Unleashed (2008). [29] While some journalists called Amy cute and powerful,[22][30] others find her annoying. [31] [32] [33] Justin Towell of GamesRadar+ and mean machines writers expressed their general dissatisfaction with the introduction of Sonic on cd. [34] Some have criticized amy's treatment as a female character and analyzed her effects on the depiction of the sexually in video games. Electronic Gaming Monthly found that pink coloring and tendency to run away from danger are stereotypical and common in Japanese reasoning,[36] while feminist blogger Anita Sarkeesian refers to Amy as an example of the Ms. Male Character trope, in which female characters often resemble these protagonists in games with male protagonists, but with stereotypical female traits. [37] However, Amy is one of the show's most popular characters, winning fifth place in a Japanese popularity poll in 2006. [38] His doppele was used in Sonic's merchandise,[39] and appears in television adaptations of Sonic X (2003-2006) and Sonic Boom (2014-2017). [31] Metal Sonic Metal Sonic is an evil robot version of Sonic produced by Dr. Robotnik. It first appears on the Sonic the Hedgehog CD. He was ordered to go back in time and change the past so Dr. Eggman could rule the future. Sonic must compete with her Stardust Speedway free Amy Rose. He is badly wounded when he crashes and falls, but rejuvenated Robotnik in Sonic the Hedgehog 4: Episode II, only to be defeated again in a similar style. Knuckles returns to Chaotix, where he tries to get the Chaos Rings, but Chaotix stops him. Metal Sonic in particular acted as the main antagonist of Sonic Heroes, appearing in new form as neo metal sonic before handing over the game's last boss, Metal Overlord. After defeating Super Sonic, Tails, and Knuckles, he returns to his traditional look. It seems like the main antagonist is Sonic the Hedgehog (OVA), where Eggman captures Sonic's abilities and populates them with metal sonic, who continues his attempt to destroy the world before throwing the lava sonic. Metal Sonic appears as a bonus playable character from Sonic rivals, reprogrammed to help Eggman Nega in his attempts to take over the world. He returns as a playable character in Sonic Rivals 2, at the behest of Eggman, to help Shadow stop Eggman Nega's plans. With Sonic Free Riders, Metal Sonic is a playable character and the ultimate opponent in game story mode. In Sonic Generations, he appears in classic form as a rival boss, battling Classic Sonic at Stardust Speedway before finally perishing. Metal Sonic returns as the boss character in Sonic Boom: Rise of Lyric and Sonic Boom: Shattered Crystal. He appears in the Sonic Boom episode, It wasn't me, it was Hedgehog. Metal Sonic appears as a boss in Sonic story mode with lego dimensions. Metal Sonic appeared as a playable character in multiplayer mode in Sonic Adventure 2: Battle, as well as Sonic & Sega All-Stars Racing, Sonic & All-Stars Racing Transformed, and all Mario & Sonic titles ranging from Mario & Sonic to the Olympic Winter Games. Collecting all the logos in Sonic Adventure DX: Director's Cut uses Metal Sonic as a bonus playable character in its sonic stages, and by purchasing both episodes of Sonic the Hedgehog 4, it unlocks bonus levels in which Metal Sonic can be played. It has great power, including a laser cannon, jet engine and force field device to protect itself from projectiles and certain attacks. It usually only communicates with a series of electronic noises. The only notable times Metal Sonic could speak were Sonic Heroes, in which he was the voice of Jun'ichi Kanemaru in Japanese and Ryan Drummond in English. GameDaily is a friendly rival to Metal Sonic 13. [41] Knuckles the Echidna Main article: Knuckles the Echidna Knuckles the Echidna.[41] First introduced to the Genesis game Sonic the Hedgehog 3, Knuckles lives on Angel Island, which hovers in the sky due to the power of the Master Emerald. As the last survivor of the anater nation who once lived on the island, it is his job to guard the Master Emerald. During the concept of Sonic the Hedgehog 3, the development team wanted to create a new rival for Sonic. The Knuckles' final plan was the result of dozens of possible plans inspired by many different animals. [42] The character has many different abilities and skills, he is physically one of the most powerful characters in the Sonic series. [43] His strength and mastery of martial arts, specializing in punches, allow him to perform feats such as smashing rocks with his fists while aerating under dreadlocks to go short distances. Fang the Sniper Fang the Sniper,[44] originally known as Nack the Weasel,[45] is a hybrid of a purple wolf/weasel[46] (a wolf/jerboa hybrid in Japan[47][48]), first published in the game gear video game Sonic the Hedgehog: Triple Trouble in 1994. Character of a treasure hunter looking for the Chaos Emerald; however, do not know the true power and just wants to sell them for profit. [45] He is a cunning,[46] sneaky and naughty character who steals the Emeralds for easier work. [45] Fang tries hard to outstret the e-enos, but his naivety holds him back and often fails. In 1995 and 1996, he played for Sonic Drift 2 and Sonic the Fighters, and was scheduled to deleted Sonic Xtreme. Since then, he hasn't had a significant role, although he appeared in a cameo poster in 2011's Sonic Generations and as an illusion of the robotic role in Sonic Mania in 2017. Chaotix The Chaotix is a group of four characters who debuted the game Ban Csülök Chaotix as the main characters, later forming their own detective agency Sonic Heroes. Ign described the characters as charming and noted that they were introduced before fans got tired of all the new characters in the series. [49] Charmy Bee Charmy Bee is a bee who is chaotix's sporadic-brained funny child. [50] He is cheerful, curious, playful, careless and very energetic, often talking about things that no one else cares about. [51] Charmy's fooling around makes the detective's office staff look professional and is generally considered a cute mascot. [50] An innocent,[51] good-natured and light-hearted personality rarely uses his stinging tail to get angry. [50] In addition to being a playable character in Sonic Heroes and Shadow the Hedgehog, he played mario and sonic at the Olympic Games. Espio the Chameleon Espio, the Chameleon is a chameleon who is a ninja warrior. He describes it as the self-described number one of Chaotix, also the most relaxed. [52] He has militaristic discipline while being quiet and restrained. [53] He is confident in his abilities,[52] a self-real and self-aciss,[53] revels in training and self-discipline. [52] He is not concerned about danger and often waits to face it to use the ninja's abilities. [52] With extensive training in Ninjutsu and the ability to become invisible, he can move undetected. [53] However, a blunder similar to a sneeze may inadvertently make it visible. [52] Espio made his debut in knuckles' chaotix video game. In the game, the color changes gently as it demonstrates the technical capabilities of the Sega 32X console. [54] Espio was incorporated into Sonic Heroes as part of the re-introduction of neglected characters, and because the development team believed he had a unique, interesting personality. [55] He was the speed character of Sonic Heroes, while teammates Vector the Crocodile and Charmy Bee were power and flight. [56] Espio was added to Shadow the Hedgehog and Sonic Rivals 2 to help us get out of our cast, and because designer Takashi Iizuka appreciated the character's stealth agility. [57] Espio appeared as a playable character in the arcade fighting game Sonic the Fighters, and mario & sonic appeared in every detail at the Olympic Games as a referee at various events. Mighty the Armadillo Mighty the Armadillo[l] is a black and red armadillo who debuted the arcade game the Hedgehog and later appeared in the 32X game Knuckles Chaotix. The character is described as a traveler who loves nature and longs to be in every place. [58] He hates the weaknesses of others enormously,[59] and hates violence. [58] He is more gentle but undergoes a drastic change and is able to do so if necessary. [58] Mighty's only appearance as part of Chaotix was at Knuckles Chaotix, and he was absent when the rest of the team re-entered the series with Sonic Heroes in 2003. His long absence time was referred to in Sonic Generations, which shows him on a missing persons poster alongside SegaSonic character Ray the Flying Squirrel. Both Mighty and Ray appeared as playable characters in the Sonic Mania sonic mania plus and in the web series Sonic Mania Adventures. Crocodile Vector, the crocodile crocodile, is a crocodile, the head honcho and brain of chaotix investigation bureau. [50] Divided between bossy and light-hearted, his harsh talk and appearance mask his clear reasoning and ability to resolve cases. [60] For the right price, he takes most of the work, unless something immoral is due. [50] Despite Vector's argument, he feels a strong sense of justice and kindness. [60] Due to his charitable nature, he often does unpaid work,[50] so the agency is constantly short of money. [60] Vector hates working for the landlord, but likes to sing,[60] and is trademarked by a set of headphones. [50] Physically, he is very strong,[60] and his strong jaws are a formidable weapon. [50] Vector was originally scheduled to be included in the sound test for the first Sonic the Hedgehog game, but the feature itself was removed before release. [61] He was a member of the Chaotix team in Sonic Heroes and starred in Shadow the Hedgehog. In every detail of Mario & Sonic at the Olympic Games, he is a playable athlete. It can also be played in other spinoff games, such as Sonic Free Riders and Team Sonic Racing. Big the Cat Big the Cat is a big purple cat who first appeared in the 1998 Dreamcast game Sonic Adventure, where it confirmed the presence of a fishing rod in the game, although it was conceived earlier. [62] The Great is a large purple anthropomorphic cat depicted as sweet, light, and physically strong, though not intelligent. [63] In Sonic Adventure, Big's story involves fishing frog's friend Froggy from different bodies of water after Froggy swallows a Chaos Emerald and part of Chaos, the game's enemy. In Sonic Heroes, great team up with Amy Rose and cream the rabbit to look for Froggy and a lost Chao creature named Chocola. He is a minor playable character in other Sonic games like Sonic Chronicles: The Dark Brotherhood and Sonic & Sega All-Stars Racing and is a non-playable character such as the Nintendo DS version of Sonic Colors. Reflecting on the story adventure, Big appears in the Sonic X anime and Sonic the Hedgehog comics. Big has been mocked by the video game press and fans of his obesity, low intelligence, one-dimensional development and the uselessness of his games; He appeared on several lists of the worst video game characters of all time and the Sonic cast. [65] [66] Due to its poor reception and obvious use of the game, Sonic Team claimed that they would retire from the character in 2012,[68] although Takashi Iizuka's leader has since stated that the game starring Big is possible. [69] However, Big continued to appear in other titles, including Sonic Runners, Lego Dimensions and Team Sonic Racing. [70] Chaos is not to be confused with Chao (Sonic). Chaos[p] is a Chao mutant from the Chaos Emerald that acts as an edg of the species, protects the Master Emerald, and provides clean water around the altar. [72] It is a water-like creature that can easily manipulate its body. Without Chaos Emerald, it's called Chaos Zero, but every Emerald absorbs that transforms into a stronger form, eventually becoming Perfect Chaos for all 7 Emeralds. The first appearance is Sonic Adventure, where Dr Eggman tries to use it to conquer the world. Chaos tracks down the emerald, becomes Perfect Chaos, and floods across Station Square, but is eventually defeated by Super Sonic. In Sonic Adventure 2, he appears as an ice version of Perfect Chaos in Sonic Adventure 2, Sonic Battle, and Mario & Sonic at the Olympic Winter Games. She reappeels in her perfect form for Sonic Generations as the boss, where she has a new look with green teeth and dark blue reptile skin in the upper half of her body. [73] It always looked like this, but Dreamcast's technology at the time made this look impossible. [74] Chaos appears as the last boss of the Sonic the Hedgehog pack of Lego sizes. E-100 series The E-100 series is a group of robots created by Doctor Eggman, who uses them on a mission to conquer the world; However, some of their members have since gone rogue. [75] The E-100 Alpha E-100 Alpha,[q] is better known as Zero, the first of the E-100 series, and is considered a prototype of the line. [76] It was created by Dr. Eggman and ordered to capture chaos emerald from ajam Rose Flicky's friend Birdie. He first appeared in Sonic Adventure as the main enemy of Amy's story, where he repeatedly tried to capture Birdie. At the end of Amy's story, she's ruining him. In Sonic Advance 2, it appears in special stages and tries to prevent players from receiving the Seven Chaos Emeralds. The E-102 Gamma E-102 Gamma is also primarily used in Sonic Adventure. He's a red, bulky robot[77] with a powerful weapon. in his arm. [78] Gamma turns on his master after a heartfelt conversation with Amy Rose, who became his friend. [79] [80] Shoot-'em-up offers gameplay for a largely platform-centric game. [81] Gamma is later released as a playable character in Sonic Battle. He has garnered mixed comments from critics. [82] Although Xbox World generally praised his story,[83] others criticized the slow and repetitive nature of his game. [84] [85] [86] The E-123 Omega E-123 Omega first appears in Sonic Heroes, eggman seals Omega within an abandoned base, along with Shadow, until Rouge the Bat releases Shadow from its stasis shem, accidentally reactivating Omega. [87] Omega expresses deep hatred for Eggman, as the latter has put him in stasis for a long time. Omega decides to team up with the other two in order to avenge Eggman and prove that he is the most powerful robot of all. [88] He returns to Shadow the Hedgehog for the same purpose, teaming up with Shadow on certain levels to destroy Eggman's robots. During Sonic the Hedgehog 2006, he was playable after Rouge orders him to support Shadow for many years in the future. [89] He is also one of the secret unlockable characters in Sonic Chronicles: The Dark Brotherhood. [90] He also appeared in the DS version of Sonic Colors, where he challenged Sonic to complete a mission and revealed to Sonic the location of Eggman's base in the asteroid roller coaster world. With Sonic Forces, Omega is severely damaged in the infinite, but repaired tails and becomes a member of the resistance. Omega competed in the 2012 London Olympics as a rival to speed skating and intense short track games in Mario and Sonic races and a rival in the 100 m sprint. Omega appears as a playable driver in Team Sonic Racing. Omega has a series of devastating weapons in its arms, including machine guns, flamethrowers, rocket launchers, jet guns and rocket-propelled drills. He can pull his hands back to attach a rotating Shadow and Rouge to their positions, either using the two as melee weapons or firing. [87] Omega received a negative reception. Eurogamer's Tom Bramwell called Osaka a minor character in the Heroes cast. [92] The monthly trailer for Heroes Electronic Game referred to it as an imitation of the T-1000s in Terminator 2: Judgment Day. [93] However, Jeremy Dunham of IGN called The Omega the main machine. [94] The Omochao Omochao (/ˈoʊmɒtlɪlaʊ/) is a robot Chao with a propeller on its head. Omochao was introduced in Sonic Adventure as part of chao tournaments and later appeared in Sonic Adventure 2, where it serves as an in-game manual to teach players how to play. It has spent a similar presenting role in other games like Sonic Heroes, Sonic Advance 3, Sonic Generations, and Lego Sizes. The character made it sporadic appearances throughout the series, including the type of weapon Shadow the Hedgehog, the referee of the Sonic Riders, the collectible card and the referee of Sonic Rivals 2, the referee Mario and Sonic at the Olympic Games, the supporting character multiplayer sonic and secret rings, and host the World Grand Prix Sonic Free Riders. The only playable appearance as one of the group can be played chao in Team Sonic Racing. Omochao is a pun about omocha[95] and chao. Tikal the Echidna Tikal [u] is an orange anteater who is the daughter of a pachacamac tribe from the same tribe where Knuckles, the tribe of knuckles the Knuckles, descends. [96] It first appears in Sonic Adventure and returns in Sonic Adventure 2. Thousands of years before the show's main events, he opposes his father's power-hungry ways of attacking other countries. [97] Eventually, he connects with Chaos and Chao at the Master Emerald Sanctuary, who accept him for his friendship with them. He tries to convince her to raid the emerald's shrine, but she hesitates with what she said to him, briefly got into it and ordered the Knuckles clan to attack. When the clan does what they say, they run over Tikal and the Chao, which angers Chaos as it punishes Pachacamac and the Knuckles Clan for what they did to Tikal and The Chao, destroying them, ingling the negative power of the emerald. Then Tikal tells the Master Emerald to stop the Chaos by locking it in. [98] A few thousand years later, Doctor Eggman crushes the Master Emerald and awakens angry Chaos and Tikal's ghost. Tikal helps the protagonists defeat Chaos and then leaves with him. [99] Tikal appears in Sonic Advance and Sonic Advance 2 in a Chao mini-game and has a cameo appearance on the Sonic Pinball Party's Angel Island board. Both Sonic Rivals and Sonic Rivals 2 show up on different collectible cards. Mario & Sonic at the 2012 London Olympics and Mario & Sonic at the 2014 Winter Olympics in Sochi, she appears as a unlockable Mii costume. Super Smash Bros. Brawl, he's a collectible sticker. Tikal appears as a playable character in Sonic Runners. Shadow the Hedgehog Main Article: Shadow the Hedgehog Shadow the Hedgehog [w] is an artificially created way of life in the design of a black and red male hedgehog, similar to Sonic. Her trademark hover skates drive her at extreme speed to rival the Sonic. [100] According to official profiles, Shadow was created 50 years ago by Professor Gerald Robotnik as Ultimate Life Form,[101] which is ageless and immortal. [102] Sharp was witty and seemingly always on the edge,[7][103] after achieving his goal, he did his best to achieve it,[7] regardless of any danger. [104] After the trauma of the death of his only friend Maria, Shadow strives to fulfill his goal and keep his promise to him. [7] Although his relationship with Sonic appears to be antagonistic to friendly rivalry, hostility still occurs because they do not understand their different ways of thinking. [105] Shadow, however, has many similarities to Sonic. [104] Sonic is able to carry out joint spin attacks,[101] which is a variation of the tendency of hedgehogs to roll into tight balls for protection. Furthermore, with the power of chaos emerald, Shadow is also a chain of time and space chaos control. [101] [103] [104] Shadow can also use a number of other Chaos forces, such as Spear Chaos and Chaos Blast. [104] Using the power of the Seven Chaos Emeralds, Shadow uses its super transformation to transform into a super shadow, [107] and gives new flight and near-inviolability capabilities, with speed and enhanced Chaos capabilities. Professor Gerald Robotnik, Professor Gerald Robotnik is the grandfather of Maria Robotnik and Dr. Ivo Eggman Robotnik. Fifty years before the main series, he tried to create Ultimate Life Form under funding from the United Federation, hoping to help cure Maria's illness. He appears in Sonic Adventure 2 and Shadow the Hedgehog. Maria Robotnik Maria Robotnik is a character that appears mostly in the flashbacks to Sonic Adventure 2 and Shadow the Hedgehog. Professor Gerald Robotnik's grandson, cousin of Dr. Ivo Eggman Robotnik. Maria suffers from a disease known as NIDS (Neuro-Immune Deficiency Syndrome), which was incurable at the time. Gerald's taking over Project Shadow to save his life. Soon after Shadow was formed, the two bonded deeply, albeit short-lived, as the government organization G.U.N. soon raids the ARK, fatally shooting Maria. Before he dies, he wraps Shadow in an escape pod and asks him to bring hope to humanity and give people a chance to be happy. It is the experience Maria scars Shadow for life, but ultimately her determination to keep her promise leads her to team up with Sonic and save the Earth several times. Maria's first and only playable appearance is in Shadow the Hedgehog, where as a partner, she can be controlled by a second player during a given in-game mission. Rouge the Bat Rouge the Bat is a white, anthropomorphic bat who made his first appearance in Sonic Adventure 2 in 2001 and has appeared in several games since. He is portrayed as a professional treasure hunter dedicated to chasing jewels,[108] calling himself the world's greatest treasure hunter. He has a tendency to ignore abstract morality or manners for potential profit; [109] Her feminine charm makes her seem careless, but she is actually intreating and manipulative. [108] He also serves as a part-time spy for He fights for kicks, especially his signature Screw Kick, and can fly on his wings. [110] Cream the Rabbit and Cheese Cream the Rabbit[aa] is a peach-colored rabbit with cheese,[ab] blue Chao with a red bow tie. Their names were based on cream cheese. [111] Cream is portrayed as naïve because she was raised as princess by her mother, Vanilla. [113] He is always polite to his manners,[114] but sometimes acts childishly. [114] Cream can fly away for a short time by slamming his two big ears,[113] while Cheese often attacks him on Cream's behalf if he crashes into his opponents. [115] Cream first appeared as a playable character in Sonic Advance 2. [116] He returned to Sonic Heroes as part of Team Rose, working with Team Rose with Amy Rose and Big the Cat to defeat Metal Sonic,[117] and again in Sonic Advance 3. [118] Since his first trio, he has been eliminated as an extra playable character in Sonic spinoffs and multiplayer games. He is a playable character in Sonic and the Secret Rings multiplayer mode, a playable warrior in Sonic Battle, a secret, unlockable party member in Sonic Chronicles: The Dark Brotherhood[119] and a playable racer in Sonic Riders, Sonic Riders: Zero Gravity and Sonic Free Riders. Cream received mostly negative reviews from the video game press. Thomas East of Official Nintendo Magazine ranked him as the fifth worst Sonic character, criticizing various aspects of him as his high voice, repetitive speech Sonic Heroes, ridiculous smiles, and an eyelash for each eye. [120] Christian Nutt of GameSpy selected him as one of the negative attributes of Sonic Advance 2, calling him cheesy and dazed. [121] GamesRadar writer Jim Sterling called him the second worst, stating that he might represent everything that's wrong with Sonic the Hedgehog characters, especially to find his name random. [122] Tom Bramwell of Eurogamer cried out for him and Cheese. [123] David Houghton of GamesRadar ranked his name among the 25 worst video game characters and saw a double entendre in the cream word. [124] On the other hand, Xbox World Heroes said we love Cream and called it the best new Sonic character since the tail. [125] G.U.N. Commander G.U.N. commander[ac] is the head of the Guardian Units of Nations (G.U.N.), a major military organization in the Sonic universe. His childhood occurred aboard ARK, a huge space station first discovered in Sonic Adventure 2, although he did not show up in this game. While he was there, he befriended Maria Robotnik and witnessed shadow's creation. His family died when the G.U.N. attacked ARK and began to express deep resentment for Shadow, although he later joined the He appears throughout Shadow the Hedgehog as an antagonist; First, he tries to kill Shadow, although in one of the game's branched paths, he realizes that Shadow has no memories of the incident and releases him. Dialogue levels in this game indicate that he has at least one child and one grandchild. The commander also appears in Sonic Chronicles: The Dark Brotherhood, where he teams up with playable characters from the game against the Marauders, an enemy nation. Blaze the Cat Blaze the cat [gives] a purple cat princess in another dimension. He was appointed guardian of the Sol Emerald, a dimensional version of Chaos Emeralds,[126] and his role is similar to that of Knuckles the Echidna. [127] They portray him as calm and calm, hiding his true feelings. [128] He sometimes gets bogged down by his own strict discipline and devotion to his position, which makes him seem withdrawn. [128] Blaze is able to control the fire,[126] but wears a cape to hide it because he was teased when he was young because of his pyrokinetic abilities. [127] Sol Emeralds transforms into a Burning Blaze. Blaze wears a purple dress and white stockings with pink high heels and a yellow necklace. Blaze debuted Sonic Rush as a playable character alongside Sonic. [129] Sol comes with emeralds from Sonic's dimension. As he searches for the Emerald, he befriends Sonic and Cream and helps them stop Dr Eggman and Eggman Nega before they return to dimension. He reappeared in Sonic the Hedgehog as Silver the Hedgehog's friend in the future of the Sonic dimension. The two attempts to capture the ruined future world journey back in time. Blaze eventually sacrifices his life to seal Iblis, the fiery monster that destroyed their world, within himself, but came alive at the end of the game when Sonic destroyed Iblis in his own time. He appeared again as the protagonist of Sonic Rush Adventure, where Sonic and Dick are transported to his dimension and help him recover the Jeweled Scepter. [130] Since his first trio, he has been eliminated as an extra playable character in Sonic spinoffs and multiplayer games. He is a unlockable multiplayer character from Sonic and The Secret Rings and Sonic and Black Knight, with playable racers Sonic Riders: Zero Gravity, Sonic Free Riders and Team Sonic Racing, and a playable athlete from all five Mario and Sonic games at the Olympics. He appears along with Silver in Sonic Colors DS for multiple cutscenes and missions. Blaze was mostly well received by critics. Ign noted when he saw TGS in 2005 that he easily earned his place on the team among the insignificant secondary characters. His gameplay was praised as fast-moving and entertaining, as opposed to previous characters in the series,[131] but similar to sonic. [132] Blaze was named a nice addition to Sonic's cast and one of the most complex, mani-like characters in the Sonic canon. [132] [133] Eggman is a descendant of Nega Eggman Nega Eggman 200 years into the future, first introduced in Sonic Rush as the archenemy of Blaze, the Cat, and then Silver the Hedgehog. [134] It is well known that not only time travel, but also interdimensial travel is a problem. Although his appearance looks similar to Dr. Eggman's, his personality is different. [135] He maintains heartless and calculating but polite speech and manners. [135] His exact role in the series varies; In the Sonic Rush series, he works alongside the original Eggman as a team,[136] while in the Sonic Rivals series he tends to look like eggman and lets Eggman take responsibility for his actions. [137] Babylon Rogues The Babylon Rogues are a group of bird-thiefs. They just released together the three racing games Sonic Riders, Sonic Riders: Zero Gravity and Sonic Free Riders. Producer Takashi Yuda considered them best suited for racing games in the Sonic series, noting in a 2006 interview that Sonic characters were usually designed for a specific story. [138] Rogues received overwhelmingly negative comments from gambling journalists. Alex Navarro and Joe Dodson of GameSpot have been critical of their clichle backstory,[139][140] as well as Eurogamer's Tom Bramwell. [141] IGN's Jack DeVries specifically called Jet a jerk and stated that his voice was annoying, especially in The Free Riders. [142] Jet the Hawk Jet, the Hawk, is the leader of babylon rogues,[143] and has been named legendary windmaster by extreme gear. [145] This craft came from his ancestors. [143] Due to his abilities, he is a possible match for sonic the hedgehog,[145] whom he holds to be a rival. [143] Jet is aware of his leadership responsibilities, but sometimes his team has to help. [143] He is full of extraordinary pride, which he loves most besides treasure, is himself. [143] He despises defeat and those who are faster or more confident than him and fight bashyo fans. [143] Wave the Swallow Wave the Swallow[ag] is a purple swallow who is the team's mechanic, like his father was the previous generation of Babylon Rogues. [146] He is talented in this business,[146] having excellent mechanical knowledge of Extreme Gear, surpassing Miles Tails Prower and Dr Eggman. [147] Because of this knowledge, he is full of confidence. [148] He hates thick-headed or stupid people and notices everything, but his advice is usually understood only by him. [148] Although he sees Jet the Hawk as his unreliable younger brother and can be stubborn, he follows his lead. [148] Storm Albatross storm a hulking albatross who is described as the muscle of Babylon Rogues and Jet the Hawk is his right hand. [149] His loyalty to Jet is greater than any other, and he hates rivals in the team. [150] When he is angry, he becomes destructive; [150] And the raw power of his physical strength make up for his lower intelligence[149] and lack of speed. [151] He can stutter with a quick ness when he's nervous,[149] and hates to wait. [150] Silver the Hedgehog Silver the Hedgehog[ai] is a silver-fur hedgehog 200 years since the future of the main timeline. He first appeared in 2006's Sonic the Hedgehog. His solo episode revolves around traveling back in time with Blaze the Cat to find and kill Sonic the Hedgehog, who is believed to be the cause of the world being destroyed in the future. Silver's primary ability is telekinesis; [152] It can float objects and use them as projectiles to defeat opponents or interact with their surroundings. [153] Like Sonic and Shadow, the week's Chaos Emerald power turned into a super form. Silver's creation was inspired by the early stages of development of the game, where the development team created huge levels with multiple paths and decided they wanted to add a new character with unique abilities to play the levels in an alternative way. [152] The design team developed more than 50 different concepts for the character. [152] At one point, it was supposed to be an orange mink named Venice (named after the city of the same name), but the developers ultimately decided against it, fearing that the mink would not mix with the other characters. [152] In the end, it was decided to produce another hedgehog instead. [152] Orange originally chose its fur coat, but soon moved away from that color, in favor of being a white-gray one. [152] The development of character models and textures focused on using hardware to improve textures, not just white-grays, which leads to Silver's color and name. [152] Silver's backstory was inspired by Trunks from the 1984 Dragon Ball manga, who made a similar journey to the past to kill two androids that wiped out most of humanity in its day; The screenplay is stated by Sonic the Hedgehog (2006): Essentially, I think Trunks has been in the spinoffs, multiplayer games and minor cameo roles of the Sonic series since his first appearance in Dragon Ball Z. [154] in 2006. He is one of the playable characters in Sonic Rivals and Sonic Rivals 2, a playable character strictly in the multiplayer modes of Sonic and Secret Rings and Sonic and the Black Knight, a playable racer in Sonic Riders: Zero Gravity,[155] Sonic Free Riders and Team Sonic Racing, and a playable athlete in the Mario & Sonic series starting with Mario & Sonic at the Winter Olympics. It appears in Sonic Generations as the boss section of Crisis City (console version) and Tropical Resort (version 3DS). In addition, Silver was one of the few Sega characters to be able to make a cameo in Super Smash Bros. Brawl against the backdrop of the Sonic Green Hill Zone stage, as well as as as a trophy and sticker. [157] The character was generally not well received by critics. [158] Orbot and Cubot Orbot (aj) are dr. Eggman's red robotic assistant, who first appears in Sonic Unleashed. Although he usually helps track Eggman's data, he often makes sarcastic comments, pointing to the general flaws in Eggman's plans and, in return, a quick slap in the face. It reappeots in Sonic Colors, alongside a similar yellow robot, cubot (ak). [160] In contrast to Orbot, Cubot is rather slow, non-witty, and suffers from the error of sonic colors, which caused him to randomly speak with different accents. [161] The two continue to appear as assistants to Dr. Eggman in later titles such as Sonic Generations, Sonic Lost World and Sonic Forces. At the 2012 London Olympics, the duo made a cameo as a helping character for the London Party, copying stickers for the participants. [162] The duo appeared in Mario & Sonic at the 2014 Winter Olympics in Sochi as host of the Action and Answer Tour and the animated series Sonic Boom. Digital Spy praised their inclusion in the plot of sonic colors, especially Cubot for his humorous comments and self-awareness of the game's tropes. [160] Wisps The initial set of Wisps, introduced by Sonic Colors Wisps,[160] is a species of extraterrestrial beings living on a grassy, lush planet called Wisp. [163] [164] The Wisps' mother is a much larger, pink one named Mother Wisp. [165] She created Planet Wisp and raised all her children. [166] Wisps speaks a common language that sonic and tails don't understand,[167] although tails builds a translation tool in Sonic Colors. [168] Japanese and English names derive from tails using a word in their own language; [169] The other characters in the game call them aliens. [170] Wisps consists of an energy force called Hyper-go-ons,[172] which can be used to enter the body of the playable protagonist Sonic and give it temporary elemental strength. [163] [173] They come in a number of varieties, each carrying one of the many elemental forces known as Color Powers. [163] When Sonic gathers prayer, he can use his power once; however, he can only carry one at a time. [174] There are many types of Wisps, each with its own unique ability. Colors introduced ten types between the Wii and Nintendo DS versions of the game; some appear in only one version. For example, Purple Wisps, whose Frenzy ability to sonic is difficult to control which can absorb obstacles, covers only the Wii version,[175] but Violet Wisps, which increases its sonic density to a black hole-like level and prompts it to absorb enemies, obstacles, and rings, appears only in the DS version. [176] However, others appear in both versions, such as Yellow Wisps, which allows Sonic to drill underground and find otherwise inaccessible areas. [175] Lost World introduced several types of Wisps while retaining some old models. [177] These include Magenta Wisps, which bounces Sonic through the paths of musical notes, touching them on the Wii U touchscreen,[178] and Black Wisps, which turn Sonic into a bomb that can overturn the enemy and explode. [179] The Colors Manual describes each type of Wisp as having a different general personality; For example, Cyan Wisps, which allow Sonic to bounce off surfaces, are scatterbrained and energetic, while Orange Wisps, which blast him quickly into the air, fluctuating and explosive emotions. [180] In Sonic Colors, Eggman builds an amusement park on the planets of wisps under the pretext of catching up on past transgressions. [164] [181] [182] Suspicious, Sonic and Tails investigate and rescue two Wisps of Orbot and Cubot. [171] [183] [184] One of them, a chatty man named Yacker, is a man named Yacker, along with Sonic and Tails, during the game. [185] Eggman turned the Wisps into a damaged purple (Wii version) or purple (DS version) state to feed the brain control beam and control the universe. [186] [187] [188] Sonic frees Wisps from their own squads at all levels,[189] and uses several of them to beat Eggman at the end of the game. [190] However, Eggman's brain control cannon fails and creates a black hole that sucks Sonic in until the Wisps combine his power to pull out and neutralize the black hole. [191] Yacker releases the remaining Wisps, restores them to their damaged form, thanks to Sonic and Tails,[192] and leaves. [193] In the DS version, Dal Wisp is the post-game boss, as he was corrupted by the damaged Wisps Hyper-go-go-ons. [194] Wisps appeared on Planet Wisp in Sonic Generations[196] and in the comics. [197] In an interview, Iizuka stated that Wisps had been added to Colors to expand and strengthen the platform's action game, without forcing the player to switch to other playable characters. [198] Another goal was to encourage players to re-play at a level; Sonic Team did this by adding segments that require certain types of Wisps at levels prior to their first release. [199] Iizuka said that she now believes that make these staples of the Sonic series. [200] Critics gave mixed reviews about Wisps and their integration into Sonic gameplay. IGN's Arthur G

Runners and Mario & Sonic, at the 2016 Rio Olympics. Notes ^ Japanese: 啦ンンン・・・: Sonikku Za Japan: Robotonic Hepburn: Robotonikku , Japan: Doctor Eggman Hepburn: Dokutā Eg Pauā guman Hepburn: Emī Rōzu , Japan: Metal Sonic Hepburn: Metal Sonic, Japan: Knuckles the Ekidna Hepburn: Nakkurusu Za Ekiduna - Japan: Fang the Snipa Hepburn: Fangu Za Sunaipā Hepburn: Chāmī Bī - Japan: Espio the Chameleon Hepburn: Esupio Za Kameon - Japan: Mighty the Armadillo Hepburn: Maitī Za Arumajiro - Japan: The Crocodile Vector: Bekutā Japan : Big the Cat Hepburn: Biggu Ī za Quattro Ganma - Japan: Omega Hepburn: Omega - Japan: Tomochao - Japan: Tikaru - Hepburn: Tikaru - Japan: Pachakama Hepburn: Pachakama - Japan: Shadow the Hedgehog Hepburn: Shadō Professional Gelald Robotonik Hepburn: Purofessā Jeraludo Robotonikku - Japan: Maria Robottonic Hepburn: Maria Robotonikku - Japan: Rouge the Butt Hepburn: Rūju Za Batto Hepburn: Kurīmu Za Rabbito - Japan: Cheese Hepburn: Chīzu - Japan: Commander Hepburn Shireikan - Japan: Blaze the Cat Hepburn: Bureizu Za Kyatto - Japan: Eggman Nega Hepburn: Egguman Negburn Japan: Jet a Hawk Hepburn: Jetto Za Hōku , Japan: Wave of Swallow Hepburn: Wēbu A Suwarō Sutōmu Shirubā Za Hejijihoggu - Japan: Obbot Hepburn: Ōbotto - Japan: Kubot Hepburn: Kyūbotto - Japan: Wisp Hepburn: Uisupu - Japan: Sticks the Badger Hepburn Bajā: Suits Kent and Steven. 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