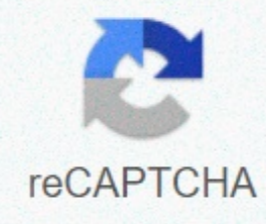




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Dead space rush trophy guide

Difficulty: 1/10 Estimated Time to Platinum: 15-30 Minutes Missable Trophies: No Glitched Trophies: No Problems Related: No Introduction: Welcome to the Deep Space Rush Trophy Guide! Deep Space Rush is a 2D Side Scrolling Shooter that was developed by BUG-Studio and ported to consoles by Ratalaika Games. You control a member of the top-secret security force that protects the scientific space stations from virus pollution! Fight against monsters and avoid traps in randomly generated levels. Roadmap: All the trophies in this game will come quickly and with very little effort. Just play the game, upgrade one weapon to Max and die. That's pretty much it. Step 1: Play the game you will just focus on collecting coins, killing enemies and making your way through each zone. It will not take you long to reach 100 zones, as they are very short and accumulate only in case you die. You will earn these trophies naturally through gameplay: Trainee Beginner Hunter Assassin Killing-Mahcine Walker Runner Hiker Explorer Stairs Super Killing Mahcine Extreme Stairs Step 2: Various trophies All various trophies can be earned during your race in step 1; but be aware that with these you need to earn money to spend in the store by collecting coins and by purchasing upgrades. You also need to make sure you upgrade on weapons to Max and die once for another trophy. During this step you will earn these trophies: Spender Healer Corpose Super Spender Platinum DeTeam Platinum DeTeam Get all other trophies As with all Platinum trophies you will automatically get this after collecting all the other 16 trophies. This should take you no time at all and will come with little or no effort whatsoever. Spender Buy everything in the store You can enter the store before starting each race from the time you ship; alternatively there will be stores randomly placed within the levels for you to upgrade your weapons or health. The minimum spend is 20 coins for your first purchase. Healer Buy a listener at the store Yes there is a spelling error in the trophy description, but this is what's on the PSN (I guess it's meant to be a Heart). For this trophy you just have to buy your first health upgrade from the store. This will cost you twenty coins and increase your health line with one every time you upgrade. Corpose Get killed by a monster There are plenty of monsters within each zone that will offer a certain degree of effort to avoid. This will most likely be achieved without you even trying for it, as it is very unlikely to go the whole game without dying. Trainee Kill 10 Monsters total This will come naturally on the way to getting Super Killing-Mahcine. 10 murders are necessary for this. You will be able to fire the weapon at all the different types of enemies within the zones, so keep killing you move through them. Beginner Kill 20 Monsters total This will come naturally on the way to getting Super Killing-Mahcine. 20 homicides are necessary for this. You will be able to fire the weapon at all the different types of enemies within the zones, so keep killing as you move through them. Hunter Kill 30 Monsters total This will come naturally on the way to getting Super Killing-Mahcine. 30 murders are needed for this. You will be able to fire the weapon at all the different types of enemies within the zones, so keep killing as you move through them. Assassin Kill 40 Monsters total This will come naturally on the way to getting Super Killing-Mahcine. For 40 murders are needed for this. You will be able to fire the weapon at all the different types of enemies within the zones, so keep killing as you move through them. Killing-Mahcine Kill 50 Monsters total This will come naturally on the way to getting Super Killing-Mahcine. 50 murders are needed for this. You will be able to fire the weapon at all the different types of enemies within the zones, so keep killing as you move through them. Walker Complete 10 Zones total Each Zone will literally take you seconds to complete and the first zone has no enemies within. This will therefore be achieved naturally on the way for Extreme Stairs and you will be required to remove 10 zones to get this. Each zone will be completed when the automatic door closes behind you. Runner Complete 20 Zones total Each Zone will literally take you seconds to complete and the first zone has no enemies within. This will therefore be achieved naturally on the way for Extreme Stairs and you will be required to remove 20 zones to get this. Each zone will be completed when the automatic door closes behind you. Hiker Complete 30 Zones total Each Zone will literally take you seconds to complete and the first zone has no enemies within. This will therefore be achieved naturally on the way for Extreme Stairs and you will be required to remove 30 zones to get this. Each zone will be completed when the automatic door closes behind you. Explorer Complete 40 Zones total Each Zone will literally take you seconds to complete, and the first zone has no enemies within. This will therefore be achieved naturally on the way for Extreme Stairs and you will be required to remove 40 zones to get this. Each zone will be completed when the automatic door closes behind you. Stairs Complete 50 Zones total Each Zone will literally take you seconds to complete and the first zone has no enemies within. This will therefore be achieved naturally on the way for Extreme Stairs and you will be required to remove 50 zones to get this. Each zone will be completed when the automatic door behind you. Super Spender MAX an item in store To upgrade an item to the max you need to buy 5 upgrades for the same item in store. Just select the item you want to buy and click Buy. Each item costs incremental amounts and Shields is the cheapest to buy - 10, 20, 30, 40, 50 coins respectively. Super Killing-Mahcine Kill 100 Monsters total As with Extreme Stairs this trophy is accumulating and will count through several races. There's nothing special needed here, but an upgraded weapon helps. Some monsters take some shots to kill in the first place, but with the upgraded weapon most will be killed with one shot. This trophy will most likely pop as one of the last. Extreme Stairs Complete 100 Zones total Each Zone is generated randomly and will literally take you seconds to complete; The first zone also has no enemies within. Each zone will be complete when the automatic door closes behind you and you should have no trouble obtaining this. The zones become more difficult as you go through single play, but this is accumulated and counts through several runs. If you struggle have no fear; just die and start a new race that will put you right back on the simple zones again. Related game: Deep Space Rush Peripherals: -Time to 100%: 30 minutes - 1 Hour Difficulty: 1 Missable trophies: None Author: Matt Knight Welcome to the Trophy Guide for Deep Space Rush. This can also be considered a review and can be used for PlayStation 4, Xbox One and Steam. Performance for Steam and Xbox is in almost all cases the same as PlayStation 4 trophies. A road map is given in the stages below. Follow us on twitter for the latest news and giveaways. - Werbung nur für Gäste - -

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