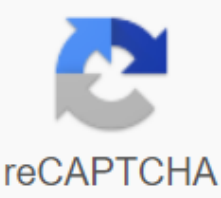




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Location of all dragon priest masks skyrim

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Legendary Dragon Priest Temple holds that the highest ranking of Dragon Priests given a magical mask - a strange artifact that opposes the law of time, and gives their wearers a powerful enrichment.
—Load Rating[src]
Dragon Imam Mask is a unique piece of head and can be obtained after defeating each of the nine unique dragon priests that appear at various locations across Skyrim. Each mask is unique in color and varies in smithing material. Each mask is named after each master and has a unique effect, they are defined as either light or heavy shields. All dragon priest masks require the benefit of Blacksmith Arcade to upgrade. Since the majority of priests are found near the walls of the words, they can easily lie by talking to Arngeir, in High Hrothgar, about finding power words and accepting searches to discover most word walls. The dragon mask Skyrim mask can be obtained from the Hevnoraak dragon priest, which can be found in the ruins of Nordic Valthume. Enchantment: Immune wearer against diseases and poisons. Class: Heavy Shield This dragon mask can be obtained from the Crystal Dragon Priest, which can be found in the Shearpoint lair dragon. Enchantment: +20% for Lockpicking, Archery, Alchemy. Class: Light Armor This dragon mask can be obtained from the Morokei dragon priest, which can be found in the ruins of Nordic Labyrinthian. Enrichment: +100% Magicka Regeneration. Class: Light Armor This dragon mask can be obtained from the Nahkriin dragon priest, which can be found in the ruins of Nordic Skuldafn, during the main search. Enchantment: +50 Magicka, -20% Magicka Recovery and Destruction costs. Class: Heavy Shields This dragon mask can be obtained from the mad Otar dragon priest, which can be found in the ruins of Nordic Ragnvald, northeast of Markarth. Enchantment: Fire, Frost, and Surprise Resistance improved 30%. Class: Heavy Shields This dragon mask can be obtained from the Rahgot dragon priest, which can be found in the ruins of Nordic Forelhost, southeast of Riften on a nearby mountain. Enchantment: +70 Stamina. Class: Heavy Shields This dragon mask can be obtained from the Vocun dragon priest, which can be found in the Nordic ruins of High Door Ruins, west of Dawn. Enrichment: -20% Change, Continuity, and Magicka Illusion costs. Class: Heavy Shields This dragon mask can be obtained from the Volsung dragon priest, which can be found in the ruins of Nordic Volskygge, west of Solitude. Enchantment: +20 Carry limit, 20% price well, and can breathe underwater. Grade: Lightweight Shield masks can be obtained from inside the central barrow in Labyrinthian. It's not like a previous mask because the aim is to gain access to the temple of dragon priests when worn in barrows. Deposition: Hums wooden masks with unfamiliar energy. Class: Light Armor This dragon mask can be obtained after collecting all previous masks. To collect this mask, entry to the Bromjunaar Sanctuary is required. Shelters are available at Labyrinthian's central barrow. Here lies a wooden mask that sends its wearer back to a time before the destruction of Bromjunaar Sanctuary. The main focus of the shelter is the temple of the dragon priest. Once eight masks are placed in each slot on the temple, the final mask, Konahrik, is revealed. Other masks can be taken from the temple as soon as Konahrik is obtained. Enchantment: When health is low, has the opportunity to cure the wearer and damage the nearby enemies. Class: Heavy Shield Dragon Mask This dragon mask can be obtained from the Ahzidal dragon priest, which can be found in the ruins of Nordic Kolbjorn Barrow. Deposition: 50% Against Fire; Fire spelling did 25% more damage. Class: Heavy Shields This dragon mask can be obtained from the Dukaan dragon priest, available in the ruins of the Nordic White Ridge Barrow. Enchantment: 50% Against Frost; Frost spelling does 25% more damage. Class: Heavy Shield This dragon mask can be obtained from the Naga Zahkrisos priest, which can be found in the ruins of nordic Bloodskal Barrow. Enchantment: 50% Against Surprise; Shock spelling did 25% more damage. Class: Heavy Armor This dragon mask can be obtained from Miraak at the conclusion of a major search for Dragonborn. Enchantment: Increase your Magicka by 40-70 points. Class: Heavy Armor or Light Shield Tribe According to character artist Jonah Lobe in the AMA thread, the decision to give a mask to Dragon Priest was inspired by Ashmask Vivec in The Elder Scrolls III: Morrowind. [source?] In the aforementioned thread, Lobe also notes that the design of the mask itself has been inspired by nigerian masks given by family friends. [source?] Each mask seems to be made of different metal or stone materials. This is supported by the fact that mesh and texture files are referred to by material rather than by the dragon priests he owns. Hevnoraak is a Morokei bronze iron crystal is the moon Stone Nahkriin is an ebony Otar is a Rahgot marble is an orichalcum (referred to as orichaluk) Vokun is a Volsung steel is a corundum (referred to as a corondrum) In addition to the dragon priest's mask that has an enchant it should also be noted that certain masks have the highest armor rating of any available headgear. For mild shields, Crystals and Volsung the highest base shield. As for heavy shields, Konahrik has the highest base shield. However, with DLC Dragonborn, Miraak mask has the highest weight and light When regaining the mask placed on the temple, all smithing improvements will be removed from the mask. The Division Bug contains bugs related to the Dragon Imam Mask (Skyrim). Before adding a bug to this list, consider the following: Please reload the old save to confirm whether the bug is still happening. If the bug still occurs, please post the bug report with the appropriate system template 360/XB1 , PS3/PS4 , PC/MAC , NX , depending on which platform the bug has been encountered. Be descriptive when listing bugs and repairs, but avoid having conversations in descriptions and/or using first-person anecdotes: those discussions belong to the appropriate forum board. Click to view list of bugs found PC 360 PS3 When completing the mask and archmage robes together; both the mask and the rest of Dragonborn's head may disappear, indicating only the hood is empty. The short-term fix is to drop the archmage robes then take them again. Another repair is to keep the mask in the container and then equip it directly from the container. This PC (repair) can be temporarily improved by pressing F5, fast, and then F9, fast load. 360(fix) Cleaning the cache will also fix the issue. PS3(repair) can also be temporarily improved by storing and loading. PC 360 PS3 It is possible to equip this item while wearing a falmer helmet, smelling ancient cow, Jagged Crown and circle. PC 360 PS3 If the mask is given to Malborn during the search for Diplomatic Immunity, it may disappear. This has been known to happen with Morokei and Crystal masks. PC (correct) To complete it, use the console command player.additem & lt;itemID> 1, and it will add the mask to the inventory again. PC 360 PS3 If any mask is given to any follower, it can eventually disappear from their inventory. See also Dragon Priest Bromjunaar Sanctuary Dues Deutsch Español Français Polski Portuguese Русский Українська *Disclosure: Some of the links above are affiliate links, which means, at no additional cost to you, Fandom will earn commissions if you click and make a purchase. Community content is available under CC-BY-SA unless otherwise stated. There are eight dragon priest bosses named in Skyrim province, each wearing a hypocritical mask with a strong effect. Each of the eight is challenging in their own way and has access to spells, staves, and certain dragons screaming. Some, but not all, of these dragon priests are associated with certain searches. Dragonborn expansion added five newly named dragon priests, four of whom brought uniquely blown masks (the exception to being Vahlok In Skyrim[edit] Hevnoraak is found in Valthume as the last boss in the Waiting business. Hevnoraak sealed by Valdar. </itemID> </itemID> use all its powers to keep ancient evil at bay. For more information about creatures, see this article. For more information about the same name item, see this article. The crystal in the magical blizzard crystal lies in a lair of a clifftop dragon named Shearpoint. Battle can be very challenging after completing the Rising Dragon, as you have to fight both Crystal and typhoon dragons. He lies right in front of the wall of the word that reveals every word of the Voice dragon Throw screaming. For more information about creatures, see this article. For more information about the same name item, see this article. Morokei surrounding Magnus Morokei Staff was found in the ancient ruins of Labyrinthian, which was only accessible during the related efforts. Morokei is a terrible opponent as he bears Magnus staff. For more information about creatures, see this article. For more information about the same name item, see this article. Nahkriin, travelling away from a portal to Sovngarde Nahkriin was found guarding Alduin's portal to Sovngarde at the top of Skuldafn during the search for World-DYing Eyrie. He used the staff needed to open this portal. For more information about creatures, see this article. For more information about the same name item, see this article. Otar crazy defends his resting place Otar Crazy was found in the ruins of Nordic Ragnvald, which was just north of Markarth, during a related effort. He was discovered keeping a wall of words that revealed a word of Kyne's peace dragon screaming. To access his sarcophagus, you must beat his two keepers, Torsten and Saerek, each of whom have skull Keys used to unblock Otar sarcophagus. For more information about creatures, see this article. For more information about items, see this article. Rahgot sits in the southeastern ruins of Forelhost during a search siege on the Dragon Cult. He is partly covered by four common variants of the targeted draugr. For more information about creatures, see this article. For more information about the same name item, see this article. A vokun with magic looking out of the ancient Robe of Vokun was found in the ruins of Nordic Ruins High Gate, in Pale, during the search of A Scroll For Anska. He was discovered keeping a wall of ancient words for the Dragon Storm Call screaming. The battle made little less challenging because Anska would fight him, even if the player wasn't. For more information about creatures, see this article. For more information about the same name item, see this article. Volsung stands in front of Word Wall Volsung found at the outer peak of Volskygge, in northwest Skyrim, during a related effort. He was found to be keeping a wall of words teaching one for whirlwind sprint dragon scream. It is possible to oversize the entire Volskygge dungeon and and riding a mountain on a horse, however efforts steer the opposite. For more information about creatures, see this article. For more information about the same name item, see this article. Ahzidal is surrounded by the murder of a mask brought by Ahzidal Ahzidal found stranded in Kolbjorn Barrow, which can only be accessed through that effort Has Not Yet Been Found. He accomplished and fed the soul of the miners hired by the blatant Ralis Sedarys. For more information about creatures, see this article. For more information about the same name item, see this article. Dukaan spoils the frost magic of masks brought by Dukaan Dukaan included in white Ridge Sanctum, keeping the ancient power of the Cyclone word wall. For more information about creatures, see this article. For more information about the same name item, see this article. The mask brought by Miraak Miraak is the main antagonist in the Dragonborn expansion. He was a dragon priest when the dragon ruled Tamriel and tried to free from them. He is particularly seen in the daedric realm hermaeus Mora of Apocrypha. He also Dragonborn, giving him the ability to concentrate the soul of the dragon and eliminate the opportunity ever back. Technically, Miraak is NPC rather than a Dragon Priest creature. For more information about NPC, see this article. For more information about the same name item, see this article. Vahlok Prison prepares to attack Vahlok Jailor found in Vahlok's Tomb during the search for Lost Legacy. He was tasked with watching the treacherous Miraak, after discovering Miraak's secret plot against their masters. Vahlok is the only named dragon priest who does not have a hypocrisy mask. For more information, see this article. Zahkrisos used his lethal spell Zahkrisos found on Bloodskal Barrow, accessible from Raven Rock Mine, during the search for The Final Descent. He has the ability to call the Finder from the realm of daedric Apocrypha, and excels in the magic of destruction, especially lightning-based spells. Having resisted shock poems is highly recommended when fighting Zahkrisos, since they will greatly reduce the damage inflicted by this spell. For more information about creatures, see this article. For more information about the same name item, see this article. Article.