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1 Table of contents 2 3 4 5 6 7 8 9 10 11 12 13 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 3 1 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 48 49 51 52 53 54 55 56 57 58 59 6 0 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 88 88 89 90 91 92 93 94 95 96 Spricalo Timer INSTRUKCIJE M T W Th F S S 2nd 3rd EVERY S 1 RESET SET START TIMES T 2 R 3 T DAY SET/ WATER CLOCK ZONE 1 2 3 4 MAN. DURATION MANUAL CLEAR NEXT SET OFF WATERING DAYS + – ENTER AUTO MODEL NUMBERS* 57114 , 57116 57414, 57416 *WT2 VERSIONS Installation and operation instructions For water controller @ 4 and 6 Zone timers Installation Connection valve wire on timer 1. Remove the cover by sliding it downwards. 2. Specify which valve you want to connect to which station. Connect each valve wire to the station terminal (marked 1-6) by inserting a bare wire. 3. Connect the common wire to the terminal screw with the COM mark. (See Figure 3) Installing Batteries – For software copying 1. Install 2 AA alkaline batteries (1.5 volt) in the battery compartment. (See Figure 4.) CAUTION: Do not allow the battery to turn to the terminal strip. 2. With weak or no batteries, the program may be damaged or deleted by a power failure. If this happens, disconnect the transformer, install the fully charged batteries, connect the transformer and repro-gram timer. Connecting the transformer 1. If the cover is off, look for two holes marked 24V. Make sure the trans-previous is not connected. Insert one of the two power lines from the transformer into each terminal hole and turn the screw with the Phillips screwdriver until the wire is secure. Not overcrowded! 2. Connect the transformer. (See Figure 5.) WARNING: Do not connect two or more timers to a common transformer. 3. Push the lid back until it gets stuck. Thank you for buying quality WaterMaster years of satisfactory service, especially if proper installation and care is observed. Read the manual in full before installing, programming and opera. Due to its easy use, the manual is step by step in the order of installation, installation, and operation. The water master's gone. WaterMaster automatic watering program or overrides the automatic program for special watering needs. WaterMaster watering lasts from 1 minute to 99 minutes each. The courtyard can be watered up to three times a day. Any start time, it will operate all stations in sequence. You can use one of two watering schedules. One schedule will be water on certain days of the week. The second will be watered down by periods - every other day or every day 3rd. WaterMaster for watering all stations sequentially or manually watering one station at a time. Note: Only illustrations in booklet booklet stations & 4 stations on the screen. 6 station products are equipped with 6 station terminals & display 6 stations on the screen. Note: Always check local plumbing and electrical codes for timer, transformer and spraying requirements. Use only with household currents with a suitable transformer that matches the type of voltage and plug. Help Before returning this timer to the store, contact Orbit 1-800-488-6156. Timer lists are tested in the UL-1951 standard and the ETL national models are CETL. Trademark Notice WaterMaster @ Step 1 – Setting the time of time and day in week 1. Contact COM 12 3 4 N.A.N.A.N.A. 2. Press and release the pen or pencil. The screen briefly displays all functions then 12:00 PM with a flashing indicator of the day of the week. To zone valve 3. Press the following indicator figure 3 on the current day of the week. (See Figure 6.) 2 AA batteries 4. Press ENTER The indicator stops flashing and the time starts COM 1 2 3 4 N.A.N.A. N.A. 24V 24V flashing. (See Figure 7.) Figure 45. Press the + or button to set the current time of day. For faster setup, press and hold + or - button. Press Step 2 – Setting the Watering Cycle Start time Note: The start time of the cycle is the time of day when the timer starts watering the first two-page, and then all other program stations in sequence will follow. There are no separate start times for each station. If you enter more than one cycle the start time, all COM 1 2 3 4 N.A.N.A.N.A. 24V 24V stations programmed to operate will be re-watered (sequentially). 1. Reverse the call to display the start time of 1 in the left corner and -:– flicker. Transformer 2. Press + or – button to select the start time of the first cycle. For faster setup, press picture 5 and hold + or - button. 3. Press ENTER 4. Press NEXT 5. Press CLEAR 6. WaterMaster lapping start times. One start time will activate each station in sequence. You cannot set the start cycle time for each station. In general, only one start-up cycle is required. Introduction @ timer. You will enjoy the many timer keeps your yard nice, regardless of whether you are at home or @ giving you convenience @ flexibility that allows you to use the @ @ timer to divide your property into four or six stations with a timer includes a manual override feature that allows you to @ @ Technical Service at: @ listed. The appropriate measures shall be @ and if @. is a registered trademark of orbit irrigation products, Inc. @ 1 Program position. SET DAY /CLOCK BUTTON with reset F M T W W W Th S Su 2nd 3rd EVERY S 1 T 2 A PM R 3 T ZONE 1 2 3 4 MAN. DURATION to advance flashing figure 6 to record the current day of the week. M T W Th F S S 1 T A 2 R 3 T ZONE 1 2 3 4 MAN. Figure 7 to record the current time of day. Enter. SET START TIMES DISPLAY M T W Th F S S 2.3. EVERY S 1 1 T AM A 2 R 3 T ZONE 1 2 3 4 MAN. Duration 8 to record the first start time. (See Figure 8.) and repeat steps 2 and 3 if additional additional Times. to delete the start time. @ timer allows up to 3 start times per day. No longer set- Timer location 1. Select a location that is close to a standard electrical outlet. If this is not possible, the 16 measuring electric cable can be used to add length between the timer and the transformer (up to a few hundred meters). Avoid using an outlet operated by an on/off switch. 2. The timer shall not be exposed to water or operate at temperatures below 14° or above 113° degrees Fahrenheit. (-10° c + 45° c) Installation of timer 1. Tighten screw no. Use expansion anchors in plaster or masonry if necessary. 2. Press the lock in the back of the timer over the extended screw. 3. Screw screw no. 8 through each of the two holes at the bottom of the timer box into the wall. (See Figure 1.) Electrical valve wiring 1. If the distance between the time meter and the valves is below 700 feet, use the WaterMaster syringe wire or 20 measuring plastic jacket with thermostat wire to connect the time and valve gauge. If the distance is more than 700 feet, use a 16 measuring wire. The wire can be buried in the ground; However, for more prosthetic-tion, wires can be pulled through PVC pipes and buried underground. Carefully avoid burying wires in locations where they may be distracted by digging or ditching in the future. 2. Each valve has two wires. One wire is that con- nected as ordinary. All common wires for all valves can be connected together with one common wire that goes to the timer. The second wire of the valve must be connected to the specific wire of the station, which is to control this valve. (See Figure 2.) 3. All wires must be combined using wire nuts, a solder or a vinyl band. For add-tional protection waterproof connectors, WaterMaster 4. In order to avoid electrical hazards, only one valve must be connected to each station. 5. The rated output power shall be 24 volts AC at less than 0,240 Amps. Do not use solenoids that exceed these values. Step 3 – Set the watering time for each station You can assign an automatic watering period for as short as 1 minute and 99 minutes. SET DAY/ HOUR 1. Turn the call to SET WATER DURATION The screen shows minute flashing – and station indicator Station 1.2. Press + or button to select the desired station duration. Su 2. 3. EVERY Press and hold + or – button for faster setup. PM 3. Press. Station indicator steps to station 2. The display shows flicker – – . ENTER THE DURATION (see Figure 9.) 4. Repeat steps 2 and 3 for stations 2 to 6 as appropriate. 5. Press to delete the station duration. CLEAR Step 4 – Set the watering days Decide which days of the week you want to water. You can choose to water every day, every other day, every third day or any combination of days of the week. 1. Turn the call to SET DAYS 2. Press to move the cursor to the NEXT day when you want to water. SET START TIME 3. Press to record the day. ENTER (see Figure 10.) The indicator will remain solid in the days allocated to watering. The indicator will automatically progress to the next day and flash when you press ENTER 4. Repeat steps 2 and 3 for other days if desired. 5. Press to mark the day of the day, which is not watering. CLEAR Installation Lock No. 8 Screw wall screws Fig. 1 @ Jacket Specific con wire Common wire Solenoids Valves Fig. 2 @ oily cap can be used. 2 Programming . M T W Th F S S 2nd 3rd EVERY SET S on 1 WATER T DURATION 2 A R 3 MINS T ZONE 1 2 3 4 MAN. DURATION Figure 9 F . M T W Th S Su 2nd 3rd EVERY S T 1 A 2 R 3 SET T WATERING DAYS ZONE 1 2 3 4 MAN. DURATION Figure 10 . To skip to the next day, press . NEXT WTM230158 57114-14 rF_Eng.qxd User Manual @ By Orbit MODELS 57114, 57161, 57162, 57242, 91046, 91054, 94122, 94124, 94126 WT2X version 1 Introduction to the orbit @ Timer. Orbit has combined the ease of mechanical switches with the precision of digital electronics to give you a timer that is as easy to program as exceptionally versatile. The orbit timer provides convenience and @, allowing you to run a fully automatic, semi-automatic or manual watering program for all your watering needs. Read this manual in full before you start programming and using the controller. Some of the most visible design features include: At-a-Glance Simplicity By turning a dial to one of nine settings you can review pro-gramming or easily change. Arm Chair Programmable By inserting two AA alkaline batteries you can program the timer before installing it at its permanent location. Fuse Fuse 0.75 amp slow impact ensures circuit protection. Use a waterMaster 0.75 amp or equivalent fuse to replace. Lexan language cover Available in English, French, Spanish, Italian, German. 1. The Large Lcd (Large Crystal Display) digital display shows the time of day and indicates a lot of pro-gramming settings. The display is 1 fully interactive with all 3 other controls. 4 2. The program keys 2 The timer has seven BUTTON INGS FIGURE 1: Location of the setup control key and application entry. If you work with the timer roll-out selectors, the keys are used to set the time of day, watering time, watering days, start times, and other functions. 3. Optional call This large call makes it easy to see which function is currently selected and/or in which mode the timer is set to run. 4. Reset reset button Reset reset clears time, date, and user-defined programming, but does not remove the factory-installed fail-safe program. In order to prevent teeth, the button is inserted into the plate and must be pressed with a small small pen or pencil. Visual software features Two watering programs – Summary Timer allows you to use one or both independent programs. Note that each station can be independently set to A or B or both A and B programs. Program-A This program allows you to water selected stations on certain days of the week or to water every day 2. Program A is repeated continuously for consecutive weeks. Program-B Offers two options: one for odd or even daily watering or for intervals ranging from everyday to every 28th day. This feature is designed to meet the growing needs and constraints of local governments and water conservation. The timer automatically calculates odd and even days (by date) for each month and makes adjustments for the leap year to provide a truly strange and even watering through year 2100. Start-Time Stacking The Timer has the intelligence to stack the start times that overlap. If you enter two or more overlapping start times (in identical or dif-ferent programs), the timer will not activate two stations at once. Instead, the timer activates the first station and then activates the next station(s) in sequence after the first station finishes presetting the water duration. The timer will not be folded on the next calendar day. This prevents the timer from breaking the odd or even daily watering schedule. Manual and semi-automatic timer modes give you a number of manual and semi-automatic ways for watering flexibility. There are different ways to beat the automatic timer program. 2 s e c i o n Programming the timer can be achieved in just a few basic steps. Before you start programming, it's important to install the batteries, set the time of day and date, and set a watering plan. Install the battery timer requires two AA batteries to maintain time, date and pro-gram in case of loss of electricity. In a typical installation, fully charged batteries must provide sufficient power for about three years of operation. Remove the terminal cover. Insert two AA batteries into the battery compartment. Return the terminal cover to a closed position. 12/10/2002 1:50 PM Page 1 Weak or missing batteries can cause time and date to be deleted after a power failure. Set the time of day and date If this is the first timer programming, you must press a small button marked with a break, affecting the factory-installed security program against failure [See Figure 2]. Turning the dial to 12:00 will appear on the screen with three arrows pointing to year, month, and day. Use the + and - keys to set the correct time of day. When you reach the cor-rect time, press the T to increase or decrease faster key, hold down the + key or – until the screen enters quick progress mode. The blinking cursor will appear under for the year, month and date of programming [See Figure 3]. Use + and – to set the correct light, then press Use + and – keys to set the correct month, then press Use + and – keys to set the correct date, then press PICTURE 3: LCD display with surrounding information Caution: If the watering schedule is not entered into the timer, the factory-installed safe program will turn on each station every day for 10 minutes. To avoid accidental activation of the valve, turn the rotary call to enter the watering schedule. Specify a watering schedule To make it easier to visualize how best to program the timer, it may be useful to make a watering plan on paper. This will help you determine which days and times you want to water. 3 s e c i o n @ designers have a timer has two programs that you can set to control different watering schedules. Depending on your needs, you can use either both programs. Enter the watering schedule in each order You have the option to enter the watering schedule in whatever order you like. This feature makes it very easy to review and change the watering schedule. You can change your settings at any time while setting up your start schedule, or even after both programs of operation. Start times for program A or B Note: The start time is the day when the program starts watering the first station, followed by all the other stations in the program. There are no separate start times for each station. The start times do not correspond to spe-cific stations, but to programs (A or B). If you enter more than one start time, all stations in the specified program will be re-stabbed (sequentially). The way you set the cycle start time is the same for both programs. To reverse the dial to the dial you want to set. The screen will display A or B, depending on which program you have selected. The screen will display _____ and flashing cursor in Set the time you want to start watering for start time 1 using + or – and press 2. For additional start times, simply repeat this procedure by using the + and – to enter the time, and then press Remember. Each start time will activate all stations that are set to water in a specific program. There are no separate start times for each set. The start times do not correspond to specific stations. You can enter up to four start times per program (A or B). Water duration for program A or B Note: Both programs require watering duration programming. Turning the dial to gram. The screen will show the programme you selected with A or B and - - flashing the cursor at station 1 [See Figure 5]. The watering time can be set from 1 to 99 minutes. Press and hold + to move the number of minutes or use the - to reverse move, then press the B key above station 1 and the cursor to station 2 and start flashing. Simply repeat these steps to set the watering duration for all areas in this program Press the key to delete previous watering software durations to skip the station. Assign watering days for program A Turn the dial to display A and the cursor will flash below the days of the week Monday, Tuesday, Wednesday, etc. [See Figure 6]. Press to activate watering on Monday. In enter m, an arrow appears and the cursor will progress to Tuesday (T), press watering on that day. Repeat these steps for all days of the week. To skip the day, press To delete the previously entered day, press To water every other day, press pointer on day 2, then press Note: If you choose to water every day 2, you cannot set specific days of the week for watering Allocation of watering intervals for program B program B is used for water at specified intervals between days (1 to 28), or to steamy or whole kale dates. The timer has a bounced dependable and will ensure compliance with an odd and even schedule through 2100. Turn the dial to the left of the word . Compression does not reset RESET PICTURE 2: Software keys / position [See Figure 3]. TIME DATE key to lock in time. Enter. ENTER ENTER. ENTER 5:00 OFF Program position in the START TIME CYCLE 1 location [See Figure 4]. CYCLE START KEY. The screen will be entered on ENTER . ENTER FIGURE 4: LCD display with the initial time position in Figure A or B pro zone DURATION 5: Station duration for A . When the minutes are set, key A or ENTER. NEXT in the program A. The display will be day of the week figure 6: LCD display with watering days for act-ENTER . NEXT CLEAR KEY TO ADVANCE FORWARD . Enter. The cursor flashes to the WATERING INTERVAL [See Figure 7]. FIGURE INTERVAL 7: LCD display with watering interval Press and hold the + or - keys to select the number of days during watering. Example: If you want to water once every 10 days, set the interval to 10. To select odd or even daily watering, press odd or even setting, then press To delete the schedule. To enter a new schedule, clear reviewing and Changing Your Program The Orbit Timer can easily review your entire watering plan. For example, to review the start time of the application-A launch, simply turn the dial to the position in the-A program and check the cycle START times you entered. Use, without fear of disrupting programming. To change the start time, watering days, or interval, simply follow the instructions for this program. After reviewing or changing the watering schedule, be sure to turn the dial Ready for automatic operation Turn the dial to [See Figure 8] after planning is complete. The timer is now fully programmer and ready for use in auto mode. In automatic mode, each program will run sequentially, start with the-A program. or FIG. 8: Ready for automatic operation 4 Semi-automatic & s e c i e n Manual operation option to override the autorn without interfering with the program preset. With semi-automatic mode (all stations's zigzact when both A&B programs) Turn the dial to , then press auto play will display AB, MANUAL, and ALL will flash [See Figure 9]. This means that all stations will be semi-automatic water for their assigned duration in sequence. To activate the assigned water durations in programs A and B for each station, press . ENTER FIGURE 9: Semi-automatic watering for stations assigned to A and B ALL programs Note: The water duration assigned to station 1 in program A is first watered, then moved to station 1 in program B before advancing to another station and will continue alternately. Only those stations that have been granted a watering duration will water using manual or semi-automatic mode [See Figure 10]. FIGURE 10: Semi-automatic watering entered for A and B programs. All stations (all stations cycle once, program only) To activate the stations assigned to the watering duration only for program A, press the button, and then the operating instructions with assigned watering durations only in program A. , allotted the watering duration only for B pro-gram, press the key, and then press THE MANUAL two separate times. This will only activate those stations with an allocated watering duration in program B only. Turn the dial to . Auto Press the key. Then press MANUAL displays the flashing cursor at station 1 together with - - MINS [See Figure 12]. FIGURE 12: LCD display with manual operation To set the number of minutes for the watering duration, press and hold the + button to advance to the desired number of minutes for watering. Use - the key to go backwards. Press To skip the station, press until the cursor flashes above the number of the next station you want to program. For example, to set up station 3 for five minutes, press the manual five times to select manual operation mode and switch to watering for station 3; with the + key or - set the manual water duration to five minutes; then press PICTURE 13: Manual watering station 3 for five minutes. The cursor will move FORWARD. Enter. NEXT KEY, YOU CAN PROGRESS FORWARD . . Auto Orbit timer has a key. Dis-MANUAL key. This will activate- NEXT [See Figure 11]. ENTER NEXT KEY . Three times. Display NEXT to start watering. ENTER key; press next [See Figure 13]. ENTER ENTER

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