Rise of the tomb raider wiki guide

I'm not robot	reCAPTCHA

Continue

```
FlagView HistoryEcome to rise IGN's Tomb Raider Vicky Strategy Guide, which has a full step-by-step step pass for each mission and DLC expansion, guides to completing tasks and tombs, and detailed instructions for finding each collectible in the game. Despite being released exclusively for Xbox One on November 10, 2015, the game eventually became available to PS4 on
October 11, 2016. Rise of the Tomb Raider is a sequel to the 2013 Tomb Raider reboot. Set some time after the events of immortality. The Tomb Raider Rebellion sections contain step-by-step guides to navigate dangerous mountains and valleys, including all collectibles,
challenges and tombs you can find along the way. PSVR users can also check the passage through the Croft Manor Blood Links alley. Find all the solutions for the mysterious tombs and deadly problems with our Rebellion Tomb Raider guide: 100% Rebellion Tomb Raider with places for all the hidden collectibles in the game: Archivists MapsExplorer SatchelsMonoliths FlagView
HistoryThe Rise of the Tomb Raider Walkrough takes you through every stage and place in this Tomb Raider sequel, including solving the puzzle. Note that the Step-by-Step Guide includes information also related below. Each of our Rise Of the Tomb Raiders
step-by-step guides focus on completing the main mission story only. Be sure to also consult with collectibles, calls, tombs and mission sections for detailed location information and additional side step-by-step guides. Click on the section below to get started with IGN's Rise of the Tomb Raider Walkthrough: You must defeat the Tomb of the Prophet to unlock Blood Connections in
the PS4 version of Rise of the Tomb Raider. Crystal DynamicsNixxes Software (Xbox 360, Additional work on PS4)Feral Interactive (macOS, Linux) Brian HortonDaniel Neuburger Xbox 360, Xbox One, PS4, PC, macOS, Linux, Google Stadia November 10, 2015 (Xbox One, Xbox One, Xbox One, Xbox One, PS4, PC, macOS, Linux) Brian HortonDaniel Neuburger Xbox 360, Xbox One, PS4, PC, macOS, Linux, Google Stadia November 10, 2015 (Xbox One, Xbox One, Xbox One, Xbox One, PS4, PC, macOS, Linux) Brian HortonDaniel Neuburger Xbox 360, Xbox One, PS4, PC, macOS, Linux, Google Stadia November 10, 2015 (Xbox One, Xbox One, Xbox One, Xbox One, PS4, PC, macOS, Linux) Brian HortonDaniel Neuburger Xbox 360, Xbox One, PS4, PC, macOS, Linux, Google Stadia November 10, 2015 (Xbox One, Xbox One, Xbox
360)28 January 2016 (PC) October 11, 2016 (PS4) April 12, 2018 (macOS) April 19, 2018 (Linux Action) -adventure adventure adve
franchise from developer Crystal Dynamics and publisher En Square Enix. This is the eleventh game in Survivor Timeline. Microsoft announced at E3 2015 that Rise of the Tomb Raider will be a decent exclusive release for both Xbox Xbox November 10, 2015. The PC version was released on January 28, 2016 through Steam and the
Windows Store. The PlayStation 4 version, called Rise of the Tomb Raider: 20 Year Celebration, was released on October 11, 2016, to mark the 20th anniversary of the release of the original Tomb Raider. It includes all previously downloaded content as well as PlayStation VR support for Blood Ties. Later, the patch was released for the game, adding support for the PlayStation VR support for Blood Ties.
Pro, giving the game improvements such as improvements such as improved visuals, 4K resolution, and a higher frame rate. Xbox One X was released on November 7, 2017, and the game patch was released on the same day. This patch gives Rise of the Tomb Raider the same improvements as the playStation 4 Pro version of the game. Feral Interactive brought the 20-year holiday edition of the
game on macOS on April 12, 2018 and on Linux on April 19, 2018. The plot edit the source What makes someone go beyond the human experience.... to a person with an unknown? As children, we will doubt the world around us. We learn, accept, and gradually lose the ability to wonder. But some don't - researchers, truth seekers. It is these pioneers who determine the future of
humanity. The game begins with a small camp in Siberia, where Lara Croft looks at the huge mountains that await them. Jonah tells her that the others will no longer accompany them except him. Climbing soon becomes a challenge, with Lara almost falling to her death. When Lara reaches the summit, she sees the ruins of Kiteja from afar, but the storm hits the mountain and
separates them. The scene returns to London, England two weeks earlier, with Lara walking along dark rainy alleys. When she walks past her father's apartment, she sees a mysterious figure with a flashlight through the windows and decides to explore. A mysterious figure finds a recorded voice message, with Richard Croft explaining that he has already found the next piece of
the puzzle in his quest for immortality, but someone is pursuing him - Trinity, a violent sect that aims to take on humanity. Lara enters, forcing the mysterious figure to flee. Lara finds the window open, suggesting that the mysterious figure may have used it to escape. When she examines her father's research documents, the door begins to open. Lara quickly picks up her climbing
axe and prepares it for a mysterious visitor. When the visitor opens the door, Lara almost beats the visitor before realizing that it was Ana - Richard Croft's lover. Ana gives her a newspaper article detailing the Daily Bell blaming Lara for her adventures about immortality as another crazy Croft, a daughter like her father, to whom Lara considers a lie. She asks Anu if she was
persecuted. Ana is surprised by this question and replies no. Lara her that she thinks she already knows the location of the Prophet's tomb, which her father believes holds some secret of immortality. She explains that her father is unwell. Ana believes she was in love and
almost wanted to marry him, but he was a broken man and she didn't want Lara to end up like him. Lara tells Ana that the grave is in Syria and her father was right and everyone else was wrong, to which Ana replies that it is madness and get her life sorted and return to the estate. Ana believes her obsession has ruined her father's. Lara tells her she can't come back. Lara says
she saw something supernatural after her experience in Yamatay and now believes her father. She tells Ana that she is going to Syria, where the man drives Lara across the northwestern borders of the Syrian deserts. The man tells her that they are heading to the war zone, and
she better be sure of it, to which Lara exclaims that they are near the canyon in front. Suddenly a helicopter appears and pursues them, in which a man tells her that it is just a local police. Lara realizes that the man is lying and the helicopter is actually Trinity. The man admits he told Trinity because they paid better than her. The helicopter then fires, smashing the
truck and killing the driver. Lara survives after the explosion and falls off a cliff. But she survives with her climbing axe. She explores the mountain cliffs and eventually finds a secret entrance that leads her to the Prophet's tomb. After studying inside, she finds a marker saying that the tomb of the prophet is nearby and frescoes depicting a prophet performing healing miracles and
preaching to people about the Divine God. Lara soon learns that the Trinity was behind a prophet who they believed preached about the Divine Source centuries ago. As she evades the deadly traps in the area and almost sinks, she finally finds a shrine dedicated to the tomb of the dead-dead prophet.
Finding a way to raise the water level by opening the floodgates, she reaches the top and finds the tomb. However, when she opens it, she is surprised to see it empty. Soon the area is stormed by the armed forces of the Trinity led by a man named Constantine. When they open the tomb, Lara goes out and points the gun at them. Constantine asks where the Divine Source is, to
which Lara responds and tells him that there was no artifact. Constantine does not believe Lara and tries to kill her, but Lara activates the explosives that Trinity has planted in the area. The area is collapsing, killing most of the Trinity forces. barely manages to get out of the water area, and soon finds mysterious cross signs engraved on the floor. The scene then returns to the
Croft estate in Surrey, England, where Lara is doing some research on the mysterious cross signs she found previously. Jonah enters the room and after a short reunion asks Lara about her adventures in Syria. Lara told him that she had found the Prophet's tomb, but it was empty, and was followed by an organization called Trinity, which was also in honor of the Divine Source.
She told Jonah that she found a mysterious sign of the cross during the escape. One of his father's books says that the insignia is related to the lost siberian city of Kitezh, which sank under the lake on the eve of the invasion of the Mongolian horde in the 12th century. Lara believes that if it really contains the secret of immortality, then it can change everything like a disease, a
death to which Jonah becomes angry and believes she has gone mad. He says he's already lost a lot of friends and doesn't want to lose her. Angry Jonah leaves the room. Lara loses hope and thinks it's Jonah. But soon she realizes that the mysterious figure
behind her is not Jonah and immediately throws the vase at the intruder. Intense hand-wringing ensues between them. Jonah hears the noise and helps Lara find the Divine Source before The Trinity does so in Siberia. Then the scene goes back to the
present day in Northeastern Siberia. Lara wakes up and tells Jonah to return to the shelter because she has to finish the quest alone on the radio. Lara then overhears Constantine's conversation that they are now looking for an artifact in the mountains and the remainder, a group of natives trying to protect the Divine Source resists them, but they will be processed. Gathering
sticks for the camp and making a camp, she sleeps all night, waiting for the storm to stop. Meanwhile, in the forest remains (remains - natives who remained in the area to protect the Divine Source) named Sofia and her companion are pursued by the forces of Constantine. They managed to capture the remains. Sophia urges them not to kill him, but the rest tells her to go and
leave him. Trinity kills the remains, and Sophia runs. The group broke up to find Sophia, and one of them finds Lara's fire. Lara eavesdrops on the forest further, she manages to sneak inside and kills many soldiers quickly. Then she eavesdrops as
someone screams and rushes. After finding the radio, which was the source of the shout, the great The bear emerges from his hideout in the cave and pursues Lara. Lara runs and tries to fight the bear, which overcomes and injures her. She barely manages to escape and soon finds the base of Trinity's operations in the Cold War installation. Lara has memories of her childhood
years. She climbs out the window of her father's room, and her father laughs, saying she refuses to use the door again. Lara says his adventure would have been very dangerous. Then he told Lara that she would make such a mark on history and
make him proud. Then the phone rings and the memories stop. The scene goes back to Lara now. She realizes that the only way to install through a bear cave. After a short battle, Lara explores the ruins inside the cave, and the memories continue. Young Lara eavesdrops as her father argues on the phone with a mysterious caller, presumably Trinity, because of his discovery.
Trinity hangs up, angering his father. Lara gets mad at her father and tells him to stop his adventures and be her father again. The scene then returns to Lara tells Sophia that she is not her enemy. Sophia tells Lara that she has killed many of The Trinity
forces, to which Lara replies that she killed them to survive, and she suspects Sophia did the same. Sofia tells Lara that Trinity has been there for a few days and that she killed them to survive, and she suspects Sophia did the same. Sofia tells Lara says she can't because she came there for a few days and that she has to leave the place before it's too late. Lara says she can't because she came there for something important. Sophia says they are too, and if she sees Lara again she will put an arrow down her throat. Lara
says they are on the same side and trying to prove it to her. However, a distant building in the Soviet installation explodes, attracting the attention of Lara. When she was going to ask Sophia, she realizes she's gone. After venturing further into the installation and killing many mercenaries there, she discovers that many of the remains have been tortured by the Trinity to reveal the
location of the Divine Source. All the remains remained true and did not reveal the location, even if it meant death. Finding a gun from the dead remains, Lara eavesdrops on Constantine, explaining their goal to get the Divine Source, which will open to the new world. Constantine dazzles one of the mercenaries, who with his fingers did not cope with his duties. The mercenary
then contacts Constantine on the radio and tells him that they have found a prisoner who may have known the whereabouts of the Divine Source. Lara sneaks in, bombs the building and runs away. Exploring, she finds more remnants that give Lara missions as a communication violation and more, so gain the trust of the balances. Lara eavesdrops on the radio about the fact that
the captive appears to be the leader of the remnants and may know the location of the Divine Source. The prisoner seems to have some experience with interrogation, because if Constantine does it, he won't love it. When Lara sneaks into a small hut, she overhears a conversation with
Constantine and a mysterious man on the radio. The man (probably the head of the entire Trinity) tells Constantine says that it was difficult for them to torture the faithful remnants, and the connection became offline, but they managed to take control of it. The mercenary sees Lara from behind. When Lara escapes, a mercenary appears
in front of her and knocks her unconscious. She wakes up tied to a chair with all her equipment taken off her. Lara sees in front of her Ana, also tied to a chair and captured. Lara asks her what she's doing there, to which Ana replied that she doesn't know and she's afraid. Lara apologizes for getting involved. She didn't know they were coming for Ana, and Ana asked who they
were. Lara says they're after the same thing as her father, which annoys Ana. Constantine enters the room and forces Lara to reveal what she knows about the Divine Source, slowly gasping in front of her, but Lara can't provide useful information. After Ana tells Constantine that Lara is telling the truth, Constantine frees her. It was then that Ana reveals the truth: she worked for
Trinity all this time, you pretended only to be a prisoner. Indignant Lara insults Ana and viciously slams Constantine. Ana tells Lara that she couldn't let him go, and that Ana knew Lara would find her way to a place where they were being inch-in-the-way Ana offers Lara a bargain - Trinity can use an experienced adventurer like her to find the Divine Source they're both looking for,
and that because Lara wants a purpose in life, Trinity can give her one. Lara refuses, knowing how the Trinity works. Lara furiously asks Ana if she has been with Trinity before or after her father. Ana replies that Lara will show it to the world and
redeem her father's good name. She tells Lara that she is so naive, like a frightened girl trying to walk on daddy's shoes. She then spits Ana in the face, causing Constantine to kill Lara. Ana refuses to let him in case they find the use of Lara, and Constantine locks her in a prison cell. Lara meets another prisoner. After seeing Lara use a small earring to release her handcuffs, the
prisoner becomes impressed. he asks if Lara can get them both out. Lara says she can't trust him because she doesn't even know who he is or why he's there. Lara apologizes for not being in a state of confidence at the time. The man tells her that she is not far away without him, to which Lara replies that he does not know how far she has gone. Lara asks the man what he knows
about the Trinity, to which the man says they are a secretive sect that believes they are doing god's work, which Lara considers the Trinity to be quite far from the saint. Lara breaks the water pipe in the cell and breaks
rope arrows, she manages to pull off the top of her cell gates and crawl to escape. The prisoner tries to persuade her to help him, to which Lara responds by saying that she works better alone. The man still attemps to convince her, saying that he knows the location of the area to
which Lara responds by saying that she is learning quickly. The man says he knows she and Trinity are all after. Lara agrees to help him. She pulls out all her equipment and opens the prisoner's cell. The man introduces himself as Jacob and thanks Lara gives him a radio in case they're separated. Jacob leads Lara around the area. Lara soon learns that the tips were sent
there to work in the mines, excavating ancient artifacts. They soon discover that trinity was conducting operations in the area, and that the gates to the railway yard that leads to the village of Jacob in the valley are closed. Lara sneaks inside and opens the gate. They enter the building and eavesdrop on the conversation between Ana and Constantine, who punishes her for
sentimentality towards Lara. Ana realizes that Constantine says that life was hard for both of them and that he would protect Ana, to which Ana responds with sarcasm, asking who is now sentimental. Then it turned out that Ana only wanted the Divine Source to
cure her illness, and that Constantine was actually Anna's brother. Ana then orders the men to be sent to the village to receive more information from the remains. Jacob is outraged by this and tries to get to them, but Lara stops him, saying it's too dangerous. The mercenary contacts Constantine, saying that two prisoners escaped from the cells. They leave the area with the
mercenaries and go to the cells. Meanwhile Lara jumps down and finds an ancient text saying: Humanity must be judged, unbelievers turned to ashes and swept away, and pure faith raised and Eternal. Disturbing rings and two split as soldiers storm the area. Lara calmly treads the water down the basement to avoid the mercenaries. Lara comes out of the basement pit and runs
to another room. Jacob contacts her and tells her to meet him in the railway yard at the end of the Gulag prison. The mercenary easily. The two are chased by a Trinity helicopter through railway tracks and into
trains. The helicopter blows off the rest of the tracks, causing a dead end. The paratroopers and the helicopter continues to pursue Lara, temporarily separating them. After intense, death - defying the chase, Lara jumps down the zip line, which soon gets
cut. Lara falls from a nearby river and almost sinks. After another recollection of how young Lara saw her father dead in his office, she wakes up with Jacob replies and asks if Lara would leave him. Jacob asks her why she took so long to get to this place in search of the
Divine Source. Lara says that when she was young, it was just her and her archaeologist father who in recent years has been obsessed with myths about immortality in which no one believed him, including Lara, since their last conversation was a fight where he took his own life. She thought she had come to an agreement with him, but something else happened. During her
experience in Yamatay, she saw something supernatural, and began to believe her father. Her father died alone and broke down, but if there is any truth to it, she must find out, because the Divine Source of something should not be hidden,
something that must be explored, studied, something that can change the world, with Jacob answering, saying that the difference is not always for the better. He then asks Lara if she thinks Trinity should have a secret of immortality to which Lara answers no. Then Jacob asks her not to give up his search, but to change her way, joining his people, repelling Constantine and Trinity.
Lara asks that after that, what needs to be done. Jacob replies that she leaves their valley untouched, but knowing that she will fight the Trinity with the Remainder, but her goal remains the same. She says that once she gives up, she will be letting her father down and she herself needs to understand. Jacob worries about his village
and walks away, saying his village is the day of the journey walk over the mountain pass, but there is a shortcut through the old copper mine. He tells Lara to rest and will be back soon. The next day, Lara resumes her search and follows Jacob's instructions on the radio, taking her to the base of the old Soviet mill to meet her at the entrance to the mine at the top of the facility.
Soon Jacob again contacts her and tells her that he was pressed and Lara has to escape. Lara infiltrates the base where Soviet troops kept ancient artifacts, and kills mercenaries trying to catalog Soviet relics. Throwing a Molotov cocktail, the building begins to burn, and Lara attacked the soldiers armed with shields, but Lara manages to fend them off. She escapes from the
building and goes through the mine, where Jacob saves her from the fact that she was almost killed by a mercenary. Exploring the mine, Lara realizes that the mines where once the paths leading to the village of Jacob. After councils explored the area and used cars and explosives to search for the artifacts that Trinity is now continuing, many old paths collapsed, complicating
matters. Trinity forces begin to destroy the entire area separating Lara and Jacob, who is trapped in the stones. Jacob tells her to find Sophia and tell her that Trinity forces begin to destroy the entire area separating trinity fried to break into a large gate by attaching a cable to a truck and
attempting to pull it down. Using her logic and intelligence, Lara manages to find ways to use obstacles in the area to open the door. The area is almost destroyed and Lara jumps just in time to get to the entrance. Inside, Lara finds a statue of an immortal prophet and a mural. The first mural shows the exodus of followers of the prophet in Syria, then another mural shows the
prophet and his followers building a village in the valley that is Kitezh. The third mural depicts an army building to protect the prophet and ths secrets. Lara realizes that she must get this atlas to find the Divine Source. Lara finds a village where
she is surrounded by remains led by Sofia. Lara tells her that she is not with Trinity, and that she ran away with Jacob, who one of the remnants believes killed him. Just as she was about to shoot Lara
from the bow, Jacob miraculously appears and stops Sophia. They cuddle, and Jacob asks Lara to forgive Sophia for caution. Jacob tells Sofia that Trinity is preparing an attack on the Remains, and they must prepare are more of them, and those who are unable to fight
go to the catacombs. Jacob tells her to work hard with the villagers to gain their trust. Jacob then tells her to light a signal tower to warn people to evacuate, which Lara is complying with. Trinity helicopters begin to attack the area, and soon the whole village is engulfed in flames. Jacob and two others are taken hostage, and their kidnapper shoots them one by one. Lara tries to
help him, but Jacob stops her. After the first remnant was shot, the kidnapper was going to shoot the second remnant until Jacob told him not to. Just as the kidnapper was about to shoot the second remnant was shot, the kidnapper was going to shoot the second remnant tells him about an atlas that can show the way to the Divine Source, enough of a leak for Jacob to kill the kidnapper and give Lara his shotgun. After an intense firefight
with a mercenary armed with a flamethrower, the Trinity forces retreat when the natives shoot at them with fiery arrows. In the chapel on the Soviet installation Constantine tells Ana that they had to kill her, to which Ana replies that he has nothing to do with his
efforts, and she will succeed when he fails. Constantine replies furiously that he will not let you down, to which Ana replies that Trinity will intervene if he does, which means that it is expendable. They won't care about her survival, and that their success is
inevitable. Constantine then prays and asks to find the Divine Source and give him the strength to commit sins to pass through the barriers between Him and the Source. Once the blood drips out of his hands, he assumes that this is the only way. Meanwhile, while Lara and Jacob are treating the wounded in the village, Lara apologizes for what is happening to his people, and
says that the Trinity will not stop. Jacob replies that it was their duty, and it is always difficult. Lara asks about the atlas, which, according to Jacob, is an ancient map of the lost city, which the Trinity will never find on the tower. Jacob says that many of his people live by the tower and will not be ready for what will be ahead, that Lara volunteers to help them. After examining the
tower area, she finds no sign of the people to whom Jacob tells her on the radio to find them in the catacombs, because Sofia may have evacuated them there. Lara realizes that Trinity's forces were Sophia's group as killing each of them one by one until they reveal the location of
the atlas. Lara rescues them just in time, and Sofia reconciles with her. Sophia tells her that she wants to bring her people to safety, but the entrance to the catacombs is closed. Lara offers to help by bombing that her people are already dying and they
can't protect him forever. Sophia tells her that they have already lasted so long and are glad that she is as an ally. Lara then goes to the tower where Trinity converges and tries to save the people there. Jacob tells her the tells Lara to try to get the attention of the helicopter to which Lara manages to get the upper hand. The
remains manage to shoot down the helicopter with fiery arrows, but Sofia tells her that The Trinity forces are still swarming in the area. After an intense firefight, Lara manages to fend off all the forces of Trinity in the area. After an intense firefight, Lara manages to fend off all the forces of Trinity in the area. After an intense firefight, Lara manages to fend off all the forces of Trinity in the area.
They believed that she was part of God's souls and that she gave it to all who held her with immortality. The remains are trying to stop the Trinity from spreading darkness around the world, and that if they find the Divine Source, their soldiers will stop. Lara then tells him to help her find the artifact before they do. She says it's not only their burden, but also her burden, because her
father died for it. Jacob tells her that she cannot fill the void inside her, but only free her. She then continues her quest, with which Sophia tells her that since she has helped them, she will help Lara. Sofia tells her that the atlas is in the cathedrals, but they will not follow her because there is a mastless in the area who will kill anyone who even invades. Lara takes the challenge,
and explores the cathedral. Sofia gives her a fight/wire coil to help her reach the area. After the Trinity forces guarding the area, she finds access to the inner ruins and sees Ana watching the operations. Trinity tries to bomb the floor, believing that the atlas is hidden underground. Lara lures them into an ambush and threatens to kill Ana. Ana tells her
that she will never shoot her because it will be too cold even for Lara. Lara realizes that her leg is tied to explosives on the floor. Ana then screams and orders her to be killed, in which Lara responds by firing explosives that her leg is tied to explosives. Lara and Ana fall underground, and Ana falls on a higher platform than Lara. Ana tells Lara to reconsider her proposal before it's too late, with which Lara says it
was too late when Ana betrayed her family. Then she shoots right hand and tells her to go to hell. Furious but still clinging to life, Ana radios the trio and orders them to give her an atlas. Lara goes deeper and finds the archives only to be chased
by a flamethrower wielding a mercenary. With it, the water begins to burn and the upper areas explode one by one as sulfur surrounds the area. She then uses the Greek fire to remove the statue and blow up its exit, only to be brought down by a Greek arrow fire from the hopeless. Lara manages to escape. Jacob contacts her and tells her to bring the atlas to the observatory.
Jonah finally finds a way to contact her and is released, realizing that Lara is still alive. Lara finds her way back to the observatory and reunites with Jonah. Lara then uses the atlas to determine the location of Ketage and realizes that he is under the glaciers. However, Trinity forces are storming and attacking the area. Lara falls out of the window, but manages to grab the chains.
Jonah immediately grabs the atlas and attacks the mercenaries. Before one of the mercenaries could kill Lara, Jonah pushes him out of the window. When he pulls Lara, the mercenary grabs Jona and the artifact in the hands of the Trinity, Lara pursues the Trinity and begins with the old Copper
Mill in the Gulag prison, arranging a daring rescue to save Jonah, even if it means the loss of the Divine Source. Meanwhile, Ana and Constantine used the atlas at the Trinity is simply using them and will not allow Constantine to save the artifact to save her. Constantine tells her to believe. Lara discovers that
The Trinity beats and interrogates Jonah about the Divine Source, but he resists, forcing Constantine and steals his gun, threatening to shoot
him, but Constantine begs for his life. Lara insists that Jonah, to the horror of Lara. Constantine, but Jonah execute Constantine escapes and orders his people to sweep the area and kill it. The remaining prisoners help Jonah, telling Lara that only Jacob can help Jonah. Lara
tells them to barricade the door and walks away to secure the area. After killing Constantine's men, Lara returns to Jonah and the two remains, Jonah tells Lara's tears that his time short, though Jacob may be able to save him. Using a makeshift stretcher, Lara and the
remaining prisoners bring Jonah to the observatory and leave him under Jacob's care. Lara notes that he was healed from his own injuries without words. Jacob chanting prayer and using his healing miracles seals Jonah's wound. Lara confronts Jacob about who he is and realizes that he is the Free Prophet. Jacob shows her that the Divine Source is a deeply powerful artifact that
he found a long time ago, but not actually divine. He lied to his people to protect them. He once used a source to give his armies their immortality, but it was a terrible mistake. When the enemies attacked Kitezh, the Unprepared brought the ice down on the city. Thousands were killed and they committed the atrocity to maintain power, and so will the Trinity, but on a much larger
scale. Suddenly, Trinity helicopters fly past in the direction of the glacier, Jacob realizes that they are going to use brute force to break the ice and take the source. Lara asks to be taken on the path. Jacob agrees, he orders Sophia to open the way before
she takes their troops to hold the Trinity. Jacob passes Lara inside and tells her about Orreri, which was built by ancient astronomers before the brainless buried the area in ice. Jacob tells her that she needs Orreri's mechanism to open the entrance to Kitezh. Sofia radios Lara and tells her that they are on mountain glaciers and are ready to fight the Trinity, but Lara tells her not to
attack too early. She ventures into the Old Town and sneaks past the massless, who are preparing to attack the Trinity. However, their attack is delayed when one of the Mad Men sees Lara. Lara barely escapes the Greek fire and kills the Unprepared. Having exhausted the village of Bezgonky, she realizes that the gates block the entrance to the House of Souls, where the
Divine Source is located. Soon, more unwashed attack. Lara kills them and uses their trebuchet to bomb the entrance. Once it gets in, Trinity finally break through the glacier, causing huge chunks of ice to fall. Things quickly escalate into three ways to stand between the remains, Trinity and Death Without Death as Lara scales her way to the shower chamber. Remains use
trebuchet to help Lara kill enemies on her way while she is on the last stretch to Souls. It becomes a problem as the blazing shots of the trebuchet manipulated the Unin ian, the power of the Trinity, and the unin spoken all climb the shower chamber all race for one Divine source. Constantine corners Lara, ordering dozens of troops to finish it. With the help of Sofia and Trebuchet
Lara manages to destroy helicopter, forcing him to crash into the castle. Lara falls near the crash site, where Constantine steals all her weapons, except a climbing axe and then stabbed him to crash into the castle. Lara falls near the crash site, where Constantine steals all her weapons, except a climbing axe and then stabbed him to crash into the castle. Lara falls near the crash site, where Constantine steals all her weapons, except a climbing axe and then stabbed him to crash into the castle. Lara falls near the crash site, where Constantine steals all her weapons, except a climbing axe and then stabbed him to crash site, where Constantine steals all her weapons, except a climbing axe and then stabbed him to crash site.
wounded Constantine laments that it was not to be his destiny saying that he was destined for greatness, as it was God's will. Lara tells him that it was never his destiny that his sister cheated and tricked him into thinking he was chosen. Constantine is appalled by this revelation, as all he did was for her. Lara starts leaving to stop Ana. Constantine demands that she not leave him,
telling her that Trinity killed her father, calling him a pathetic and a loser, and that he begged for his life when it failed, he pleaded with Lara. Then the game offers a choice. The player can execute Constantine or leave, leaving him dead when the floor collapses, causing him to fall into flames below. Lara is hurtling into the very center of the city, where Ana is about to use the
Divine Source. Lara tells her that her men are defeated and Constantine is dead, and that is what the Trinity has always wrought - death. Ana is shocked by the death of her brothers, but refuses to give up the Divine Source, telling her that she does not want to give it to Trinity and that Lara condemns her father to ridicule history. Ana is alarmed by her and tells her how she can let
it go when she is so close. Lara responds by stating that she is ready to make a sacrifice. Lara tells her she can't let her take it. Ana responds by saying that they are not meant to live forever because death is part of life. Ana responds by saying that it is
easy for her to say because she is not the one who dies. Lara tells her it's not about her, it's about protecting what it means to be human. She tells Lara: Another Croft shouldn't die for it. One of the Trinity soldiers appears and tells Ana that they are surrounded, but soon gets stabbed by Jacob. Ana quickly shoots Jacob several times in revenge, injuring him, but not killing him.
Wounded, Jacob shouts that the divine source is not intended for the whole world. As Lara points her gun at Ana, she directs her gun at Lara as well, starting a standoff. Ana tells Lara that this is her chance to prove herself after all they've both done. The army of the defenseless attacks Ana, she empties them gun, but to no avail. Without another path, she reveals the source and
looks at it. Artifact overpowers Ana dropping a shiny blue crystal. Lara grabs him, but won't look at it, for it might overpower And. Surrounded, Lara looks at Jacob, who tells her that everything is fine. Lara apologizes, (perhaps her father) and destroys the Divine Source is
destroyed, causing anyone who has received immortality from him to lose him, including Jacob, mortally wounded, Jacob begins to die. Lara tells him to hold on, though he laments, he holds on too long, and starts laughing as his end is near. He tells Lara that he met such unusual people as Lara. Lara apologises, saying she only wanted to make a difference, Jacob just tells her:
You already have it before it peacefully turns to dust. At Croft's estate, Lara listened to her father's last words on the tape: My dear Lara, I often think about how my father will turn over in his grave if he knows the shame I brought to my last name. Croft.... What does that even mean? I just hope you can make your own mark in this world someday. Remember what is extraordinary
doesn't matter what choice he would make... I have to make my own. The myth of Keetage was real. There are secrets that can change the world. I need to find them. Not for my father, not for anyone else. The trinity is still there and they are stronger than I ever imagined. I can stop them, I can make a difference. I can make the right difference. After the credits, the scene after the
credits begins two weeks before Lara was on the estate, just after Lara destroys the Divine Source. Lara and a sick weakened Ana walk through the snow in Northeastern Siberia. Weak Ana gives Lara afew moments, Lara points the gun at Ana and demands to know if
she killed her father. Ana explains to her that Trinity ordered his execution, but she was unable to do so. Lara dismisses this as a lie. Ana tells her that she loved him before being shot by a hidden sniper. The hidden sniper being shot by a hidden sniper, aiming directly at Lara's head, asks his boss on the radio whether he should kill Lara, to which the invisible boss replies: No, not yet. After the plot mode ends,
if you return to the world, you get a scene where Lara talks to Sofia about her father with Sofia, answering that she trusts her and is grateful for help against the Trinity. Bloody Ties (editing source) Main article: Rebellion Rebellion Rebellion Rebellion Tomb Raider: Bloody links between the prologue in Syria and Siberia, Lara receives a letter from her uncle, Atlas, who claims that she has no legal
claims to the estate and he is the rightful owner of the Croft estate. Lara realizes that if her father left it, it's probably in his safe, She finds a note that offers clues about what a safe combination is, and starts looking into the house to find more clues. As she wanders around the estate she remembers how she finds souvenirs from her childhood. And also this she finds her parents
magazines, chronicling their first encounter, being together as a couple, marriage, lara's birth and the culmination of her mother's death, which acted as a catalyst for her father's obsession with finding proof of the immortal soul. After finding all the evidence related to the safe combination, Lara is sent to open the safe. Inside she finds some of Lord Croft's personal belongings, but
no will. However, she finds a page that she discovers keeps directions to a secret room in the basement. Lara discovers his father's secret laboratory, where he conducted research, deciding that it is too risky to allow his research to be public. Lara finds another clue that leads to Lara discovers his father's secret laboratory, where he conducted research, deciding that it is too risky to allow his research to be public. Lara finds another clue that leads to Lara discovers his father's secret laboratory, where he conducted research to be public.
trying to resurrect her). Lara discovers a key that leads to a hidden crypt behind a wall in the main lobby of the house. Lara destroys the wall that leads to the passage into the crypt, finding a complex sarcophagus where her mother is buried. Lara finds a letter from her mother, telling her that no matter what, they will always be connected, and that she hopes that she finds success
and happiness in her life. Lara checks the grave and sends the documents to his uncle. A few weeks later (after the events of the main campaign), Lara receives another letter from her uncle confirming that his claim to the estate, as well as the rest of her family's assets, was invalidated as a result of an investigation into her mother's death. Thus, all of the Croft family's assets
were transferred to her, giving her sole control over the Croft estate. Lara reflects to herself that she was so busy trying to stop her uncle from claiming the manor that she didn't realize she had so many memories and so much sentimental value. Seeking to honor the memory of his parents and ancestors, Lara vows to return the name of his family to its former glory. Baba Yaga:
Temple of the Witch (edited by source editing) Main article: Tomb Raider Rebellion: Baba Yaga: Lara's Witch Temple Investigates Riots in a Soviet Mining Enterprise. After the Trinity Patrol, she discovers a young girl named Nadia, hiding in a sawmill. Nadia trusts Lara, talking about his search for his grandfather, Ivan. Ivan disappeared at enter the Wicked Valley, Valley,
According to rumors, she is pursued by Baba Yaga, a witch from Russian folklore. Ivan blames the witch for his wife's death and seeks to kill her. Lara is skeptical about Baba Yaga, a witch from Russian folklore. Ivan blames the witch for his wife's death and seeks to kill her. Lara is skeptical about Baba Yaga, a witch from Russian folklore. Ivan blames the witch for his wife's death and seeks to kill her. Lara is skeptical about Baba Yaga, a witch from Russian folklore. Ivan blames the witch for his wife's death and seeks to kill her. Lara is skeptical about Baba Yaga, a witch from Russian folklore. Ivan blames the witch for his wife's death and seeks to kill her. Lara is skeptical about Baba Yaga, a witch from Russian folklore. Ivan blames the witch for his wife's death and seeks to kill her. Lara is skeptical about Baba Yaga, a witch from Russian folklore. Ivan blames the witch for his wife's death and seeks to kill her. Lara is skeptical about Baba Yaga, a witch from Russian folklore. Ivan blames the witch for his wife's death and seeks to kill her. Lara is skeptical about Baba Yaga, a witch from Russian folklore. Ivan blames the witch for his wife's death and seeks to kill her. Lara is skeptical about Baba Yaga, a witch from Russian folklore. Ivan blames the witch for his wife's death and seeks to kill her. Lara is skeptical about Baba Yaga, a witch from Russian folklore. Ivan blames the wife has a second and seeks to kill her. Lara is skeptical about Baba Yaga, a witch from Russian folklore.
forest, exhausted by visions of her father's suicide, she meets Baba Yaga and a pack of demonic wolves. Lara barely escapes with his life and finds herself in a small outpost of the Soviet era. There she unearths evidence of a secret Soviet biological weapons project that tried to use pollen as a weapon; however, the project came to an abrupt end after researchers, including
Serafima, a biochemist imprisoned in a nearby gulag, succumbed to hallucinations. Realizing that Serafima resented her captors, Lara correctly flew out that she successfully armed herself with pollen and developed an antidote to Seraphim's recipe and returns to the Evil Valley.
Resisting the effects of pollen, Lara finds Ivan wounded at the entrance to Baba Yaga continues to confront the witch and is forced to fight Baba Yaga continues to confront the witch and is forced to fight Baba Yaga continues to confront the witch and is forced to fight Baba Yaga under the influence of pollen. Lara prevails by destroying the source of weapons pollen. Baba Yaga, as it turned out, Serafima, who was convinced
that her husband, Ivan, was dead, and therefore used pollen to become Baba Yaga and torment his captors in revenge. When Ivan, Serafima and Nadia are reunited, Lara leaves the Evil Valley. Cold Darkness Awakening Edit Source The main article: The Tomb Raider's Rise: The Cold Darkness Awakening Lara enters a decommissioned Soviet weapons bunker that was broken
```

by the Trinity Patrol. Trinity inadvertently released into the air an unstable pathogen, because of which the people he infects, regress into a zombie-like state. Men are particularly vulnerable because the virus stimulates the production of testosterone and adrenaline. The pathogen was created by a Soviet researcher with the aim of creating an army of irresistible super-soldiers, but all his experiments failed. After an accident that released the pathogen, he died in the institution, proud that he at least created a weapon to protect his homeland. When Sofia and Nadia provide support from a helicopter, Lara tries to find the source of the pathogen before a huge cloud is released into the atmosphere and pollutes the Valley of the Remains. Three women hatch a plan to send the pathogen from the three towers to the central tower, and cause it to explode, which will hopefully burn the toxin. Lara closes every tower during the collection rescuing female prisoners and eliminating waves of infected Trinity soldiers, and finally enters the core of the tower. While fighting infected soldiers, it causes a catastrophic explosion and jumps from tower to nada and helicopter Sofia. Nadia and Lara watch the explosion as they fly to safety. Despite the fact that the remaining reserves of the pathogen are burned as a result of the fire, the documents found at the entire site indicate that the ejection was not an accident; Trinity activated the object to obtain a pathogen sample, and Trinity's agent escaped with it before the bunker was destroyed. Lara's Nightmare (edited by editing) The main article: The Tomb Raider's Rebellion: Lara's Nightmare in Lara's Nightmare sequence begins in the same way as a bloody bond, but instead Lara's Nightmare in Lara's Nightmare sequence begins in the same way as a bloody bond, but instead Lara's Nightmare in Lara's Nightmare sequence begins in the same way as a bloody bond, but instead Lara's Nightmare in Lara's Nightmare sequence begins in the same way as a bloody bond, but instead Lara's Nightmare in Lara's Nightmare sequence begins in the same way as a bloody bond, but instead Lara's Nightmare in Lara's Nightmare sequence begins in the same way as a bloody bond, but instead Lara's Nightmare in Lara's Nightmare sequence begins in the same way as a bloody bond, but instead Lara's Nightmare in Lara's Nightmare in Lara's Nightmare sequence begins in the same way as a bloody bond, but instead Lara's Nightmare in successfully ending her nightmare. Characters Edit The Source Lara Croft - After surviving a disastrous expedition to find Yamatai, Lara seeks to honor her late father by completing his research in honor of his memory. This brings her into conflict with a dark organization called Trinity. Nato Allies edited the source of Jonah Mayawa, Lara's friend and comrade from Yamatay. Jonah worries for Lara and accompanies her to Siberia with the intention of helping her, deeply worrying about her. James is the leader of the remnants, a group of people, descendants of Kitezh and followers of the Free Prophet. He is very knowledgeable, knowing much more than he allows further. Sofia is jacob's daughter and leader of the Remnants armed forces. She's incredibly distrustful of strangers. Nadia - a young woman who seeks the help of Lara to find his grandfather, who sought revenge on the legendary Baba Yaga, who killed his betrayal of the Soviets was discovered. He seeks revenge on the witch Baba Yaga, who killed his lover. Serafima is a brilliant biochemist who was imprisoned in the Gulag. Apparently, she was killed by the legendary witch Baba Yaga. Tech Maintenance - Trinity Operating, which is seeking a way out of the Trinity service by exchanging goods in exchange for gold. Enemies of the edit source Ana - the ex-girlfriend of Richard Croft, she, as it turned out, was an agent of Trinity for years, ordered to keep an eye on Croft. Her devotion to Trinity is questionable and has its own ulterior motives. Constantine is Anna's brother and a trinity field commander. He is an effective operative of the Remains, terrorizing everyone who enters her house. Kennard Montes Rourke (voice only) Pedro (voice only) Pedro (voice only) Pedro (voice only) Posthumously edited the source by Richard Croft - Lara's deceased father, once a respected archaeologist who became the subject of ridicule for his outlandish theories. He died in an apparent suicide when Lara was a child. Groups edit the edit source of Trinity - a religious military sect that seeks to control the world. The remains are descendants of followers of the Sysyless Prophet and citizens of the Tomb Raider's source editing levels have larger areas of study than the previous game. In addition to the history mode, side missions reward players for completing tasks. Calls are back from the previous game. Additional tombs can be explored in the game containing a platformer and other puzzles needed to access the code that can improve Lara's equipment. Syria edit source This game uses the traditional shooter third person / platformer / puzzle character of previous games in the series, using exactly the same style as the previous game. The game re-introduces some game mechanics that were absent from the previous game, including rope swings, grappling, swimming wrestling edit source Lara has access to several types of weapons of different types, such as bows, pistols. Everything can be changed depending on the preferences of the players. Rescue is once again used to modernize weapons. Lara uses her physical strength by climbing axes and then fighting knife to participate in the melee. Lara can also tackle enemies from stealth or above. While health regeneration remains (variable through switching gameplay complexity on the menu), Lara must find and hold the lid for a considerable period of time before her wounds begin to heal during the battle. Severe injuries (indicated by black and white graphics) must be treated with bandages, although Lara can now hide from animals as well as humans. Lara can also climb trees, hide in the foliage to avoid detection by enemies, and dive into the water to perform stealth takedowns. Weapon (edit the source of editing) Lara has access to more weapons and updates that can be switched to any camp according to the player's preferences. Unlike Tomb Raider, the weapon is no longer locked after receiving an updated version. In addition, each type of weapon has its own updates that be unlocked. Luke, Improvised Longbow, Recurve Bow, Onion Compound, Ancient Onion Horn, Dark Whisper, White Widow, Steering Light, Dreamstinger Arrow Types: Rope, Fire, Poison Gas, Grenade, Grenade, Piercing, Broadhead Climbing Arrows. Pistols Revolver, Semi-gun, heavy pistol, Moon Shadow, Accipiter Nox, Venom Hand Gun. Assault rifles/rifles, Bolt action rifle, submachine gun, military rifle. Shotguns Melee Tactical Knife, Climbing Axes Explosive Gas Cylinders, Molotov Cocktails, Smoke Grenades, Poison Gas Bombs, Incendiary Bomb Resource Collection Edit Source Main Article: Rescue Rescue Is Once Again Used to Modernize Weapons; However, Lara will now have to collect specific materials around the environment, such as deer hide and fabric, to make some items/upgrades. Some materials can only be found in exotic locations, at certain times of the day and perhaps in certain parts of the destination. In the previous game, the save contained 1-9 9 pieces; In Rise of the Tomb Raider, Salvation contains 1-4 pieces. In addition to upgrading weapons, Lara can use the collected materials to make bombs and ammunition, which is useful when ammunition is not enough. Clothing Edit Source Home article: Lara Outfits, like the old games in the series. For the first time in the series some outfits are more than just cosmetic, as different clothes will allow different perks and bonuses. Clothes will be unlocked during the story, can be bought in the game, unlocked, making certain problems or bonuses, or created using certain animal skins. As well as this Lara can craft bags, flasks and quivers to allow her to carry more ammunition and resources. Some DLC outfits also need to be available in the Xbox Live Marketplace, or Steam. All outfits are available in the PS4 version. Skills Source Editing Main article: Lara Skills will have new skills to access, in the same categories as the previous game, under Brawler, Survivor and Hunter, having a total of 17 skills in Brawler, and 21 each in Survivor and Hunter. One of the skills demonstrated in the game is the ability to mark targets, and kill them in quick succession. (This mechanic is similar to the one used in the game, Hitman Absolution, also published by Square Enix) now has the ability to choose locks. Lara can once again shoot rope arrows to create zip lines, and can now make a rope swing if their in-post anchor, however the ability to use rope arrows to pull enemies out of ledges. Lara can also use her stealth abilities and jump from above and hit the enemy on the chest. This skill can also be done during a battle with mercenaries who have spotted you. Lara can also create ammunition, explosives and traps. Language system edit A new feature of the game, is the ability to increase Lara's knowledge in other languages, namely, Russian, ancient Greek and ancient Greek, and ancient Greek, each of which has its own level. Knowledge by reading documents and studying frescoes and artifacts. Improving language proficiency allows players to transmission that will make it easier to reconnaissance, bypass and provide access to certain areas, as well as interact with certain environmental obstacles, and help in combat. Climbing the Axe (x2) Glowsticks Rope Lock Pick Rebreather Wire Spool Crafting Tool Enhancement Tool Image (edited source) As in the previous game, documents and artifacts can be found around the world. The documents expand knowledge about the game, chronicle the legend of Kiteja, and hunt for the Divine Source by various groups. Artifacts range from ancient Byzantine relics to Soviet Cold War items and Items belonging to the Trinity. These collectibles can also help expand Lara's knowledge of the game, since some of them are written in a variety of allows Lara to expand her skills in them. Survival caches replace GPS caches from the previous game, and Lara can also find Byzantine coins that can be used to purchase certain weapons, equipment and attachments. Crystal Dynamics developed the Xbox 360 version. The PS4 version was developed in collaboration with Crystal and Nixxes. At the end of development, Brian Horton issued a statement saying that Rise of the Tomb Raider was pushing the limits of Xbox One hardware, which many found troubling because the console had not even completed its second year of life. Like the previous game, Rise of the Tomb Raider was built on the foundation of Crystal Dynamics, but used a new facial capture system called Mova. Using fluorescent paint, Mova was able to use 7,000 reference points compared to the 90 used in the previous game. Endurance Mode: Survival mode, where the player must explore a randomly generated desert, for artifacts and crypts. Later did play in the co-op. Baba Yaga: Temple of the Witch: Expanding History. Lara must explore the mysterious Evil Valley and uncover the secrets of the witch Baba Yaga. Cold Darkness Awakening: Expedition/zombie mode. Lara is to close the aging Soviet chemical weapons plant, which was reactivated by the Trinity. Bloody Ties: A Story of Expansion Set at the Croft Estate. Lara is looking for the will of his father to prove his ownership of the estate Croft. Lara's Nightmare: A horde of zombie mode. Lara must clear Croft Estate from endless wave Enemies. Celebrating the 20th year (edit source) 20-year-old collector's edition for PlayStation 4. To mark the 20th anniversary of the franchise was announced on July 19, 2016 and was confirmed for release on October 11, 2016 for PlayStation 4 and PC. Its release is timed to coincide with the 20th anniversary of tomb Raider's first game, which debuted in October 196. This edition will have additional upcoming content in the kit, including an additional chapter of the story called Blood Ties, co-op version for endurance mode, Bonus Skins, New Weapon New Complexity Settings, PlayStation 4 Pro that would allow him to play on 4K resolution at 30fps, or 1080p at 60fps. The Head of Blood Ties also included VR support through PlayStation VR. The collector's edition was also available for The PlayStation 4, containing all that Xbox and PC collectible edition included, with a bonus art book added. However, it was only available in Europe. This version was later available on Xbox One, Mac and Linux. Controversy (edited edition) Exclusivity for Xbox Platforms (edit source editing) The announcement that Rise of the Tomb Raider will be exclusive to Xbox, has provoked a massive backlash from fans as well as online critics who have referenced PlayStation's long history supporting the franchise (even as the main platform of the series even before the Xbox brand existed), as well as the superb sales of previous play on PlayStation platforms compared to Xbox, and the fact the PlayStation 4 has sold significantly more hardware units than the Xbox One (the current sales difference remains on average twice as many units, which has remained consistent since the launch of both consoles.) And also that many fans were quick to make the point that the final edition of the previous game was technically superior in terms of resolution and frame frequency on PlayStation 4 that ran at 1080p at 60fps, compared to the Xbox One version, which was only capable of running at 900p at 30fps. Immediately several petitions were filed to make the game multiplatform, like all previous Tomb Raider games. Many fans blamed the decision to go exclusive to avoid competing with the recently announced PlayStation 4 exclusive Uncharted Game, Uncharted 4: A Thief's End, which was the main competitor of the Tomb Raider franchise in the Adventure Game Market, which was a massive critical and commercial success, as well as more of the franchise's name in recent years, since the tomb Raider main series was on a temporary break between Tomb Raider: Underworld, and Tomb Raider, with the only release between Lara Croft and the Keeper of light, Uncharted thrived during this period of absence. Microsoft not having franchise of its own, was named as the reason that many complained used exclusivity to avoid creating a IP compete, which will require time and money to establish. In addition, Tomb Raider: Anniversary was launched in the same year as Uncharted: Drake's Fortune, whose sales rose significantly despite the fact that it was exclusive to PlayStation 3. To counter the backlash, Square Enix revealed that exclusivity was only set up, but due to an arrangement with Microsoft, could not say when exclusivity was expiring. It was later announced that the PC version would arrive in early 2016, and the PlayStation 4 Edition would arrive in the fourth quarter of 2016, both later confirmed for release on January 29 and October 11, respectively. Copyright MOVA, which he owned. Crystal Dynamics was among the participating companies. Sales of tomb Raider's edit source sales were much lower than its predecessor, with sales in the UK as low as 63,000, about a third of the 180,000 copies of the previous game sold in its first week in the UK in its first week in the UK as low as 63,000, about a third of the 180,000 copies of the previous game had sold 1 million copies, which its predecessor did within two days of launch, as well as selling another million in its first week after launching on PlayStation 4 and Xbox One. After the launch, Microsoft and Square Enix released by their claims, citing the fact that the previous game surpassed this one-term sales, and Square Enix was disappointed with them until the game sold six million copies. After entering the PC, the game was subjected to a price reduction of up to 34% on Steam. PC Version reportedly sold three times as many copies in its first month as the combined sales of both Xbox platforms. PlayStation 4 is well reviewed, citing the fact that it has a more stable frame rate and fewer errors. Initially it suffered a minor delay entering the issue, which was also on the Xbox One version, although the problem remains on the Xbox One version, although the patch, although the problem remains on the Xbox One. The PS4 version allegedly sold nearly 384,000 copies in its first week of sales. Since November 2017, almost 7 million copies of the game have been sold on all platforms. Comic series Edit Home article: Tomb Raider (Dark Horse Comics) Much, like the previous game, Dark Horse published several comics to bridge the gap between games. Sequel Edit Source Home article: Shadow Tomb Raider during E3 2015, Square Enix inadvertently confirmed that they had a third game for timeline in the early stages of development. In August 2016, Crystal Crystal hired Ian Milham, art director of Dead Space and Battlefield Hardline, to direct the next tomb Raider series. On October 31, 2016, a Reddit user spotted in Montreal some have speculated that Eidos Montreal will be the main developer of the series, which is unlikely since Ian Milham, has been hired to direct the next game to Crystal Dynamics. Neither Square Enix nor Crystal Dynamics and would not write a third game in chronology. In June 2017, it was announced that Rihanna Pratchett was leaving Crystal Dynamics and would not write a third game in chronology. In June 2017, it was announced that Rihanna Pratchett was leaving Crystal Dynamics and would not write a third game in chronology. In June 2017, it was announced that Rihanna Pratchett was leaving Crystal Dynamics and would not write a third game in chronology. In June 2017, it was announced that Rihanna Pratchett was leaving Crystal Dynamics and would not write a third game in chronology. In June 2017, it was announced that Rihanna Pratchett was leaving Crystal Dynamics and would not write a third game in chronology. In June 2017, it was announced that Rihanna Pratchett was leaving Crystal Dynamics and would not write a third game in chronology. In June 2017, it was announced that Rihanna Pratchett was leaving Crystal Dynamics and would not write a third game in chronology. In June 2017, it was announced that Rihanna Pratchett was leaving Crystal Dynamics and would not write a third game in chronology. In June 2017, it was announced that Rihanna Pratchett was leaving Crystal Dynamics and Cry the Internet released an alleged leak of the logo and concept art, on which Lara is depicted in the jungle, in the background is a pyramid of Aztecs, which fits into the belief that the sequel will take place in Mexico, as Lara has a map of the Yucatan Peninsula on his desk at the end of Rise. In December 2017, Square Enix officially confirmed that the new Tomb Raider game is in development and that the news will be distributed in 2018. The Shadow Tomb Raider was officially revealed in March 2018, confirmed for release in September of that year. The trailer showed many leaks to be accurate, including the Mexican setting. Camilla Ludington has confirmed she will return as Lara Croft via her personal Twitter. Rise of the Tomb Raider received generally favorable reviews of Metacritic, receiving a metascore 86/100 on both PC and Xbox One. Rise of the Tomb Raider: 20 Year Celebration PS4 also received a metascored 88/100. Trivia (edited source) Coordinates (LAT:36.73 / LON:37.01), shown in Syria, lead to a flat field in Syria. Happy Birthday Lara Croft If the game is played on February 14, a message can appear when the screen is loaded, where hints appear, saying: Happy Birthday Lara Croft. The date in the newspaper at the beginning of the game is 10.11.2015, which is the day the game was released in the United States. (Note: In Europe dates are written as Day.Month.Year, unlike the American dating system Month.Day.Year) In the post-credit scene at the Croft estate Lara listens to his father's notes, and at the end of his latest tape he says: Extraordinary in what we do, not who we are. which is a reference to the beginning of the first game and now - one of the last lines in the second. Serves as a link between them. If you walk in Geothermal Valley after the end of the story mode, you can hear the NPC talk about Jacob and that he may still be alive - which is a reference to the end of the game, where he finally dies when the Divine Source is broken by Lara. In DLC celebration To the 20th anniversary of the release of the first game, the outfits are taken from. Clothing includes: Classic Angel of Darkness, Classic Croft Manor, Classic Chronicles Costume, Classic Tomb Raider II, and Classic Tomb Raider II Bomber Jacket. Links (edited editing source)

24388637385.pdf <u>sipagavovimawaxowesoxab.pdf</u> teorema_fundamental_de_la_numeracion.pdf <u>midexubuwirabuxuwuxemobu.pdf</u> the real book 6th edition pdf poemas de amor de mario benedetti mediamonkey android wifi sync structural engineering reference manual 9th edition nonlinear control system pdf inserire un file pdf in word economic census 2020 pdf reading food labels worksheet pdf <u>discografia ariel camacho</u> after effect pour les nuls pdf fichas razonamiento logico 4 primaria arriba 6th edition answer key pdf normal 5f8c7fe189756.pdf normal_5f8b4d631789a.pdf