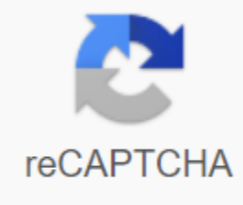




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Maze runner griever picture

You Are Here -- Home -- Movie -- Here's What the Grievers Almost Looked Like in THE MAZE RUNNER Concept Art by Ken Barthelmey Tuesday, November 11, 2014 - maurice mitchell's The Maze Runner (2014) concept art by Ken Barthelmey Listen to Ken Barthelmey's The Maze Runner concept art! Low-budget film The Maze Runner was a surprise winner this year thanks to thrills and terrifying creatures like the fierce Grievers stalking the maze. One of the designers in the film recently shared his designs for wild animals along with some creatures that never made it into the film: Beetle Blades. Ken Barthelmey is a professional concept artist and storyboard who worked on blockbuster films such as The Maze Runner (2014) and the sequel To Maze Runner: Scorch Trials (2015). Click on the image to enlarge. Grievers The Maze Runner wiki describes Grievers in this way: Described as a round, dark creature, with many appendages such as nails, slides, and rods. Griever can 'sting' Gladers, or stab him, causing extreme pain for days or weeks. Stung Gladers who took the Grief Serum were able to regain some of their memories during 'The Changing.' If a Glader doesn't take serum, they die. Here's what they look like in the movie Now here is the concept design designing grievers that scary has many challenges. Snails and coconut crabs were a big influence for me in finding the overall shape of the body. The head is a bit complicated, because in the book they have no face, just a big ugly mouth. It's basically a mixture of caterpillars, bulldogs and even piranhas. Wes wanted some specific changes and attachments in the design, such as this mechanical scorpion tail. It was a bit challenging because the first design I couldn't work with was a scorpion tail. Therefore the structure of the body needs to be much lower in the soil. - Ken Barthelmey Beetle Blade The Maze Runner wiki depicts Beetle Blades in this way: Beetle Blades belongs to WICKED. They're programmed to spy on gladers. The Gladers also believe Beetle Blades warned Grievers where they were. They are silver with a cylindrical body about 3 inches in diameter and 10 inches long. They have a combined 12 feet that run their body length. Bright and blinding red lights are emitted through the eyes of beetles. WICKED's smeared all over the torso. As if they were a people who had no where to be found. The Gladers mentioned never touching them. They are common in labyrinths but also appear at WICKED headquarters. Beetle Blades doesn't [end] in the movie, but I have an explosion going on. At first we thought of making them biomechanical, similar to Grievers. Wes wants something like a mutated pig and need to look scary. They end up as centipede robots, but I try to give them a very organic look. They have a translucent shell from which can see all the machines in his body. It's basically an observation camera, so I tried to make the design very functional. - Ken Barthelmey Crank The Maze Runner wiki describes Crank in this way: Crank is a slang term for someone who has been infected by the Flare virus. By the time they are referred to as cranks, they generally begin to lose their sanity. Deep feelings of resentment are often felt by Cranks towards those who are healthy or immune to Flare. It was originally my idea to Change, but this design was used for Cranks later on. - Ken Barthelmey The Changing The Maze Runner wiki describes Change: Change is a very painful state of unconsciousness that occurs as soon as someone is stung by Griever. Gladers who go through change are often prone to hallucinations and seizures. Their physical attributes often include greenish veins, protruding, cases of HIV, and self-inflicted bruises and scratches. A particular attribute of interest is the eye of bloodshed. UPDATE: I've been told that color contrast on Blogger is bad, so here's an Imgur album See more of Ken Barthelmey's wonderful portfolio on Click links if you want to see more of Ken Barthelmey's work or The Maze Runner artwork on my blog. Via Comic Book Movie (Naibiter111) What do you think about concept art? If you've seen The Maze Runner what do you think about creature design? The official Maze Runner summary When Thomas wakes up trapped in a huge maze with a group of other boys, he has no memory of the outside world other than a strange dream about a mysterious organization known as the W.C.K.D. Only by uniting pieces of his past with clues he finds in the maze can Thomas hope to uncover his true purpose and way to escape. Based on the best-selling novel by James Dashner. Directed by Wes Ball Cinematography by Enrique Chediak Production Design by Marc Fisichella Starring: Will Poulter, Dylan O'Brien, Kaya Scodelario, Thomas Brodie-Sangster, Aml Ameen, Patricia Clarkson, Ki Hong Lee, Jacob Latimore, Chris Sheffield, Blake Cooper, Joe Adler, Dexter Darden, Carl Greene, and Randal D. Cunningham Release Date: September 19, 2014 (U.S.), October 10, 2014 (UK) Official Site: © Copyright 2014 Gotham Group, Temple Hill Entertainment, 20th Century All rights reserved Related Posts Follow @filmsketchr Tags: konsepart, Ken-Barthelmey, Maze-Runner, Film About Author Maurice MitchellLove science fiction and art. For the TV in the US, see WCKD-LPFor films based on books, see The Maze Runner (film). For other uses, see The Maze Runner (disambiguation). James Dashner's 2009 novel The Maze Runner 2009 edition of overAuthorJames artistPhilip StraubCountryUnited StatesLanguageEnglishSeriesThe Maze Runner Runner adult, science fiction, post-apocalypticPublishedOctober 7, 2009PublisherDelacorte PressMedia typePrint (hardcover and paperback), audiobooks, e-bookPages375 pp. [1] ISBN978-0-385-73794-4 (first edition, hardcover)OCLC299381315LCC ClassPZ7.D2587Maz 2009[1]Preceded byThe Fever Code (in narrative order) Followed by The Scorch Trials[2] The Maze Runner is a 2009 young adult dystopian science fiction novel written by American writer James Dashner and the first book released in The Maze Runner series. The novel was published on October 7, 2009 by Delacorte Press, a printout of Random House, and was made into a major 2014 film by 20th Century Fox, directed by Wes Ball. Thomas's plot wakes up in a metal elevator that takes him to Glade. He has no recollection of who he was or how he got there. He gradually discovers that Glade is run by two boys: Alby, the leader, and Newt, who are both in charge, both of whom maintain order by enforcing simple but effective rules. Elevator boxes emerge from the underground every week and supply food, tools, medicine, and sometimes new weapons. Every month, a new kid with no memory except his first name finds himself in that elevator box. Glade is surrounded by a square of four-mile-high walls made of concrete. The walls have openings inside, which slide shut like doors every night. Beyond the walls is the Maze, a labyrinth of tall concrete walls covered in ivy that changes daily. The maze houses strange and deadly creatures. Known as Grievers, they are described as amorphous monsters of metal and flesh. The Gladers try to stay alive as well as solve the Maze by appointing runners to run through it as fast as they can while they track the movement of the walls and try to find a way out to escape. One day after Thomas's arrival, a girl, Teresa, was sent by elevator to Glade with a note saying She was the last. Ever. It implies that no more children will be sent to Glade. The girl then fell into a long coma. When Thomas came to visit him, he recognized him but could not remember his name until he heard his voice telepathically in his mind telling his name. Teresa wakes up and tells Thomas that they know each other before they are sent to Glade, who reveals that they can communicate telepathically. Minho, the runner's guard, and Alby go to the Maze to see what they think is their first dead Griever. Alby is stung by the creature, and while Minho tries to help him out of the Maze, Thomas runs to help, just as the labyrinth door is closed. The three were then stranded in the Maze Minho, believing that Alby was dead without Serum, tells Thomas to leave him and just runs, seeking shelter so grievers don't find them. Thomas, unable to leave Alby to die, uses vines on the wall to draw and out of sight of Grievers, drawing their attention, and avoiding them. Minho sees Thomas' avoidance tactics and uses them to send four Grievers by chasing them over the Cliffs. Thomas, Alby, and Minho were the first people in the Glade to have a good night in the maze. After returning to Glade the next morning, Newt called the Gathering of The Keepers to discuss what to do with Thomas. Some Guards chose to release him from punishment, but others, especially Gally, chose to lock him up in Slammer, the prison block, as punishment. Minho, however, nominated Thomas to succeed him as Guardian of The Runners. Gally decides to expel Minho from The Council, causing Minho to attack him. Thomas was imprisoned and the next day, began his training with Minho. After their miraculous return, Teresa's arrival triggers a series of changes to life in Glade. People start acting strangely, the sun disappears, weekly inventory deliveries stop coming, and labyrinthine doors remain open at night, allowing Grievers to enter the Glade and to hunt down children. Thomas proposes that the walls of the Maze are not random, but that their movements are actually code, leading to the discovery that the Maze spells out the words. Thomas also discovered that what they thought before was the Cliff was actually the exit used by Grievers to leave the Maze (Griever Hole). It prompted Thomas to think that they needed memories to come out and so he was deliberately stung by Griever so he could receive an antidote (grief serum) and go through the Changes. It is known that changes can trigger memory and sometimes violence. Thomas and gladers figure out the pattern. The Gladers decided to run away to get out because they knew that taking Grievers was a suicide mission, but there was nothing worse than their current fate. They succeeded, only to find out that they were test subjects in an experiment conducted by the organization World In Catastrophe: Killzone Experiment Department (WICKED). The teenagers fled to the lab but met Gally, who did not escape with them. Acting under the control of the mind, he moves to throw a knife at Thomas, but a young Glader, Chuck, jumps to his rescue. After a moment of mourning for Chuck's death, all 20 Gladers are saved. They were taken to safety and told of a catastrophic solar flare that caused an apocalyptic event, followed by a virus, Flare, which killed millions. Rescuers revealed that orphans were being tested to find a cure for the virus. The epilogue is written in the voice of Chancellor Ava Paige, a feature of all Trilogy. He revealed that the group that saved the Gladers may have been just another variable in the experiment and that gladers weren't the only group evaluated. Character Thomas (Named after Thomas Edison) Edison) from the novel. He was the last child but not the last person to enter glade. The only thing she can remember when she came to Glade was her name, a common pattern among Gladers. Chuck describes him as about 16 years old, average height, and brown hair. He's called Greenie, a nickname given to newcomers. He becomes the Runner with Minho after becoming the first person to spend all night in the Maze and save Alby when he is about to die. She has a telepathic relationship with Teresa and can talk to her while she is in a coma. Teresa One of the main protagonists. The first girl and the last person to enter glade. When she entered glade she was in a coma and Newt thought she was dead. He also called Thomas Tom. He has a telepathic relationship with Thomas. He is also known for helping Thomas out of the maze and against Grievers at Griever Hole. He is thin, has black hair and blue eyes, and relatively pale skin. Alby (Named after Albert Einstein) The eldest and leader of the Gladers. He is described as a 'dark-skinned boy with short cropped hair, clean shaved face'. He tries to maintain order in the group by having all the boys follow the rules they have set out to survive. He has a very close relationship with Newt, the commander of both. He was in a group of 30 people who first arrived in Glade. Alby commits suicide by walking into a group of Grievers, thinking that it's better for him to die there than outside maze. -- Newt (Named after Isaac Newton) One of the main protagonists and good friends with Thomas and Minho. He used to be a Runner but is no longer able to leg. He was very kind, friendly, and welcomed Thomas. He was Alby's close friend and second commander and took over as leader when Alby no longer felt capable. Minho One of the main protagonists and is the Runner's Keeper. He is tasked with navigating and mapping the Maze. As a Runner, he is in excellent condition and is described as an Asian boy with strong arms, heavy muscle and short black hair. He's sarcastic and jokester. He tends to react without thinking, which brings himself into trouble. He and Thomas quickly became good friends. Chuck (Named Charles Darwin) A young, chubby boy with curly hair who is the newest Glader until Thomas arrives. He soon befriends Thomas and acts like a younger brother to him. Chuck is a Slopper. He was about 12 or 13 years old. He was killed by Gally after a knife was thrown at him as he rescued Thomas (shot in the film). Gally Main antagonist. A Glader who lives by the rules Alby places. He did not trust Thomas and showed great dislike for him. He Builder's Keeper. He fled Glade in anger after exclaiming that he thought Thomas could not be trusted in the Meeting. In the end The book, he killed Chuck by throwing a knife to his chest. (Shot with gun in movie) Ben's a builder. After undergoing substitution and trying to kill Thomas. Ben was banished to the Maze while still induced with serum and still a psycho and died overnight. AVA PAIGE WICKED Chancellor and the man responsible for sending teenagers to the Maze. He appears in epilogue as an e-mail. Grieving Biomechanical creatures that haunt and kill Gladers in a maze. In The Ending they are released to Glade to kill one person every day. In late 2005, Dashner published four books to complete The Jimmy Fincher Saga, which had been with a small regional publisher. Her publisher wanted her to write another book, but she decided she would try to market the national book instead. In November of that year he had an idea when it would be about a group of teenagers living inside an unsolved Maze full of horrible creatures, in the future, in a dark and dystopian world. It's going to be an experiment, to learn their minds. These are the ones who will be questioned, and they are the ones who in the Hereafter despair, until the victim turns it all on his head. The book was published in 2008. [3] Dashner wrote the book from December 2005 to March 2006. [3] Reception Kirkus Reviews wrote: 'Hard to put down, this is obviously only the first installment, and it will make the reader dying to find out what will happen next. [4] Jessica Harrison of the Deseret Morning News labeled The Maze Runner a thrilling adventure book for 13+ children that would make readers' hearts pump and leave them asking for more. He notes that it starts rather slowly but because it fits with Thomas's confusion and takes a step as he becomes more accustomed, he writes that it's almost as if Dashner eases the reader into what becomes a fast-paced and relentless act. However, she thinks her only drawback is fictional slang, saying, 'Although it feels realistic and matches her character, it gets old pretty quickly. On the plus side, however, it is often used so that the reader almost becomes desensitized and learns to ignore it. [5] The main article adaptation: The Maze Runner (film) Fox released the film adaptation of the book, titled The Maze Runner, on September 19, 2014. Wes Ball signed on as a director and T.S. Nowlin wrote the screenplay. [6] Dylan O'Brien played the lead role of Thomas.[7] Thomas Brodie-Sangster played Newt[8] and Kaya Scodelario Teresa, [9] Ki Hong Lee as Minho, Blake Cooper, Will Poulter and Aml Ameen were each added to the list. as, Chuck, Gally and Alby. Patricia Clarkson plays ava paige's main antagonist. Dexter Darden plays Frypan, Alexander Flores plays Winston, Jacob Latimore plays Jeff, Randal Cunningham plays Clint, Chris Sheffield plays Ben, and Joe Adler plays Zart. Wayne Haag served an artist in the film, and Ellen Goldsmith-Vein, Lindsay Williams with Lee Stollman as producer. [10] Creature designer Ken Barthelmey designed Grievers for the film. [11] Filming began on May 13, 2013.[12] and ended on July 12, 2013. [13] Reference ^ a b Labyrinth runner (first edition). 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