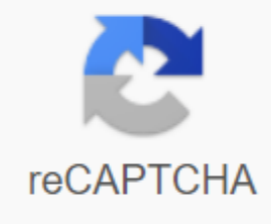




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Tree of savior bullet maker build

ask for a new building if it is a long time. Team Name: Team-Z Server: [SA] Silhouette Home Hello! My name is Team-Z and I'm here to help those who are lost with Bullet Marker changes and those who want to enter this crazy shooting lifestyle. I had a guide for qs-falconer-bm build and i know many of my readers are having trouble getting used to this Scout-BM thing. After all, we can't run and shoot anymore! So I decided to do a new Bullet Marker guide before updating my old Falconer one. I like to make a picture of guides. Most people don't like to read even small texts, so I'd rather have a guide that can reach even this type of player. In addition, I do not like what text manuals look like. I feel overloaded with these lines and more lines of information. So I'm trying to make this guide a little different. Yes, you will see written information, but I will try to make it more ... pleasant reading. Maybe a little cleaner! I'm not going to dwell on some details like legendary cards, equipment or restrained things like that. I think Re: Build comes to free us from meta. Of course, meta still exist, but now we can have fun our way. My goal is to provide you with as much information as possible without locking any possibility. I'm not going to cover PVP and stuff like that too. I'm not a PVP player so I don't have the knowledge to talk about it! Feel free to correct me or ask me anything you'd like to know (about the O.O. game). I don't know everything, but I'll try to give everything I know! I hope you like it! Changelog 01/29/19 Added AA Type Thaum Added Written Guide with The Help of My Travel Time Machine 02/10/19 Added Changelog Added Farmer Type Thaum Added Lithorex, Biteregina and Velnia Monkey Cards (Thanks @marcvalbabista and @lucying) Revised Double Attack Question (Thanks @alex_malen) Added Was trel question FAQ Updated cover image 02/13/19 Added Mozambique Drill ASPD question FAQ Discovered Time Travel 04/03/19 Updated description of skills and distribution points suggestions Removed Velochar card Added Prison Cutter and Rajapearl cards Added Assassin as definer class Removed Enchanter from category definer. This has always been a filler Added some more information about the Filler Updated Assassin question on the FAQ Removed Mozambique Drill ASPD question from FAQ 26/05/19 Added Sheriff as definer class Removed Linker from definer class category. It's going well with everything! Added Linker Reflector Updated FAQ 29/06/19 Shhhh... I deleted the written guide. Guide 39 Likes the Best Guide Ever!!! team zé meu heroi 2 likes Eu posso usar double gun attitude com limaçon? xD 1 Just like why is thauma burst and not AA I think you can do better using burst skills + shrink, but it can be AA too. Hmm... I'll add AA 1- Done! 1 As well as so refreshing to see how beautifully it was done. Not only beautiful, but useful, you've made it so easy understand (even for me who haven't played with Scout yet or BM before, can understand) with color and drawings. Maybe I'll try. 2 Like Why is the werewolf card not listed in the card list? Is it that bad? Also why are players using nether beef cards to add strength to the AA build? What kind of gems should I use in my armor green or yellow? ww card is useless for the game system right now (wasting 1 class and 3 slot cards). nepa set itself you so-so crit rate up to 40-50% crit chance. More dex no longer gives a noticeable attack speed. imo green. 1 Like As @lumo.aq said, WW is overkill now About Netherbovine: all cards I show here are just options you should consider. If you use it for AA or Burst it's your decision. (But I think Netherbovine Card Suit Burst builds better) 1 As Hi Thanks for the reply! I'm beneered right now haha. I see people using the Poison bee card in purple and the monkey card in red, it's setting better for AA. Should I use instead of Marnox x3 for crit chance? I have nepa level 350 accessory set to me. I've played biteregina before... But I don't like it. I think you should test it. Lvl 10 Cards are not so expensive. Purple cards are just fillers. There are no best options. It's more personal. I don't have a pc with me right now (I'm changing some parts) but I'll add Biteregina and Velnia Monkey to the guide as soon as I get my PC back! 1 Just like when you say it's Burst Buid you say that AA have heavy spikes of damage? Where as an AA build it relies on constant damage with a lower damage point. Also, if the main hand is designed for statistics, why do we need to put gems in the main hand, because it affects only the extent of the damage. I was confused. marcvalbabista: Also if the main hand is designed for statistics, why we need to put gems in the main hand, because it affects only the extent of the damage. Gems directly affect the state of your character. If you put yellow gems in your main weapon, Phys Crit Atk will be right on your condition. Your character Phys Crit Atk affects both the main and offhand crit atk. marcvalbabista: When you say it is Burst Buid you say that AA have heavy spikes of damage? Where as an AA build it relies on constant damage with a lower damage point. When I say Burst Build I'm talking about builds that use more skills through AA 1 Like mambojango4good: hen I say Burst Build I'm talking about builds, that use more skills through AA Ok i m BM and I m on top atm I will give some point to you because I see that you are doing a great job with build ok here I go SKILLS - some mistakes here let me put my exp in the table and talk about them 1- FMJ is a terrible skill atm, yes, its ignore the defense, but the damage is not worth the cast deals, even if you can cancel the animation, Why? well monster atm do not have so much def so defense the effect is not so great and well using DGS and only AA is a stronger cause is much faster, in PVP the other side is really powerful so you take in mind 2 Silver Bullet is lvl 5 for both build because it is holy props and AA and skills so yes you want this perma up to get a good spin never go down believe me and you tell me why? Not every monster is dark? Yes, but for example, you can use support that raises holy and get up to 210% extra with all the saints attack, so yes believe me you want perma up to 3 MD is crap skill ATM the same as FMJ attack animation is crap ... but Korea say that buff is coming, and it will be attack speed skill, so it will dam a great skill in the future max it, only agriculture build should have at 0 4 Outrage is an ultra strong skill regardless of build need MAX IT it can outdps any other bm skill even BO if you do not have falco (yes BO is still the strongest if falco is in the party) 5 Double attack with DGS works? so here's the error, IDK if there is an error, but buff in scout to give damage to DGS, it give damage dgs and indignation, so yes, its work, but only in the AA OFC test is just to get neutral damage to you subweapon and cast skill you will see the damage increase really easy. CARDS 1 Deadborn card is a basket never use it do not waste enchant the card in it believe me the damage it gives is crap 2 Centaurus card is good only for farmers / CM bms, but what can I say bm is actually not that good in CM yes because you don't have as much aoe skill so if you want to run CM go to Mergen/falco, Pyro/Ele, Pyro/Chrono or Doppel which are the strongest in AM atm so yes, I don't really tell people to use Centa in BM causing its lack of skills and its not that good CM much... 3 GG card is good for the early stages of the game or in PVP, but once you hit the end of the game using marnox yes or yes the current hit cap is hard to get so yes you want as much crit rate as you can use that critical attack def give. 4 Armaos card is bad, do not use so only in the early game, but if you have a card lvl it better use the money to buy better equip, so you do not need it 5 On the green card is really good just take note of the mummy for balance, Ella for attack speed (if you have a good ping) or critical attack, netherbovine for normal damage or low critical people, Blut for pvp or if you use leather to go to Blut. BUILD - Any error here I put them on the table 1- SR BM is ok, but I really only see the use on PVP outside of PVP I do not think it is a really good combo. 2 - Thaum is crap is not for AA or Burst is for agriculture only or support at most yes thauma you AA speed buff, but is useless if you do not ping, plus it gives MAX attack buff ... but that's all its giving for damage maybe you can use shirk body, but since its not working on bosses then not so good. 3 - OL's blast pick, but if there is a long run as a DL or you have low gear (I mean do not end game equips) the class is really weak, any linker or even magician can outdps OL really easy, so yes, take in mind 4- Your forget Corsair!, Yes, if you ask me to build is better to go BM / Corsair / Your choice and why it is? Let me put this at hand, corsair have perma 20% damage buff that buff ALL BM skills plus fever buff which is 40% damage to all PT! plus they have 2 normal skills that are really fast and have normal damage. 5 - Assassin yes, the killer is viable I can say it is best to build in pve lol why? well killer unbuff DGS but not really that big problem, the problem with Assa is that you need a good dacha and pistol, so yes is expensive AF in weapons, but if you have them and you can handle gamplay, you have a really strong rotation and skills in both classes so yes killer and bm can be used in both PVE and PVP. well that's all, every task you have I can answer no problem I hope will help you make your buid Cya 3 Glad First, thanks for the reply. I play BM because it's out there and it's the only character I really use, but it's always good to have some help. My guide here was not made to give you the best meta build. It is designed to help those who have doubts about skills and class. 1 - FMJ is very useful when faced with treatment that restores HP over time, like the Velcoffer statue. I've done some tests, and while I don't indignation up, it's best/faster to use some burst skills like FMJ 2-You can use all your pistol skills with the silver bullet lvl 1 and then when you have to use it again, it'll be already up. 3 - Mozambique Drill combined with Linker is a very good skill. Long before the linker was very used for burst builds. A lot of overheating, and when the ATK speed thing comes up, it will be even better as you said. I did some tests in kTest and it's really cool. 4 - Some people don't like indignation and won't use it, even if it's your best skill. Burst builds usually go to one point DGS, so indignation won't get as much DGS damage buff, so it won't be

as powerful as you say. Yes, I find Indignation quite powerful and useful, but I'm here to show the possibilities, not the meta. If there are people who don't like indignation, I'll give them some other options! 5 - Double atk do not work with DGS, but it still gives you crit rate buff. I don't know where you saw it, I'm telling you not to use it... But I don't rely on bugs. Some of them have been set to kTest (like this you're talking about, and I'm pretty sure it's fixed on iTos too) and I'm relying on this information/test. It still gives crit speed though, so I'm always using it. Lvl at least 1. I'll add this information (about crit rate) to the FAQ when I get my PC back card: 1- These are options. I use Deadborn and I really like it. If you like centauros go on and use it. here to show the best tested (according to me) options I I Soon I will add Biteregina and Velnia Monkey, as @marcvababista said. They're all optional. You take what's closest to you. 2- And I don't know what Bm you're playing. Lack of CM energy? I am outlaw, Bm, Enchanter and I can easily solo CM to lvl 5 (even with my old 350 primus raffye pistol). If I have a cleric by my side, why not lvl 6? 3 - GG card is, as I said, optional. Some of my friends prefer to use it than others. 4 - Armaos is on the same page as GG cards. 5 - Thanks for the overview! Build: 1 - It was very used. People like construction and it's possible and likely. As I said: I try to cover all the questions and builds people can have/ask. 2 - Thaum is not stupid. You can really get some good use for Burst builds and AA ones. Some people like polishing - AAing. And for those who do not have thauma still have some skills such as shrink the body and accelerate (very useful skills, as I said). Shrink the body does not have to work on bosses for being considered a good skill. Quicken can give you an additional device health option by reducing DEX requirements. I'll add the farm to thauma too as soon as I got the pc back. 3 - Outlaw is a very good class to play with. You can go up to 1300+ leaks without any problems. Even Velcoffer will have some trouble hitting you. In addition, he has very good skills. Like I said, it's not a meta guide. It is a guide that will help those who want to play the game the way they want. 4 - I did not forget corsair. I said that an assembly consists of 2 master classes and a fill one that will not define the assembly itself. Well, Corsair won't do it, so it's a filler class. It's just going to do you more damage. No combos, no interactions, just more gun/dacha damage and fever damage. yes, Dust Devil/Hexen/Quick and Dead are very cool. 5 - Have you really read my guide? Or my frequently asked questions? You said things (like that) that I've already said on the guide. Thanks for the reply and tips. But here I treasure the game and player options through meta. Check out the introduction, please! 4 Like what WW + sneakhit + nematomy set? useful only for PVP? 3 Likes Block is not a big deal on PVE, so nematomas is not so useful. You can go with WW and Sneakhit, but it will be useless. We can get a very good amount of crit rate with equipment and enthusiasts already. But it's not a bad choice. You can get it as a fill because it will not define the assembly itself. Lachrymator + Napalm Bullet is very cool too. 2 Likes welp, sad. I thought they are designed set + skill + card No ... If you don't invest in crit rates you can still use this combo and it won't be superfluous. You'll have other equipment options. Maybe more CON/STR/Evasion/Def instead of crit rates. Maybe a plate? 1 Like 1 - Not really FMJ is crap I mean AA have more damage even if you want to crack velco statues do not use FMJ is wasting time and many skill points used to skill to do damage believe me. 2 - Silver bullet is 18 sec only 10 sec indignation is 10 seconds and BO is like 8 seconds yes, you can use skill on time, but if the crowds move or you have a little delay spike thengg and rotation go to crap, so yes max it cause it to cover all the skills and even AA, and if people do not know AA using DGS do more damage than FMJ or even MD cause animation skills. 3.- Check if MD is not good only if you have an attribute 100 cause damage is good yes, but the animation is ultra slow you can use 1 MD and you can AA 5 times ... Yes MD is not good atm it was op before rebuilding atm not just after buff in the future. 4 If people do not like indignation then they must go to another class. Yes, it sounds really bad, but not having or using OR is like being a falconer w/o falco pet lol, and btw I think it's really rude to show build when you're not following meta class, yes you can show options, but then it's a bad guide for a class sorry to be rude, but it's like, I think it's more rude to show a bad option like that is like lying for people who follow the guide telling them yes it works... 5.- Double atack works with DGS I will be the recipient of the video to show that it is not perma damage remember skill says 40% chance to equip the costume pistol not to equip all the items and do a duel with a friend increase the damage is really easy to see, and I say IDK, if this error I'm not saying that bug yes, its work just to try it yourself, and you did not say that it does not use, but you say in the FAQ say no, say no, no, say no, it only works with the secondary attack button , but it works critical speed and damage test in the game you will see the cards again 1 - My is not opinion, is really sorry to be rude again, but if you get as 15k damage then unicord card for example is like giving 1500 damage in one card and deadborn is 200 damage and only in critical so yes , are not good, and please do not use bitergina and velnia do not use 6 card to do what 3 cards can do. 2 i m play better bm believe me, i don't need spiritual and I solo bm in 10 minutes but you know what? doppel wiz falcos can solo in 6-7min and stage 7 still alone in 10 minutes ... Yes, like me satge 5 and I'm talking about lvl 380 + maps, so yes bm not so good in cm compared to true cm classes. 3.- As I say GG is for PVP or early in the game you need a card to increase damage cause yes dps class need as much damage as they can get that's how you get the number 1. 4.- Armaos card is bad is shield, but why shield? I mean in the early game you do not need a shield and in the late game you have to equip so def raise cards are better, I think you can use armaos but say a new player waste 4 - 6m! in lvl up a card that will almost never be used is not good, please don't do it. 5.- Corsair just put more damage on the DPS class? I'm sorry I was really rude, dps is you know per second, so yes, what does the corset give? Sorry I'm really rude atm, but I'm a little annoyed because the guide should show people meta or real potential class is not personal taste, but well gess is your build I let you do your job I hope to build can shine so much I see the potential in it Cya later another page -- --

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