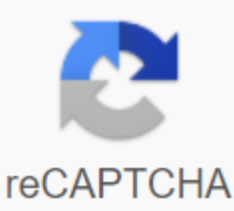


Lost dimension trophy guide



I'm not robot



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Difficulty: 1/10 Estimated time to platinum: 10 minutes missed trophies: 2 (Slippers, Black Box) smeared trophies: 3 (Traveler Key, Where's everything without escape) Playthrough: 1 Introduction: Welcome to the Guide to No Escape Trophy! Point and click on the horror game that takes a lot of ideas from Silent Hill. You wake up, alone, in the middle of the night to wake up. Your parents aren't home, and it's your job to find out what's going on. This game is fast if you follow a guide, but it can take an hour or two if you decide to figure out puzzles by yourself. Roadmap: Step 1: Play the game during this phase, you will collect all the trophies. It is best to make this game in one sitting, as I had a bug where some trophies did not unlock when I had saved the game and returned to it at another time. All 2 trophies come naturally during this step. If you miss missed, they can be won in about 30 seconds by starting a new happiness game! Now enjoy this fast and strange game. You'll win these trophies: Slippers Black Box Call Daddy's Strange Thing Knock Dad's Office Always Occupied with Other Sizes The Eye Traveler Key Where's It All Without Escape The chosen step 2: Take the Missy or Trophies that can be affophed - Only if the game is bleached or if you miss the trophy in case you missed the two missed trophies, the Slippers, or the Black Box, or any trophy that is unparalleled, now is the time to get them During this step you will win these trophies: Slippers black box Selected One Walkthrough: The Selected Unlock all other trophies Unlock all other trophies to unlock platinum trophy Slippers Convenient To unlock this trophy, you just need to interact with the slippers, at the beginning of the game. They're between the chairs and a sclera on the right side. The reason why this trophy is unfaded is because there is no real reason to interact with the slippers. So you can handle the whole play without touching them. Once you interact with them, the trophy will be unlocked. Black box investigate your TV Getting this trophy requires you to interact with the phone in the living room of the house. That's what happens with the story, right at the beginning. Call me, what was the number? Receiving this trophy requires you to interact with the phone in the living room of the house. That's what happens with the story, right at the beginning. It's a strange thing I didn't put in there! You get this trophy after you call, and then you go to your parents' room and go back to the phone to find the level. Once you lift it, the trophy will be unlocked. Does Hammer have anyone? To get this trophy, you need to get to your bedroom and get pliers that are in your wardrobe. After you leave the the door will lock, you will hear some hammers, and then the trophy will be unlocked. Unlocking the trophy requires you to enter your father's office for the first time. The office is located on the upper floor, at the door to the right. You take the key to this door from the kitchen. Once you enter the room, the trophy will be unlocked. Always busy Climb stairs 10 times. You have to finish in a game. This trophy will come naturally as you play through the game, given that you have to go upstairs in the house a lot! Or, just when you start the game, you can go up and down them 10 times for the trophy to unlock right away. Another dimension Enter for the first time the receipt of this trophy requires you to enter the other dimension. Once you get both batteries and interact with the TV remote in the living room, you'll return to your parents' room. Either go into the bathroom or hallway, and the trophy will be unlocked. The eye someone is watching you make this trophy, you have to take the Organ from your parents bath in the demon world. Once you have it, go to the living room in the demon world and interact with the corner that will make the Eye appear, and also unlock this trophy. Traveler Key you have found the key back to normality This trophy unlocks once you complete all the clock puzzles in the world of demons. Once you finish them and interact with the corner, which now shows an ear instead of an eye, you will get a key and this trophy will unlock. Where's everything? Find the place of others to get this trophy, you need to do it by the second last screen of the game. After entering the kitchen in the demon world and interacting with the sink, go to the basement to pass. Once you activate a podium in the large metal hall and go one screen further, this trophy will unlock. Without Escape finish the game When you start, you start in your parents' bedroom. The first thing to do is to click on the slippers next to a sclera. This will bring you a Slipper trophy. Then, by the bedside, it will be a bedside table. Take a look around to see the sheet number. Get out of the room and go downstairs and enter the living room. Contact your phone and dial 666 3498. This will unlock the Invitation Trophy. Then interact with the TV to unlock the Black Box trophy. The next step is to interact with grandpa's watch, and then the books in the middle of the top of the shelf to get a key. While you're here, also interact with the books in the lower left corner of the shelf for a later puzzle. We're going back upstairs now. Enter your parents' room and the phone will start ringing downstairs, this creates an element. Go back to the living room and there'll be a Levelr next to the phone. This will also unlock the trophy Something about Take it and go back to your parents' room. Interact with a sclera to get a Battery, then interact with the distorted picture on the wall to get lighter. We're going back to the living room. Now we can get in through the door that's by the stairs. Once inside, interact with the hanging coat on the left to get a sweater and interact with the aquarium on the right to get a key. Get in the car. Now you can enter the door on the left, which is your bedroom. Once inside, check the wardrobe by the door to get Pliers. Now leave the room and you will hear a knock, and the Knock Knock trophy will unlock. Go back to your parents' bedroom to go to the bathroom. Now you can interact with the toilet bowl and get a key! Now you need to go back up the stairs and open the wall space on the left side of the screen when you are in the hallway. Interact with the inside and you will use the pliers to turn the water back on. Now he's back in your parents' bedroom. Go to the bathroom and interact with the sink to get Lockpick. With this, you can now enter the corner on the left side of the hallway downstairs. That'll get you in the kitchen. Interact with the stove and get another key. Now it's up there again, but now you can get to the right of the hallway. This is your fathers' office, and once inside, the Father's Service Trophy will be unlocked. If you forgot to interact with the lower left set of books in the entertainment unit in the living room, do it now. There's a bookshelf in your father's office on the left. In the middle of the shelf is a box, the code of this box is 1956. Once you get the correct code, it automatically unlocks. This will give you other battery. Now go downstairs and into the living room and interact with the TV at the coffee table. You'll be back in your parents' room. Go to the bathroom and the trophy Another dimension will unlock. Now go to the hallway from your parents' room and communicate with the speaker on the wall and get a Tube. Now go to your bedroom and interact with the shelf on the right side of the room to get Beaker. Now, it's back in your parents' bedroom. Go to the bathroom and interact with the giant pipe that's in front of you, on the left, to get Grease. Now go back to your room and you'll see a bike on the wall to the right of the door. Interact with that. Now you can go downstairs! You get a strange scene, and then the game will return to normal. Now go to the living room, and then, go to the door to the left of the stairs. That'll take you to the basement. In the basement, interact with the wire on the left to get resin, then interact with the boards to get a wooden plank. to go back to your parents' bathroom, and now you can interact with things there. Click on the bath to get Blood for the cup and interact with the corner to the left of the bath to get organ. Now let's go back downstairs. Go to the living room and interact with the corner on the left side for a giant eye to appear. This will bring you an Eye Trophy. Now go back to your bedroom and interact with the TV. You'll see a bunch of symbols after it's turned on. Now go back downstairs and interact with the clocks on the wall. The time you want to put in is 04:35. Now go upstairs and interact with the speaker and you'll hear bells. Now go to your parents' bedroom and interact with your parents' dresser clock. Now go back to the clocks and put 07:45, then interact with the corner that now shows an ear and take the Unusual Key. This will also unlock the Traveler Key Trophy. Before we go any further, go back to your bedroom and interact with the closet again. It will tell you about a chemical that you need to look up atomic number for. Every play is random. Now go downstairs and smet your door to the left. This will take you into the normal world. Go through the far right door that will take you outside. Interact with the boiler. This is where you enter the chemical's atomic number. Now go back to the hallway, and interact with the shelf in the middle and get a pendant. Now go to your parents' bedroom, and interact with a giant wardrobe to the left of the room to get the other pendant piece. Now go to the bathroom and interact with the sink. If you put in the correct atomic number for the chemical you received, you will get some water and make an adhesive agent. Now go back to the demon world, and in the lower hallway you can enter the far right door that will lead to the kitchen. After a cut, you will need to interact with the sink. Once you do, go back into the basement, and now you can go through the big door. Go to the next screen and interact with the pedestai in the middle of the room to get a solution for the latest puzzle. Move on, and you'll find yourself out there. That'll bring you the Where's It All Trophy? Now, interact with the elevator on the left side to go to the final screen. On this screen you will see two green lights and a machine in the center. Lighting is a computer, and is used for the final puzzle. On each screen, you'll have a series of numbers on the left side and a series of letters at the bottom. In the left computer the solution is A = 50, B = 37.5, C = 75, D = 62.5. On the right computer, the solution is A = 50, B = 50, C = 50, D = 100. This should power the transporter. Interact with it and Animation. Your last choice doesn't matter. This will unlock the No Escape trophy as well as the platinum trophy. Associated

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