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Clash of clan war attack

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For clan war leagues FADs, see Clan War Leagues FAQ. Some concepts when talking about Clan Wars: WAR BASE means your home on the war map. The war base is not the village. The war base is your home in the normal game. For example, your village won't be locked during battle day, but your war base does. You do not donate troops to friendly villages during the preparation day, they donate troops to friendly war bases. You don't defeat enemy villages in war, but you defeat enemy war bases, etc. etc. Indispensable Info What are Clan Wars? How do they work? A clan war is a strategic battle between two clans. There are

two phases in a clan war, the Preparation Day and the Battle Day. Each participant can attack twice during the fight day. At the end of the war, the clan that earns more stars through attacks wins the Clan War. If both clans receive the same number of stars, the clan that gains a higher total destruction rate wins. Each clan member who attacks during a clan war will receive bonus loot, but only the winning clan will receive a large loot bonus. Clan wars can begin and take part, and unlike normal multiplayer battles, clans can choose if and when they want to go to war. Clans do not have to participate in clan wars. What are friendly clan wars? What is the difference between friendly clan wars and regular clan wars? In friendly clan wars, you can select your opposing clan. Like regular friendly battles, troops and spells are not consumed (with of attack on Clan Castle troops and spells), and no resource or Clan XP rewards will be awarded. Preparation day and battle day length can be set to only 15 minutes. What happens to my village during a clan war? Is my village going to war or is it safe? Your village is always safe from clan war attacks because clan wars are fought in an area other than the regular game: the war zone. In the war zone, players prepare and attack war bases instead of their regular villages. Your village's resources, trophies, and shields are never compromised during a clan war. Where can I find Clan Wars? If you are in a clan, you can always use the Clan Wars button on the lower left corner of your screen (the button with two crossed). From here, new clan wars can be started by clan leaders and co-leaders, and you can participate in or follow any clan wars that are underway. When a clan war is underway, pressing this button will take it directly to the map of the war zone. Going to War How to start a clan war? Leaders and co-leaders can lead their clan to war by opening the Clan War Screen and pressing the Start War button. After selecting the members who will go to war, the search for an enemy clan begins, and they can see the size of the clan war you are voted for (e.B. 15 vs. 15), as well as the participating players. Clan War begins immediately after an enemy clan is found. Searching for an enemy clan can take up to a few hours, but there is no need to wait in the Clan War Screen. You can close the screen with the red X key and you will be notified when an enemy clan is found. How do I participate in clan wars? To participate in a clan war, you must be part of a clan when a leader or co-leader presses the Start War button. If you join the clan after this point, you will become a spectator and will not be able to actively participate in clan warfare. What happens if I leave a clan during a clan war? After a leader or co-leader has pressed the Start War button, you can go, join other clans and return to the clan to continue participating in clan warfare. Your war base remains on the war map even if you leave, so leaving a clan has no bearing on an ongoing war. However, you cannot participate in more than one clan war at a time. If you leave a clan while you are participating in a clan war, you will not be able to participate in other clan wars until the previous war is over. Other players will be able to see that you are still part of an unfinished war by checking your profile. You will be marked as incapacitated until the previous Clan War is over. What are the clan's minimum requirements to go to war? The only requirement is that a clan must have at least 5 members who are eligible for war. What does it mean if I have a clan member who is not eligible for war? Members who are new to your clan will not be eligible for war if they have left their previous clan while a war was underway. They will be eligible for war again when the previous war is over. You can check your Clan member list to see if members are not in for war question, and see when they are entitled again. If you start Clan War while members are not yet electable, those members will not be able to participate. What happens if someone in my clan is not involved in a war? Inactive members are treated in clan wars in the same way as active members. They can still be the target of actions during the war, including receiving donated troops and attacking the enemy. Become an inactive member count on the entire team size and their war bases are still displayed on the war map. However, inactive members will not use their attacks and will not receive bonus loot. Can I cancel a clan war? Before an enemy clan is found, you can cancel the search by pressing the Cancel button. However, after an enemy is found, clan warfare cannot be aborted. The preparation day starts immediately. Clan Wars Matchmaking How are clans matched for a clan war? Clan Wars Matchmaking Matches Clans based on the strength of their members. Unlike multiplayer battles, trophies have no effect on determining your clan war opponent. After an enemy clan is found, the war begins immediately. There is no nexting in clan wars matchmaking. How is strength calculated in clan wars? Strength is based on each member's attack power (troops, army camp capacity, spells and heroes) and defensive strength (defense buildings, walls, traps, and heroes). Different layouts and base designs do not affect strength. The only way to change a member's strength is to upgrade their troops, defenses, spells, etc. Are clans that have selected different numbers of participants matched for war? That would be unfair. Both clans will always have the same number of war bases in a clan war. Clan Wars Matchmaking will only match clans that have selected the same number of participants. A few members can be put into spectator mode, namely those selected by the (co-)leader to start the war (or those who are not eligible for war). 5 vs 5 members is the smallest possible team size for a regular clan war. Other possible team sizes are: 10 vs. 10, 15 vs 15, 20 vs 20, 25 vs 25, 30 vs 30, 40 vs 40 and 50 vs 50. War: The War Map Help! I do not understand this map with all the small town halls. This is a map of the war zone where clan wars take place. Your clan will always be in the friendly area on the left side of the map. The opposing clan will always be in enemy territory on the right side of the map. You can press the arrow key at any time to see the other side of the map. Each town hall on the war map represents a war base, and each barbarian displays the player's remaining attack. When you tap a town hall, you can view more information about that player, such as.B their completed attacks. You can also use this menu, donate troops, or attack a war base. The actions you can perform will change with each stage of the Change. How are war bases arranged in the war map? The bases are ordered from the highest to the lowest strength. The most war-torn war bases are at the top of the war map. Trophies, attack strengths, and basic layouts do not affect the order of the bases. How is my war base different from my village? Your war base is very similar to your village, with few exceptions. Your war base does not generate resources. that the Castle in your war base must be filled separately from the clan castle in your village. In addition, the clan castle of the war base is for defensive purposes only, and spells cannot be donated. War bases must never have their traps raised again, reloaded defenses, or healed heroes, as they are always ready to fight. The buildings, traps and walls in the war base cannot be upgraded directly, but are automatically updated when the corresponding item of your home village is upgraded during the preparation day. Buildings will never be under construction or upgraded in your war base, but will become full Level 1 buildings in the war base, even if they are under construction in the home village, and will still function on the previous level when upgraded in the home village. Can I train troops or spells in my war base? No. The war base is used only for defense in clan wars. All attacking armies must come from your normal village. War: Preparatory Day (23 hours) What happens during the preparation day? This is the day clans prepare their defense, gather information, and start making plans against the opposing clan. There are no attacks during the preparation day, but it is a crucial time to develop a strategy to win the war! There are three main activities during the Preparation Day: reordering your war base, forcing reinforcement troops to your clan colleagues, and scouting enemy war bases. How can I rearrange my war base? The war base must be rearranged separately from your home village. Be aware that your war base cannot be rearranged after the preparation day is over, as any changes you make to the war base will apply from the next war. How does Clan Castle's troop donation work in Clan Wars? The clan castle in your war base is different from the clan castle in your village and must be filled separately. The troops donated to a war base are used to defend them against all attacks during battle day. Unlike your regular village, there is no need to apply for troops for your war base. Instead, all war bases are automatically open for troop donations during the preparation day. To donate, simply tap a clan mate's war base during the preparation day and donate troops directly. Remember that troops cannot be donated to war bases during battle day. Can I tell other clan mates that I would like to ask certain clan castle troops to defend? Yes. You can write a custom troop request by tapping your war base on the war card and changing the donation request. What happens when I scout a war base? You can search all allied and enemy war bases for the duration of the Clan War (and even after the end of the war) to view their floor plans. Scouting is a critical tool for clan war strategy as it allows you to give advice to allies and plan ahead for attacks against the enemy. However, enemy war bases are not visible preparation day, and their home village layouts are to be seen instead. War: Battle Day (24 hours) What happens on Battle Day? This is the day clans attack, shoot stars and push for victory! War bases cannot be changed during Combat Day, so victory depends solely on having superior attack skills and coordination. Pay close attention to how the War Map updates after each attack, and adjust your strategy as needed to try to maximize your clan stars! There are two main activities you can do during combat day: scouting and attacking enemy war bases. How often can I attack in a clan war? You can only attack 2 times during the fight day, so let every attack count! Use scouting and clan chat to plan your attacks in advance. You can select any opposing player to attack, but keep in mind that you can't attack the same target with both attacks. Who should I attack? What is the recommended goal? The main goal of the attack in a clan war is to earn stars for your clan by earning them in battle. It's important to attack targets that you think you can defeat. If you fail in your attacks, you not only don't earn stars for your clan, but you'll only earn reduced bonus loot! During Combat Day, you will always see a recommended target on the War Map. The recommended target shows you the next game for your attacking strength based on your opponents' defensive strength. Base layout is not considered, though, yet is your favorite attack style, so it's a good idea to also check a few bases above and a few bases below to see if you can find a target you like better. Before the attack, it's also a good idea to show repetitions of your clan's previous attacks on that target, if any. It could provide you with valuable information about traps, the defense of clan castle troops, and the effectiveness of certain attack strategies. What determines the best attack on a war base? The best attack is the one that has scored the most stars against this base. Only this best attack is one of the clan's total stars displayed at the top of the War Map. If multiple attacks give equal stars, the attack with the highest destruction rate is considered the best attack. Do I need to build an army to attack in a clan war? Yes. Your attacking army needs to be trained and prepared in your village, just as you would for a normal multiplayer attack. It's up to you whether you'd rather find a good destination for your regular army composition or whether you would instead train an unusual army to take out a particular base with a certain weakness. One thing is certain, however: there is no second chance. Remember that your heroes are awake, that your spells are ready, and that you have your clan castle full before you use any of your precious clan war attacks. How do I view attack retries? The best attack against a or enemy War Base can be displayed via the Play button when you type a town hall in the war map. The button does not appear if an attack has not yet been carried out on this base of war. In addition, any attack made by any participant in the war can be reviewed and played back by pressing the blue-and-white star key that appears at the top of the screen and selecting the War Events tab. Do I lose my shield if I attack in clan warfare? No, you don't lose your shield. Think of it as if you were attacking a single-player village. Does an active shield protect me in a clan war? No, your war base can be attacked even if you have an active shield. A shield only protects your village from multiplayer attacks. What happens to the defense of Clan Castle troops defeated in a war attack? After a war attack is over, the defending clan castle troops that have been defeated are automatically replenished. This means that the same clan castle troops will defend a war base against any war attack. Do I have to re-arm traps, heal heroes, and reload infernos and X-Bows after my war base is attacked? No, everything is charged automatically. No matter how often the enemy clan attacks your war base, its traps will always be armed, its heroes will be ready, and its X-archs, Inferno Towers, and Eagle Artillery will be fully loaded. Winning Clan Wars How is the winning clan determined? The winner will be determined by the total stars earned by the clan, which will always appear at the top of the war map during battle day. To win a clan war, your clan must earn more stars than the opposing clan by the end of the battle day. If both clans receive the same number of stars, the clan wins with the higher total destruction. How do I earn stars for my clan? The stars you earn in battle are also earned by your clan. Stars in War work in the same way as in multiplayer matches: 1 star when you destroy a town hall, 1 star if you destroy at least 50% of the buildings in a base, and 1 star if you destroy 100%. However, it is important to remember that only the best attack against any enemy war base counts. If someone has already earned 2 stars on an enemy base, you must earn perfect 3 stars against the same base to earn an additional star for your clan. This means that you should try to get 3 stars from as many different enemy war bases as possible so that your clan gets maximum stars. Often it is a better Attack war bases that haven't been defeated yet than trying to improve a previous best attack! What is the maximum number of stars a clan can achieve in a clan war? Each enemy war base can be occupied with 3 stars, so the maximum number of stars your clan can earn is three times the number of enemy war bases (e.B. maximum 45 stars for a 15 vs. 15 clan war). What happens if our clan wins the Clan War? Apart from the glory of victory, victory, The participating member of the winning clan will immediately receive the full bonus loot they have received from their attacks. In addition, the clan gets a shiny new point in its Wars Won and War Win Streak statistics, visible from the clan description. What happens if our clan loses the clan war? Apart from the shame of defeat, members of the losing clan will suffer a harsh punishment for their bonus loot. Lost members will continue to receive their earned bonus loot, but only 3/7 of that amount. The clan obviously does not earn any additional profit in its Wars Won value, and its War Win Streak value is also reset to zero (if it was not zero before it lost the war). Can the clans bind in a clan war? Yes, a draw is possible if both clans have the same number of stars and the same total destruction rate when the fight day ends. Members of both clans receive their bonus loot, but with a penalty. The punishment is not as heavy as if the clan loses, but it is still much less than if the clan had won (50%). Both clans will not make an additional profit in their Wars Won value, and their War Win streak stats will also be reset to zero (if it wasn't zero before the draw). Clan Wars Bonus Loot What is the War Win Bonus? The War Winning Bonus is loot you'll earn if your clan wins the war. You can increase this bonus by attacking and defeating enemy war bases (the number of stars won doesn't matter). Be careful, because if you fail an attack on an enemy war base, your war-winning bonus will be increased by a much smaller amount! Your current War Winning Bonus is always displayed in the upper left corner of the War Card. Will I get another bonus if our clan doesn't win the war? Yes, you will still receive a small percentage of your war winning bonus if your clan does not win the war. Do my clan colleagues benefit from my war winning bonus? Can they help me raise it? No. Your war winning bonus is entirely your own and reflects your performance in war. It's yours and only you if your clan wins the war. Only you can increase the bonus by winning your own attacks in war. How are war prize bonus amounts calculated? Different bases are worth different amounts of bonus loot. The higher the defensive strength of the war base, the more bonus loot it is worth. You can see the amount of bonus loot worth an enemy war base by tapping on it in the war map during battle day. What about the resources I plunder from camps during a war attack? There is a small amount of resources available in the camps of enemy war bases. This loot is delivered instantly to your stores, just like any other multiplayer attack. However, the amount of loot in these camps is fixed (depending on the strength of the war base) and will always be much lower than the war winning bonus. If you want to maximize your loot, win your attacks and win the war, win. Way! Do I lose resources if someone attacks me in clan wars? No, you don't lose your resources. The loot available to enemies in your war base does not come from your village, so your resources are safe. Where does my bonus loot go when the war is over? Bonus war loot is stored in the treasury of your clan castle. It is safer there than in normal camps, but remember to collect it regularly, because your Treasury can only hold a limited amount of war loot. Completed Wars Can I See Clan Wars After The End? Yes! The entire war map and all battle replays will be available for a time after the war ends. Just tap Show Map on the War Results screen to check how you, your allies and your enemies did during the last war. You can see even older wars by tapping the war log next to the clan description. The War Log shows a history of the clan's past clan wars and their resulting scores and clan XP wins. Recent clan wars can also be searched in detail by tapping the Details button, although these details will no longer be available after some time. What happens if a war ends when the server goes into maintenance? Wars are paused when the server goes into maintenance. Preparation and combat days are extended by the time the server is serviced. How do I start a new clan war when you're finished? Leaders and co-leaders can lead the clan back to war from the war result. Clan XP and Perks What is Clan-EP? Clan XP is an experience system for clans, similar to the existing experience system for the player. By collecting enough Clan XP, your clan will rise, which can unlock special clan perks that will permanently benefit your clan, as well as an updated limit on your clan's badge. What are Clan Perks? Clan perks are special perks that will permanently benefit your clan. They have a wide range of benefits, from increasing the War Winning Bonus to shortening the cooldown for troop search. They are unlocked and/or improved when your clan ascends, which requires a certain amount of Clan XP. You can see the benefits your clan enjoys by clicking the Clan Benefits button under the Clan XP bar, and this button can be accessed directly from the clan path on the upper left of your home village. How is the collection of Clan XP determined? In Clan Wars, Clan XP gets in three ways: defeating enemy war bases, achieving a certain number of stars in war said to win some of the stars that might be earned) and the Clan War. Defeating enemy war bases for the first time will be awarded up to 10 clan XP, depending on the strength of the war base. The first victory on the war base will confer the full clan EP; All subsequent successful attacks, even if they are better than the first successful attack, do not result in a clan EP by this method alone. Scoring Scoring of the available clan war stars, 10 Clan XP will be awarded and 60% of the available stars will receive a further 25 Clan XP. The number of stars available in the war depends on the number of participants in the war; larger sizes require more stars. Eventually, the Clan War will win 50 Clan XP. This is independent of size and result; the winning clan will always be rewarded with the 50 Clan XP, regardless of the winning margin, and even if the Clan XP earned by scoring stars is not awarded because neither side has scored enough stars. In the event of a tie, none of the clans will receive the 50 Clan XP. Xp.

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