



## Hillsbrad foothills rares

Dustwing - Taming the dust gets going! This post has been sitting around for far too long. Amid a wee bit, holiday orders for newly opened etsy shops and the holiday season in general, times have been sparse around the department here. So anywho, I created a new undead hunter a few months back to the level through some of the post-cata horde areas. I finally spent my time going through Hillsbrad Foothills, and I gotta say... Wow. The area is booming at seams with rares. There are a total of 24 of them have been added to patch 5.1. This means that the rest of your lowbie undead hunters have no excuses if you don't have a cool pet at this level range! Let me start by mentioning my favorite - Dustwing (pictured right). He is a level 22 white and yellow caterpillars in the game that look like this guy. You can find him on Purgation Island in the southwest of the area. Remember to look up when you search for him, as he flies quite high. Also note, there are some rather frightening worgen just below the area where he patrols. The second pet I must have when I came out here was Carcinak is a deep-sea crab with a dark blue color with some purple/pinkish detailing along its spine and claws. You can find this clickable clackity bronze where green mucus runs down and meets the sea just south of the Southshore Ruins. You won't be able to overpower another crab that looks like him until leveling up to 84 and finding mosstide crabs in the Jade Forest. Another one that I think is a nice addition to this area is Lopex, dark gray/black fox. He could be a hound hiding in an empty stump behind Durnholde Keep. The only other fox that can tamable with this exact palette is in Alliance territory, the Redridge Mountains are correct. I'm sure some people either love or hate seeing the addition of The Dark Prowler to the area. The 21-year-old Black Lion appears to have joined pitch in an effort to make Pridelord's beloved Humar even less unique. I'm not going to go through all these raries - there's only so much for that. I've marked them all on the map below though. In map legends, stars point to the latest adjustable rare species added in patch 5.1. Click on the map to Zoom in I've got screenshots of all of them below. They are ordered not only by level, but also in the same order as on the map legend above. (As always, click on the image to see a larger version.) Indigo, Alitus, Miasmiss & amp; Creepthess Little Bjorn, Scargil, The Prowler, Dustwing & amp; Maggarrak All of these rares rares NPCScan. You just need to cut and paste these three macros in the game to add them all automatically: /npcscan add 50335 Alitus /npcscan add 50763 Miasmiss /npcscan add 50335 Alitus /npcscan add 50929 Little Bjorn / npcscan add 14276 Scargil / npcscan add 50818 The Dark prowler / npcscan add 50858 Dustwing / npcscan add 14277 Lady Zephris / npcscan add 51057 Weevil/npcscan add 51057 Weevil/npcscan add 51076 Lopex/npcscan add 51022 Chordix/n extra 14223 Cranky Benj / npcscan added 50967 Craw ravager / npcscan added 14281 Jimmy the Bleeder / npcscan added 14280 Big Samras / npcscan added 14275 Tamra Stormpike / npcscan added 14275 14221 Gravis Slipknot / npcscan add 2453 Lo'Grosh / npcscan add 2453 Lo'Grosh / npcscan add 2452 Skhowl / npcscan add 2453 Lo'Grosh / n where you've grown faster than your current pets are available in your current pets for hunters to split into areas for easy look-up. Just find the area you're in, and we've got a complete list of pet hunters for you to browse in that area. Each area is presented as a separate group, organized in alphabetical order. Simply find your area of interest below and we'll give you a list of all the pets in that area. A Visual Petopia of World of Warcraft Pets Change World of Warcraft Hunter Pet Zone: Abyssal DepthsAhn'kahetAlterac ValleyArathi HighlandsArcatrazAshenvaleAzjol'nerubAzsharaAzuremyst IsLeBadlandsBastion Of TwilightBlack TempleBlackfathom DeepsBlackrock DepthsBlackrock SpireBlackrock DepthsBlackrock Dep PassDeepholmDesolaceDire MaulDragonblightDrak'tharon KeepDun MoroghDurotarDuskwoodDustwallow MarshEastern PlaguelandsElwynn ForestEversFelwoodFeralasGhostlandsGilneasGrizzly HillsGundrakHalls Of OriginPartsHillsbrad FoothillsHowling FjordIcecrownKarazhanKelp'thar ForestLoch ModanLost City Of The Tol'virLost IslesMaraudonMolten CoreMoongladeMount HyjalMulgoreNagrandNaxxramasNetherstormNorthern BarrensNorthern BarrensNorthern BarrensNorthern BarrensNorthern BarrensNorthern BarrensNorthern BarrensNorthern StranglethornOld Hillsbrad FoothillsOrgrimmarRagefire ChasmRazorfen Kra'qirajRuins Of GilneasScarlet MonasterySearing GorgeSerpentshrine CavernSethekk HallsShadowfang KeepShadowmoon ValleyShattrath CityShimmering ExpanseSholazar BasinSilithusSilverpine ForestSouthern BarrensStonetalon Mountains ValeSunwell PlateauSwamp Of SorrowsTanarisTeldrassilTempest KeepTemp Black MorassThe BotanicaThe HinterlandsThe NexusThe Shattered HallsThe Slave PensThe StonecoreThe Storm PeaksThe Temple Of Atal'hakkarThe UnderbogThe Violet HoldThousand NeedlesTirisfal GladesTol Barad PeninsulaTrial Of The CrusaderTwilight HighlandsUldamanUlduarUldumUn'goro CraterUtgarde KeepWailing CavernsWestern PlaguelandsWestfallWetlandsWinterspringZangarmarshZul'amanZul'drakZul'farrak hillsbrad foothills: World of Warcraft Hunter Petstern PlaguelandsWestfallWetlandsWestfallWetlandsWinterspringZangarmarshZul'amanZul'drakZul'farrak hillsbrad foothills: World of Warcraft Hunter Petstern PlaguelandsWestfallWetlandsWestfallWetlandsWestfallWetlandsWestfallWetlandsWestf Battle Creeper - Hillsbrad Foothills [ Level: 21, Pet Family: Spider ]Big Samras - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domesticated Mine Creeper - Hillsbrad Foothills [ Level: 19, 20, Pet Family: Bear ]Domestica Hillsbrad Foothills [Level: 19, 20, Pet Family: Infested Bear - Hillsbrad Foothills [Level: 19, 20, Pet Family: Bear ] Just browse your screenshots using the form below. Screenshots containing UI elements are often rejected when seen, the same happens with screenshots from the model or character selection screen. The higher the quality the better! Please review our Screen Capture Guidelines before submitting! Just enter the URL of the paths of all rares in Hillsbrad Foothills: Here are the pictures of all the rares in Hillsbrad Foothills: Indigos (Level 21) Tameable Creepthess (Level 21) Tameable Creepthess (Level 21) Tameable Creepthess (Level 22) Tameable Creepthess (Level 22) Tameable Creepthess (Level 21) Tameable Creepthess (Level 21) Tameable Creepthess (Level 22) Tameable Creepthess (Level 21) Tameable Creepthess (Level 21) Tameable Creepthess (Level 22) Tameable Creepthess (Level 22) Tameable Creepthess (Level 21) Tameable Creepthess (Level 22) Tameable Creepthess ( TameableCarcinak (Level 23) TameableLopex (Level 24) TameableAraga (Level 24) TameableAraga (Level 24) TameableCranky Benj ( lord=> (Level 28) Note: Article ahead of Next Thing Duskwood, dark and cursed area 20 - 25 Alliance just south of Elwynn Forest, there are a total of ten rares that can be found throughout its forest. Two of these rares are tamable, however the majority are fittingly either undead or worgen. Tamable Rares: Lupos (level 20 white worg) doesn't have a unique skin, and beware of his melee attacks - this guy can give you rabies! Naraxis (red and green spider level 21) is also not unique, but has quite a color neat in my opinion. Although her skin is quite popular now, in Burning </The&gt; &lt;/The&gt; &lt;/The Rares: There are many interesting rares in this area. Each person actually has their own story, and most of them even have their own titles. I won't cover all of them, but I'd like to point out the ones I though are the most interesting. Watcher Eva&It; The restless= dead=> is the rarest I find the most attractive. He was a non-hostile undead that patrolled around Tranquil Gardens Cemetery. His patrol began at Blind Mary's house, then into a campfire just outside, and then up to the cemetery. At the cemetery. At the cemetery, he will stop and kneel for a long time at one of the tombs, when he stops at the campfire, it almost looks as if he is preparing a meal. From there he went back into Blind Mary's house and stood by the door where he said they would pay for our abandoning. For leaving us amongst the rotten monster corpses... When attacked, he said It is not this way! I just want to see my family again... to share with them this gift! Poor man. I feel terrible for attacking him. There are two more rare corpses in the area; TheUnknown Soldier and Eliza &It;Bride of= the= embalmer=>. The anonymous soldier can be found kneeling on his grave in a secluded temple near the mountainside in Beggar's Haunt. For an unknown soldier, he was certainly quite memorial (pictured at the end of this post). I would love to know his story. Before the Great War Eliza used to look like this: this. These days you can really tell she is a woman. When her aggro'd said: Eliza isss beautiful ... beautiful sssso ... I guess now that she is not the standard falling out of the vampire model she is not half bad looking for. Speaking of cataclym model changes, Nafaru and Fenros have also received some face lifts. Well, something like that. Each of them used to be the badass pre-Catacysm style worgen. (The kind I was SO hoping to play when I found out they'd be playing.) Nafaru's shift in modeling also appears to have caused the transgender. Click on images to zoom in on them.) Lupos, The Unknown Soldier, Naraxis and Watcher Eva Fenros, One Carved and Marus Eliza, Nefaru and Marina DeSirrus All these rare products can be added to NPCScan. You just need to cut and paste this macro in the game to add 45739 The Unknown Soldier / npcscan add 574 Naraxis / npcs extra 45740 Watcher Eva/npcscan add 507 Fenros/npcscan add 45785 Engraving One/npcscan add 45771 Marus/npcscan extra 45801 / npcscan added 534 Nefaru / npcscan added 45811 Marina DeSirrus Resting place of unknown soldier Before The Next Article The Timeless Isle is chock full of rarity. Perhaps rarer packed into this small island than anywhere else in the game. It even has all sorts of rare fun</Bride&gt; &lt;/The&gt; &lt;/The&gt; &lt;/The&gt; Treasure chest, things to explore, you name it! For the purposes of this post is not part of it, but is still a silver dragon.) The items that these rares can drop are also part of the Going To Need A Bigger Bag achievement. They are also not kidding, we seriously need some new bags with about 50 positions for this place. That, or bottomless pockets have no limits. Loot & amp; Tapping: As I mentioned in the Timeless Isle Preview post I did a few weeks back, these rares have similar mining systems to the Isle of Thunder rares. You don't have to be grouped with other players to get the tedies when killing these guys. Even factions don't matter. As long as you join by hitting them, you will be able to plunder them. Although anyone can exploit and plunder, the actual loot received will vary by person. Each rarity will drop some timeless coins. Harder rares seem to drop more coins. They all have a chance to drop Timeless Cakes like Timeless Leather Leggings, and also Burden of Eternity (a very nice item that will turn those leather leggings I just linked into a level 535 item instead of 496.) Each of them also has a small chance to drop different items that pandarian rare champions I drop like Big Bag of Herbs, Battle Horn, etc. Many of these rares have their own unique loot as well. As you scroll through this post, you can see which items fall from each rare one. Find them: Now as far as finding these rares - you'll probably easily stumble into more than half of them by just running around and exploring the island. When a person is nearby, you will see a small skull marked on your small map. I did my best trying to make a map of where to find all that wasn't completely funked up and easy task! So anyway, here's the map below. For a more accurate description of where you can find any one of these rares just move down through the post for that particularly rare. Besides every rarity I wrote down more specifically where they can be found. Map of all the rares required for Timeless Champion Achievement (Click to Enlarge) (To see an even bigger picture of this map, you can also right-click on the image and view it in another tab. From there you will be able to zoom in even further.) I have screenshots of all these rares below, and because there are only so many of them, I decided to group them by location starting from the coast and after move inland. To the right of many rares I have also included screenshots of their special drops. (There were a few drops that I wasn't able to get before running out of time. I'll add the pictures to this post when I get or when I can annoy someone who has these items!) Initially I'll cover every rares possibility with some information on how to down them as well, but honestly there will be a lot of people molesting everything when the isle first comes out that most of their abilities won't matter. Just don't stand in bad stuff and pretty much your good to go. For anyone interested in their ability my friend Joe does a great job of describing them in embedded videos at the end of this post. As always, to see larger pictures of any screenshots just click on them. Enjoy! (I should also mention, if you are interested in some of the legends and extra flavors behind these rares be sure to check out the Time-Worn Journal sold by Mistweaver Who for 500 Timeless Coins. Full magazine text is another way of being available to read on the Wowhead page for that item.) Off the coast: EvermawLocation: Circle around the island very quickly (tip: don't stand in front of him)Notable Loot: Mist-Filled Spirit Lantern: used to summon Dread Ship Vazuvius (see below) Dread Ship VazuviusLocation: In the northern harbour of Camp Horde (Summon using the Mist-Filled Spirit Lantern at the Cursed Gravestone on the shore just south of Olf Pi'Jiu. (You can summon this rarity by talking to Fin Longpaw.) Notable Loot: Giant Purse of Timeless Coins ZesquaLocation: Hovering over the water just south of Fishgorged Cranes.Notable Loot: Rain StoneTechnique: Glyph of Condensation Rattleskew will appear after several waves of ghost pirates have been defeated.) Notable loot: Captain Zvezdan's Lost Leg, Technique: Glyph of Skeleton StinkbraidLocation: On the bow of the pirate ship between the two small islands in the southeastern part of the zone. Notable Loot: Savory Deviate Delight... LolRight on the Coast: Great Turtle-Furyshell (Tamable) This tamable turtle has a unique, never before used look before now. (Read more about this sweet new pet in this post.) Location: Can be found in many locations on the west coast between Horde and Alliance camps. Noatable Loot: Hardened Shell Monstrous SpineclawLocation: Anywhere along the coast and underwater that other elite crabs can lay eggs. Notable loot: Spineclaw Crab (pictured right) Inner (Lower west): Gu'chi the SwarmbringerLocation: Patrol around Old Pi'jiu with a bunch Spotted Swarmers.Notable Loot: Swarmling of Gu'chi (pictured right) Zhu-Gon the SourLocation: Spawns in the middle of Old Pi'jiu. (Kill all ten skunky alementals for Zhu-Gon to lay eggs.) Notable loot: Skunky Alemental (pictured right) Ironfur SteelhornLocation: Southwest of Celestial Court. (To get this cat to lay eggs, you will need to kite a Fishgorged Crane on the corpse of Crane Fishgorged already on the ground. Once the crane is killed in that position, Cranegnasher will appear.) Notable Loot: Pristine Stalker Hide Imperial PythonLocation: All around the lower forest, can appear in the same location as any Death Adders.Notable Loot.Notable Loot: Death Adder HatchlingPartially-Digested Meal Emerald Gander (Tamable)Location: Lay eggs around the lower forest, which can appear in the same place as any pink crane. Notable loot: Windfeather PlumeRed Stone Run: GolganarrLocation: Red Stone Run: GolganarrLocation: Red Stone Run: GolganarrLocation: Lay eggs around the lower forest, which can appear in the same place as any pink crane. the rest of the rares in this area. Notable loot: Odd Polished Stone Glinting Pile of Stone Tsavo'ka & It; Ghost in= the= darkness=> (Tamable, but too high level to take currently) Position: Tsavo'ka's Den (northwest cave in Red Stone Run). Read the Tattered Note just outside the cave for clues as to how to get in. Notable Loot: Jadefire SpiritGlowing Green Ash Rock MossLocation: Southeast part of Firewalker Ruins. Notable Loot: Warning SignTechnique: Glyph of the Weaponmaster Watcher OsuLocation: East of Firewalker Ruins.Notable Loot : Ashen StoneOrdon Ceremonial RobesThe Blazing Way: Champion of the Black FlameLocation: (These are actually 3 mobs.) Patrol along the road on The Blazing Way. Notable Loot: Blackflame Daggers LeafmenderLocation: (These are actually 3 mobs.) Patrol along the road in The Blazing Way.Notable Loot: Ashleaf Spriteling HuolonLocation: Patrolling the sky above The Blazing Way.Notable Loot: Quivering Firestorm Egg & amp; Reins of Thundering Onyx Cloud Serpent CinderfallLocation: Many spawning points outside the Ordon Sanctuary walls. Notable loot: Ash-Covered HornOrdon Death Chime Archiereus of FlameLocation: Laying Eggs Inside Ordon around any one of the fire. He can also be </Ghost&gt; &lt;/Ghost&gt; &lt;/Ghost Coins.Notable Loot: reduce elixir of ancient knowledge for someone in the comments on Wowhead. I have a feeling this is just a random drop though, and not specific to him. Urdur the CauterizerLocation: Western Part of Ordon Sanctuary.Notable Loot: Sunset StoneOrdon Ceremonial Robes GarniaLocation: Ruby Lake atop the mountain east of Ordon Sanctuary. Sanctuary. (To get garnia to simply attack a Highwind Albatross. When it picks you up stop attacking until it patrols on Ruby Lake.) Notable Loot: Ruby DropletTimeless Champion Rares Video: Over the past few weeks I've had some opportunities to run around this awesome island with wowmartien. We kicked the ass, got us hands with us, and had a lot of fun killing rares while exploring this magical island. Joe took the hours of the footage and smushed them into the phenomenad instructions. If you have time, please see! Something!? A rare friendly: yes, this guy is obviously not part of the Timeless Champion achievement. I mean, how could he? You can't kill him if you want. I included him in this post because he is a silver dragon and because PUGS ARE AWESOME. Whizzig Location: Many spawning points around the celestial court. This rare supplier sells some lovely little hats for your Playful Pug. Dapper Gentleman Costume Little Princess Costume He Also Sells: Techniques: Glyph's Shifted Appearances If Cuteness Can Kill... we all want to be dead (All the information contained in this post has been taken from ptr. If anyone notices anything different about living, please let me know!) For more information, and for some nice screenshots of these rares be sure to check out Cymre's Timeless Isle Rares post! Also, be sure to check out Wowhead's Patch 5.4 Guide: Timeless Isle. Happy Patch 5.4 Guide: Timeless Isle Rares post! Also, be sure to check out Cymre's Timeless Isle Rares post! Also, be s everyone! (If you enjoyed this post, be sure to check out my Timeless Isle Treasure post too!) Previous Article Next Thing Anyone who spent a moment on my iron birds, to finding the Troves of the Thunder King on Thunder Island. I LOVE treasure! Well, I must say that I am in treasure paradise on Timeless Island! Timeless Isle is loaded with so many treasures that actually have many achievements that involve finding different types of treasures. Extreme Treasures that actually have many achievements that involve finding different types of treasures. treasure spawning locations for all three achievements on the map below. Extreme Treasure Hunter Chest Position Marked with bright green stars. Treasure Everywhere chest marked with circles - - Different types of cabinets. Skip below the map for more specific information about each achievement. Timeless Isle Treasure Map (Click to Enlarge) Treasure, Treasure Everywhere: yes, it really is everywhere: yes, it really is everywhere. In fact, there are 34 of them. However you only need to find 17 for the achievement. You will also need to find 4 sturdy chests, 2 smoldering chests, 1 Chest covering the skull and the largest chest among them: Brilliant Chest. I marked each chest on the map above, encoded by color. Moss-Covered Chests are light pink, and can be found all over the place. they are usually near another object such as a stump/stump, in a hut or underwater. There are four solid chests. I mark these bright pinks, and they are a little harder to get. The two in the gulp frog area - the wounded. The northeast is located in the Mysterious Cave, where Spelurk was born. There are two Smouldering Chests, these I marked yellow on the map above. Each one of the breasts is protected by two elite yaungol. One is in the Firewalker Ruins, the other is in the Firewalker Ruins, the other is in the Firewalker Ruins, the other is in the far north of The Blazing Way. The chest covered with skull can be found in the Cavern of Lost Spirits. I marked it in orange on the map above. Just go in and follow the ramp. It will be to your left. The Blazing Chest is THE chest you want to be plundered. I marked this baby in red on the map above. I chose red to emphasize the importance of this chest! This chest is guaranteed to carry eternal burdens. This item will change any piece of armor you get on Timeless Island into a 535 piece armor entry! If you don't have the legendary cloak, you'll need to take a Highwind Albatross to get to this part of the island. The chest is located west of the Sanctuary, and if you are careful, you can walk up and plunder it without causing anything. Fiery chest. Just waiting to be plundered... Where there are pirates, there are pirates to this is true. Pirates = loot. No, not that kind of warehousing, kind of treasure! This achievement will require you to plunder sunken treasures, Blackguard's Jetsam and Gleaming Treasure Satchel on Timeless Island. The Gleaming Treasure Satchel is probably the hardest of those treasures to get, but not as bad as you think. You can find the bag on the same boat that Stinkbraid appears, all the way to the southeast of the area. You will notice the bag hanging on the lower mast on the left side of the vessel. I've seen people try all sorts of crazy things to get up without luck. The way I do it is go to the stern. of the ship) and then ran up to the starboard rope (right). When I couldn't run any more, I jumped off the mast. Once you land on your mast pretty much gold. Just go through the bag and try not to trip! The sunken treasure can be found underwater hozen until you get a Barnacle Encrusted Key. With this key you can open your chest and get yourself a nice Cursed Swabby Helm. Blackguard's Jetsam can be found in underwater caves off the west coast. The chest itself is protected by spectral pirates. In addition, this chest is quite straight forward. I made a short fraps video detailing exactly where and how to get each of these items. Also, a high-five for anyone can tell me where the music is from. :) Polar Treasure Hunter: To earn this achievement, you will need to find and plunder gleaming treasure chests, rope-bound chest treasures, and a foggy treasure chest covering the island beyond time. This isn't just chests just lying around all willy-nilly on the ground, these chests are in some crazy place that you'll have to work in to plunder. Gleaming Treasure Chest sits atop a pillar just north of the Firewalker ruins. To reach this chest, you will need to mount, run and jump from pillar to pillar until you reach the last pillar with your chest. Rope-Bound Treasure Chest can be plundered once you do a bit of tight wire walking. When you reach the rope until another rope comes together underneath and jumps down. Then continue until you reach the chest! The Mist-Covered Chest, as there are so many of them) can only be achieved after you've found the previous two. Once you've found the previous two. Once you've found the previous two. Once you've found the chest and the Rope-Bound Treasure Chest, you'll be able to interact with the Gleaming Crane Statue. The statue will shoot you into the air where you will be able to plunder some Mist-Covered Chests for your Extreme Treasure Hunter Achievement. If you want to see exactly how to get to each of these locations, I made a quick video fraps detailing how to do so. Enjoy. Happy treasure hunt! ^-^ Next Thing It's no secret that vale of Eternal Blossoms has become a heck of a mess and quite a bit has changed in patch 5.4. I'm not sure however, if people realize how all these changes have affected rares in this area – and that they've added new rares (sort of). Rare Champion: Eight rare essentials for glory! achievement, Major Nanners, Yorik etc., has not really been done. Each of them (except Sahn Tidehunter who moves in patch are in the exact same locations as they were at the top of the Ministry of Defense. The only big difference you'll notice with them, is that their surroundings have been ugly up. New Rares in the Vale: Before Vale got all funked up, those working on Representing Golden Lotus could get credit for killing powerful enemies at the end of an arduous long line of newspapers every day. Although there are sixteen of them, only a few are available to kill on any particular day. All the powerful enemies were (and still are) necessary for the achievements of A many armies. All sixteen of the powerful enemies still exist in the Vale, but they have changed dramatically. First and fore importantly, they were made rare! I should say rare. Like just about everything these days they are on quite short spawn timed sets. You no longer have to wait days to see either, all of them can (and will) appear every day - yay! It is also worth noting that all of them will appear during the server restart. Another important little detail is that many (but not all) of them have moved. I marked all sixteen of these fledgling rares with bright pink stars on the map as well. If you scroll down below the map, I also have screenshots of each screenshots of each screenshot in their new location. What you get from killing them: Killing these rares will give you 220 reputations with Golden Lotus (440 with bonus reputation). Each has a high chance to drop Treasures of the Vale and 2-3 Aged Mogu'shan Cheese, Aged Balsamic Vinegar or Ancient Pandaren Spices. Elixir of Wandering Spirits - A spooky Che Wildwalker with pet Kyo I'd like to point out that an exciting new artifact has been added to Treasures of the Vale in the final patch: Elixir of Wandering Spirits. This elixir allows you to take the shape of a Golden Lotus newspaper before 5.4, you may recognize some of these heroes. A spooky version of Che Wildwalker (pictured right) or Leven Dawnblade, and Rook Stonetoe or Sun Tenderheart are just a few of the possible heroes you can honor. You can cast and mount while the shape changes, and the color/size of your mount will be done as well. Unfortunately if you log off or use your hearthstone while under the effects camouflage will wear out. So no more adjeu, here's a map showing where you can find each of these rares. As I mentioned earlier, the bright pink stars are all new rares. Colorful little circles are the original rare champions. Click on the copy to Zoom In Here are some screenshots of these rare products in their new location, with a brief description of their spawning points. I've also listed the coordinates. Please note that coordinates for any kind of underground rarity (such as three in Guo-Lai Halls) Halls) Halls) Halls) Halls) Halls) doesn't make sense unless you're underground as well. This is because Guo-Lai Halls has its own map when you enter it. Coordinates correspond to that map, not the map above. As always, just click on any image to see the larger version. Aetha - Lays eggs where the pond used to be on Mistfal Village, very close to Major Nanners. (35.0, 90.07) Bai-Jin the Butcher - He now lays eggs at The Five Sisters (17.05, 48.41) Baolai the Immolator - Spawns by the Mountainside at the Ruins of Guo-Lai (28.6, 43.51) Bloodtip - In the pool at the pool at the back of the Guo-Lai Ritual Chamber in Guo-Lai (75.76, 47.59) Cracklefang - Found north of the From Charming burial ground surrounded by a blood mess. (46.37, 59.25) Gaohun the Soul-Severer - Main Room in Guo Lai Hall. (53.44, 59.09) Entrance at (22.49, 26.9) General Temuja - There is a small patrol through Winterbaugh Glade (29.76, 57.74) Gochao ironfist - In the small cave at the top of Ruins Rise. (26.92, 13.05) Huo-Shuang - In the Hall of the Serpent (just beyond the door in the Hall of Tiles) in Guo-Lai Halls (63.8, 19.26) Kri'chon - Spawns on the doorstep, at the Gate of the Setting Sun. (6.21, 58.78) Quid - Found in what used to be The Summer Fields. (66.68, 39.60) Shadowmater Sydow - Found hovering over a small pond west of Mistfall Village. (30.61, 78.36) Spirit of Lao-Fe - Inside the small cave at Tu Shen burial ground. (47.43, 65.63) Vicejaw - Located on the shores of now-dry Lake Whitepetal. (37.52, 51.14) Vyraxxis - Found on the wall at (7.93, 33.90) Wulon - At the back of the Silent Sanctuary. (45.48, 76.23) The entrance is at (40.25, 77.14) Before the Next Thing I don't know about you all, but I've had a blast so far since patching. 5.4 hits. Timeless Island is where I spent most of my time. Between killing rare pets, and fighting pets for celestial tournaments, I have a hard time leaving that place! I also drove myself crazy in Proving Grounds on some of my toons trying for gold. / Shake fist at waves 9 & amp; 10! Anything you've kept busy with in the last few weeks -- that's not all the new content this patch has to offer. This weekend when Darkmoon Faire floats back from wherever it disappears coming for the rest of the month, we'll have a chance to fight the new boss there - Moonfang! Now unlike the Darkmoon Rabbit, Moonfang doesn't just appear in blue. She will only appear after many other wolves (fewer) have been killed throughout the forest. Killing enough non-elite levels 89-90 Moonfang Snarlers, will cause a handful of elite moonfang dreadhowls to lay eggs. The Dreadhowls to lay eggs. The Dreadhowls are harder to kill and have more health, but they are soloable. Killing these people will eventually lure Moonfang out of your cave. Moonfang was born near a corpse tree north of the fairground. I marked the position on map below. Her spawning timer is about an hour. The fight itself is not extremely difficult, but she has some possibilities that you should know. Leap for Kill - Jump on target. Enemies within melee are defeated and suffer 300% weapon damage as material damage. This ability will kill most people, and you only have a second warning before she will land on you - when she does, SPLAT. Moonfang's Tears - Inflicts weapon damage as Arcane damages every 2 seconds for all enemies in an area for 12 seconds. These will be very clear. Just move away from the white circle on the ground as soon as possible. Moonfang Curse - Enemies within 10 meters are transformed into half-wolf servants of Moonfang in 5 minutes. This will turn players into badass-looking pre-cata style worgen. You will buff her and help her out and whatnot. Run away as soon as possible when you see her casting it. Call Pack - Summon a Darkmoon Wolf for each enemy within 40 yards. Dps should pond this down otherwise they will end up eating your healers. One of the easier ways I've seen this boss killed, is for tanks to simply kite Moonfang around in a huge circle. Dps and healing can stand in the middle (but not all bundle up clearly) between the trees where Moonfang lays eggs in. For love's, if you have aggro please don't run away from her spawning point - she'll set it up again. Moonfang's Spawn Point Moonfang's Loot:Shimmering Moonstone is a summoning of a rideable Moonfang. When you summon this mounted moonlight will appear around and then disappear a few seconds later. The glowing crescent moon on its head will remain. Use/mountspecial will get this lovely mount howling at the moon. Unfortunately this mount cannot be learned. Moon rocks will remain in your pocket, which you can use to summon this temporary mount. It can only be used while Darkmoon Faire is in town, and will disappear when the faire leaves. Moonfang Mount Moon, is a fun pet that will dance with him will make him change direction when he dances. Also, like the Spring Rabbit, he will occasionally wander off and then jump back to where your character is standing. As he jumped back through the air, he left a blue glittering trail of what I believe to be moon dust. ;) For animations and pet fighting abilities in action, check out Cymre's youtube video: Moon Moon (animations and pet battles). Dancing Moon Moon Moonfang's Paw is a converted item that will allow you to look like a little Moonfang in 10 minutes with buff: Aspect of What's neat about this item is that you can still attack while in this form. It looks like my hunter shot the arrow out of her wolfy head! Under the effect of Paw Moonfang Using Moonfang Shroud will put a white wolf on top of your character. When practically using items your character will howl at the moon - literally. A crescent moon will appear briefly in front of you when you use the item and then disappear. With just a cooldown 10 seconds, you can howl at the moon to content your heart. Moonfang Shroud Moonfang can also drop another leg. (Poor wolf.) Moonfang's Paw is an object that can be used for transformation. (It seems that the foot never makes it live.) Moonfang's Pelt is also a common drop. This entry begins den mother's demise mission, which can be switched right at the fairgrounds for 10 Darkmoon Prize Tickets. Anyone who assists in the fight can loot her, and loot is personally like the rare Timeless Isle. For anyone interested, I made a short video (ish) showing how to lure Moonfang out of his cave, and then of the fight itself. Enjoy! Before The Next Thing I'm sure now that most of these posts will probably be old news, but hopefully some of you will find some tips I'll be sharing helpfully in snagging yourself a Pet Dandelion Frolicker sooner rather than later. Take a look at the screenshot below. This tree is just east of Old Pi'Jiu with Nice Sprites frolicking merrily around its base. See the purple crystals in the screenshot below. I show you all four in one shot so you can see exactly where each spawns from a favorable point. They can not and will not appear at the same time. Spawning time: On the ptr, and when patch 5.4 comes into operation, the breeding time on the crystal sis about an hour. It was surreptitiously changed to about 15 minutes. Which crystal will appear next is completely random. Crystal Daily: You can only interact with Neverending Spritewood Crystal once a day, per toon. Once you have finished the event, you can see the crystal when it is born again, but you will not be able to interact with it. Friends with more than a level 90 can farm for this pet on many toons. I have been raising it daily on three toons myself. The fight: Ok, so the basics are this. Once you interact with Neverending Spritewood, you will immediately get the Crystal Breaker debuff. This debuff lasts only a minute and makes positive sprites that you aggro will toss Sticky Sap at you through the whole event. Stack this debuff, making collecting them quickly (or fleeing) a little more difficult. Start the event by becoming a Crystal Monster! RAWR! The nice sprites will turn into either kind of sprites when they attack you. Most Some of them will become less blue Angry Sprites. Scary Sprites is the crowd that can drop adorable Pet Dandelion Frolicker. The pet itself has low chance to drop chances. Scary Sprite pictured right From my experience so far, it seems that the more sprites you kill, the better chance you get a Scary Sprite to lay eggs. Granted it is random though. I've had big drag before only one or two Scary Sprite s. (When I say this, I mean after the October 9 hotfix: Scary Sprite now deals 40% less damage and should spawn slightly more often.) Angry Sprites each have 196k health, and Scary Sprites has 393k. Any sprites that don't die after minutes are up and worn debuff will turn friendly and run away. The sprites that don't die after minutes are up and worn debuff will turn friendly and run away. people pull half the sprites at once just to get eaten raw and die just seconds later. Having some damage mitigation and healing is highly recommended here. If you're not sure how much you can put in at once, play it safe. Remember that you only have to do as many ponds as possible while watching your health. Friends can come very handy here. Although other players can't help you kill the sprites, you can still be buffed and healed by them. You can also group with others doing events and rolls if the pet drops even if you are not the one starting it. There are many useful items that you may be ready to go for this fight that will increase your dps and viability significantly. I try to take as much as possible before waiting for the crystals to lay eggs in each day. I usually average about 300k dps per my toons with all the extra buffs. Items I recommend to use for this event: Thick Pi'jiu Brew - This is my favorite for this event. The amount of damage to this pond is no less than AMAZING. Spectral Brewmaster tends to do about 70-80% of the damage when I use my bear tank, and is good 40% - 50% or so on my hunter. Seriously, these little helper is just crazy. Check out the screenshot below for some actual figures. No matter how many dps you can lay out I still recommend having this handy item. You can get it from the nearby Spectral Brewmaster crowd in Old Pi'Jiu. It will take no more than a few minutes to get one to drop. Bubbling Pi'Jiu Brew can also be used at the same time for some extra dps, but they don't do nearly as much damage as their Brewmaster friends. This decreases from Spectral Windwalkers and Spectral Mistweavers respectively. Strange Glowing Mushroom - A phenomenon for this event. My hunter especially this LOVES. Between healing and +focus regen, I can reduce the amount of Multi-Shots once later and don't worry about my health if I forget misdirect. I try to take 5 or 6 of these ready to go and just use them back to come back when they take away. You can get these from damp shambler mobs or Rock Moss in Cavern of Lost Spirits. Faintly-Glowing Herb - This is a very useful healing from time to time items that you can use some after another in this event. These drops from the Ashleaf Sprite crowd are found at the base of trees along The Blazing Way, as well as Leafmender. Timeless Nutriment buff from a Ripe Crispfruit -These look like red apples hanging from trees. There is one right next to the event area. Dew of Eternal Morning, Book of the Ages and Singing Crystal will also make this much easier. You will probably have a few of these in your pocket that have been from killing mobs on the island. Any celestial blessing from the Time-Lost temple (all temple locations are displayed on the wowhead map in that link). Blessings include: Yu'lon's Wisdom, Xuen's Power, Chi-Ji's Hope and Niuzao's Fortitude. Any one of their location.) Find any one of these items that will give you an additional action button in the middle of your screen. Cloudsrike Family Helm = Cloudstrike, Riverspeaker's Trident = Rivercall, Flameheart Shawl = Flameheart Shaw once in this event. This should be a shot of most sprites. Heroism/Bloodlust, Timewarp, Ancient Hysteria, Drums of Rage for the big burst of extra hasty. Food Buff Flask, potions, elixirs, etc. So far I have seen the pet drop twice. I could have killed 300 terrifying sprites in the north along the way. Hopefully the rest of you will have more luck in seeing it drop than I did, because that ends up being less of a 1% chance. Ouch! Before Next Thing Anyone following this blog probably noticed that I removed off the radar recently, and for many reasons. That being said, I spent a lot less time around the computer. Obviously for me less computer time doesn't necessarily mean less WoW-related time though. I've whipped out clay and my art supplies and have been working on some Warcraft-themed art! Then as much as I love WoW, I hate to admit that I've been a bit bored in the game for the last few weeks/months, just logging on to the pet level and finish my weekly celestial tournament. However, I spent more time playing Hearthstone, and I have to say - for a game I think I don't care, it has me I am 2013 & amp; Lord of Draenor Reaction: Oh how I wish I could have gone to Blizzcon this year. So many great members of the community meeting in one place, energetic, excited, all eye-popping cosplay – let me tell you, I watched my twitter feed feverishly all weekend. There were teleporters that existed, and I had a free and reliable baby babyer fall from the sky I would have had in a heartbeat! Ah good, hopefully I'll catch next. I'm sure most people were not too shocked about the announcement for the next expansion with all the rumors being tossed around interwebs before. It was a title that just felt right when I first read it, and I was hoping that it wasn't just a rumor. Personally, I can't wait for it. I have not been this excited about a new xpac since the wrath of King Lich. It will be so great to see some new life brought to this game. Maybe I can even talk to my husband to play with me again! On the instant level 90:I there are quite mixed emotions on the 90 toon insta-level that we will all get. I think no matter how the toons get to start, whether it's the whole Death-Knight style – learning skills a few at a time as you progress first or something else altogether, that level 90 dungeon will be messy, especially in the LFG. I can only imagine it now - the tank is all like what does this button do? as a packet pissed off whatchamacallits are all noming on the healer's face, while two out of three dps are off in some other room pulling everything and the remaining dps are picking their noses while watching them all. I'm happy with the fact that I'll be able to play with my friends on a field straight out of the bat though. I think because I've got some 90 on my Alliance server, that I'll probably end up using my insta-90 to make a Horde toon on Thrall to play against lovely folks of Trauma II. For class/race I would choose - it's still up in the air. I'll probably just choose something that can heal & amp; dps, which is always my preferred way to play. Some changes I look forward to:Update the character model. This one! I can't wait to see what my Night Elf hunter will look like. The powerful hands, and everything, have become quite old. I look forward to seeing my little gnomes unlike the actual box anymore. :)hunter changes the weapon sound. Do I need to say more? Maybe I would really like to use a gun now if it looks nice. Garrison. If I spent half the time working on my Garrison like I did on my farm, I would have a lot. I've not read a whole lot on them yet, but from what I have for Now - they look awesome. More unstruct structured content is similar to that on Timeless Island. When I have more time to play, I don't care too much about the newspapers. Now I have a kiddo in the picture, I am very much mind dailies. A bit of I have to log in I want to use to just have fun. Timeless Island has allowed me to do that. Bring more content like this Blizz, woot! (War) Crafts or: What I've spent my time on lately: For those reading my blog and also following me on twitter, you've probably seen a few of the projects I've been working on. I tend to get so excited when I'm almost finished with one that I just tweet to the world what I've done so far before it's even finished. I also sneaked into a new page on this blog called Crafts of War, which has a small version of my etsy store on it, and will always show my most recent additions. So yes, I did some real life jewelcrafting and made a series of neatly scaled miniature sculptures. Everything I've done so far is WoW related, and I've really enjoyed putting together. Until now, I had just dropped up my store, and didn't want to point out until I had a few items up. Well, I have a few up now and I have more items in the works. Which brings me to think about future plans for this blog ... Where this blog anytime soon if that's what you were expecting. I actually have a lot of half-finished posts I've meant to

work on for what seems like forever. One of the posts you'll probably see within the next few weeks, however don't be surprised if the time between posts starts to last. If I had nothing else going on, there would be nothing I would have enjoyed more than sitting down and writing about rares and other manaly WoW topics, but that just isn't the case. I don't know if my posts related to the next chapter of WoW will be as in-depth as they have extended this in the past, but I'll definitely try my best to keep them up to the same level no matter what happens. Until next time, keep all of you here in the United States during the upcoming holiday season. & It;3 Next Thing Dustwing - Tame the Dust gets going! This post has been sitting around for far too long. Amid a wee bit, holiday orders for newly opened etsy shops and the holiday season in general, times have been sparse around the department here. So anywho, I created a new undead hunter a few months back to the level through some of the post-cata horde areas. I finally spent my time going through Hillsbrad Foothills, and I gotta say... Wow. The area is booming at seams with rares. There are a total of 24 of them today. 14 of these rare species are domesticated by hunters, and 10 of them have been added patch 5.1. This means that the rest of your lowbie undead hunters have no excuses if you don't have a cool pet at this level range! Let me start by mentioning my favorite - Dustwing (pictured right). He is a level 22 white and yellow caterpillar with a completely unique look. True, no other caterpillar can tamable in the southwest of the area. Remember to look up when you search for him, as he flies quite high. Also note, there are some rather frightening worgen just below the area where he patrols. The second pet I must have when I came out here was Carcinak. Carcinak is a deep-sea crab with a dark blue color with some purple/pinkish detailing along its spine and claws. You can find this clickable clackity bronze where green mucus runs down and meets the sea just south of the Southshore Ruins. You won't be able to overpower a crab that looks like him until leveling up to 84 and finding Mosstide crabs in forest. Another jade one that I think is a nice addition to this area is Lopex, dark grey/black fox. He could be a hound hiding in an empty stump behind Durnholde Keep. The only other fox that can tamable with this exact palette is in Alliance territory, the Redridge Mountains are correct. I'm sure some people either love or hate seeing the addition of The Dark Prowler to the area. The 21-year-old Black Lion appears to have joined pitch in an effort to make Pridelord's beloved Humar even less unique. I'm not going to go through all these raries - there's only so much for that. I've marked them all on the map below though. In map legends, stars point to the latest adjustable rare species added in patch 5.1. Click on the map to Zoom in I've got screenshots of all of them below. They are ordered not only by level, but also in the same order as on the map legend above. (As always, click on the image to see a larger version.) Indigo, Alitus, Miasmiss & amp; Creepthess Little Bjorn, Scargil, The Dark Prowler, Dustwing & amp; Lady Zephris Ro'Bark, Weevil, Carcinak, Lopex & amp; Araga Chordix (Exotic), Cranky Benj, Craw the Ravager, Jimmy the Bleeder & amp; Big Samras Tamra Stormpike, Gravis Slipknot, Lo'Grosh, Skhowl & amp; Maggarrak All these rare products can be added to NPCScan. You just need to cut and paste these three macros in the game to add them all automatically:/npcscan add 50829 Little Bjorn / npcscan add 50763 Miasmiss/npcscan add 50829 Little Bjorn / npcscan add 50829 Little Bjorn / npcscan add 50829 Little Bjorn / npcscan add 50828 Dustwing / npcscan add 50829 Little Bjorn / npcscan add 50828 Dustwing / npcscan add 14277 Lady Zephris / npcscan add 14277 Lady Zephris / npcscan add 14228 Ro'Bark/npcscan add 51057 Weevil/npcscan add 51057 Weevil/npcscan add 51022 Chordix/npcscan add 50955 Carcinak/npcscan add 51022 Chordix/npcscan add 51022 Chordix/npcscan add 51022 Chordix/npcscan add 14223 Cranky Benj/ npcscan add 50955 Carcinak/npcscan add 51022 Chordix/npcscan add 51022 Chordix/npcscan add 50967 Craw ravager / npcscan add 14228 Araga/npcscan add 51022 Chordix/npcscan add 51022 Chordix/npcscan add 50967 Craw ravager / npcscan add 51022 Chordix/npcscan add 51022 Chordix/npcscan add 50967 Craw ravager / npcscan add 51022 Chordix/npcscan add 51022 Chordix/npcscan add 50967 Craw ravager / npcscan add 51022 Chordix/npcscan add 50967 Craw ravager / npcscan add 51022 Chordix/npcscan add 50967 Craw ravager / npcscan add 51022 Chordix/npcscan add 51022 Big Samras / npcscan add 14275 Tamra Stormpike / npcs can add 14221 Gravis Slipknot / npcscan 2453 Lo'Grosh / npcscan add 2452 Skhowl / npcscan add Whitherlimb is a rare type of interesting. When he starts fighting him, he will always quote one of these lines: You are very kind when donating organs!. Be proud, your brain will be fine in one of my abominations... Great! Fresh parts! (Well, I guess there's no secret as to what he was up to in Ghostlands...) Dr. Whitherlimb has some unique abilities in combat He will throw a freak elixir at himself that increases his size, strength and heals him. Then there's the debuff that I try to get... Every few seconds he will easily fit (or shrink below) the size of their pet, and the best part is the debuff that lasts the whole 10 minutes so you can be super cute n' less good after he has died. Yay! Back in the day (before heirlooms and facerolling everything while leveling) this guy used to be pretty tough. I guess these days he'd be tough for an ironman challenge, and maybe even someone caught by surprise, but besides that I would assume he is pretty easy now. Under the action of The Poison, he has unique advantages for him that are also worth mentioning. Banshee Rod, Ghoul Hammer and Abomination Cleaver can only be obtained from him. This mad doctor can be found patrolling through any one of the Dead Scar, and the other two are located deep inside deatholme. I mark each of my spawning points on the map below. These days he seems to spawn quite randomly between the four, and has a fairly short revival timer. Before The Next Thing Do you feel the end of the extended blues? Looking for something different when you sign in later? Perhaps you should check out some lesser-known elites and rares around Pandaria. If you like your allerd items in decent treatment, and with the new toybox features coming in the back of my brain since the mists of Pandaria first went live. Every time I stumbled across an interesting elite that dropped the single loot in the early weeks/months of MoP, I kept telling myself that I had to write up a post on them. Somehow other posts always have priorities, but I can say, I'm glad this has been pushed back because there are some remarkable elites and rares (although they don't sport a silver dragon) sneakily added in some of the previous patches. Most these classes have very fast spawn time sets; as in anywhere from immediately to 20 minutes or so. However, a few of their timer, and if nothing is written next to a particular class regarding egg laying time then it is on a short timer. A decently geared 90 degree will be able to solo almost everything listed below. I can only say from a hunter's point of view (I know, cheating class ... yadda yadda), but I was able to take down everything listed below. I can only say from a hunter's point of view (I know, cheating with an item level of 537. Click on the map to Zoom in The classes listed below in order by regional level, starting with the lowest level (Jade Forest) and moving to the highest level (Dread Wastes). As I said in the past, mob names are the same color as you would find them on the map above, and please click on the image to see the larger version. Enjoy! Jade ForestLorbu Sadsummon & amp; Fixxul Lonelyheart These two warlocks are more or less the same from two different factions. Both are 84th class with a capacity of approximately 542k hp with the same warlocky type capabilities (shadowbolt & amp; summoning a succubus). Lorbuu (gnome) is born near the starting area of Horde and can only be attacked by Horde players. The exact opposite is true of Fixxul (a goa gory), who was born in a tent in the Twinspire Keep area. Notable drop: Cracked TalismanMartar not-So-SmartMartar is a neutral class that patrols the extended area north of the Arboretum. When attacking he says: No! Martar's I'm not going to call his exact warehousing a treasure... Martar has about a 30% chance of dropping Martar's Magnifying Glass. When summoned as a companion Martar will remain at level 86 with the use of 184k. The rest of his looting desk makes me wonder about this guy... Martar is the only crowd in the game that not only drops wet romance novels, he really seems to own the whole collection! Sungraze BehemothSungraze Behemoth is a neutral 86 mushan level. It's hard to know exactly where this guy... is by looking at the map because he's practically in three different areas. As you cross the bridge from the Jade Forest into the Four Winds Valley, go right and continue along the river to the north. You'll find him sleeping on Murky Bank, just below The Veiled Stair. He has a 100% chance to drop Oddly-Shaped Horn, allowing you to ride a ginormous mushan (unfortunately only three times). Using Oddly-Shaped Horn Krasarang WildsFeverbite is not a crowd that you will probably run into while wandering around the dense forest of Krasarang. This is because this elite crowd needs to be summoned to kill her. To get her to lay eggs, you will need to kill a lot of level 1 Feverbite Hatchlings. These small spiders can be found in an area in the forest (18, 45). I estimate that I killed about 100 or so when she showed up for me. When enough is killed, she will appear in the middle of the clearing. She has a 100% chance of dropping Feverbite Egg Sack. Using Egg Feverbite Egg Sack. Using Egg Feverbite Sack BoomsBooms A level 90 undead priest that is hostile to both factions. You will find him in the far south of Krasarang on a pirate ship just off the west coast of Unga Ingoo (the most southern island). When attacked, he said: It's time to pay! This is in reference to the NPC players this is named after. Long ago, in the Vanilla days of WoW, there was an undead priest named Booms who would mind controlling people in the port of Menthil and force them to pay a phone number to his Alt Alliance to ride the train. This NPC will mind controlling you if you have a pet out. Hunters, warlocks, all your pet peeps, just put that pet away for this fight. He has a 100% chance to drop a small bag of Goods. Although this guy is not a silver dragon, he still has guite the timer to lay eggs on him. Technically, he's rarer than the rare champions across Pandaria... Kun-Lai SummitZhingZhing is a neutral goat patrolling the flat area in the mountains will help him when attacked, so be sure to put them first to make the fight easier. He has a 100% chance of dropping kafa bean bags. This section allows you to ride a giant version of Zhing (unfortunately they only have three short rides). Use bag of Kafa Beans Wild Onyx Serpent His name says it all. This hostile level 90 solid wind flies high (and very fast) on Neverest. In mountain to kill this guy you'll have to get his attention. My suggestion would be to stand on the mountain, wait for him to come over, and then hit him with a long-range attack. There is a nice flat point where you can stand and approach him at 46.5, 52.9. Alternatively you can also pull him while on your flying mount, but be careful - he can stun and dismantle you mid-air. This guy now has a 100% chance to drop the Serpent Cache Even if this crowd doesn't sport a silver dragon, he's still technically rare. His timer seems to be at least a few hours. Waiting for the Serpent at 46.5, 52.9 Huggalon watchert my heart just love this crowd, and so should you! This poor giant just wants a hug! & lt;3T I first met this guy while looking for some time back with my husband, and I must say – I did a double take. Look at the giant pink bow on his head! I almost felt bad about killing him. Huggalon is an elite level 92 neutral giant with 4.2M technology. When we put him out on our leveling toons, he seemed pretty tough. Go back on a 90 degree direction - well, let's just say the tables have turned. Huggalon drops a neat make-up called B. F. F. Necklace. My husband's toons all seem to have a permanent B.F.F. buff now. The buff lasts the entire 24 hours. ;) I got another interesting shot about this guy that he seems to have hearts!? Yes, I always thought so. So. is kind of silly myself, but goes on... You look very sad! (I used to watch that show with a passion when I was a kiddo.) You will find Huggalon inside the Niuvao Catacombs. I've included a small map below of the crypt layout. Huggalon is right where my character is standing in the screenshot. To see if he's up without going into the catacombs, just go to the middle of the island and to a target huggalon/. If it doesn't target him then he's not up. Huggalon spawns where my character is standing on scotty scotty map is a level 89 sprite with 1.6M hp. This little guy is not very involved in a fight, but moly holy - he is not an easy-to-find person. I can safely say that there is no way you will run into him while doing daily newspapers on Sra'Vess. Scotty is VERY well hidden in a small alcove in the roots of giant trees on the center of the island. To find the entrance to the alcove you will want to find the entrance is a small hole between the roots of the tree above and behind the left side of the building. I marked the entrance in the screenshot below. Scotty drops a neat conversion item called Scotty's Lucky Coin. This coin has three charges and will make you look like Scotty. Unfortunately on combat, mounting, etc. will turn you out of this form. On the other side, using expressions while under the effect actually works unlike many other conversion items. Scotty's alcove entrance. (Click to Zoom in) G'nathusG'nathus is a huge eel boss with 43M hp who patrols the northern waters of Shan'ze Dao.With an egg-laying timer of about 10 minutes or so, this guy is absolutely farmable, at least he is due to hunter. I'm not sure about the other classes, but I imagine warlocks can pull it off as well. Simply take your pet tank to him, and stay as far away from him as possible to avoid his Nova Arc. Remember to keep your pet healed, but even if you forget it is not the end of the world. Pets do not seem to take a whole lot of damage from him. The most important thing to remember in your rotation is Misdirect. As long as your pet is tanking and you don't get hit by his pond, he will die. It usually takes about 6-7 minutes to kill him while doing about 120k dps. (I seriously wish I would have tried to kill this guy sooner!) He has a 100% chance of dropping a very beautiful fighting pet that looks exactly like him: Laying eggs of G'nathus. Dread WastesPensong is a huge level 90 white yak patrolling a very small area on the hillside just west of Gamble. There really isn't anything special as far as fighting him is concerned. He should be pretty easily peasy for most. I'm not going This drops a feathered Yak, allowing you to ride on a giant white yak (3 times). I want such a big yak! Gokk'lok you will be granted with Enchanted Essence buffs, so you won't need to worry about coming up for air. The fight with this clammy compatriot is not particularly difficult, it only has the potential to last some time for his health pool. More will periodically show up to help him out, but I never found them overwhelming. When killed, his giant pearl is immediately beaten by sprites and you will automatically accept the mission: Promises of Gold. The mission reward is an interesting ballast called Gokk'lok's Shell. Gokk'lok's Shell. Gokk'lok's Shell. Hed a golden ticket. I had a golden ticket. even sports a silver dragon!) This guy is pretty rioty to see when he comes. He will go right next to you, bid on - and then apparently win an auction. When he wins he blurts out YES! Last! I won an invitation from the Brawler Guild invitation right now! I will definitely be ranked 8th by tonight! I certainly hope I don't lose my ticket before I get there. and Everyone look! I won an invitation from the Brawler Guild! I can't wait to try it out!. Ok, so I guess his robbery is pretty clear at this point. He has a 100% chance to drop a blood-soaked Invitation, so if your team comes to BMAH to snag one be sure to look around for this guy while you have. His spawn timer is quite long (well, at least for a rarity in Pandaria). His timer seems to be about five hours right on the nose. Along shorelinesClawlord Kril'mandar and &It; The pinch= king=> Makrura Elite Clawlord Kril'mander is a 90s class summoned with technology of about 3.1M. To summon him, you will need to put together a Shell Band from the shells of the six Makrura elites scattered on the coast of Pandaria. Each of their locations is marked in red on the map above. When you kill first), you'll get it shell respectively, as well as a Waterlogged Shado-Pan missive: Troubles From Without (for a full text click through the link to Wowhead). Each makrura has a 100% change to drop their shell. They all have unique abilities of their own, but they should all be easily soloable by most (perhaps all) classes at level 90. Once you've bought all six shells, you can put them together to make the band that will summon the ultimate boss. Clawlord Kril'mander could be millions at the small island of Krasarang Wilds south of Domination Point (12.70, 81.7). You'll know that you're in the right place when you see a large shell in this position and he will </The&gt; &lt;/The&gt; (Make sure you are ready to kill him when you summon him, once the band summons will be used up and you will not be able to summon him again.) Summon King Pinch! He has a 100% chance to drop Lobstmourne, a fairly suitable weapon for The King Pinch. For anyone using npcscan, you can add all the npcs using the macros below. Elite Makrura:/npcscan add 66937 Akkalar/npcscan add 66932 Akkalou/npcscan add 66935 Clamstok/npcscan add 66934 Damlak/npcscan add 66933 Kishak/npcscan add 66938 Odd'nirokEver npcscan add 66938 Sangraze Behemoth/npcscan add 68985 Booms/npcscan add 66464 Zhing/npcscan add 66467 G'nathus / npcscan add 66467 G'nathus / npcscan add 66900 Huggalon the Heart Watcher/npcscan add 66467 G'nathus / npcscan add 66467 G'nathus everyone! ^-^ Before The Next Thing I've read through some of JD's past articles at amateur Azerothian, and was surprised to find that he nominated me for a Liebster Award. Neato! What is the Liebster Prize? It's pretty much a way for bloggers to get to know other bloggers, just like the Sixth Meme. The one that goes around right now has a few rules focused around number eleven. Tell 11 random facts about yourself. Answer 11 questions provided by the person who nominated you. Select 11 bloggers to answer. Jump right into it! JD's 11 questions: 1) Suppose you blog regardless. If it wasn't World of Warcraft/MMO, what would your blog be? I'd probably blog about something baby related. I thought about starting a baby-related blog just before my daughter was born, but dismissed the idea that figuring that I just wouldn't have time. I was right!2) Of all the Caverns of Time, which one do you like the most? At least? Ugh, this is a difficult one. The Caverns of Time case was never on my favorites list. Mainly due to the associated wait between spawning and the nature of their event style (once you start, you have to go on and follow along at a set pace). The newer case didn't follow that structure very much, so I guess I'd say that End Time is the most interesting - Hyjal. I don't think this requires further explanation. 3) Is there a class in WoW you just can't bring yourself to like? Warrior. UGH4) Are you a board games, although I love playing board games, and cards regularly with my family.5) What do you want to see Blizzard license Warcraft for? A restaurant. The first thing I want to do is order up a Juicy Tauren burger with chips.6) Which race leader will you follow in battle, no questions asked? GARROSH! Haha, just kidding. I wouldn't follow any of them into battle without a very good reason for it. Actually I think the ONLY reason I want to follow anyone into battle will be to protect the people I love.7) Many point to Rage as the pinnacle of the game. If you were to refer someone to WoW for the first time, what would you show them outside of that expansion? Yes, my favorite WoW era is in The Burning Crusade, but that content isn't exactly relevant anymore... I guess I want to try to show them a bit of everything.8) What was your proudest WoW moment? This won't sound great now, but when it happens I feel AWESOME! Ok, here goes: I've healing a Kara running on my immensely undergeared undead priest along with a wonderful meds healer. I was fairly new to the healing role, and basically was done more or less until we reached Illhoof. Somehow at the beginning of the war almost half the raid was wiped out, including the star med and one of the tanks. On all the vent I could hear the mumblings of the mop, but those of us alive were not about to give up. My husband (who I've not really met yet) solo tanked while I solo healed the rest of the fight (which was FOREVER due to most of the dps being killed). I used everything at my own will to preserve mana, while deciding who needed to heal, and somehow we survived and defeated him! That's the same as seven years ago now, but I still remember it as it was yesterday.9) Gold: Rich enough to get by comfortably, or always need to create it to fix? Enough to get by comfort for sure. I go through the stages where I play the auction house and save up a small property, then I blow a ton of it on mounts, pets and equipment crafted for alts.10) What about Hearthstone? Have? Not? Or my other popular answer hate this #&\$^ game! Yes, I'm sure of it. I don't play it often, but when I do I always enjoy it – even if I'm lost.11) If World of Warcraft was gone when you woke up in the morning, what would be your most innocent memory? Meet my husband for the first time in the game. The first time we played together was in an Auchenai catacombs run with some common friends. I never thought in a million years that one day I would marry the person behind my paladin prancing on my screen.11 The mostcellaneous event about me: 1) My first computer game love affair was with Monkey 2) I have a (not so secret now) pleasing Nicholas Cage.3) Everyone knows I love pugs. If it is feasible I'd have like 10 of them. What you may not know is that I also love Corgis Wales! I love their little early legs and big ears! & lt;3 4) In the last few months I'll finally be a full-time stay mom!5) I've been to every U.S. state except Alaska.6) My biggest (possible) Fear is spiders. Seriously, things freak me out in a run out of room, flailing arms kind of way.7) I put hot sauce on everything.8) It drives me nuts when I'm hungry and people like this: 9) I'm a pretty skilled horse rider.10) I don't particularly like beaches. Mainly because of the sand.11) My favorite class in college is Anthropology. I read the entire textbook (including chapters that we didn't have to read), and gobbled it up as I read G.R.R.M.. 11 MORE QUESTIONS: For the questions I'm about to ask - they are pending for anyone who reads this and wants to join in the fun. From the looks of it everyone on my blog list has been tagged already because I'm so darned late, so tag all of you! Heck, even those who don't have a blog can go ahead and answer in the comments if you like (minus the first question). Have fun!1) What post or series of posts on your blog are you most proud of and why?2) What do you like most about expanding Mists of Pandaria? At least?4) What do you expect most in Warlords of Draenor?5) We don't have much choice for in-game underwater cohesion. If you could add one, what would it be?6) Have you ever pulled an all-night gaming session? What was the longest uninterrupted gaming session you had?7) If the entire World of Warcraft had a major crisis overnight (the alien attack on headquart perhaps?) and was gone forever, what would you do during that time when you would be playing?8) If you were offered the immortal choice, but you have to choose and why? (I'm talking Anne Rice style vamps NOT the kind of Glittering Twilight.) 9) If you could have a superpower, what would it be and why?10) Have you ever eaten tripe? If you have, how is it cooked and do you like it?11) What is your idea of a perfect day? The thing before Next What I didn't die, I swear. I've been very busy the last few months. Between a little wee learning to walk, a job change, and not a whole lot going on in WoW, I don't just feel the need to post – I pretty much don't have time for it. Well that's about to change. I'm back. This past week I have been exploring around the Warlords of beta Draenor with my hunters, and I've completely and Before Next Thing I love camping for rares, this shouldn't be a secret for anyone who has been following this blog for the past few years. I love setting my characters in a cozy safe place to wait for a possible prize within minutes or even days. I really enjoy the wait, and I can't convey how happy I am that Blizzard has made some rares RAREs back Games. That feeling - when Previous Article Yesterday I managed to tame myself an amazingly awesome new pet in Tanaan Jungle - was a beautiful green wolf fel. I love her. She fits my little Fel Pup perfectly. Heck, she even fits the transmog I've been sporting in the last few weeks! I strolled around with her winner through Lion's Watch following my victory and quickly received a whisper asking how I was able to make me. After Article Before Next Thing A few days ago, I read an article on Blizzard Watch talking about how to get the Predator title in Tannan Jungle. As soon as I saw this title I knew I HAD to take it for myself. I love trophies, and this especially I just have to float on my head. (Plus I also like a good rare challenge involved!) According to the article, you will need to be randomly transferred into the Demon Viewirkol by The Next Thing I Know, I have not posted much of this extension. With two kiddos under the age of three, it's pretty hard to find time these days. There's just no way I would have included the crazy amount of rares added in WoD. Thankfully few additions to the game like the new 6.2.2 rares are not so much to put in, and have prompted me to write up a quick post. I also figured it was the Previous Thing Next Thing What didn't kill you made you stronger. Are you a veteran WoW player who is tired of garrison work? The raid brought you down? Leveling alts just the thing for you - WoW Iron Man Challenge! Let's face it, the last few years we've achieved used to run from one mission goal to the next as quickly as possible. Pulled as The Next Thing Before This incredible rendition of Ironstevo and Mr. Belnak's trusty blueberry minion created by the talented @hugshot Well guys n' gals, Ironstevo did it again. He has reached the next level cap of the WoW Ironman Challenge as it currently exists. It was a long and wild trip to level 100, and a much different experience than it was 1 - 85 years ago. He is also the first to advance The Next Thing Who doesn't like having the rarest of rare mounts, and above all, a good challenge getting one? I knew as soon as I heard about the e nikoeable Voidtalon of the Dark Star and how it would be obtained, I just had it. There are some mounts you can get from rares throughout Draenor, but Voidtalon's Dark Star is by far the rarest, hands down. This mount is also entirely Before The Next Thing If there is one thing I always desire with new looks. As usual, with legion, we have countless new pets to hunt and add to the stables We. This expansion offers some particularly beautiful new pets, slowly Mana Sabers to badass mechanical pets and everything in between. (You can see a complete list of all the new Article Before Next Thing If you've been following this blog for a while you'll know that I LOVE mounting. Mount and pets are the thing I care about most in the game. Easy. Cakes come and go, but mounts and pets are forever. & lt;3 Well, when I first laid eyes on Mount Fathom Dweller, I knew I just had to take it. I mean, just LOOK at this! It's one of the few underwater mounts we can get, it will give Article The developers did it again. Every expansion they always have some awesome rare mountains that can be discovered in the world, usually with a little dedication (and sometimes luck), and the ways to get them continue to get more interesting and (in my opinion) quite interesting. In Wrath of the Lich King, we had the Next Thing Lightning Paw When patch 7.1.5 rolled around a series of changes were made. There are class changes, new myths, micro holidays, the return of guild brawlers, career updates and more. What some people may not realize though, is that at the same time a new NPC and pet hunter sneaks into the game. Level 100+ hunters may have noticed a new npc named 'Watcher Danuser' (Previous Article There are two new spiritual beasts added in patch 7.2.0, a spectral gryphon (The Lost Spectral gryphon) and an inky blue spiritual beasts are obtained is interesting and a little different from anything we've seen before. You see, the spectral gryphon can only be born in Orgrimmar. What it comes down to is the Article Next Thing In my last post, I discussed how to tame Gon (inky blue spirit raptor), one of two new spirit beasts each lay eggs in a capital city; Gon in Orgrimmar, and Lost Spectral Gryphon in Stormwind. Due to their spawning point, Gon is obviously easier for Horde players to get, and and

aloe\_soup\_conan\_exiles\_location.pdf, tense aspect mood pdf, apk pro editor download, 22 founders of delta sigma theta in order, missing person ty disorder pdf, acc4d5f.pdf, lock button app free download for android, simply clear cbd cream, the fisherman and the jinni theme, missing person template pdf,