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The dedicated dedicated allotted allotted allocated is highlighted however when I send to create and return the built-in APK and install on the device... 1. My icons are not used, instead showing it by default cordova icon 2. Instead of my splashscreen, I see the default cordova splashscreen 3. The default cordova splashscreen comes up and then goes away on its own (ignoring the fact that I put the auto to hide false) 4. I get a white screen after the splashscreen goes away and before my app content is visible. Even if I delete the zlt:splash . . = and=>&t;/splash> &t;icon ...= elements= from intelkdk.config.additions.xml= and= use= the= xdk's= launch= icons= and= splash= screen= section= in= build= settings_ = then= = do= get= my= own= icons= and= splash= screen, = however= the= same= issue= with= regards= to= my= autohide=splashscreen= and= fades=splashscreen= settings= in= intelkdk.config.additions.xml= are= still= being= completely= ignored.= = = am= using= the= latest= xdk= version = using= crosswalk= 17= (also= tried= 16= and= 15), = using= cli= 5.4.1 = below= is= = copy= of= the= latest= log= calling= pluginman.fetch= on= plugin= .../cachedplugins.37msp_ .tmp/cache.qpal3i.pl/cordova-plugin-device= copying= plugin= .../cachedplugins.37msp_ .tmp/cache.qpal3i.pl/cordova-plugin-device=&t; .../cordova_ .project/plugins/cordova-plugin-device Calling pluginman.install via nraaive .../cordova_ .project/plugins/cordova-plugin-device для платформы android Installing cordova-plugin -устройство для андроида Зануэх команды... /cordova_ .project/platforms/android/cordova/version command закончил с кодом ошибки 0 /.../cordova_ .project/platforms/android/cordova/version Set the start for cord-plug-in-device on Android. Install a full-on-the-device for the cord-plug-in on android. Search PlatformJson files for differences between project vs platform installed plugins No difference between project and android platform. Continuing... Creating config.xml from default platform Android Posted the name of the Android app on TrainingTime posted Android package name on TrainingTime app This app has no triggers defined updated project successfully Calling pluginman.fetch on plugin. /cachedPlugins.37MSP_ .tmp/cache.qbIBIP.pl/cordova-plugin-googleplus Copying plug-in. /cachedPlugins.37MSP_ .tmp/cache.qbIBIP.pl/cordova-plugin-googleplus /.../cordova_ .project/plugins/cordova-plugin-googleplus Calling pluginman.install on plug-in. /cordova_ .project/plugins/cordova-plugin-googleplus for android-installation Platform Cordova-plugin-googleplus for Android Team Launch: .../cordova_ .project/platforms/android/cordova/version command finished with error code 0: .../cordova_ .project/platforms/android/cordova/version Set the start for corda-plug-in-googleplus on Android. Set full for on android. 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LS7nAi.pl/cordova-plugin-screen-orientation No zgt;... /cordova_ .project/plugins/cordova-plugin-screen-orientation-calling pluginman.install on plug-in. /cordova_ .project/plugins/cordova-plugin-screen-orientation for android-installation-cord-plugova-plug in-screen orientation for the Android Running team: .../cordova_ .project/platforms/android/cordova/version command ended with error code 0: .../cordova_ .project/platforms/android/cordova/version Set a full cord for cord-plug-in-screen-orientation on Android. Search PlatformJson files for differences between project vs platform installed plugins No difference between project and android platform. Continuing... Creating config.xml from default to android platform Posted android app name on I REMOVED posted the name of the Android package on I REMOVED This app has no trigger icons identified by the updated project successfully Calling pluginman.fetch on plugin .../cachedPlugins.37MSP_ .tmp/cache. 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Creating config.xml from default to Android platform Posted android app name on I REMOVED Posted android package name on I REMOVED This app has no trigger icons identified by the updated project successfully Calling pluginman.fetch on the plug .../cachedPlugins.37MSP_ .tmp/cache.jJ0h0b.pl/cordova-plugin-whitelist-copying-plug-in. /cachedPlugins.37MSP_ .tmp/cache.jJ0h0b.pl/cordova-plugin-white-list-no qgt; .../cordova_ .project/plugins/cordova-plugin-whitelist Calling pluginman.install on plug-in. /cordova_ .project/plugins/cordova-plugin-whitelist for android-installation cordova--plugin-whitelist for the Android Running team: .../cordova_ .project/platforms/android/cordova/version command ended with error code 0: .../cordova_ .project/platforms/android/cordova/version Set the start for the corda-plug-white list on Android. Set a full cord-plug-white list on Android. This plug-in only applies to cordova-android versions larger than 4.0. If you have a previous version of the platform, you don't need this plugin because the white list will be built in. Search PlatformJson files for differences between project vs platform installed plugins No difference between project and android platform. Continuing... Creating config.xml from default to android platform Posted android app name on I REMOVED posted the name of the Android package on I REMOVED This app has no trigger icons identified by the updated project successfully Calling pluginman.fetch on plugin .../cachedPlugins.37MSP_ .tmp/cache. Ung775.pl/cordova-plugin-crosswalk-webview Copy plug-in .../cachedPlugins.37MSP_ .tmp/cache. Ung775.pl/cordova-plugin-crosswalk-webview No zgt; .../cordova_ .project/plugins/cordova-plugin-crosswalk-webview-calling pluginman.install on plug-in. /cordova_ .project/plugins/cordova-plugin-crosswalk-webview-for-platform android-installation Cordova-plugin-crosswalk-webview for android command running: Команда закончила с кодом ошибки 0: .../cordova_ .project/platforms/android/cordova/version Установить старт для cordova-plugin-crosswalk-webview на андроиде. Установите полный для кордовы-plugin-crosswalk-webview на андроид. Поиск PlatformJson файлы для различий между проектом против платформы установлены плагины Нет различий между проектом и андроид платформы. Продолжая... Создание config.xml от по умолчанию для платформы андроид Написал название приложения Android на Я REMOVED Написал название пакета Android на Я REMOVED Это приложение не имеет пусковой значки определенные обновленный проект успешно поиск PlatformJson файлы для различий между проектом против платформы установлены плагины Нет различий между проектом и андроид платформы. Продолжая... Generating config.xml from defaults for platform android Wrote out Android application name to *** REMOVED *** Wrote out Android package name to *** REMOVED *** This app does not have launcher icons defined updated project successfully ***** Processing the main config.xml file (after_prepare) ***** App Directory = [.../cordova_ .project] Will process and update the following config files: Config.xml = [.../cordova_ .project/config.xml] Namespaces: prefix:luri 'intelkdk/' Android Manifest Namespaces: prefix:luri 'android/' Name of the app is [*** REMOVED ***] Updating full app name to [*** REMOVED ***] Processing preference android-minSdkVersion [15] Processing preference android-targetSdkVersion [23] Processing preference android-install_location [auto] Processing preference permissions Updating the versionCode Updating the versionName Processing debuggable Added [if debuggable] with [false] Processing config file values Saving config.xml to [.../cordova_ .project/config.xml] ***** Completed processing the main config.xml file (after_prepare) ***** ANDROID_HOME=.../android-sdk JAVA_HOME=.../usr/lib/jvm/java-8-oracle-amd64 embedded WARNING [Project :] « Текущая поддержка NDK деприкована. Альтернатива будет предоставлена в будущем. ВНИМАНИЕ «Проект :> Текущая поддержка NDK деприкована. Альтернатива будет предоставлена в будущем. ВНИМАНИЕ «Проект :> Текущая поддержка NDK деприкована. Альтернатива будет предоставлена в будущем. org.xwalk:xwalk_core_library:17 :reBuild :compileArm7/ReleaseNdk :reArm7/ReleaseBuild :checkArm7/ReleaseManifest :reX86ReleaseBuild :CordovaLib:compileLinLin :CordovaLib:copyReleaseLint UP-TO-DATE :CordovaLib:mergeReleaseProguardFiles :CordovaLib:preBuild :CordovaLib:preReleaseBuild :CordovaLib:checkReleaseManifest :CordovaLib:prepareReleaseDependencies :CordovaLib:compileReleaseRenderscript :CordovaLib:generateReleaseBuildConfig :CordovaLib:generateReleaseAssets UP-TO-DATE :CordovaLib:mergeReleaseAssets :CordovaLib:generateReleaseResValues :CordovaLib:generateReleaseResValues :CordovaLib:generateReleaseResources :CordovaLib:processReleaseManifest :CordovaLib:processReleaseResources :CordovaLib:generateReleaseAssets :CordovaLib:compileReleaseJavaRes UP-TO-DATE :CordovaLib:processReleaseJavaRes UP-TO-DATE :CordovaLib:packagReleaseJar :CordovaLib:packagReleaseJar :CordovaLib:compileReleaseNdk :CordovaLib:packagReleaseJniLibs UP-TO-DATE :CordovaLib:packagReleaseLocalJar UP-TO-DATE :CordovaLib:packagReleaseRenderscript UP-TO-DATE :CordovaLib:bundleRelease :preArm7DebugBuild :reArm7DebugBuild :reX86DebugBuild :CordovaLib:copyDedeBugLint UP-TO-DATE :CordovaLib:mergeDebugProguardFiles :CordovaLib:preDebugBuild :CordovaLib:checkDebugManifest :CordovaLib:prepareDebugManifest :CordovaLib:prepareDebugDependencies :CordovaLib:compileDebugAidl :CordovaLib:compileDebugRenderscript :CordovaLib:generateDebugBuildConfig :CordovaLib:packagDebugLocalJar UP-TO-DATE :CordovaLib:packagDebugAssets UP-TO-DATE :CordovaLib:mergeDebugAssets :CordovaLib:generateDebugResources :CordovaLib:packagDebugResources :CordovaLib:compileDebugJavaNote: Некоторые входные файлы используют или переопределяют уязный API. 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Примечание: Recompile с -Xlint:амортизация для деталей. :reDexArm7/Release :d exArm7/Release :reArm7/Release :reArm7/Release :assembleArm7/Release :compileX86ReleaseNdk :checkX86ReleaseManifest :repareX86ReleaseDependencies :compileX86ReleaseAidl :compileX86ReleaseRenderscript :generateX86ReleaseBuildConfig :generateX86ReleaseAssets UP-TO-DATE :mergeX86ReleaseAssets :createXwalkCommandLineFileX86Release :generateX86ReleaseResValues :generateX86ReleaseResources :mergeX86ReleaseResources :reArm7/ReleaseManifest :reArm7/ReleaseResources :generateX86Release/иссточники: compileX86ReleaseJavaNote: Некоторые входные файлы используют или переопределяют депрированную API. Примечание: Recompile с -Xlint:амортизация для деталей. :reDexX86Релиза :d exX86Релиза :reArm7/ReleaseJavaRes UP-TO-DATE :reArm7/Release :assembleX86Release :assembleRelease :cdvBuildRelease BUILD SUCCESSFUL Общее время: 1 мин 59,905 сек. 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