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build higher-level items. These teas are created from scratch in your POH kitchen with the help of a butler. Spicy Stews (RFD) If you desperately need a boost to create high-level items, spicy stews from the evil Dave RFD sub-quest is the highest possible boost with No 5. You will have to collect a lot of colored spices until you get the right stew combination. Teleport tabs or run chances are you will need to do a lot of teleportation when banking or creating boards. This can be done with minimal teleportation, but it ultimately depends on the method of learning. Woodcutting axe If you plan on cutting your own logs for these training methods, you will obviously need an axe. Since most magazines are rather low, just Rune Axe will do. Planks For most construction preparation methods, boards of all kinds are the center of everything. The planks are made with certain types of logs on the sawmill. Nails are used to create certain items in your home, particularly items using regular planks. Metal nails range from bronze to black to run. Most types of nails can be bought from the Sawmill at a fairly cheap price. They are used in some objects like beds or carpets. While most players won't use it for training, it's useful at all levels, making upgrades to your home. The only way to get it from the sawmill operator. Flamtaer Bag Given that this item is used in a distant mini-game in Mortaynia, it is rather strange for it to be offered for construction training. The underrated head of this item is the ability to store 60 limestone bricks, which is similar to the mechanics of a coal bag. It has a niche use later mentioned in this guide Low Cost learning Raw Wooden Chair (1 - 3/5) There is actually nothing more interesting to start with than to make raw chairs. This will be done in the cabin of your home, which is the only room available anyway. You will need a saw, nails, a hammer and boards, at least to get started. If you have access to a Flamteur bag, you can store enough boards to finish without banking. There are many nails in your inventory as there is a high probability that some of them will bend even higher nail levels. Make a chair, destroy it, and do it again. Keep in mind, making flat packets of chairs will be give experience, so don't waste your materials. Pre-construction levels won't cost you too much money if you buy regular boards, but you can still get them yourself. Not far from the Barbarian outpost next to the bank there is a board caviar. Just hop the worlds every 4 boards until your inventory is full. You can also buy boards at the Razmayr store in Mort'one or collect them near a fishing trawler. The ultimate ironmen who have trouble managing storage areas for boards can make a long walk to the Entrana caviar board for wood materials. You need a means of dropping or storing any weapons or armor to do so, however. As for nails, you can buy bronze or iron nails from any sawmill for next to nothing. You can also buy bronze bars at the Al-Harid store and blacksmith their own nails as a means to save money or if you are an Ironman. Clay fireplaces (3 - 5) Clay itself is not a particularly cheap item, but it can still be a viable method if you mine it yourself. Next to the Rimmington portal is both a clay mining spot and a well, so you can make your own materials without a bit of value. Since a piece of clay only gives you 10 experiences, it's not very viable past multiple levels of training. If you plan to buy stuff on the Grand Exchange, you can also go with the method using boards. Clay is not a very economical material at the current market price. Decorative Cliffs (5 - 40) This item is used in the central part of your garden, but since the default one is picked up on the portal, you will have to purchase a second room. Right in the center of it, you can click on the central place and there you have the opportunity for a decorative cliff Each place takes 5 limestone and give 100 experience. Just trade new limestone from the supplier in the general store. Whether you're an Ultimate Ironman or just doing a very low-budget training build, this is the best thing you're going to get to level 40. Limestone is just the most economical material in the game, whether you buy it in stores or on a large exchange. If you want to save even more money, you can get raw limestone and chisel each piece yourself. It is also a means to gain passive crafting experience between bank trips. Limestone Stones Attack (40 - 74/99) Creating limestone attack stones is basically the same method as above, but with the ability to use 10 stones at a time. Simply create a playroom next to the portal and create and destroy 2 stones before the bank service. This is a little faster than the higher method, with the potential to get over 50,000 experience per hour without a butler. For the ultimate ironmen, it is considered a meta experience if you do it a certain way. Limestone can be obtained in shop in Mort'ton for just a few coins each. If you have a hard Mortaynia diary completed, you can get unlimited teleportation here, and then teleporting straight to your house for full inventory. It's even smoother if you have a Flamtaer bag as you can store a few extra stock worth of stones. For ironmen with access to the jar, Keldagrim Stone Mason is another good place to buy limestone bricks and bank them. Doing it this way would be a slower experience, but ideal for new accounts. Limestone can be obtained from the mining industry, but it would be a terrible way to prepare construction. Equestrian mythical capes (50 - 74/99) While tick boards tend to be much worse in terms of efficiency in terms of efficiency than oak boards, the mythical cape is bugged so that you get a little more experience than anticipated. Also, you have a mythical cloak not consumed, so you can have the same endless preparation. It's not a cloak for beginners as you need over 200 quest points to even start Dragon Slayer II to get the mythical cape in the first place. The official guide advertises the installed cloak as having a requirement of 47, but it is really 50, as it is the minimum to start the DS2. You'll need 3 boards for the mythical use of the cape, so it's not like you'll be emptying inventory quickly. The quickest way to do this is with the help of a butler, but since you won't be going empty anytime soon, it's kind of a waste to get it to go banking runs. Assuming you're not-zame with Phials or banking with teleports, you can get an easy experience of 200,000 per hour. Many iron people prefer to go down this path for medium or high level training. Using a butler can increase it upwards from 250,000 experience. If you plan to use this as a learning method at the end of the game, remember that this is one of the most interactive ones. Oak Dungeon Doors (74 - 99) Although it may be strange to see oak boards used in the late method game, it is actually considered a budget meta by most players. It's made in a POH dungeon, and it eats a huge amount of planks. Oak boards alone are not exactly the cheapest option for construction preparation, but this is the cheapest of the boards. Since you'll be spending money anyway, this has the combination to be very quick, being a bit budgeted as you get over 350,000 experience per hour. Each action will use up to 10 boards and give you 600 experiences each. Since you'll be emptying inventory quickly, you'll have to use a butler to get logs out of the bank. Call your butler, get him to make a trip to the bank, and quickly make 2 doors before he returns. You repeat the process, and it's relatively simple. Players found zero mouse movement than enhances the experience in an hour. The idea is to zoom in all the way and position the camera at the perfect angle, which allows you to click on the door spot and chat dialogue in the same pixel. So you can order your butler to bring more boards, build build Place and click on the keyboard to select the doors. Preferably if you use a laptop button or assign a keyboard shortcut to click so you don't mess up this method. You can get up to 500,000 experience per hour assuming you have a large supply of boards. Although the use of oak logs is not exactly cheap, it is only slightly less cost effective than the use of limestone bricks. Given that you'll save a lot of time to level 99, it's definitely worth the cost. If you're an Ultimate Ironman, this may be less viable. Since you won't be able to use the extra 6 items offered by Demon Butler, you can save money simply by using a regular butler. You will have to pay him 5000 gold every 8 trips, otherwise he will be quite. Demon butler 10,000 gold, for comparison. The demon butler is also prone to interrupting players much faster, so it's a hassle if you're slow in building. Some players reported that this is one of the only means of preparing construction while the AFC. They advise you to hold one button to go through any conversations and quickly click on the assembly site. This is comparable to how people seamlessly spam the Knight of Ardougne for stealing training. The profitability of the oak cave doors is up for discussion, but you can finish your level of 99 cape for less than 85 million gold. Compare this to some other methods that require over 200 million gold to quickly complete. High tuition training Regular plank furniture (1 - 19/33) To speed through low-level content, there is no alternative to using regular planks and nails to create wooden furniture at your level. This starts with raw wooden chairs with Level 1 and then you can make bookcases, tables and other items until you hit your level target. The nails you use are definitely a factor in learning, given the speed they bend affects the experience of betting. If money is not an object at this level, you might as well use decent nails like steel or higher. Lost nails lead to lost mites during construction, and bronze is the worst execution of all. You can get a decrease in profits if you want to use nails like adamantite or run. Although the method mentioned in the inexpensive section recommends collecting your own boards, you better buy them from GE for powerleveling purposes. You may not mark them from Phials or teleport to the bank between runs. Since you can easily get into the rhythm of creating regular board furniture, you might as well grind your way to level 33. If you want to be a little more efficient, there is something else you can do at level 19. Iron Exit Portals (1-19) Unconventional, but a little faster means to start construction out iron bars to create exit portals in the garden. It requires 10 iron bars each and gives 100 experience of falling per assembly. As you can imagine, it's a little more expensive for gain experience. People who mostly benefit from this will be limited to ironman or the ultimate ironmen who need alternative tools to start learning skills. The most famous example might be UIM Verf, using this method on its Karamja-blocked UIM because it had no access to a saw or other basic material. There are other items that can be built using metal rods on later levels, but it comes with a seriously diminishing recoil because much more is unlocked. Oak chairs (19 - 33) Oak chairs are first-level oak board items available, and it's only natural to progress to them to bolster the experience of the stakes. You can create them in the same place as your raw chairs at the same speed, with just a little more experience on the board. Keep in mind the difference in cost between oak and regular boards is pretty sloppy compared to the experience to get. You can move on to other random item spots around the house as you progress like oak shelves, bookcases or tables in the kitchen. This means that oak boards give the same amount of experience, regardless of the item. Oak Larders (33 - 52) For a long time, oak fat was considered meta for construction training. Although it is really fast, the higher-level methods have proven to be much faster. Having said that, it still outperforms the low-level method until you can unlock new content. Larder is built in your kitchen and it just happens to be in the corner further away from your portal. To train effectively, most players prefer non-notes of oak boards with the help of a butler and just building away. You can easily get over 300,000 experiences per hour, albeit expensive for a low-level method. Additionally, you can also build tables whenever you have extra board leftovers, taking advantage of the time gap while waiting for your butler. For ironmen, it can still be a convenient training means if one cuts their own logs. The quick and dirty method will cut the oak logs near the Rimmington portal, having the butler send them to the sawmill and the building as soon as they arrive. This can be done without much sacrifice in experience. Don't forget to check out RSGoldFast for the best gold OSRS store! The mahogany bench (52 - 66/99) mahogany bench is a place placed in your throne room, garden or kitchen, and it uses 6 mahogany boards each. Given that mahogany is the highest level of the board, this gives the most experience with the highest cost per action. Although, at level 52, you basically do the end of the game method of learning at a very low level. The method that makes them the fastest experience in the game is not easy, but it is more than 1 million experience per hour when performed correctly. Used with a version of gnome benches built into the corner of the cabin. The idea is to build 2 benches within a sort of in-game time before your butler returns from a bank run. You're You Build a superb garden and leave as close to your portal as possible if you don't plan to use a butler. As you stand between two benches in the corner, your camera is zoomed in quite close and send the butler to the bank for a load of boards. While you have a final dialogue to send it, by them, the storage space is ready at the right click and sends it. This allows you to instantly build in place and then quickly build elsewhere. With a fairly fast performance, you will build in both places within the same tick game. If you use RuneLite, you can customize the screen markers to make your target a little more accurate. The tricky part is to remove the benches in a timely manner before the butler arrives. Try this as quickly as possible, given that there is no cheating other than a quick mouse and a keen eye. There is about a 6-7 second window opportunity to build benches before the butler makes the trip to the bank. When your butler returns with an automatic dialogue with a new set of boards, repeat the step higher and keep building. It's a tedious, repetitive and expensive method, but it's also the most effective way to buy 99 construction. For ironmen, mahogany logs are considerably harder to find, but there are some reasonable means to accrue them. First, it's a total drop if you're grinding zulra, and you may end up with hundreds before your Blowpipe. It can also be carved on Fossil Island, converted into boards with a spell of Plank Make, and then on the shore in the next breast. Mahogany Tables (52 - 66/99) Mahogany tables are what used to be considered meta at a high level of training until players found the benches were quicker. It still deserves a place at the end of this guide because it is much less button intense, being able to get 800,000 experience per hour. It should also be taken into account that the mahogany bench method may be corrected in the future. Each table has 6 boards, making it more of an experience per item than a bench, although you only have one place to build it. You just build tables, send a butler on a bank trip and keep repeating the process. It's like oak lard, as it's also in the kitchen, only with faster experience and more money involved. Tick dining tables (52 - 66/99) Sister method mahogany tables made from teak. Given that it has the same level of requirement as 52, it's a slightly less expensive means of meta-training construction. Having said that, this method can easily achieve over 400,000 experiences per hour with minimal effort. It is also built in the same place as mahogany tables, so you can reflect the method above. Tick garden bench (66 - 99) Tick garden benches deserve special mention because it is of the fastest teaching methods because of the new garden method. Like the mahogany bench method, you want to It's a garden spot right in the corner, so you have access to both at the same time. Each assembly gives 540 experiences each, which is quite a bit less than a mahogany. That being said, you can expect about 600,000 experiences per hour when performed flawlessly. This is not exactly a bad thing, given that tick boards are only slightly more expensive than oak, although it is less cost effective than making a caustic mythical cape method. This method may be more desirable ironmen since tick logs are derived from the throne of Miscellania passively and easily cut by teleportation to monkey atoll. The only other meta-training method would be oak fat or cave doors, but with a little less experience and cost. Cost.

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