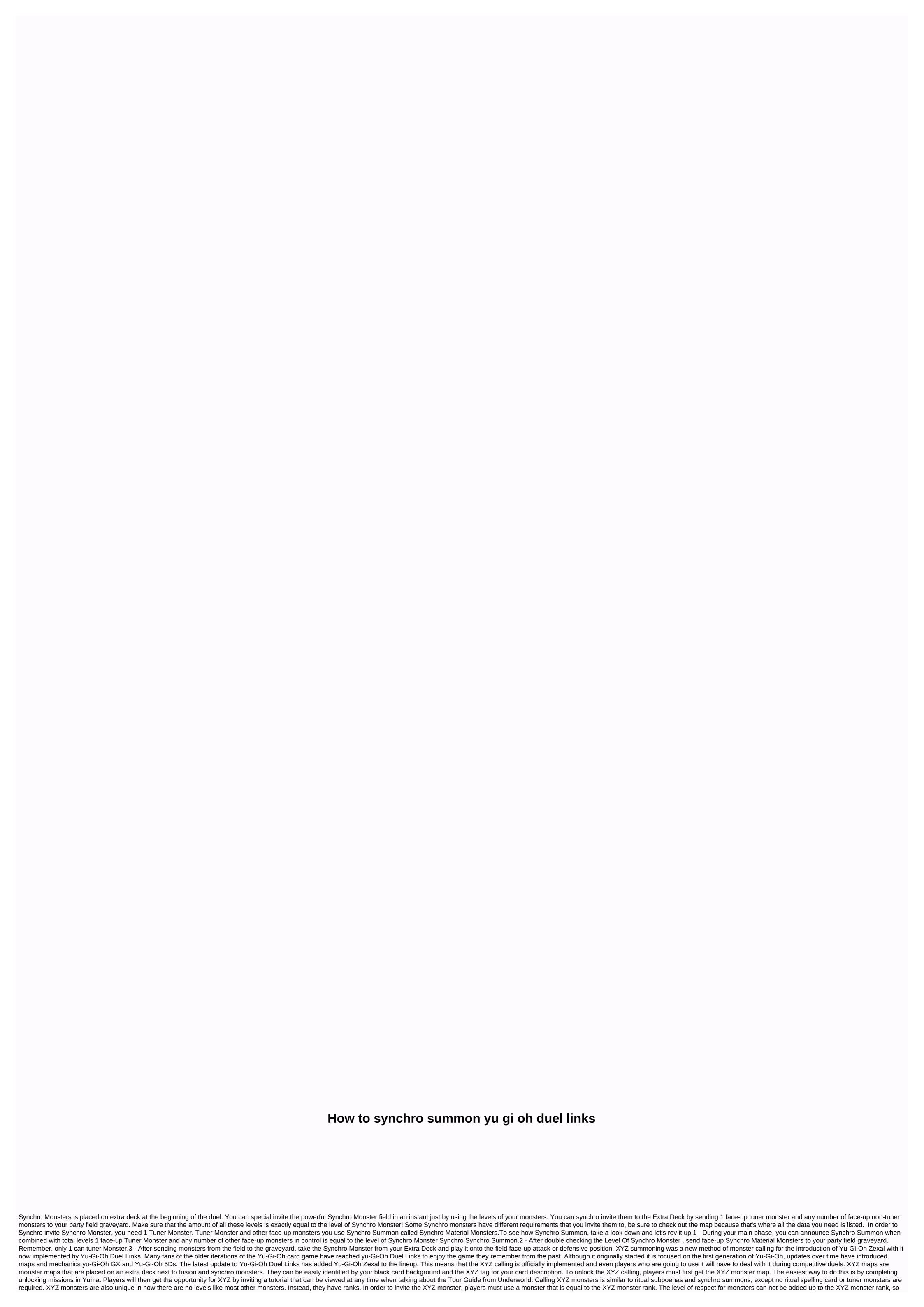
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any monster that has respect must be on the same level as the XYZ monster rank. Different XYZ monster rank. Different numbers of monster is called, it is a number representing the materials used to call it. If the material is released, the material card will be sent to the cemetery. Certain XYZ monsters have special effects surrounding teens that get out of a powerful effect. With this new update, many competitive decks will be used by XYZ monsters in the PVP scene. Players who want to stay on top of their opponents are advised to learn how to use this new mechanic duels. Some players may find themselves completely changed in what kind of blanket they use, how this new mechanic makes the currently available on iOS, Android and PC. MORE: Yu-Gi-Oh!: 10 Strangest Video Game Spin-Offs, Ranked By Demon's Souls Features Over 180 Guides to PS5 UI Related Topics Strategy Guides for PC Mobile for Android iOS Yu-Gi-Oh! By Sam Woodrick Yu-Gi-Oh! Duel Links > General Discussions > Subject Details How to synchro invite? I'm new to this game, and since they added it I never really tried until last night, and I just couldn't get it out. I know how to fusion invite I do not know how, pls teach me! You can only use monsters in the field of Synchro Summon, not those who are in your hands like Fusion Summon. Note: It is only used to report spam, advertising, and problematic (harassment, fighting, or rude) posts. When this monster is Synchro called, the ATK increases the total ATK to all level 2 or lower monsters you control. If you Synchro Invite, if you have many Level 2 monsters in the field, or chain graceful revival with this effect, you can increase your ATK! Junk Anchor can be used instead of Synchron. In addition, it allows you to Special Summon Junk Monster in your graveyard for Synchron Summon. Activate its effects when Junk Forward is the graveyard of Synchro Summon Junk Warrior. I'm back as a player using duel links to help get back into the game. I have a blanket of black wings. I'm trying to summon the diver to the silver wind. It needs 1 blackening tuner +2 or more not tuner monster. No matter what I put on the table, 1 tuner 2 not all black wing, it won't let me invite. What am I doing wrong? Page 2 of 18 comments synchro summon (ad-a召 (ad) (かん) Shinkuro Shōkan; usually abbreviated S (ad) 召 (喚 か) as The Duelist Alliance) is an act of Special Summoning Synchro Monster from Extra Deck using tuner monster as an additional sprout monster. Contents[show] How to Synchro Summon During its main phase, turn the player gets Synchro Synchro Synchro Summonhro Monster from facing down to his Extra Deck by sending two or more face-up monsters listed in the Synchro Synchro Summonhro Monster Card, including exactly 1 Tuner (unless otherwise specified) in your field graveyard such as Synchro Materials, with combined levels exactly equal to synchro level Monster from Extra Deck's unoccupied Main Monster Zone or Extra Monster Zone face-up Attack or defense position. The player can fill any number of Synchro Summons per turn. For example, Mechanics Monsters, which do not have levels such as Xyz Monsters and Link Monsters and Trap Monsters and Trap Monsters can be used for Synchro materials. [1] Synchro Materials are sent to the cemetery by default, but Synchro Summon is still a success, even if the materials are moved to another location. For example, it is still possible to make a Synchro Summon while Macro Cosmos is active or using Pendulum Monsters as materials, in which case materials are banished or placed on a faceup extra deck, respectively. [2] Even if all the relevant Monster Zones are occupied, Synchro Monster can still synchro called as long as at least one of these zones, so there is a zone where Synchro Monster is called. Synchro Summon has a type of built-in Special Summon, so it can be canceled with cards like Festive Warning and Thunder King Rai-Oh. Even if Synchro summon is back, Synchro materials will not return to the field. [3] Even if the monster lists a specific monster as materials such as Majestic Star Dragon, Summon must use exactly 1 Tuner (unless otherwise stated). For example, if you have 2 Phantom of Chaos, 1 treated as a Majestic Dragon, and another equipped with Synchro Boost and Torque Tune Gear and they are treated as a Stardust Dragon and a Level 1 non-Tuner monster, you can still synchro summon. However, if neither Phantom is a tuner, or if both are, the invitation cannot be performed. Effects like other Extra Deck monsters, if Synchro Monster not Synchro is called graveyard or while banished (if it determines another way properly Special Summon it, in which case must first be called both). For example, if Synchro Monster is Special called Extra Deck effects of Shadow Impulse and sent to the graveyard, or sent face down to Extra Gale Dogra's graveyard cannot be called a premature burial in the cemetery; however, if it was originally Synchro called, it may be a special called graveyard by premature burial. [4] Alternative methods In addition to the basic synchro summon method described above, certain cards allows the player to use their opponent's monsters Synchro Material. Synchro Replacement Monsters Anime Yu-Gi-Oh! 5D's Synchro invite Yu-Gi-Oh! 5D's Synchro invite Yu-Gi-Oh! 5D's While Synchro Summoning, tuner monster is said to be tuned to other monsters, which they read while Synchro Summoning. Before the songs, Duelist announces the monsters will be used, starting with the level and names of all non-tuner monsters, from the lowest to the highest level, then the level and name tuner monsters. From the lowest to the highest level, and the names of the non-tuner monsters are last said. During the Synchro invite, tuner monster becomes a number of green rings that correspond to its level. These rings then scan the non-tuner monsters, which first turn into a glowing yellow outline itself before turning into a number of stars that match their levels. The beam of light then surrounds the stars, passes through the rings, and the Synchro Monster appears after that. In some special version of Synchro Summons, the rings are of a different color or are completely transformed, for example, if shooting guasar dragon is Limit Over Accel Synchro called, the rings are gold instead of green, and when Red Nova Dragon is Synchro is called, Tuner monsters turn into rings of fire, forming a sphere around a non-Tuner monster. In addition, when the Malefic Paradox Dragon is Synchro is Called, Synchro Rings are black instead of green and non-Tuner monsters become purple contour and cyclone dark envelops stars instead of rays of light. Also, the characters can have personalized backgrounds and other graphics synchro summons (most noticeable vizor). Starting with episode 65 and the second season, when non-tuner(s) become stars, the arithmetic addition to the total levels involved in Synchro Summon is briefly shown at the bottom of the screen. Yu-Gi-Oh! ARC-V Synchro Summoning seems to be more advanced than it was yu-gi-oh! 5D's as you can see synchro rings are surrounded by several small rotating rectangles, giving them a futuristic look, which means that in the future the actual Synchro Summoning method has evolved. Like 5D's, when Jack Atlas performs Double Tuning, two Tuners become rings of fire than Synchro Summon out using monsters that have a pendulum called Pendulum-Synchro. Yu-Gi-Oh! VRAINS Invitation animation has been a complete overhaul. Monsters used to dissipate energy, which then reforms a set of rings, one for each material. The ring(s) representing the tuner is blue-green, the non-tuner(s) are gold or purple. These rings consist of a different number of concentric circles depending on the level of the monster. which is displayed on the information bar that points to the ring. After the rings are created, they then go for a bright blue color before merging together in a thin circle is then divided into several identical rings, egual to the amount of the Synchro Monster level (which rotates clockwise), while a series of rotating green rectangles is displayed as circular formation (which rotates counterclockwise) to form a kind of tunnel. The levels of the tuner and the non-tuner(s) are displayed on the screen before synchro monster's level takes its place. The camera then appears to go through the ring tunnel before flashing back to The Duelist, who declares the invitation. Later, the Synchro Monster is briefly seen in the contour while the green energy rings arc over, solidification. ... In Yu-Gi-Oh! To overcome 3D bonds, please add a picture to this gallery See also notes † Frequently used abbreviated form. Just replace furigana with Latin characters throughout the form. Links † Konami FAQ: Can Avatar of Apophis, Monster Token, etc. use Synchro Material Monster? [dead link] † Konami FAQ: [Basic Rules] Can you Synchro Invite a monster if the Synchro Material Monsters would be banished? [dead link] † Konami FAQ: [Basic Rules] Can you deny synchro summon card effects? [dead link] † Konami FAQ: [Basic Rules] Can you Special Summon Synchro Monster with Premature Burial or DDR - Different Dimension Reincarnation? [dead link] link]

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