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The LMG SMG Melee AR Pistol SG BOW SR Garena Free Fire has a lot of weapons to choose from and it can be challenging to figure out which one is right for you. That's why we've prepared this handy guide that guides you through the best weapons available in the game and helps you choose the perfect one for you based on your preferred style of play. Let's start with the worthy and build up to which we consider the absolute best. You will find weapons from all categories here and choose any of them because ultimately the best weapon for you will be the one that you feel most comfortable using. MP40 Let's start with the MP40. It's hands down the best SMG in Free Fire, which is perfect for a close-range fight. Thanks to the high shooting speed, it can easily shred through any number of enemies if they dare to come close to you. It's damaging the output pretty well too. This is very useful for all kinds of players and keeping it in the main slot will make sure you don't have to worry about shooting at close range. The M1014 If you like to use shotguns, then the M1014 is the best shotgun you'll find in Free Fire. It's absolutely deadly at close range. With its high damage and decent shooting speed it can make your enemies work quickly without starting a sweat. And, it's pretty easy to find on the battlefield, so even if you don't usually use shotguns but can't get your hands on the MP40, the M1014 will make a solid replacement for you. The AWM AWM is the best Sniper Rifle in the game. So much so that just his name is enough to instill fear in your enemies. Finding it is not an easy task at all, but if you can manage to get your hands on it, you should definitely use it because it has an inimitable high remedy. It may feel slow, but one shot from this gun may be enough to take your enemy down. So work on your target and you'll be killing left and right with AWM for some time. The M60 M60 has extremely high damage capacity. This is a large rifle that you can spray and take down enemies easily because it has a low impact. This shooting speed is pretty good too, and this combination makes it a solid option for players who like to spray. The AK47 AK-47 is an assault rifle that needs no introduction at all. It is a favorite weapon of many people because of its high damage. But one problem with this gun is its high recoil, so the best way to use it is with a level 3 attachment. Thanks to recoil, you have a better chance of taking shots to the head using the AK47, which is another reason why people love this gun. Scar The SCAR is also a large assault rifle with high shooting speed. This is Do a lot of damage to your enemies, but even this is best used with a level 3 attachment. However, using it is a little easier than the AK47, so you could clean kills easier with SCAR. FAMAS FAMAS is another assault rifle, the damage of which is a little higher than that of ska. Its pass duration is pretty good too, so if you can find it, we recommend it for SCAR any day. The M4A1 M4A1 is the most well-balanced assault rifle you can find in Free Fire. It can be used very effectively even without any attachments, thanks to high damage, high shooting speed and low impact. This would go to an assault rifle for beginners or people who don't want to get too much into gun statistics and just want to have fun running around and shooting with their friends. Thunderstorm Thunderstorm hands down the best assault rifles you'll find in Free Fire. The sad thing is that you can only find it in air drops, but that be as if you do, go with it because it's better than all the other assault rifles. It has a high rate of fire, high damage and very low return. So if you can get to the air drop and rob it, by all means do it because it's worth it. The M79 is the last weapon on our list of M79 grenade launchers. You won't be able to find it easily in the box, but in case you do, be prepared to literally blow your enemies away. Its damage is unsurprisingly very high, and use it to piece the cake. If you are the only person left on your team and you are up against a team of 2 or more people, the M79 can be an absolute godsend because you can use it well you will be able to take a few people down with a single shot. It was our election for the best weapon available in Garena Free Fire. Stay tuned for more weapons guides and other tips and tricks for all your favorite games, and let us know your favorite guns from Free Fire in the comments. Click here to take part in tournaments and catch up with the latest in the world of video games and eSports. While you're at it, why not become a member of the GamingMonk community to take part in discussions, tournaments and more. Next at the heart of the match How to bring the matter to the final match? Prev frequently asked questions How to survive contact with enemy vehicles? Choosing a weapon is an individual thing in Garena Free Fire - everyone has their own gun preferences. However, there are several weapons in the game that are definitely worth getting because of their effectiveness - we're going to discuss them in detail in this chapter of our guide. What kind of weapon should I use? Tips, what kinds of weapons should I use? During your gameplay you will be able to collect new items at almost every turn. The game offers more than 30 weapons divided into several categories such as assault rifles, SMGs, sniper rifles, LMGs, and melee weapons. Among them, the following weapon deserves a lot of attention: M4A1 - assault rifle known to all Counter Strike series. It has some of the most balanced stats of all weapons in the game, so it's perfect for fighting at any distance. AK - classic Russian rifle rifle more damage than the M4A1 described above, but the weapon has a much higher impact. It is worth using, but first you need to learn to shoot from it. SCAR is an excellent assault rifle for short and medium distances, but it loses its effectiveness as the target's distance increases. GROSA is the assault rifle that deals the most damage in this category of weapons. The biggest drawback is that it can only be found in the amphibious assault box - but it is always worth equipping yourself with these powerful weapons. VSS is a combination of a sniper rifle and a machine gun. It doesn't do as much damage as full-fledged sniper rifles, but it's still effective enough to kill the enemy with a few shots. Easy access to ammunition is one of its main advantages. The M14 is a combination of an assault rifle and a sniper rifle. It deals a lot of damage over long distances and has high accuracy, but on the other hand, it has a lower rate of fire. Therefore, it is recommended for long-distance combat. A huge advantage is that it uses standard ammunition machines that are easy to obtain. KAR98k is the main sniper rifle, which is quite easy to find. If you want to use it, aim at the enemy's head - one shot to the head will kill your enemy. Otherwise, you will have to hit the target 3-5 times to eliminate it, giving the enemy a chance to react. Dragunov - another sniper rifle and one of the best weapons in the game. Dragunov can only be obtained from the drop-drop box, but it is worth getting at all costs - it deals a huge damage and has a higher rate of fire than other sniper rifles available in the game. AWM - without a doubt, it's the best weapon in the game. AWM allows the player to pull 3/4 of the opponent's health bar with one shot. If you manage to make a shot to the head, your enemy will die instantly - even the level 3 helmet can not protect him from this incredible amount of damage. This weapon can only be looted from the amphibious drop feed box and has a very low shooting rate. This makes it quite useless for a close-range fight. TipsFinally, a set of tips that will make it easier for you to choose the right weapon, namely: Try all the weapons available in the game. You never know what kind of weapon you'll use to kill other players, especially during the first few minutes of combat - if you get used to a certain type of weapon, it can have a positive impact on your combat success. Whatever your preference, use a weapon that will allow you to fight at any distance. Even if you are a natural sniper and prefer to eliminate enemies from the other end of the map, sooner or later you will be forced to fight at closer distances. So it's worth having a weapon for and short combat - A combination of assault rifle and machine gun or sniper rifle and machine gun/assault rifle is the best choice. Notice the weapon mods lying on the on Increasing the log of weapons, upgrading the barrel (which increases the range of the weapon) or the ability to install a silencer can greatly improve the effectiveness of the weapon that you are currently using. But you don't have to worry about the appropriate modifications - just move on them and they will be collected as long as you have weapons suitable for their use. Next at the heart of the match How to bring the matter to the final match? Prev frequently asked questions How to survive contact with enemy vehicles? Let's get this straight, guns do talk in Garena Free Fire. In this gun guide, we've listed a variety of firearms and other weapons you can use in the game. Learn about the speed of damage to each one, range and other aspects to help increase your chances of dominating your enemies. Best for close fight quarters (short range) When things heat up and bodies start to swarm towards you, be prepared to lift a short-range pistol. They are effective for close encounters with their high shooting speed, heavy damage and good log storage. The MP40 is one of the best, with the P90 and SPAS12 closing in. Use the element of surprise to shotgun down enemies from afar while keeping yourself free from harm. Long-range ammunition can cause a lot of damage (one shot to the head!), can equip various attachments with good stability. AWM claims the top spot, while Kar98k and Dragons join the podium finish. The best many weapons consider these weapons as your salvation in any situation. They are effective for both long-range and long-range combat, with faster reboots, larger log sizes and damage over time. No remorse. SKS reigns higher, while GROS AND M4A1 are reliable arrows. The best melee weapon if you resort to hand-to-hand combat, this weapon is capable of inflicting continuous damage and a little protection when someone starts spraying on you like a madman. Katana is the king of the hill, with a fan favorite pan and bat as runners up. Full Free Firearms List Sniper Rifles (SR) Kar98k Damage: 90 Fire Speed: 27 Range: 84 Download Speed: 55 Magazine: 5 Precision: 90 Comparable to AWM-Wise Efficiency, Kar98k can cause high damage and has 8x scope. Be sure to practice and adapt using it with its relatively slow shooting speed. You can find one at different mining sites and through airdrop. AWM Damage: 90 Fire Speed: 27 Range: 91 Download Speed: 34 Magazine: 5 Precision: 90 AWM is certified outstanding under ARs. He's dealing with a very damage, even when wearing a Level 2 vest for protection and instant murder, despite being a rugged helmet. Cop one through the generosity of tokens and airdrops. M82B (New!) Damage: 150 Minimum Damage: 120 Range: 60-90m Magazine: 5 Armor penetration: 30% The name itself already speaks of firepower, with bonus damage against vehicles and gloo walls. It's This. The rifle is available in hot zone (classic mode) and Clash Squad Store and will arrive in OB22 advance server update. Sub-Machine Guns (SMGs) MP40 Damage: 48 Fire Speed: 83 Range: 22 Download Speed: 48 Magazine: 20 Precision: 17 This child has the highest shooting speed in the SMG class. It is incredibly powerful and effective in close-range combat. The MP40 has remarkable stability with a fair time reboot. The magazine has its only affection. MP5 Damage: 48 Fire Speed: 76 Range: 41 Reboot Speed: 77 Magazine: 48 Precision: 54 This fast, medium monster is probably the most famous SMG in the world. He works better during mid-range meetings with his constant shooting speed. It has 5 attachments and usually spawns around the island. UMP Damage: 49 Fire Speed: 75 Range: 36 Reboot Speed: 77 Magazine: 48 Precision: 36 More powerful in damage control than its sister in MP5. Its direct firing level is effective in knocking down enemies at close range, making it suitable for beginners. P90 Damage: 48 Fire Speed: 75 Range: 27 Download speed: 48 log: 50 Precision: 37 As an arsenal of SMG, the P90 is surprisingly effective when used against enemies at the far end. It has a large clip size and increased shooting speed. Level 3 magazine can fire up to 80 bullets. VSS Damage: 54 Shooting speed: 48 Range: 82 Reload speed: 55 magazine: 15 Precision: 73 It's actually a silencing sniper rifle listed under the SMG bracket. Its extended range works well for mid-range interaction. Comes with one attachment. CG15 Damage: 50 Shooting Speed: 69 Range: 71 Download speed: 62 Magazine: 20 Precision: 60 This future-tech gun can charge and shoot high-impact shots. Use it for mid- and long-distance encounters. Thompson (New!) Damage: 50 Shooting Speed: 77 Range: 33 Reboot Speed: 48 Magazine: 42 Precision: 42 Welcome the newest addition to the FF-weapons family. This double-shot shotgun has a large log capacity and is extremely effective for close range. Available only in classic mode. Assault Rifles (AR) SCAR Damage: 53 Shooting Speed: 61 Range: 60 Download Speed: 41 Magazine: 30 Precision: 42 For medium-range battles, SCAR is very effective. It offers high damage with good returns. You won't have trouble moving around with this because it offers quick movement. AK Damage: 61 Fire Speed: 56 Range: 72 Reboot Speed: 41 Magazine: 30 Precision: 41 AK Fears for its high damage, but requires serious skills to manage (in some situations) with its significant recoil. Increase stability by attaching a good foregrip. GROS: 61 Fire speed: Range: 75 Reboot Speed: 48 Magazine: 21 Reboot Speed: 76 Magazine: 2 Precision: 10 This double shotgun shot gets you going in the kill counting department with its very high speed damage, especially at close range. You just have to get used to its slow reboot capabilities. Pistols (HG) G18 Damage: 45 Shooting speed: 64 Range: 36 Reload speed: 48 log: 15 Precision: 57 This pistol has full automatic fire mode, but with low level of damage. It has a large clip size and is pretty good during attacks at close range. M500 Damage: 67 Fire Speed: 43 Range: 76 Download speed: 69 Log: 5 Precision: 10 You can use the pre-equipped 2x M500 sphere to snipe enemies from afar. It can house 5 bullets and has a slight advantage over desert eagle in terms of damage. USP Damage: 45 Shooting speed: 44 Range: 29 Reboot Speed: 83 Magazine: 12 Precision: 57 The advantage of having a light pistol is that it will not impede the player's movement during a meeting. It carries more ammunition per clip and is usually more accurate. Desert Eagle Damage: 90 Fire Rate: 33 Range: 74 Reboot Speed: 69 Magazine: 7 Precision: 45 Desert Eagle may be slow in the reboot department, but it definitely packs firepower. This gun is only available during Clash Squad. Grenade Launchers M79 Damage: 90 Shooting Speed: 27 Range: 51 Download speed: 62 Magazine: 1 Precision: 90 This high-tech grenade launcher can cause damage to the AOE and can force enemies to come out of hiding with 40mm ammunition. Perfect for long-range combat. Hand gun (New!) Damage: 90 Shooting speed: 27 Range: 10 Speed recharge: 62 Magazine: 2 Precision: 34 This unique pistol with hand grenade ammunition is capable of inflicting high damage with remarkable accuracy. Small, but horrible, literally. Crossbow is the only weapon of its type, the crossbow uses bolts to cause damage over time. He can pierce any vest and helmet, leaving enemies to bleed. Damage: 90 Fire speed: 48 Range: 36 Reboot Speed: 41 Magazine: 1 Precision: 90 Melee Pan Damage: 62 Fire speed: 35 Range: 5 Precision: 10, all popular pan! If you haven't found a gun yet, use this to hit your enemy bully dead. Use it as protection against shooters trying to spray you from the back. Machete damage: 66 Fire speed: 32 Range: 5 Precision: 10 This melee edges out of the pan for several matches in terms of damage. This is the ultimate sword to save you from an enemy thrower. Katana Damage: 66 Fire speed: 32 Range: 5 Precision: 10 Take the path of samurai with katana. It has more range than it is not recommended to deflect bullets, so do not take risks. Bat Damage: 63 Shooting speed: 33 Range: 5 Precision: 10 swing and strike out the enemy with this melee weapon. This form, though, is its disadvantage in terms of bullet deviation. Throwable Grenade is a constantly reliable thrower to get rid of enemies from your hideout. Flashbang blind enemies to facilitate ambush and escape escape It is a thrower that explodes after a few seconds of delay. Placeable Landmine Plant your unsuspecting enemy is demise when you place a mine on a very common ground. Don't forget to step back when you're ready to blow up. Gloo Wall Buy yourself time and protection when you need to turn off or heal during battles. You can also use it as a shield against vehicles trying to ram you. In conclusion, it still comes down to your fighting style, tactical preferences and team goals about how you survive and get the win. The important thing is that you like every moment of this 10-minute showdown. And by the way, this weapon is very customizable with cool leather that you can buy with the help of diamonds in Free Fire. Codashop offers no problem-safe and easy options to top up just for you. You.

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