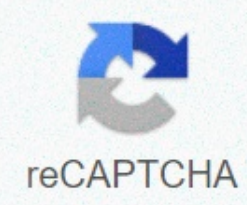




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How to get hand mixer graveyard keeper

Next Mission Tip How to Get Bloody Nails? Prev Alchemy Potions Graveyard Keeper allows you to brew potions. They are used to heal, replenish energy, enhance character and can also be used as ingredients in manure. The page contains info that allows you to get alchemy workbench, hand blender, and alchemy grinder. How to get alchemy workbench How to brew potions? How to get alchemy workbench Alchemy workbench, hand blender, and alchemy mill drawings can be obtained from the Witch. She'll stay on the Witch's land. She will give you items after a conversation - no strings attached. How to brew potions? You will need special ingredients for brewing potions. Some of them you can create in the hand blender and Alchemy Mill. On this equipment, you will be able to convert some of the raw materials into a powder that you will use to create potions. Then just place the ingredients on the Alchemy workbench, and you will create a drink. You can test different products and brew new potions. We have prepared a list of potions along with the recipes on another page in this guide. Next Mission Tip How to Get Bloody Nails? Prev Alchemy Potions Graveyard Keeper > General > Topic Details Hand Mixer Trouble! Hi, I've been playing a few days and this is my first time discussing on Steam so naked with me, I'm trying to make a health solution for the witches endeavor where you make spices, spices made with health solution and salt. You do Health Solution by putting either; 1x Carrot, 1x Cabbage, or 1x Hiccup Grass in the hand blender. I have Carrots and Grass Hiccups, I recently sold all my Cabbage None of them light up in my stock when I go into the Hand Mixer menu. My bf plays the game on Xbox One and they said they used cabbage but any of the other 2 should also work! Nothing works and for the love of me I don't want to bother having to go to the farmer to buy a single cabbage, only to find that it still doesn't work. Has anyone completed that quest? Have you made a health solution with cabbage, or another of the ingredients? Does anyone else have the same question as me? Am I missing something?! you need to research them first Note: This is ONLY to be used to report spam, advertising, and problematic (harassment, fighting, or rude) posts. Note: This is ONLY used to report spam, advertising, and problematic (harassment, fighting, or rude) posts. Graveyard Keeper is best described as Stardew Valley with corpses and burial, and it's every bit as much fun as that description suggests. It has also received a surprising amount that happens with such a simple premise, and one of the most useful abilities is alchemy. But what is Graveyard Keeper alchemy and how do you do it? Simply put, the alchemy of the Graveyard Keeper allows you to break down objects into their constituents and mix them together again for hopefully, create create and better objects. Alternatively, it will fail completely and you will be left with a pile of goop. None of us want that, so let's give you an in to get started on graveyard keeper alchemy! What you need to do Alchemy I Graveyard Keeper The Alchemy Lab is located in the base of your church. You'll need different pieces of equipment to fully explore alchemy, and most can be upgraded to improve their effects. The basic part of the equipment is the study table, which you need to examine the main ingredients to get red, green or blue tech points, and show what products they are broken down to. These may be powder, liquid, or essence, and will need another machine to process. An Alchemy Mill is needed to process powder and turn it into, er, another type of powder. The hand mixer processes liquid to get Solution. Essence requires Distillation Cube, and provides Extract. All are useful in different ways. The last piece of equipment you need is an Alchemy Workbench. A Tier 1 workbench combines only one powder and one liquid at a time, but a Tier 2 can combine all three product types. How to use Alchemy In Graveyard KeeperOnce you have all your equipment (keep in mind that you may not be able to get it all at once) we can get started. We know the products, but each one also has a single Element. There are currently eight elements in the game, and they are matched in opposite pairs: Health/Toxic, Order/Chaos, Acceleration/Slowness, and Life/Death.Okay, put all this together... for example, if you want to make a Health Extract, you need a Distillation Cube and a researched item that you know provides Health Essence. In this case, three examples of this are Lenses, Nori and Pumpkins. You can make solutions, powders, and extracts of all eight elements, you just need to study objects and then process them with the right equipment. Then you can work on putting together more complicated blends to produce better items, like a Heal Potion by mixing the Life Powder and Health Solution into a Workbench. There are many different combinations for many different results, so few mix. Good luck! Hey guys! Today we're going to take a look at the alchemy system at Graveyard Keeper. It's a bit complicated, but learning a little alchemy makes the rest of the game way easier. I won't give a complete list of alchemy recipes in this guide (the wiki is good for it). Instead, we'll keep it simple. I will give some tips on alchemy and share what are the recipes I think you should actually use and why. Table of ContentsZombie juicel chose to talk about this a first that raise zombies will have a big impact on your quality of life as a player. With zombies, you can automate a good portion of the resources collect gate and a small portion of the production. This should be your first goal when it comes to alchemy. will have few zombie juices (and a free zombie) by doing the quest with Gunter, but if you're motivated, I'd say you should aim for around 10 zombies in total. Maybe even a little more. I like to always have several zombies at work collecting resources: wood, stone, iron and marble, each with some pulling zombies that go back and forth bringing resources back to your base. And I also like having a few more zombies available that I can move around for workstations, boxes or agriculture. The bottleneck here is belief, as you won't have a lot at the beginning of the game. Don't rush it and get more zombies over time, slowly but surely. At the end of the game, you have so much faith you don't know what to do with it! Crafting 1 zombie juice1 Health powder (get rid of your crop waste at the Alchemy mill)1 BloodNext, you will combine zombie juice with 10 faith and a corpse at the resurrection table to raise a new zombie. Black colorNext up is black color, which is required to make ink and paper. There's a quest in the early game that requires ink and paper and it's easier to complete it by just buying it from an NPC, but it's still very useful later in the game to manufacture just about anything at the church desk. You need it to make notes, which are used to make chapters, that are used to make books. You also need it for stories and for flyers. So it is a bit painful because there are many steps, but making black color with alchemy is the very first. There are three ways to manufacture it, but two of them require materials that are difficult to obtain and in very limited quantities (ash and dark powder). The third way is quite easy. Put charcoal in an oven III to make graphite. Then convert it into graphite powder with the Alchemy grinder. You will have a lot of black paint and be ready to start crafting things at the church desk. Crafting 1 black colorDifferent black color, white color does not seem to be very useful. You can already make the paper lighter with other recipes, and light production is a bit of a hassle (beeswax) for a little temporary boost to church quality. It doesn't seem to be worth the time. Healing potionHeal potions is quite difficult to come by in the game and they are quite useful for completing the dungeon and the missions associated with Snake.Luckily, they are very easy to craft. Spend a night picking flowers and you will end up with a ton of Moths, each of which can turn into 2 chaos solutions with hand blenders. Mixing an excess of bat wings also works. Combine them with the health powder that you got from crop waste at the alchemy mill. You now have more than enough heal potions to complete all levels of dungeon!1 heal potion1 Health powder1 Chaos solutionSpeed potionSpeed drink is a nice quality of life that makes a big difference. In many games, temporary speed increases are not worth it because the duration is too short the upswing is not large enough. Here it is around +100% speed for a full 10 minutes. And it's easy to craft. Yep.You get a blue timer at the top of the screen when it is activated and the timer runs a little faster when you go to sleep mode. It's hard to play without it when you start using it. Craft 1 speed potion1 Acceleration powder1 Chaos solution1 BloodGlueGlue injections add 1 white skull to a corpse. They will probably be the first thing that you will be able to craft and use for embalming, and they are always useful in the game. They never get worthless. It's pretty easy to craft. I suggest picking yellow flowers during the day; The butterflies you will get from doing this can turn into chaos extract with the distillation cube, and the yellow flowers themselves can turn into life solutions with the hand mixer. Craft 1 glue1 Health powder1 Life solution1 Chaos extractNext, you want to convert the glue into useful glue injections :Craft 5 glue injections1 Lim6 Water2 Conical flasksFrom these, you will probably want to start using the glue injections on any corpse that you intend to bury or to revive like a zombie. It's an added bonus, with no negative effect! Silver elixirSilver injections add 1 white skull and remove 1 red skull from a corpse and as glue, they are something that you want to use on any organ that you intend to bury or revive like zombies. It requires silver nuggets, which is considered a rare resource but is actually very easy to get! The trick is to get Scent of Gold passive skill under the building technology tree first. Then the mine goes iron ore blocks itself at the quarry. I would say the chance of getting 1 or 2 silver nuggets is about 20%. Take them back home (with hauling zombies) and process them manually in iron ore for another chance to get silver nuggets :Each silver nuggets get crushed in 4 silver powders at the alchemy mill. Chaos solution is from moths, and order extract is from white flowers :Crafting 1 silver elixir1 Silver powder1 Chaos solution1 Order extractNext, each silver elixir can be 5 silver injections. All in all, you end up with a ton of silver injections for very few silver nuggets :Craft 5 silver injections1 Silver elixir6 Water2 Conical FlasksGolden elixirGold injections are twice as good as silver injections. They add 2 white skulls and remove 2 red skulls, but they are much harder to make. You can also get it from mining or iron ore processing but where silver nuggets had a 20% or so drop rate. I'd say gold nuggets are around a 2% drop rate. The better way to get it is simply to find a gold vein on the 6th floor of the dungeon. There are four gold veins that can be found in the dungeon and they each yield 8 gold nuggets. It's like 160 gold injections from a single yellow! Craft 1 golden elixir1 Gold powder1 Toxic solution1 5 gold injections1 Golden elixir6 Water2 Water2 PistonsAlkaliLye injections are probably a bit overkill, but they are something you need to use to make perfect 12 white skull corpses. They add 1 white skull and 1 red skull. You don't have to think about adding red skulls before you have silver and gold injections. Craft 1 Alkali1 Life Powder1 Death solution1 BloodCraft 5 lysis injections1 Alkali6 Water2 Conical FlasksFlavor amplifierSFinal, crafting fertilizer of the highest quality level is mandatory to complete the inquisitor questline and for that, you need flavor enhancers. They are also super useful for agriculture as with them, you can improve crops to gold quality and start farming exclusively with gold seeds. Flavor enhancers require ash, which you can easily get 5 of by cremating a corpse. Toxic solution comes from red mushrooms and life extracts from yellow flowers. Craft 1 Flavor Enhancer1 Ash1 Toxic Solution1 Life ExtractTwo flavor enhancers can be turned into 10 maximum quality fertilizers :Craft 10 quality fertilizer I!Well, I think that covers alchemy quite well. There are dozens of other alchemy recipes but most of them are not really useful. Useful.

