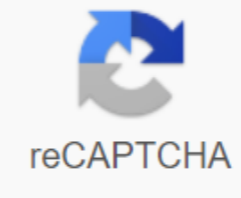




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## Hitman blood money ps3 trophy guide

Prev Walkthrough Requiem In this chapter of our guide, we listed all the trophies/achievements of Hitman: Blood Money. Each of them has a description of how to open it and our comments on how to get them in the easiest way. We have also prepared additional information on, for example, how much time it will take to open a platinum trophy. You can collect rewards/achievements on your PlayStation 3 or Xbox 360. The same ones you can open in the remastered version of the game, which is part of the Hitman HD Enhanced Collection released in January 2019 on PlayStation 4 and Xbox One. General information about awards/achievements in Hitman: Blood MoneyHitman: Blood Money offers 25 trophies/achievements - 15 brown trophies, 9 gold prizes and a platinum trophy. Platinum is only available for PlayStation 3 and PlayStation 4. Unfortunately, opening up achievements is not possible in the PC version. It doesn't support an achievement system even if the game is in your Steam library. All trophies/achievements are opened in a single player mode. There is no multiplayer mode in the game. It should take about 20 hours to open the Platinum Prize. The game is not very long, and you can repeat the steps. If you repeat it for the first time, it may take more time to learn the map. In addition, the Notorious Trophy/Achievement may require the entire game to be completed again (more information below). The infamous trophy/achievement is the only one that can be forgotten during the campaign. Agent 47 must become the most sought-after in the world. You cannot meet the requirements of this trophy by repeating only one task. The best way to open it is to leave this trophy a second time while you are playing the campaign. You can finish the game faster without worrying about cameras, hiding bodies or killing civilians. Hitman: Blood Money has a few awards/achievements related to the difficulty level at which you end the campaign. Choose the highest level of difficulty (Professional) - it allows you to unlock trophies/achievements from all difficulties. Perfect AssassinTrophy type: platinum How to Open: Unlock All Rewards. Comment: The Platinum Trophy can only be opened in PS3 and PS4 versions.1st Mission CompleteTrophy type: brown How to open: Showman's death accomplished in all trouble. Comment: One of the easiest achievements. You can play at the lowest difficulty level, Rookie, and end the task at any time with any investment. Rookie Mode CompleteTrophy type: brown How to open: Ready Beginner difficulty. Comment: Rookie is the lowest level of difficulty. It's best to pick the biggest difficulty (Professional) and unlock a few prizes/achievements in one go. For more information, see the description of the Professional Mode Complete trophy. Expert Mode CompleteTrophy Type: Gold How to Open: Ready Expert Difficulty. Comment: This is a high level of difficulty. It's best to pick the biggest difficulty (Professional) and unlock a few prizes/achievements in one go. For more information, see the description of the Professional Mode Complete trophy. Expert Mode CompleteTrophy Type: Gold How to Open: Ready Normal Difficulty. This is a moderate level. It's best to pick the biggest difficulty (Professional) and unlock a few prizes/achievements in one go. For more information, see the description of the Professional Mode Complete trophy. Professional Mode CompleteTrophy Type: Gold How to Open: Complete Professional Difficulty. Comment: This is the highest level of difficulty, and you should choose it for the first playback. Thanks to this, you will open the Rookie Mode Complete, Normal Mode Complete, and Expert Mode Complete awards/achievements at the same time. Here are the main features of the Professional difficulty level: You won't be able to record your progress during a task. Play each step multiple times to learn the map and design the best way to delete a task or goal(s). Then try to get the plan moving. Only the most important things are marked on the map - task objectives, agency pickups and available exits. As you explore the map, pay attention to the location of the opponents, the route patrolled by enemies, cameras and interactive objects, which can help Agent 47 finalize his contract. Your mistakes have far more serious consequences. This is especially true of your reputation. If you made a mistake and your reputation went up, NPC can identify Agent 47 in the following tasks. Try to leave as few signs of your presence as possible. The game has a notorious trophy/achievements that it is the most sought after, but it is best to take care of it during a separate game. The signs on the map are more sensitive to sounds. Especially if it's guns. Even if you use a silencer, observers (enemies or civilians) can spot your shots. It is best to eliminate objects in remote places and, if possible, use alternative methods of killing, such as garrote. Agent 47's health won't reinsert, and he can't handle enemy attacks. Not a very important change, considering that you should focus on completing each step undetected and not dealing with anyone in firefights. RedemptionTrophy type: honey How to open: You can't keep a good man down. Comment: Complete the epilogue. The requiem step is available for the twelfth, last task. Despite the fact that credits are displayed, it is an interactive part of the game. You can stop pretending to be dead and continue to eliminate the characters on the map. Outro's finish will be rewarded with a trophy/achievement. Accidents happen... Trophy type: brown How to open: Successful accident kill completed. Comment: The trophy offers a lot freedom of action. Throwing someone into a shaft, dropping a heavy object on someone or using poison is considered an accident. Most importantly, the trophy/achievement is not just about the goals of the task. For example, you can arrange an accident with a security guard. However, innocent civilians cannot be killed. The trophy will be opened when the mission is completed, not immediately after the assassination.47 KillsTrophy type: brown How to open: The mission is completed exactly 47 kills. Comment: To get this trophy/achievement, you can repeat one of the tasks (e.g. second - vintage year) Rookie difficulty. It allows you to eliminate enemies easily and record the game without restrictions. You can kill innocent people, too. We recommend that you make two manual recordings - one before killing about 40 people and the other just before the end of the mission. It allows you to get back on stage if you remove the wrong number of people. The trophy is opened after completing the task and displaying the window after its summary.5 Normal silent AssassinsTrophy type: brown How to open: 5 Silent Assassin ratings awarded for normal difficulty review. Comment: It's best to pick the biggest difficulty (Professional) and unlock a few prizes/achievements in one go. For more information, see the description of the 5 Professional Silent Assassins trophy.5 Expert Silent AssassinsTrophy Type: Gold How to Unlock: 5 Silent Assassin Ratings Awarded Expert Difficulty. Comment: It's best to pick the biggest difficulty (Professional) and unlock a few prizes/achievements in one go. For more information, see the description of 5 Professional Silent Assassins.5 Professional Silent AssassinsTrophy Type: Gold How to Open: 5 Silent Assassin Ratings Awarded for Professional Difficulty Review. Comment: You should try to get these lines by playing professional difficulty. It allows you to unlock 5 normal silent assassins and 5 Expert Silent Assassins trophies/Achievements in one go. We were included in the requirements for getting silent assassin in the silent assassin trophy description. You don't have to get five lines in one game. After you run the campaign for the first time, you can select the tasks that you want to play from the main menu. Silent AssassinTrophy type: brown How to open: Silent Assassin rating issued. Comment: Silent Assassin is the highest value awarded to complete a task at Hitman: Blood Money. You can get it on every mission except the first (The Death of a Showman) and epilogue (Requiem). Here are the main requirements for obtaining the value of silent assassin: Just kill the mission goals. In the case of guards, you can arrange an accident - for example, drop a heavy load on the opponent. It's risky, so it's best to avoid killing other people. Fully. Hide the bodies of the stunned/killed characters. No body can be left visible at the end of the mission. You can hide them in different wardrobes or containers. Don't let anyone see you. Agent 47 cannot be detected in restricted areas without disguise, with weapons and other dangerous objects out of storage or sabotaging objects (e.g. fuse boxes). Also, there can be no witness at this time when the character is tasered/killed or when you hide the body. Don't let anyone expose you. Avoid situations where Agent 47 can be identified even in disguise. Don't go near the guards, avoid places where you're wanted, and don't move with guns. Put agent 47's suit on before completing the mission. If you were wearing a disguise for the task, you need to put the starter outfit back on before you reach one of the exits. Take all prohibited items out of view before completing the task. Mostly guns. Place them in an Agent 47 warehouse or hide them in ICA containers on the map. Avoid security cameras. Don't try to destroy them. Remember their location and keep a safe distance. However, being caught on camera doesn't necessarily mean failure to get Silent Assassin. In this situation, you need to get to a guarded area where it is possible to destroy the recordings. NotoriousTrophy type: gold How to open: 47 is the most sought after in the world. Comment: This is probably the hardest reward to get because you have to play the whole campaign (12 tasks) in a certain way. Agent 47 must become the most desired and in order to achieve this, the level of your reputation must reach the maximum (100

points). Notorient points are awarded for leaving traces of your actions. You deliberately have to play badly to become the most wanted person. Here are proven methods to increase the level of fame: Kill as many enemies as possible and let civilians find their bodies. Completely ignore the possibility of hiding the bodies. Do not use the silencer. Let your shot alert people in the area. Be sure to leave the scene immediately if you do not want to participate in open battles with many guards. Let Agent 47 record on security cameras. Don't even think about destroying the recordings. Leave the guns and the starting suit open. Let them stay in view after the task. Getting notorient points depends on the level of difficulty chosen - the higher the level, the faster you get them. However, it is more problematic to play at a higher level of difficulty. We recommend choosing the normal difficulty value for this trophy and simply playing as carelessly as possible. This allows you to collect 100 points before the end of the campaign. All Firearms CollectedTrophy Type: Gold How to Unlock: All Firearms Collected and Shown Comment: A time-consuming achievement, although you can gradually meet its requirements. Here's the most important information: New weapons can be found during missions. In total, there are 19 different models (we listed them below). Only a modern weapon counts. You don't have to find historical or melee weapons. You can visit the hideout at any time during your master's degree. That way, you can find out which weapons are missing to get the whole collection. To add a gun to your collection, you must take it with you outside the task area. Once the task goals have been eliminated, place the weapon in the inventory or place it in the ICA tank on the map. Weapons left in sight are not transported to Agent 47's hideout. You can repeat the mission to find lost weapons. Be sure to end the recurring task and record progress. You could lose a gun from the collection if you drop it during a mission. If you took a unique weapon with you on a mission, don't let it stay on the map. Hide it in a storage room or ICA container. Name of the weaponNal task, where you can get a gun for the first timeSLP.40 Pistol[1] Death of ShowmanTMP[1] Death of ShowmanDragunov Sniper Rifle[1] Death of ShowmanDesert Eagle[1] Death of ShowmanSAF SMG[2] Vintage YearSnub Nose Pistol[2] Vintage YearBull .480[5] New LifeMP7[5] New LifeAir Rifle[5] New LifeMP9[6] CrowsSLP Murder.40.S[6] Crowskazo TRG Murder[6] CrowsSG552[6] CrowsFN-2000 Murder of a MississippiSix shooter[9] Death to death PartElephant Rifle[9] 9] Till Death Do Us PartMP5[11] Dance with the DevilM14[12] Change XXVFully Customd SilverballersTrophy type: brown How to open: All custom Silverballer components purchased. Comment: You can purchase updates before starting a new task. They have been opened in series, and you need to complete the ninth task of the game (Till Death Do Us Part) to get to the final update group. If you want to buy all silverball upgrades, you need to spend about \$1.5 million. After buying the last one, you need to play the task - you can get any note about how to perform it. The achievement lock is unlocked when the task summary window appears. Fully customized SMG TacticalTrophy type: brown How to open: All custom SMG Tactical components purchased. Comment: You can purchase updates before starting a new task. They have been opened in series, and you need to complete the ninth task of the game (Till Death Do Us Part) to get to the final update group. If you want to buy all silverball upgrades, you need to spend about \$1.4 million. After buying the last one, you need to play the task - you can get any note about how to perform it. Achievement has been opened The task summary window appears. Fully customized SP12 ShotgunTrophy type: brown How to open: All custom Shotgun Components purchased. Comment: You can purchase updates before starting a new task. They have been opened in series, and you need to complete the ninth task of the game (Till Death Do Us Part) to get to the final update group. If you want to buy all silverball upgrades, you need to spend about \$1.2 million. After buying the last one, you need to play the task - you can get any note about how to perform it. The achievement lock is unlocked when the task summary window appears. Fully customized M4Trophy type: brown Unlock: All custom M4 components purchased. Comment: You can purchase updates before starting a new task. They have been opened in series, and you need to complete the ninth task of the game (Till Death Do Us Part) to get to the final update group. If you want to buy all silverball upgrades, you need to spend about \$1.6 million. After buying the last one, you need to play the task - you can get any note about how to perform it. The achievement lock is unlocked when the task summary window appears. Special RatingTrophy type: brown How to open: A special rating has been granted. Comment: A special classification is granted to complete a task in an unusual way. It's achievable at all levels of difficulty, so it's best to choose Rookie to do it. Here's a list of special categories: Dr. Death. Evil Eye Gouger - You have to kill all the guards with a screwdriver. Frenzied Fireman - You have to kill all the guards with a fire extinguisher. Crazy florist- You have to kill all the guards using a hedge trimmer. Insurance agent, you have to kill all the guards who set up the accident. King of the Jungle - You must kill all the guards with a bowie knife. Needle pump - You have to kill all the guards with a coat strike. Piano Man- You have to kill all the guards with a garrot. Raging blue collar - You must kill all the guards with a hammer. You can't be noticed. Skull divider - You have to kill all the guards with a hammerSluggger You have to kill all the guards with a baseball bat. Sushi Chef - You have to kill all the guards with a knife. Swashbuckler - You must kill all guards Handle. Russianjänis- You have to kill all the guards with a sniper rifle. Level 2 Kruger SchmidtTrophy Type: Brown How to Open: Kruger Schmidt Upgrade Store Level 2 Opened. Comment: Level 2 updates are automatically opened after completing the fifth task - New Life. Tier 3 Kruger SchmidtTrophy type: brown How to open: Kruger Schmidt upgrade store level 3 opened. Comment: Level 3 updates are automatically opened after completing the seventh task - You Better Watch Out.Tier 4 Kruger SchmidtTrophy Type: Brown How to Open: Kruger Schmidt Upgrade Store Level 4 Opened. Comment: Level 4 updates are automatically opened after completing the ninth task - Till Death Do Us Part.High RollerTrophy type: gold How to open: \$5,000,000 has accumulated. Comment: Agent 47 will be rewarded with cash for each contract (to be done), but an important requirement for this trophy/achievement is that you need to raise at least \$5 million in your account at once. Don't use the money for upgrades. Leave them intact until you open the trophy. The amount of cash received from contacting us depends on many factors. Here are the most important: Difficulty level - The higher the level of difficulty, the more money you earn. Value to complete the task - Try to get the Silent Assassin value, which is the most profitable. Getting penalties - You can be punished if you kill a civilian or leave traces of presence (bodies left in open, starting outfit, weapons, etc.). Repeat a task - You can play a task that has already been completed, but you will only get extra money if you can do better than during the previous game. If you have already received the highest reward for completing the task, you cannot receive any extra money. The game compresses the funds separately for each level of difficulty. Play tasks at the same difficulty level to raise more money. Changing the difficulty setting does not mean losing the collected cash, but to recover it, you need to select the same settings again and continue the game. Prev Walkthrough Requiem Page 2 Download Game Guide PDF, ePub & iBooks Free iOS App Welcome Out Hitman: Blood Money Strategy Guide. The game is the latest and probably the best part of Agent 47's murderous adventures. In the guide, you will initially find a few tips and then a full introduction to all 12 tasks, after which you will be sent. Since the game offers quite a lot of freedom when it comes to making choices to complete tasks, the steps we outline aren't the only possible ones. Of course, we tried to choose the most effective ones, but feel free to try it yourself, even to see some parts of the maps that aren't visited when you do things our way. The guide is based on the normal difficulty setting. Next FAQ Silent Assassin Value - How? Author : Krzysztof Lordareon Gonciarz for Last Update : January 15, 2019 Guide includes : 15 pages, 128 photos. Use the comments below to send updates and fixes to this guide. Hitman: Blood Money Action Guide News Video Demo Files 8 Images 89 Series DOWNLOAD GUIDE Get an e-book version of this guide: JOIN UPDATES Join the gaming community Facebook Youtube Guides Twitter You may not copy any image, text or information from this page. This site is not associated with Eidos Interactive or IO Interactive and/or has not been approved. 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