


Wow professions farming guide

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If you're looking for a good, proven alchemy alignment guide, look no further. We'll show you the fastest way to align your alchemy skills from 1 to 600 for the lowest possible costs. Update for this alchemy alignment guide for Patch 5.4. With alchemy, your character will learn to create elixirs, oils and potions, this is one of the main professions. The best way to combine alchemy with herbalism is how you can provide yourself with the necessary materials and this will help you save a lot of gold because most of the materials you need are herbs. If you're going to level herbalism, check out our herbism alignment guide. In case you don't want to level herbalism, make sure you have enough gold or herb supplies. Even if you have or intend to level up herbalism as well, you will need to buy some materials too. Although this is a wau profession alignment guide for Patch 5.4, it can also be a good benchmark for lower patches like 4.3.4. You can also check out the best wau professions for your classes and the best how-combinations of professions by choosing the best how-combinations of professions will save you a lot of money and time. In addition, you may want to consider aligning your character to avoid restrictions on level requirements. This is another issue to consider as there are wau level requirements, if you are still low level it will take you longer to do so as well also because of existing level requirements. One of the best ways to level up the profession is by aligning you character. You can also use some of our alignment guides. Alchemy Guide Skills Levels: 1 - 60 Apprentice, 60 - 140 Traveller, 140 - 205 Expert, 205 - 285 Craftsman, 285 - 350 Master, 350 - 425 Grand Master, 425 - 500 Illusoustri, 500 - 600 zen You'll need roughly materials below for 1-600: 59 Peacebloom, 46 Golden Sansam, 30 Sorrowmoss, 93 Briarthorn, 30 Kingsblood, 20 Mageroyal, 10 Wild Steelbloom, 18 Mountain Silversage, 33 Bruiseweed, 45 Strangle, 20 Liferoot, 40 Gromsblood, 35 Goldthorn, 25 Sungrass, 45 Hadgara Mustache, 10 Blind Algae, 15 Dreamfoil, 59 Silverleaf, 50 Felweed, 10 Netherbloom, 35 Dreaming Glory, 10 Therocon, 20 Rosa Talander, 30 Tiger Lily, 40 Lichblum, 79 Goldclougher, 25 Adder, 5 Pygmy-Sakerfish, 20 Icethorn, 60 Cinderbloom, 16 Azshara Veil's Veil, 10 Stormvine, 5 Twilight Jasmine, 5 Volatile Lives, 25 Heartblossom, 100 Green Tea, 25 Fool's Cap, 60 Snow Lily, 30-60 Rain Poppy or Silky Algae Alchemy Levelling Guide 1 - 60 Go find an alchemy trainer and learn apprentice alchemy. You can find vials on Alchemy supply suppliers, they are usually next to the alchemy coach. If you have a Goblin character, use a guide instead Goblin's alchemy. 1-60 Start by creating 59 Minor Healing Potions from 59 Peacebloom and 59 Silverleaf Store how you will need them in the next stage of the alchemy guide. 60 - 140 At the moment visit your trainer and learn Alchemy Traveler. 60-105 Create 50 Less Healing Potions from 50 Small Healing Potion and 50 Briarthorn 105-110 Make 5 Elixir of Wisdom from 5 Mageroyal and 10 Briarthorn 110-140 33 Healing potions from 33 Bruiseweed and 33 Briarthorn 140 - 205 When reaching 140 visit you trainer and learn Alchemy experts. 140-155 15 Small Mana potions of 15 Mageroyal and 15 Stranglekelp If you don't have Stranglekelp to make Fire Oil or Firefin Snapper if it's cheap. Or alternatively you could also make more Healing potion. 155-175 Create 20 Great Healing Potons from 20 Liferoot, 20 Kingsblood If you made Fire Oil, you can use it to make elixir a small precision. 175-185 10 Mana potion 10 Stranglekelp, 10 Kingsblood Make more healing potion if you don't have Stranglekelp. 185-205 20 Elixir agility from 20 Stranglekelp, 20 Goldthorn or 25 Elixir fortitude from 25 Wild Steelbloom, 25 Goldthorn Alternatively, if you have trouble getting enough Goldthorn, make Mana Slyer or Small Invisibility Of the Slye up to about 195. These recipes will be yellow. If you don't have Goldthorn at all, you can make a nature protection poton between 190-215, check to buy this recipe from suppliers. 205 - 285 Visit you trainer again and learn the alchemy of the artisan. 205-215 10 Elixir Big Defense from 10 Wild Steelbloom and 10 Goldthorn In case you don't have Goldthorn, read at the end of the previous section. 215-239 25 Excellent Healing Potion from 25 Sungrass, 25 Hadgar's Mustache If it's easier for you to get Sungrass instead of blind algae you can make it up to 250. If you are at level 85 or higher and you will have a level of alchemy past 500, you may miss the next step. Once you reach the alchemy skill 500 you can use the zen alchemist stone for transmute. This trinket is sold by your trainer. 239-240 1 Philosopher's Stone 4 Iron Bar, 1 Black vitriol, 4 purple lotus, 4 Firebloom Recipe Location Keep it, you'll need for transmutes. 240-250 10 Elixir of Great Intelligence from 10 Hadgar Mustaches, 10 Blind Algae 250-270 20 Elixir Demon Detection of 40 Gromsblood You can also make the Elixir of Great Intelligence or The Higher Healing Potion until you reach 265 and The Higher Mana Sella for the last 5 points. In case you can find Stonescale eel at auction make Stonescale oil between 250 and 255 then turn them into Elixir Higher Defense until you reach level 265. The recipe is sold by NPCs. 270-285 15 Elixir wise men from 30 Sorrowmoss and 15 Dreamfoil 285 - 350 Learn Alchemy Master from your trainer. 285-300, 18 Basic Healing Potion of 36 Golden Sansam and 18 Mountain Silversage 300-315 It's a good time now, make a flask of alchemist. You will get 5 skill points to create it. Choose from Below. You can switch to the next recipe at 310 if you want. 15 Flying Healing zelier of 15 Golden Sansam and 15 Felweed 15 Adept Elixir of 15 Dreamfoil and 15 Felweed 15 Onslaught Elixir of 15 Mountain Silversage and 15 Felweed 315-325 10 Elixir Healing Power of 1 1 0 Golden Sanssage and 15 Felweed 315-325 10 Elixir Healing Power of 10 Golden Sanssageam and 10 Dreaming Glory 325-335 10 Elixir Draenic Wisdom 10 Therocon and 10 Felweed Make Mad Alchemist in a potion If you have a lot of Ragveil 335-340 5 Super Healing Potion of 10 Netherbloom and 5 Felweed Make the previous previous Recipe 5 more times, if you don't have Netherbloom 340-350 10 Super Mana Potion from 20 Dreaming Glory and 10 Felweed Recipe Location 350 - 425 See Your Trainer and Learn Alchemy Grand Master. 350-360 10 Resurgent Healing Potion from 20 Goldclover 360-365 5 Ice Mana zelle of 10 Talandra Rosa 365-375 10 Spellpower Elixir of 10 Goldclover and 10 Tiger Lily 375-380 5 Pig Meg Oil from 5 Pygmies Suckerfish You can make it up to 385 and skip the next part of the guide 380-385 5 Poton Nightmares from 5 Goldclover and 10 Talandra Rose 385-395 10 Elixir Mighty Force from 20 Tiger Lily This recipe will be yellow for the last 5 points you may need to do more than 10. 395-405 When you reach 400, you can do Northrend Alchemy Research and Alchemy Trinket, so you will need to work out less potions. 12 Elixir from Mighty Agility 24 Goldclover and 24 Adder's Tongue 405-415 10 Unbreakable zelier of 20 Icethorn 415-425 This recipe turns green at 422, so you may have to make more than 20. 20 Runic Mana Poton from 20 Goldclover and 40 Lichbloom 425 - 500 Visit your trainer and learn Alchemy Illustrious. 425-450 27 War Draft from 27 Cinderbloom 450-455 5 Ghost Elixir of 10 Cinderbloom 455-460 5 Deathblood Venom from 10 Stormvine 460-465 5 Volcanic 5 From 5 Cinderbloom and 5 Vail Azshara 465-475 11 Elixir Cobras from 11 Cinderbloom and 11 Vail Azshara You can also make Deepstone Oil between 470-475 and then turn Deepstone oil into a mysterious potion. This should get you to about 477 with this method. Once you reach the alchemy level of 475, you can start a quest to learn one of three specialties: Potions, Elixirs or Transmutations. Being specialized gives you the opportunity to create an additional 1 to 4 (a total of 5) items when designing in the area you have chosen. For example, Master Of The Pot may be able to create more than one Super Mana Poton for the same material value as one. 475-480 5 Elixir of Deep Earth from 10 Heartblossom 480-490 10 Elixir of Impossible Precision from 10 Heartblossom and 10 Cinderblobsom Make the mythical Mana Slyer if Whiptail is cheaper than Heartblossom. 490-495 5 Golembiad zelier from 5 Heartblossom and 5 Flying Lives 495-500 5 Mythical Healing zelier 5 Twilight Jasmine 500 - 600 Visit your trainer and learn zen alchemy. You Are You notice some significant changes in alignment from now on. Trainers will teach you only 2 Pandarian recipes on 500 skills that are used to unlock additional recipes. The result is quite flexibility in alignment from now on. If you want to farm a Green Tea Leaf, visit the Green Tea Leaf Agriculture Guide. You can also find agricultural guides here for every herb in Pandaria. 500-530 Make 40 Alchemist Rejuvenation or Master Healing Poton of 40 Green Tea Leaf It's time to make your bauble zen Alchemist stone if you need it. Once you get to level 530 you should have discovered about 5-8 new recipes. Start aligning with once using green tea sheet as they are easy to find and will probably be cheap to buy. How to determine which potions to make: Green Tea Leaf is a silky algae zgt; Rain Poppy's Snow Lily's Cap you'll need about 25 of each of these herbs: Green Leaf Tea, Snow Lily and Fool's Cap. You'll need them to reach 600 out of 575 when you discover the new Mana Poton recipe. This will be the only orange recipe that can be used. 530-545 If you have loads of green leaf tea, you can just make the previous potons while you keep discovering new recipes. If after taking a green poton about 8 times there is no new opening, you will stop doing so and start making a higher level of potions in the list below. Below is a list of priority recipes you've probably discovered, the best recipe you can get is usually Mantide Elixir. This list is based on how hard it is to get a particular herb, but obviously if you have 20 Green Leaf tea and 150 drizzle poppies, you should make potons that use 2 drizzle poppies. Choose one to make depending on the materials that you have. 1 15 Mantide Elixir of 30 Green Tea Leaf 2. 15 Jade Snake 15 Leaves of Green Tea, 15 Silk Algae 3. 15 Elixir weapons from 30 Silk algae 4. 15 Green Mountains of 15 Green Tea Leaf, 15 Poppy Rain 5. 15 Mad Hozen Elixir from 30 Rain Poppy 545-575 Choose the one easiest for you to do. 35 Virmen's Bite from 35 Snow Lily and 35 Green Tea Leaf 35 Elixir Perfection 35 Snow Lily and 35 Silkweed 35 Elixir of Rapids 35 Snow Lily and 35 Poppy Rain There are 3 other potons, which you may find, they require a Fool's Cap instead of a snow lily, so if you have loads of Fool's Cap, you can make these potons. When about 570-580, you will discover Master Mane zelier. When you get a recipe, you start doing it if your skill is about 575, but go no higher than 577. 575-600 In case you were unlucky and couldn't detect this recipe, keep doing recipes, or any other transmutation recipe. 25 Master Mana zelier of 25 Green Leaf tea, 25 Snow Lily and 25 Fool's Cap. Good luck and I hope you find this alchemy alignment guide helpful! Helpful! Helpful!

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