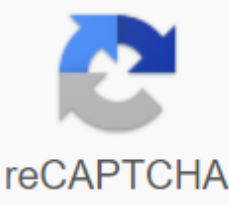




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Share Tweet (Using xDelta, apply this patch to the original Super Mario 74 patch and then patch the resulting patch for the Super Mario 64 ROM.) Link to original fix: works both in emulator and console. With each new level and 150 stars to collect, Super Mario 74 is one of the most memorable Super Mario 64 romhacks out there. Whether you're sliding in Skyward Slopes, struggling with tight platforming in Flowery Gardens, or torturing yourself in the Luminium Sphere, there's plenty of fun and adventure in Super Mario 74. Original game from Nintendo. Original mod by Lugmillord. Console compatibility issues resolved by macN64. Patch created by Nintendo 64 Wizard. Database Match: Super Mario 64 (USA)Database: No-Intro: Nintendo 64 (v. 20180814-043336)File/ROM SHA-1: 9BEF1128717F958171A4AFAC3ED78EE2BB4E86CEFile/ROM CRC32: 3CE60709 News for this Hack Readme File Download CreditsContributorContributorContributorContributing ContributionListed creditLugmillordOriginal Hackingmac N64Script Edit / Revision Page 2 Hack Information Rockman 2000 Published byKuwata CategoryComplete PlatformNES Patch InformationNo Special Requirements GenreAction > Platformer ModsG, S,L Patch Version1.0 Hack Release Date20 February 2001 ReadmeReadme File Downloads2476 Last Modified23 January 2016 Share Tweet Kuwata first hack by Rockman (1). It features new levels, graphics, enemies, and even music. The levels are very challenging; Some even have little puzzles in them. It should be noted this hack will not work on mega man ROM, it should be patched with rockman ROM. Rockman (Japan) (En).nes - NOINTROCRC32: E0141A24MD5: 8824842070A569E9BA7287BCDEA045 A3SHA-1: 5914D409EA027A96C2BB58F5136C5E7E9B2E8300SHA-256: E5BBC 798798A0F5AE6E6D22A35DF2FC3 D08CEFE6A1B278ED7F1CC325E8EE19E0 News Articles on this Hack Readme File Download CreditsContributorType ContributionsListed creditKuwataHacking Page 3 Hack Information Rockman 2000 Published ByKuwata CategoryComplete PlatformNES Repair InformationNo Special Requirements GenreAction > Platformer ModsG, S, L Patch Version1.0 Hack Release Date20 February 2001 Readme File Downloads2476 Last Modified23 January 2016 Share Tweet Kuwata first hack by Rockman (1). It features new levels, graphics, enemies, and even music. The levels are very challenging; Some even have little puzzles in them. It should be noted this hack will not work on mega man ROM, it should be patched with rockman ROM. Rockman (Japan) (En).nes - NOINTROCRC32: E0141A24MD5: 8824842070A569E9BA7287BCDEA045A3A3SHA-1: 5914D409EA027A96C2BB58F5136C5E7E9B22 E8300S HAHA-256: E5BBC798798A0F5AE6E6D2A35DF2FC3D08CEFE6A1B278ED7F1CC325E8EE19E0 News Articles e Hack Readme File Download CreditsContributorType ContributionSListed creditKuwataHacking I have always been fascinated by the drive, who create mods and ROM hacks favorite games. It's the fans, the fans, and it's just a nice thing. Nintendo is known for its hard ruin hacking communities, but endure thanks to the love of all these creators. And consider Super Mario 64, arguably one of the best platformers out of the Nintendo library... There's a lot out there. I recently struck the hack for Nintendo's classic Super Mario 64 and I can't help but admire the work placed in them. This is particularly impressive considering the strange and frankly antique way the game is encoded, which is expected in a pioneer of the 64-bit era. I did my part to fan the flames of ROM hacking and share what I think are the 10 best Super Mario 64 ROM hacks ever made. Let's dive in. 10th Super Mario 64: The Green Star Check Out This Rom Hack A very good option to try out ROM hacks and decide whether this is for you is Kampel64 SM64: The Green Star. It adds many levels and presents a lot of what is possible with these modifications. It features 130 stars to collect across many individual levels. Some of what you need to find by exploring the afterlife is a tracker lens, as the creator has made it a point to hide all secrets very well. The reason it is not higher in the rankings is simply that the quality level of design is changing as it should be. Some areas are so simple that they're boring, while others need some hyper-specific trick jumps and feats that only one expert could pull off without trying 200 times. Check out this Rom Hack If you prefer to start with something less ambitious, you can consider SM64: Kirby Edition creator Dudaw. This hack replaces the classic red-capped plumber with the lovable Kirby. It was the first full character hack ever released on SM64, and despite the practice that is more common nowadays I would say the Polish level is still striking. Kirby can't just move and go the way the character should. But it is also power-up modified to turn the pink puff into a Boo or Thwomp, imitating the ability to copy. You can also ride Kirby's signature Warp Star on certain levels. Neat! Check Out This Rom Hack Anyone who has been to the next SM64 ROM hacking scene is familiar with Kaze Emanuar, the hard-working visionary behind many of the most ambitious and wonderful hacks in the classic game. Super Mario 64 Land is one of his previous creations. It has less scope than some of the others, but the same ultimate quality. It plays very similar to Super Mario 3D Land, featuring 33 new levels that are much more linear than the present vanilla. Mario also has a couple of new moves that pass through them better. Namely, Butt Bounce and Aerial Dive, which you will find extremely useful. Check Out This Rom Hack Developed by ROM hacking personality BroDute and many collaborators, the Star Revenge series is one of the most prolific hack series in existence. more than six major releases and a lot of remakes. SM64: Star Revenge Redone is the latest version of the original hack. This includes over 125 new stars to collect over 13 different levels. What makes this hack so unique, except for surreal humor and self-recommending jokes, a complex lore and a comprehensive story that you have to play with every edition to understand. If you want to embark on a quest, this is the place to start. Check Out This Rom Hack Something extremely less complicated is Kaze Emanuar Super Mario Bros. 64, which brings back the side scrolling platformer charm of older Mario games like Super Mario World. But rendered SM64 on the 3D engine. It's cool, isn't it? I love that the camera angle is tilted only at the right diagonal angle, so you can appreciate depth without leaving the side scrolling point of view completely. You can play as many characters in the Mario universe as Luigi, Wario, fan-favorite Waluigi, and Mario himself. Check Out This Rom Hack Sometimes all we're looking for is a more challenging experience with our all-time favorite games. If that's you, consider Super Mario 74 the Lugmilors. It features 120 new stars to get on many custom levels, each of which currently has significantly more difficulty than the average vanilla SM64 scenario. This includes most boss fights, which can now add challenges like having to swing Bowser higher to hit the bombs. Once it's clear that you can go play Super Mario 74 Extreme Edition, which is an absurd, Kaizo-level challenge. Look at this Rom Hack Given the craft nature of ROM hacking in general, I would say most of these games... different quality levels to say the least. Yet one of the consistently good hacks around nebulaSM64 is Super Mario 64 Sapphire, a short but sweet experience that has 30 stars spread over six incredible levels. And these levels feature some of the most beautiful landscapes ever seen on this 64-bit engine. If you're looking for a quick Mario fix with a twist on the SM64, then this is it. Check Out This Rom Hack I believe in the respect and recognition presentation of groundbreaking efforts in all areas. And when they're as good as Skelux's Super Mario: Star Road, it's a real pleasure. This massive ROM hack was one of the first of any mainstream appeal outside the hardcore ROM hacking community. It features 130 stars to collect some excellent levels, introduces new enemies and a revamped soundtrack that gives him the feeling of a real sequel. Considering the intense focus on tight platform, it's also important to remember all the work placed on it is a friendly abbal camera like the original. Check out this Rom Hack another classic hack that transforms several important technical aspects of the game Frauber's SM64: The Missing Stars. It features a day/night cycle, a better camera, and a lot of Other tweaks to improve your gameplay. He also goes through ten levels as Luigi when tired of his plumper brother. With updated bosses, new enemies, and remixed music that includes some original compositions made, especially the hack, it feels like a completely fresh take on the SM64 formula. Check out this Rom Hack If you have a ROM hack worthy of being considered an SM64 sequel, it has to have the last effect of Kaze Emanuar. This includes tons of custom tools, new bosses made from scratch, and even new power-ups. All really good things like Yoshi that you can ride and Super Mario Sunshine FLUDD, among other things. This game is a technical marvel! Each new level is completely separate from what we're used to. And getting each one of the 130 new stars presents a number of unique challenges. There's also a level where you'll have to play Mario Party games to get your coveted astral body! Sure, you can get a guy rickety here and there. And it's not without its flaws. But it's expected to be such a huge undertaking and something i usually ignore because this rom hack is really SM64 next level. Level.

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