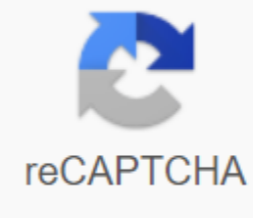




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In the Crusaders of Light there are five classes, and each class has its own three paths, which can make it a little difficult to choose the main class. You have to go with what can be more fun as well as useful according to potential guilds and raiders. In this guide we will discuss some of these classes and their respective paths to help you make the best decision when it comes to choosing the right class as well as the main path. In case you still haven't gotten this amazing game on your system, here's a way to get the Crusader light on your PC and Mac. Ranger Class - His path includes a scout, forest guide, and animal tamer. Warrior class - his path includes an executioner, a gladiator and a Titan's fang. Mystical class - His path includes the Spirit of Verity, the Court of Magellan and the Shepherd. Paladin Class - The paths of this class include the Templars, the Dawn Paladin, and the Paladin of Daylight. The elemental class paths of this class are Pyromancer, Cryomancer, and Sorcerer. Ranger Class This class act as a bread and butter with some support abilities and includes the long-range physical damage of the dealer. This class ensures to bring immense damage and even death to its victim. Once you reach level 20, you can choose one of three ways to hurt enemies in a short time. Scout's Path - No other class is capable of doing damage than this scout's path. When in PvE, you can choose the scout path when you want to melt your enemies. The path of the forest guide - this way is effective in binding and numbing enemies. If you want to bring maximum trouble to PvP, you can choose the Forest Guide path. Animal Tamer Path - It serves as a support route for the Ranger and is the best choice in PvE and should be used for raids later in the game. Mystic Class Mystic is a healer of the Crusaders of Light and is very capable of producing magical damage as a supporter. You can choose from three paths after reaching level 20 and can become a magician to cause huge damage to enemies or heal the slave. Keep in mind that not all of his paths are dedicated to healers. Verity Spirit Path - This path is not only effective in healing, but also has a decent damage to AoE. It is useful in PvP situations because of its high mobility and some AoE damage. Magellan Court Way - This hybrid path is a more effective healer than the Spirit of Verity. Based on suppression skills, this path is possible for both PvE and PvP situations. Shepherd's Way - Full Healing Path, focusing on keeping all teammates alive and suitable for PvE, is not very reliable in PvP. Warrior Class is a melee class where warriors are able to maximize damage or tank raids based on the path they choose. Reaching level 20, warriors can more damage or become hybrid builds. Executioner Path - This path depends on critical hits with skills and is best for heavy monster blow. It is not suitable for either PVP or PvE situations. Gladiator Way - This path is the only option for the tank and is the best option for PvE situations. Fang of the Path of Titan - This path depends on the continuous area of damage effect and is good for solving PvP situations. In addition to these classes, we have Parandin and Elemental classes as well. Hope this guide will help you a lot in exploring the classes and paths in the Crusader light. New Assassin class and class gear are available now- Be taken care of by the shadows from the darkness! The wall of desolation has fallen after 700 years of peace, now it is up to you and your allies to fight the demon horde occupying your land! Adventures in this extensive 3D Fantasy Open World rethinking of the MMORPG experience on your mobile phone. Start your journey by selecting either Ranger, Warrior, Mystic, Paladin, Elemental classes, each with their own strengths and characteristics. BATTLE SYSTEMS Join 40 Guild comrades as you take on the bosses and collect loot in Dungeon Raids Prove yourself in the Arena Battle with 1v1, 3v3, and 5v5 modes and participate to unlock powerful gear sets 'Show your superior skills and defend your glory as you take part in large-scale battles' Put your survival instincts to the test as you take part in Battle Royale IMMERSIVE GAMEPLAY-PC quality graphics immerses you in this impressive MMO game on mobile watch gameplay, including hundreds of paths for your hero 'Bright fantastic world' with the ability to achieve the coveted legendary status of level 55CUSTOMIZATIONThousands affordable weapons, armor, clothing and more Collect rare items providing specific benefits that players can combine to become powerful 50 unique mounts from flying carpet to fire-breathing dragon SOCIAL-Chat with players around the world Using an integrated voice systemTake selfies in the game, share personalized heroes, and your favorite moments with your friends on social media CONNECT WITH USFACEBOOK: : This app is free to play and offers in-game purchases.1. the power of the more powerful mysterious demon has once again come to the Garden of the Upper Valley. This time it was not Oswald Bilal, but even his assistant Faenlyel was tempted together.2. The Spirit of Beasts Came to Milura In the shadow of the, a group of magical creatures live. They were born into chaos and can be attached to living beings with powerful energies, forming wonderful relationships that coexisted with each other. Play as dark ranger, Chaos Mystic, or Divine Paladin and explore the new Bladefall Valley and Guardian Fort BRISBANE, CA - May 23, 2019 - NetEase Games (NASDAQ: NTESE) today launched New content update for Crusader Light, its free to play cross-platform MMORPG. Players can now play as the new Dark Ranger, The Mystic of Chaos or divine Paladin and use the power of the stars with the Torannis artifact. In addition, players can pass on their characters and explore two new European and North American servers: Bladefall Valley for UTC-5 and Guardian Fort for UCT-2. Extensive games such as Crusaders of Light, as well as an 11-year partnership with Blizzard Entertainment have enabled NetEase to produce some of the leading MMORPG mobile platforms on the market. With PC-level graphics, seven distinctive classes, and over 300 hours of gameplay, Crusaders light is a thrilling MMORPG in the palm of your hand. Fight with friends to protect the world of Karnavale from impending threats in complex dungeons and 40 man raids, or test your skills against opponents in various PvP game modes. Check out dark Rangers, Chaos Mystics and Divine Paladins today. Features of new classes and servers include: High Damage: Use the power of darkness with the Dark Ranger class, which has a strong damage per second (DPS) attack, or Chaos Mystic Class, which has a destructive effect area (AOE) attack. Solid defense: support your team with the Class of Divine Paladin by healing or passing the buffs to others on the battlefield. The power of the ancient gods: Take the power of the stars by receiving the favor of the Torannis artifact to strengthen your power. Difficulty matching: Both Bladefall Valley and Guardian Fort have no level requirements, offering balanced and fair gameplay for new, medium or lower-level players. Download Crusader Light today from the App Store, Google Play, or Facebook Gameroom by visiting or from Steam to . For more information about The Crusader Light, visit his Facebook, YouTube, or Twitter pages. About NetEase NetEase Games is a division of online gaming NetEase, Inc. (NASDAQ: NTESE), developing and operating some of China's most popular PC customers and mobile games. As one of the world's largest incubators of quality online gaming content, NetEase Games aims to support the growth of innovative studios around the world and a growing international presence along the way. In addition to its self-developed games and world-class research and development capabilities, NetEase Games also collaborates with other industry leaders including Blizzard, Mojang AB (a subsidiary of Microsoft netease@triplepointpr.com) and other global game developers to operate some of the most popular international online games in China On Twitter, a new update was available to NetEase Games for its multiplatform MMORPG Crusader Light. Immediately, users will be able to play as one of three new classes, in the form of dark ranger, Chaos Mystic or Divine Paladin. In addition, if you choose to do so, you can transfer your character to new North American and European servers, in the form of Guardian Fort and Bladefall Valley, respectively. Not much else is added here, but the game has always been a solid experience anyway, so updates will always come in slow and stable. Make sure you follow the official Facebook for updates! Tags: AndroidCrusaders LightiOSMMORPGMobileNetEasePCSteam With three main classes and three paths each, it can be hard to block what class you want to core in the Crusader Light. The heavy emphasis of the game on both PvP and the raids at the end of the game only makes it difficult to make a decision. You want something you can have fun with at the same time be useful to potential guilds and raiders. We are going to pass all three classes in the Crusaders of Light, along with their respective paths in this guide, with a focus on helping you choose your main path. While the game allows you to change paths on a whim, the amount of EXP it takes to get your level way up to the tobacco at later levels is extremely high. You are going to choose the main path whether you know it now or not. You can choose the path and pump the EXP into all three at level 20. Aligning the path increases your stats when you use it, which all goes to your overall score score, ultimately making you more powerful. At the time of writing, there are three classes in The Crusader Light: Ranger, Warrior, and Mystic. They all seem to be pigeon-holed in certain roles, but they're a little more diverse than you might at first glance. Ranger ClassThe Ranger may seem like your bread and butter DPS class (and it certainly can be), but this class has some support features in its Animal Tamer branch that diversify its use. Scout PathThis is a great go to the general DPS in raids. As it stands, no other class does more damage than a scout in PvE situations. Here are its modifiers: It all makes for a critical hit-oriented class that is able to snipe an opponent with heavy hits using the Razor Wind skill before following up on a flurry of auto attacks. Scout also gets the Starblade Volley skill, which adds another powerful skill to damage the arsenal of this path. Choose a scout if you want to absolutely melt enemies, just don't expect to be able to do much more. It's decent in PvP, but the Way Forest Guide is better suited to go up against other players. Scout's Way as the way PvE. PathOn's forest guide to the other side of the Ranger spectrum is a PvP-oriented Forest Path Guide. While the Scout Path is doing a lot of damage, the Forest Guide Path specializes in and numbing enemies. Here are its modifiers: Forest Guide is designed to make other players have a bad time. They can be repeatedly linked to Tempest Shot if you are lucky with Slow Resist, which in turn greatly increases the damage done to them by your character. This path also gets access to the Moonlight skill, which when you hit level 30, has the chance to provide a more powerful version of the skill that hits 2 or 3 times, not just one. Choose a Forest Guide if you want to be a complete nuisance in any form of PvP where you will be able to completely close your enemies without taking scratches and knocking any enemy mystics out of the healing of your allies. This path is not very effective in PvE. Animal Tamer PathThis is a support path for ranger class, and it is also the only pet class in the game. Animal tamers are able to make an absolute most of the Wild Spirit skill that causes the wolf to fight on the player's side. Here are its modifiers: What you don't see in the image above is a real draw on the way; the actual capabilities of the wolf. Once you reach certain levels of active skill and discover new exclusive passive and active skills, the wolf becomes a supporting monster, able to buff the attack of the nearest allies, as well as provide moderate healing when it dissipates. Animal Tamer Path is the best in PvE and is a must for raids later in the game, making it a solid choice for players who love hybrid support in large-scale PvE endeavors. The Mystical Class of All MMO needs a healer, and the Mystic Crusaders of Light is the answer to the age-old need for sweet, sweet healing. Like other classes, mystic paths have their own specialties, meaning not all of them are dedicated healers. Verity Spirit PathThe Verity Spirit path is not only able to heal, but also able to put out some decent area of effect (AoE) damage to clear waves of mobs with ease. Here are its modifiers: This path is almost exclusively useful in PvP situations because it has some good mobility through The Void Walk Synergy and Light Sigil, as well as some reliable damage to AoE. This combination makes it a reliable healer damage hybrid in PvP fights that any Verity Spirit player should focus on over PvE content. The exclusive Void Spirit Rain skill along the way is its main attraction, and once you've leveled more, you get an increasing chance of dropping it cooling down to remake in sticky situations. Choose Verity Spirit if you want to lay waste to multiple enemies at once in PvP, staying well from the harm path (and able to get out of it if caught). This is not a very suitable PvE path. Magellan Court PathAnother Hybrid Magellan Court is even more crime oriented than The Verity spirit, and it is ultimately a mystic only to go to for one purpose of damage. Here are his modifiers: It's a critical-hit-oriented path, just like the Ranger's scouting path. But he plays plays Otherwise. Magellana's decision depends to a large extent on the use of his exceptional suppression skill. Its multiple hits mean multiple chances for crit, which in turn make an extra 15% of your attack power to the detriment. Path also converts Light Sigil into an offensive spell at level 25, altering his periodic healing into periodic damage. This path is still able to heal, but the least healing oriented of the three. This is viable in PvE and PvP, but keep in mind that scout damage is still much higher. There is always a trade-off for hybrids. Shepherd PathThis is the only pure healer the way Mystic has, and he does a fantastic job of keeping everyone in his team alive. Every high-level raid needs Shepherds - no exceptions. Here are his modifiers: Shepherd is almost entirely centered around the synergy between consolation and passive state provision of enlightenment, which applies to healing or using Blast Cleaning on Allies. The consolation itself heals you and your nearby allies at the same time, with the Enlightenment increasing the amount of HP restored to the consolation of use. It's pretty simple, like everything about this path. This is the right way for most types of content because of extreme healing. This is most suitable for PvE, but it can do a decent job in PvP. Warrior ClassCrusaders light is the only melee class, a warrior capable fighter able to either dish out damage or tank raids depending on the chosen path. If any of these options sounds good, this could be the class for you. The Executioner of PathWe've already gone through two other classes of critical shock-oriented paths, and here we are on the executioner, equivalent path for the warrior. Here are his modifiers: The Executioner's Way relies on getting critical hits with the skills to further chain critical hits, and if that Anvil Drop crits, he's going to do a huge amount of damage. His real strength lies in his exclusive Blood Thirst skill, which, after unlocking it passive at 30, will have its cooling reset if The Meteor Crater crits. The class is able to put out a huge amount of damage and can handle group combat situations with ease. Choose an executioner if you want to be the heavy monster punch you always knew you could be, and everything is fine with not specializing in either PvE or PvP. Gladiator PathIf you want a tank, this is your only real option in Crusader Light. The gladiator was built for the PvE content tank, and it does so without breaking a sweat. Here are his modifiers: Gladiator is capable of repeatedly casting searing chains in raids, allowing it to hold enemy agro - and it takes less harm from monsters, too. His exclusive craftsmanship, Gladiator Heart, is a fantastic addition and allows it to take even more damage. It's great to use at the beginning of a boss meeting as well as keep yourself alive in the middle of a fight. It's not the way you'd For PvP situations like Gladiator are almost entirely focused on making the gladiator heart more efficient and keep it. It is also a modifier that makes this way take less harm from monsters completely useless in the PvP. Choose Gladiator way if you want to be the center of any PvE team at all stages of the game. Everyone needs one, but not everyone wants to play one! The fang of Titan's PathAnother crime-oriented class, Fang Titan Way makes things a little different than the Executioner Way. Instead of relying on critical blows, Titan's Fang relies on an almost constant area of damage effect. Here are his modifiers: This path enhances AoE warrior skills to not only make each enemy close to him take almost continuous damage, but also inflict heavy damage on his main target. The real clincher for Fang of Titanus Path is his exceptional skill. Death Gaze ensures that no enemy will be able to run out of range for a long time, and at higher skill levels, you can increase your range and perhaps reset it to the deadly forge skills. This is a PvP-oriented way, since the executioner can deal with PvE much better. Choose Titan's Fang if you want to rock the battlefield, but keep in mind that you won't be all that useful in raids.---Is it's all for this guide covering classes and paths for the Crusaders of Light. Make sure to check out our other Crusaders light guides to make the most of your time in this mobile MMORPG MMORPG

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