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Ffxiv relic weapon guide reddit

Patch 3.15 introduces the new Soul weapons found at lvl210. The initial mission can be collected in Idyllshire. There are 3 missions that must be completed in order, for each relic. However, you can work on multiple relics at once. An example is collecting mission 1 on your PLD, as you work on Mission 3 for your WAR.1: Lifeless SoulThis mission requires the collection of 18 6 atms from THE FAIRies in the new Heavensward areas. 3 1 atma is required by each area. However, this stage can be skipped by exchanging your zeta relic weapon. You can complete fates on any class, so feel free to use this grinding to get some leveling. Once each of the crystals is acquired, meet Syndony in Mor Dhona (Balcony) and swap the crystals for the Nodules.NOTE: If you're trading in your relic, be sure to finish Jalzahn's Life Title mission before doing so. This is the mission you complete for the House of the Brave quest.2: Insatiating This phase requires you to complete 10 dungeons with your new relic. The first 6 dungeons CAN be unsynchronized and you just need your relic equipped AT THE EXIT. When you finish this stage, you'll have an lvl200 Awoken weapon.3: Coming Into its OwnNOTE: See HERE for a handy checklist - thanks to /u/BloodyKat and/u/Windalf!This is the long grinding stage. You need to collect 4 items for Gerolt. Each of these items requires other items to be exchanged and negotiated by talking to Cristina in Revenant's Toll. BOTH tokens are required. There are several ways to get a token and you need 20 10 of each. Precision items are placed in your inventory upon completion and are exchanged with Sabina in Idyllshire. Below are the recipes for each item requested. You need 4 in NQ and it's 1* crafts. NOTE: Starting with patch 3.57 these handicrafts can be purchased from your GC for 5k seals each - thank you /u/leiloni! are specialized crafts and the front row contains new crafts that have been added. All craftsman specializations are required to create a complete set of objects. As of patch 3.2 these are no longer specialized crafts. If you want to see what relics look like, see HERE - Thanks to /u/Sorath844: Finding Your VoiceThis stage, added in patch 3.25, starts by talking to Ardashir at Azys Lia (X: 7.4 Y: 11.5)You need to collect 5x Ethernite Oil. This can be achieved in 2 ways.1. Complete the Weekly Crystal Tower Mission The Gift of the Archmagus from Koh Rabniah to Mor Dhona (X: 21.8 Y: 8.1)Y 2: Buy for 700 Lore or Esoteric from Hismena to Idyllshire (X: 5.8 Y: 5.2)This stage rewards you with lvl relic weapons Vedi QUI per le immagini delle armi, grazie a /u/Elyrsius: A Dream FulfilledSee QUI - grazie a /u/Ven_ae6: Future ProofSee QUI - grazie a /u/aSusurrus7: Born Again Anima, Some Assembly Required e Body and SoulSee HERE - grazie a /u/Saik19928: Body and Soul, Words Words Wisdom, Best Friends ForeverThis series of missions is quite simple and a nice end to the relic mission chain. Body and soul - I just need to talk to some people. Get a minion as a reward. Best Friends Forever - This mission requires you to complete HM trials. They can all be made unsynchronized, just make sure you have your i270 relic equipped. Finally, you have to buy an archaic enchanted Tomestone for 1000 lore or poeticSo after completing this mission you will be assigned your i275 relic over! Thanks to - /u/Hezkezi, /u/sundriedrainbow, /u/Lorberry, /u/Nidella, /u/Sydris, /u/Hakul, /u/serahmcPage 2Posted from 4 years ago 539 comments Relic weapons are the best weapons in the game for each class? Also, are there three guides everywhere about what you need to get them? Thank you! Sorry I'm new to the game. Page 2 comments I'm trying to find a guide that can help me understand the whole process from Anemos to Hydatos to grind a relic weapon. All the guides I can find are outdated or take some knowledge of the previous weapon steps. If anyone could go in the right direction, I would appreciate it very much. Page 2 comments Hey r/ffxiv, here is my Zeta weapons guide in Stormblood.Prologue: Why I'm writing this guide again Some of you may know my Zeta guide in Heavensward. If you're new to the game and have seen some of the zodiac weapons in the wild, chances are the person who used it used my guide before! I actually had a lot of people DMing me both on reddit and in the game on them using my guide, and I wanted to say I'm glad you enjoyed it so much. Since I finished my Longinus Zeta today, I thought I might as well a) upgrade my guide and b) tell people they may not have seen my old guide how you can buy a Zeta weapon. Not much has changed, but say so much, but it's still worth an update. Without further ado, here's my guide:What you need to bring:Preferably maximized Tomestones of Poetics and maximized grand company seals. No requirement, but it saves you a lot of time later. With the addition of the new GC ranks, you can now limit your GC seals to 80k+. This is good, since you don't need to grind additional gaskets if you are limited (as I was for months). About 500,000 gil if you're a crafter & gatherer, about 1,000,000 if you know a crafter, about 2,500,000 if you're not a crafter and don't know one. (Your mileage may vary on your server) Keep in mind that you need every crafter! If you just want the Nexus weapon (which also shines quite neatly), you don't need gil at all. Good music. Trust me on this, prepare a with your favorite songs, preferably music with a nice rhythm. Netflix is a good alternative. Some time, you (probably) won't grind it in a day. A copy of this spreadsheet. Huge thanks to Nyalia on the official forums. Create a copy to edit it. Make sure you keep Updated. You can find her post here. Start: The normal Need relic mission chain for this poetic step:40 (1x Radz-at-Han Quenching Oil)The first part of the normal Relic mission chain, where you first get your base weapon is actually one of the longest and most boring ones. Simply follow the chain of missions, re test yourself, and remember to equip your weapon with the unfinished relic. When buying Radz-at-Han tempering oil, buy three of the Thavnairian fog, if you can afford it. It will be used in the next step and will save you some teleportation/ride time. Hand it over to Gerolt and you should have the basic relic weapon in your hand! The easiest step. ZenithNeeded pass for this passage:120 poetic (3x Thavnairian Fog)Just go to the furnace with the Relic weapon and Thavnairian Mist in your inventory and exchange it for a Zenith weapon. If you just wanted to have a weapon with a glow, you can stop here. The glow is pretty cool, but it's not that strong. I would advise you to continue. It's like Pokémon, except for nothing: the next StepUp Atma is the step that was the most hated then, since grinding was unbearable. To begin the Atma Step, he speaks with the Zenith weapon equipped in Jalzahn's hand, which is not far from Gerolt. It then sends you to most regions of Eorzea to complete fates with your Zenith weapon in hand. Before the nerf, getting an Atma from a DESTINY was a tedious process, since the drop rate was very low. From Heavensward, the drop rate has been boosted. The drop rate has not been changed by Heavensward and therefore, the pace still takes some time, though not too long. It took me about 70-80 minutes. Make sure you keep tabs on your spreadsheet as some regions of Eorzea don't give you any Atmas.I want to set fire to a library: The Animus StepNeeded for this step:900 poetics (9x Animus book)With the Atma weapon in hand, Jalzahn sends you to Rowena to get animus books, but knowing Rowena, he's not giving you those books for free. He's sending you to G'jusana, who's giving you books for only 100 stone of poetics. Now, to be honest, this is STILL the worst and longest step of all. It is necessary to complete the tasks in the book to complete it, and there are nine books. Each book asks you to fight some enemies, make certain dungeons, participate in certain FAIRIES and wants you to make certain levers. While telling you how to make each book individually would be useless, here are some tips for you: don't rush Animus' books. Set the goal of a book one to two a day if you work full-time. I found myself burning pretty fast, telling me to finish a book a day allowed me abandon this search. Checking things out on the spreadsheet gave me a bit of a feeling of accomplishment, which made me move on. Make sure you don't teleport unnecessarily, finish region (Gridania, La Noscea, etc.) before moving on to the next. If this is your second time working on a Zeta weapon, be sure to collect the four missions needed for the Zodiac Challenge mission. Follow this image to do everything optimally. After finishing Animus' last book, return to Jalzahn and purchase your new Animus Weapon. Congratulations, now he's lucky! The Legend of Zelda - Phantom Hourglass: The Novus StepNeeded for this step:1275 poetics (3x 50 for the ink, 15x 75 for the treasure maps)Large amount of matter or gil to buy itThis is probably the funniest step (for me). Jalzahn asks you to infuse matter with the animus weapon, but normally you can't put it into matter. He sends you to Mutagenix, whose disciple tells you to get a special ink from Rowena or in this case specifically Auriana. It gives you ink for 50 stones of poetics, and you need three. After sliding the sphere, you need to collect 75 Alexandrias, which you can get by completing special treasure maps. You can buy those for 75 tomesstones of poetics a piece of Auriana, and you need 15 in total, as each map allows you five alexandrites. You could also continue to do FATE with your Animus weapon, as these also reward Alexandrias. Another source of alexandrites are 50 seals allied to your GC hunting master (thanks to /u/Sixx_Spades). Bragvine also has a daily mission that assigns a map in exchange for running an Lv50/60 roulette./u/JimboTCB: Another note on alexandria maps: you can buy one and decrypt it immediately, buy another one and tuck it into the saddle bag, buy a third one, and keep it in your inventory. It means you can knock out three maps at once and you just have to go to Mor Dhona five times to get all the Alexandrite you need. Once you have all the alexandrites, you can put it in it. Luckily, I've had some matter left over from my minions, but your mileage may vary. You can get the material on the market board, or maybe some people in your FC can help you. Since it's an outdated weapon, statistics don't really matter - either put what's the cheapest on your server, or put the matter in you. I went anyway with Crit/Det. You will need 44 subject matter in total for upper secondary statistics and 31 subject for lower secondary statistics. Caps are different for each weapon, check wikis (links below) if you're not sure what to enter. Here's how it went for my Gae Bolg:Critical Hit:11 Grade I11 Grade II11 Grade III11 Grade IV4Determination:7 Grade I8 Grade II8 Grade III8 Grade IV1 would advise you not to buy too many materials, but you probably need more than you'll put in as of matter might fail. Check the FFXIV Wikis (link below) how much matter you need for the statistics you want to put. With your matter-infused Animus weapon, you can take it to Jalzahn to get your Novus weapon! (Even more polished!) No, shining with a tor on your it won't work: The Nexus StepNeeded for this step:Good musicUp next is the famous Light points farm - luckily for you, getting light has never been easier since Heavensward hit. It hasn't been accelerated for Stormblood, apart from the fact that you have 10 more levels under your belt and also a lot of object levels. PLD has even better now since the addition of Total Eclipse. Let Jalzahn dispose of your weapon to collect light for this weapon. I forgot the first time, don't make the same mistake I made. To upgrade your Novus weapon in a Nexus weapon, you must collect 2000 light points in total. Keep in mind that you will never see a numerical indicator in the game. There are some levels of light, which will give you a good guess as to what numerical value your Novus weapon is at the moment. Once you look through Zodiark glass, it will give you one of the following messages:Completing Tam Tara Deepcroft Unsync will give you a bright light, which means your weapon has earned 48 points. It's the same for any other prison. Making the Tower of Syrcus and the World of Darkness will give you 96 points, a blinding light. However, doing Tam Tara Deepcroft will produce much better efficiency, as you can speed up the dungeon in about four minutes. Since you need to complete the dungeon 42 times to fill your weapon to the max, it's much more efficient than spending 30 minutes in the Crystal Tower for 96 points. If you're as lucky as I am, Tam Tara Deepcroft will be in bonus, which means you can get 96 points per run, which halves your time spent in there. My best time here was 3:47! Let me know if you were able to be faster :)/u/Lostsoldier20: It takes 250 normal lfrt for the first light step. This is where the playlist I asked you to prepare is useful. Another alternative is Netflix. I managed to re-watch an entire season of Breaking Bad.Once the weapon is finished, return to Jalzahn to upgrade it to a Nexus weapon! (Then... damn it... glossy!) Why this stuff is still so expensive: The Zodiac Braves StepNeeded for this passage:800 poetic (4x 200 for Sacred Spring Water) (changed from 400 for Water from Stormblood)80,000 GC Seals (4x 20,000 for the Core Bomb)At least 400,000 gil, but probably much more (4x 100,000 for items, more if you don't want/can't collect materials for crafts)Alias the holy shit, where my money went. To get your Zodiac weapon, you need to collect materials to forge it. To get those materials, you have to accept four missions, three in Mor Dhona and one instead of Mutagenix. The search is structured in the same way, although some steps are in different order. Each mission has the same content:Get a Bombardment Core for GC 20k Seals, Water of spring for 200 poetic stones and an item that you will have to buy from a specific merchant for 100k gil. Create/buy/steal two Lv 50 3* crafts at headquarters. Squire four items from dungeons, which you will get after completing said dungeon. And you have to complete it four times, which means you need GC 80k seals, 1600 tomesstones, 400k gil, if not more if you can't collect and create the items yourself. This time, I was able to create the objects myself. Checking the market board on Shiva told me that this step is really expensive if you can't create the items yourself. I was looking at 300k per object. The dungeons are between Lv44 (Dzemaal) and Lv50 (all Lv50 roulette) easily made on their own. If this is your second weapon and you have followed my advice to collect those missions in advance, you have already run most dungeons, further accelerating this step forward! If you are fast and have all the items available in no time, this step takes just over two hours. After completing all missions and reporting items to Jalzahn and Gerolt, congratulations on your zodiac weapon! (No longer glossy, but don't worry.) A nice feta salad to finish it all off: The Zeta StepNeeded for this poetic passage:600 (12x 50 for Mahatma)The last step you'll need to kit your Zeta weapon is actually one of the fastest! After following the mission, you'll end up with an old friend in Switperch, who will insert the Mahatmas into your Zeta weapon for 50 poetic stones. There are as many mahatmas as there are atma, which means there are twelve. After inserting a mahatma into your Zodiac weapon, the concept is basically the same as light farming in the Nexus phase. You need 40 points to complete your mahatma and Tam Tara Deepcroft unsync gives you 24 points. This means you'll need two Tam Tara races to Mahatma, so 24 rides in total. I was very lucky and had bonuses on Tam Tara when I started the Zeta pass, so I just needed a Tam Tara Deepcroft run for mahatma. Thanks to /u/Lostsoldier20, I now know you can also take 10 lfrt rides for mahatma. After finishing your 12th mahatma, return to Jalzahn. Deliver it, watch the footage and congratulations, you have acquired your Zeta weapon! Epilogue: Was it really worth it and the resources (a second time)? You can currently earn the Zodiac Braves weapon to no effect by creating iLv1 350 weapons. But even though it's just the model you're looking for, I'd still say go for zeta weapons. It's fun, it fills the time, and you eventually get something to brag about. It also seems much more rewarding! That said, burn-out isn't a joke, especially on books. Keep yourself under control and don't force yourself to. Set realistic goals per day/week. Greetings, Elleane SeciereMa, um...: FAQ What's the best way to investigate poetics? There are several ways to a great deal of tomesstones. If you're starting to save for late steps, making your own roulettes every day will make you a good amount of poetics for some time. However, you can only do it once a day, being stuck in a passage where the only way to move forward is with the tomesstones, waiting a whole day to continue is a bit frustrating. Here's how I cultivated my milestones:Queue for Shiva Hard, Leviathan Hard, Ramuh Hard, Steps of Faith, and Chrysalis (preferably as a reservoir or healer due to shorter tail times). It's all proof of history, which means the chance that you'll join a group with a bonus is much higher. In addition, they are all from 5 to 10 minutes, which will reward you with a good amount of gemstones. I cultivated GC seals by doing hunts and exchanging allied seals for equipment, which I then delivered for GC seals. An ARR A fighter will reward you with 40 tomesstones, an S hunt will give you 100 tomesstones. There were some poetic farmers' groups in my finder group, so we might as well join them. What about GC seals? Roll up greed (it doesn't need it) on every item that falls into dungeons and delivers them for GC seals. iLv1 355+ by Ex Roulette and Lv70 Roulette can be delivered for over 1.5kk seals./u/MiaMaïne: You can buy Rowena token (Blue Gatherer's/Crafter's Scrip) with Red Scrips and use them to purchase collection/creation rings. They cost 2 tokens each and you get net 1035 seals each delivery of the item. They are personally hoarding to reach grade 1 gc monthly, but making your own special deliveries allows you to get about 75 tokens per NPC if it is bonus. If you make two bonuses, you can get 150 tokens that are 75 rings that are 77,625 seals of the big company essentially for a while click and make special deliveries. Is there a magical way to gil quickly and easily? If there were, the step wouldn't be expensive. I bought most of my gil by forming equipment, food and pots. Selling items that your minions will bring you will also give you a nice pocket money. If you have a top-notch crafter, check your market board for what sells for a good amount of money and create some and sell it. Don't flood the markets, though! What is the best Zeta to acquire? I can't decide! Don't decide your Zeta with the look alone. Think about which job you're having the most fun with and get the Zeta for it! Each Zeta looks unique and special in its own way and I can honestly say that they all look great. Can I PM my questions on reddit? Yes! I will help you in the best possible way. You can also holla against me on twitter. What exactly changed after Stormblood? Not much. Sacred spring water has become cheaper, and dungeons are easily made on their own now at Lv70. PLD however has an easier time grinding light now since it got Total Eclipse. In addition, with the increase of the cap GC seals, having to stop in the middle of the step of the brave zodiacs to cultivate seals is no longer. To sum up, it just changes a little quality of life. Thanksgiving expressionThank you to:Fufu Huffelpuff @ Shiva_EULiam Aaken @ Odin_EUNyalia by OFCGW FFXIV WikiGE FFXIV WikiYou for reading! - 2 - the union of the countries of Europe. .

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