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-----Herbs: Belladonna- Calms stomach pains. {Consume} Borage leaves- The help of a queen's milk arrives. Borage should be used fresh, never dry. {Consume} Borage seeds- Another herb used to support a queen's milk supply. Borage should be used fresh, never dry. {Consume} Crushed Iris Petals- Stimulates a queen's breathing during kitting. {Consume} Narcissus Flower Petals- Another cure for stomach pains. {Consume} Parsley- Disrupts a queen's milk supply flow. Used after a kit has fed, so that milk can be dried up and saved for a later time. {Consume} Smut Rye- Another treatment for stomach pains. {Consume} Raspberry leaves- Reduces blood and acts as a painkiller during the kitting process. {Consume} Windflower shoots- Another herb for stomach pains. {Consume} Do not use: Poppy seeds- Despite being wonderful painkillers, they should not be given to queens. Use only if necessary. Tansy Flower: The worms of exile of help from their system. Don't give to pregnant queens. It can cause an illness. Tansy leaves- Used to facilitate sore joints. Don't give to pregnant queens. It can cause a -----Hope this helped :3 Herbs are what are used by medical cats to heal sick and injured cats. Alder bark This is used for the pains of teeth Beech leaves This is used to carry other herbs in Mora leaves Chewing these into a pulp and relieves swelling of bee stings Borage leaves Usually chewed by nursing queens, it produces more milk. It also relieves fevers. Burdock root It is chewed in a pulp and relieves the pain of a rat bite. Burnet It's a grass on the go. It keeps the strength of a cat high. Catchweed They pull out the burrs and put them where the poultice is and prevents the impiastro from rubbing. Catmint It is eaten to cure greencough or whitecough, two diseases of common. Calendine Juices are squeezed into the eye to sooth the effects of a damaged eye. Chamomile It is eaten to strengthen the heart or sooth the mind, they also put herbs on the road to give strength to a cat. Chervil Juices are chewed from the root or leaves. It is used for belly aches or infected wounds. It can also be used in kitting. Chickweed This also treats the greencough. Cob Nuts It is turned into an ointment, the reason is still unknown. Cobweb Put on the wound and is used to stop or slow the bleeding of a wound, it can be used to bind broken bones. The leaves are chewed in a stalker and are used to facilitate breathing and can also be used to treat cracked bearings. Root of consolidates roots Roots are chewed in a snuck and can be used for a variety of things including: repair broken bones, leninist wounds, torn claws, used for itching and for inflammation and stiff joints. Daisy leaf It is chewed in a paste and used to sore the joints and as grass on the go. Dandelion Dandelion chewed for a painkiller and the white paste in the stem soothes bee stings. Dock soothes scratches and sore swabs, although it can sting when applied. Fennel The stems are broken and the juice is squeezed into the mouth and relieves hip pain. Feverfew You eat to cool the fever and relieve pain, mostly headaches. Goldenrod Is chewed in a snid and is good for healing wounds. Heather flower It is mixed in herbal mixtures, makes swallowing easier and softens the mixture. Honey It is eaten or soaked in moss and administered, soothes infections, damaged smoke or sore throat and helps cats swallow other herbal mixtures. Horsetail It is chewed in a sneer and applied to wounds, it is used to stop infection. Ivy Leaf ShadowClan cats use this to store other herbs. Juniper berries Berries are chewed and eaten, help belly ache, give strength, soothe respiratory problems and help calm cats. Lamb ear This herb gives strength to a cat. Lavender This herb can hide the scent of death, used in vigils for leaders, also cures fever or chills. Mallow Leaves Mallow is eaten to sooth belly ache. Marigold Petals and leaves are chewed in a stack, juice can also be used. It stops infection, stops bleeding and is used for inflammation and stiff joints. Mint It is rubbed on the corpse to hide the scent of death. Bile Mouse This is extracted from the mouse and used to kill ticks. It smells bad but wild garlic can hide this scent. Oak leaf It is dried, prevents the oning of infection. Parsely This is eaten to prevent a queen from producing milk, it also cures belly ache. Poppy seeds It is chewed to put a cat to sleep, relieve shock or distress, relieves pain and is not recommended for nursing queens. Ragwort Leaf They are crushed and chewed and can be mixed with juniper berries, maintain the strength of a cat and help sore joints. Ragweed This gives cats additional strength and energy. Raspberry Leaf It is a painkiller, stops bleeding and may stop bleeding during a kitting. Rosemary This also hides the scent of death. Rush It is used for broken bones, keeps a broken limb in place. Snakeroot Applied to wounds and heals poison. Sorrel It is eaten like a grass on the go, which means that it most likely keeps a cat's strength high or prevents them from being hungry. Stinging nettle They are ingested for a cat that ate poison, because enduces vomiting and for swelling, is chewed in a snous to put wounds, and with consolidation can help heal broken bones. Tansy It is eaten but only in small doses, cures cough and helps prevent greencough, soothes sore throat and is used to treat wounds and poison. Tormentil It is chewed and then put on the wound, the roots are good for all wounds and extract poison. Thyme leaves are chewed to call anxiety, nervousness and cats that are in shock. Shock. Herbs They consist of sorrel, daisy, chamomile and burnet, cats must eat before traveling long distances because it maintains strength and prevents them from being hungry. Watermint Chewed in a pulp and then eaten, relieves suffering from belly ache, can also hide the scent of death. Wild garlic You need to roll into it, it prevents infection, especially from a rat bite. Willow bark relieves pain. Wintergreen Treats wounds and some poisons. Yarrow Leaves are chewed in a sn wide and eaten or spread on a wound. Yarrow extracts poison from his wounds and will make a cat vomit toxins. And the ointment will help soften and heal cracked bearings. In the warrior series, there are also many poisons, here is the list of those Deathberries/Yew Berries/Night Seeds Kills a cat within a minute of consumption. Foxglove Seeds It can cause paralysis and heart failure. Holly Berries You don't know what they just do that they're poisonous, they can kill you or make you sick. Nightshade They are poisonous and sometimes they are used to put a cat out of its misery Water Hemlock Causes twisting and foaming to the mouth. Borage leavesProducts more milk, relieves feversChervilRoots and Leaves are chewed to sooth belly aches or infected wounds, also used in kittingParsley Prevents queens from producing milk, treats belly ache Poppy SeedPuts cat to sleep, relieves shock or distress and relieves pain. Not for use by nursing queensRaspberry LeafPainkiller, and it stops bleeding. It could be used to help stop bleeding while kitting. Please, not that these can all be found on Warriors Wiki and that they are simply repeated in easy-to-find categories for average medical cats. Original post: Ember, May 26, 2017In all clans, medical cats have the dual role of counselors and healers. While the way they are expected to behave in these roles and the access of medical cats to specific plants and other supplies vary, all medical cats use herbs to heal their clanmates from wounds and diseases. This guide has been adapted from the herbs used in the series of canonical warriors to take into account our original clans and territories. Because our clans are set outside of Detroit, Michigan, the herbs found in this guide are not identical to those found in the canonical warrior series. However, there is a substantial overlap between our clans and canonical clans from plants that have been introduced by humans to the United States or that there are species closely related between the United States and England that share a common name. In addition to the plants of the original series that would be in the territory of the Forest Warrior Cats, I included a handful of Michigan native medicinal herbs to which our clans would be exposed and incorporated into their healing practices. For more information about other species clans interact with, see the Environment, Environment, Animal Guide and the Prey Guide.All references are listed at the bottom of this guide. As always, if you have suggestions for corrections or additions, please send me a message. AlderDescription: a deciduous tree with one or more trunks and leaves wide and obovateLocation: It grows in marshy and moist soil throughout the territory of EarthClan and across the TerraClan-MoonClanUsage border: The bark is chewed to relieve toothsheatScription: a herbaceous plant with a grooved stem and alternately arranged leaves. The lower leaves have a toothed edge, while the upper leaves are feathered and gradually become shorter towards the top of the plant. Location: This plant is only found in the city's two-legged gardens, meaning only EclipseClan has it constantly in stock. Use: The leaves are eaten in small doses to reduce swelling and in high doses to help asthma and bronchitis. BarberryDescription: A tall, thorny shrub with arched branches, wedge-shaped leaves, and thorns. Location: Since this plant requires full sunlight, it is most commonly found in the territory of SunClan. Use: Cats can eat leaves to strengthen their liverBasilDescription: a short-lived plant with dense taproot and silky oval leaves branching out of its central stem. Location: This plant is only found in the city's two-legged gardens, meaning only EclipseClan has it constantly in stock. Use: the leaves are chewed in a snive and stuffed on the wounds to fight infectionBearberryDescription: A small woody evergreenLocation: It grows in dense clusters in all fertile wet areas in the territories of MoonClan and EarthClan, as well as in burnt woods. Use: Leaves can be chewed in a sn even and cloaked on wounds to fight infections. BergamotDescription: a square-stemted herbaceous plant with coupled leaves and triangular or oval serrated. Location: Since this plant requires dry areas with full sunlight, it is most commonly found in SunClan territory but occasionally opens up in other clans. Use: Leaves and flower heads are eaten to treat colic in kits, fever, yeast infections and stomach pain. BlackberryDescription: A bush carrying berries with thorny branches and pungent leavesLocation: This durable plant can grow almost anywhere, but is most commonly found in MoonClan territory. Use: The leaves are chewed in a pulp and wear bee stings to relieve swelling. Black CohoshDescription: Smooth perennial plant with a long stem rising above low leavesLocation: Found only in dense woods of MoonClan territory, near Ancient Oak Grove.Usage: Roots can eat to combat snake venom and inflammation. BloodrootDescription: A small flowering plant with single leaf and multi-lobed. Location: Found in rich, humid, alluvial plains and stream banks, making it a common sight in EarthClan territory. Use: Root poultice and rhizome can be used to treat skin while the root can be eaten in small doses to treat internal parasites, or in large doses to act as a deadly poison. BlueberryDescription: Woody shrub with short stems and small, elliptical and slightly denate leaves. Location: It grows throughout the territory of EarthClan and MoonClan where it can find partial shade. Use: Queens can eat leaves to reduce the pain of birth. Borage leavesDescription: A herbaceous plant with small blue or pink star-shaped flowers and hairy leavesLocation: It grows better in the dense forests of MoonClan territory, but can occasionally be found in EarthClan.Use: It is chewed and eaten by nursing queens to break down fevers and allow them to produce more and better milk. BroomDescription: A shrub with small leaves and small yellow flowers. Location: It is located only in sunclan territory around the Sky Rocks, where it thrives in the well-treated terrain and full sunlight. Use: Used in poultices for broken legs and wounds to reduce swelling. BunchberryDescription: Small herbaceous plant with a spiral of six parallel veined leaves and characteristic false white petals. Location: As this plant grows in colonies in fresh woods and swamps, it can be found along the LunaClan-TerraClan border. Use: The elderly can eat the leaves to treat aches and pains. Burdock rootDescription: Monostalked

tall plant with a purple-green hue and large, coarse, wavy leaves: This plant thrives in the poor terrain of road edges and unloading areas and is therefore more commonly found in the strip of land between eclipsseclan territory and the stream, but occasionally grows within the city itself. Use: Roots eaten to treat rheumatism or chewed in a pulp and placed on the rat bite to help prevent or treat infectionBurnetDescription: A short plant with oval-shaped leaves with serrated edges, with large clusters of small flower buds on top. Location: Since this plant prefers dry and grassy meadows, it is most commonly found in the territory of SunClan and occasionally grows in the eclipsseclan territory park. Use: A grass on the go was used to maintain the strength of a cat. In addition, the leaves can be chewed and placed on the wounds to help stop minor bleeding. CatchweedDescription: A plant with blurry green balls that topping long stemsLocation: Commonly found in hedges or other low shrubby vegetation in all clans. Use: Smudges are placed on the skin where poultices must prevent poultices from being rubbed without injuring the skin. CatmintDescription: A leafy and soft plant with a delicious smellLocation: this plant is constantly found only in gardens in eclipsseclan territory, forcing other clans to attempt and steal it during greencough outbreaks. Use: Leaves are eaten to treat greencough and whitecough. ChervilDescription: A fragrant plant with large, leafy leaves, similar to ferns and small white flowers. The roots are bitoplate and and Found in any sunny and dry area with compact soil in the territories, making it more common in SunClan and EclipseClan, but occasionally found in the meadows of MoonClanUsage: Chewed to extract the juice of the leaves or root to treat infected wounds or belly aches, or to relieve pain during kitting. ChickweedDescription: A tell-stemmed plant with wide almond-shaped leavesLocation: It grows better in dry soil with full sunlight; which is found in all territories of SunClan and EclipseClan, but occasionally grows in the lawns of EarthClan.Use: Eaten to treat greencoughChicoryDescription: A tall herbaceous plant with blue or white flowers, whose leaves form a basal rosette. Location: It grows well in poor soils and constant sunlight, especially on road edges and disturbed fields. This plant is most commonly found in the territory of EclipseClan, but also grows along the way cutting the territory of SunClan. Use: The root is chewed as diuretic or laxative. ChivesDescription: An onion-like plant with large purple flowersLocation: This plant is found only in eclipsseclan territory, as it is commonly grown in two-legged gardens. Use: landscapes are eaten as a mild antiseptic and stimulatingChoke CherryDescription: A large bush or small real with elliptical leaves and clusters of white flowersLocation: This versatile plant can grow in anything from marshes to dry and open woods and therefore can be found in all territories. Use: Roots and bark are chewed to help expel mucus. CleaversDescription: A three-foot-tall plant with spirals of six to eight simple leaves, covered with small Velcro waist hairs. Location: Found in the rich and damp woodland of MoonClan, EarthClan and The Burnt WoodsUsage: The stalk and leaf stalk relieves skin disorders. CobwebsDescription: The long, thin and shiny threads spun from a spiderLocation: Everywhere. While all clans use cobwebs, EclipseClanners will occasionally find absorbent or sticky two-legged trash as a substituteUsage: pressed on wounds to absorb blood and slow bleeding, as well as preventing kits from licking poulticesColtsfootDescription: A flowering plant with yellow or white flowers similar to dandelions. Location: It grows better on shaded and moist soil. While this plant is commonly found only in EarthClan, it occasionally grows in MoonClan.Usage: Leaves chewed in a pulp to relieve the kitten's breathing or cough, or smeared on cracked or sore tampons.ComfreyDescription: A plant with large leaves, small pink, white or purple bell-shaped flowers. This plant has oily roots and a spicy smell. Location: It is located along the banks of the particularly on the SunClan-EarthClanUsage territory: The roots are chewed in a snid to repair broken bones and soothe wounds. Occasionally used for torn claws, itching, inflammation of stiff joints, torn shoulders, or even burns. Common JumpDescription: Climbing A climb with stiff, downward-facing hairs that provide stability. Their flowers are fragrant and a favorite of butterflies. Location: grows along the Abandoned Barn in the territory of SunClan. Use: Small cones are eaten to treat stress, insomnia and digestive distress. Corpse plantDescription: A strange plant in the shape of a white and pink barrel. Location: This plant grows only rich and moist soil with abundant shade and therefore is found exclusively in the territory of EarthClan where it is still a rare discovery. Use: The entire plant can be eaten as a sedative or to provide pain relief. Climbing blueberryDescription: A soil that hugs creeping shrub with tiny oval leaves with a distinctive smell similar to that of wintergreen. Location: It is found in the evergreen musk forests of moonclan territory and occasionally migrates south to the driestest parts of EarthClan territory. Use: leaves and stem can be eaten to soothe headaches and muscle aches. Curly DockDescription: A herbaceous plant with characteristic leaves with curled or wavy marginsLocation: Requires moist and rich soil and therefore is most commonly found in EarthClan.Use: The root is dried, then chewed by cats to treat anemia or respiratory conditionsDaisyDescription: A flower with leaves of dark green color, oval shapeLocation: This is a very common plant that can be found almost anywhere , but it is more common in SunClanUsage : the leaves are chewed in a paste and eaten as itnerant grass or left to soak in the skin above the sore joints. DandelionDescription: a common yellow flowering plant with long stems and cables. At the end of flowering, the flower turns into a sphere composed of hundreds of smaller white cimettes with seed heads on the bottom that connected to the head of the flower. Location: This plant is found almost everywhere, but is particularly common in sunny areas and therefore is a staple of SunClan territory. Use: The white liquid of hollow stems is applied to bee stings. The leaves can also be chewed to act as a general painkiller. ElderberryDescription: A multi-stemted shrub with small berries from dark purple to black. Location: It grows in sunny places in fertile soils, especially next to water bodies. Most commonly found along the SoleClan-TerraClan border. Use: Cats can eat ripe berries to treat rheumatism and or thread them on lesions to accelerate healing. Evening primroseDescription: A small herbaceous plant with a single stem of erect reddish flowers. The flower has four wide petals, white, yellow or pale pink. Location: Thrive in the poor and well-dreated terrain of the territories and SunClan. Use: Roots can be eaten to treat inflammation and allergies. FennelDescription: A herbaceous plant with thin, pointed leavesLocation: Found in dry, sunny places like SunClan territory and in the two-legged gardens of EclipseClan territory. Use: The stems are broken and and the juice is squeezed into the mouth of the receiver to treat migraines and dizziness. FeverfewDescription: a small bush with margherite-like flowers. It has a sharp and spicy smell and small soft leavesLocation: This plant grows better along the water and is therefore located along the river, most commonly in the territory of EarthClanUsage: Eaten to reduce body temperature for cats with fever or chills. It also heals aches and pains and is especially good for headaches. FleabaneDescription: A short-lived cabbage plant with a rosette scattered with basal leaves with dense margins. Aster-like flowers are white, with yellow centers. Location: This plant grows in moist meadows, open fields and alluvial plains and can therefore be found in the SunClan and EarthClan territories, especially along their borders. Use: Stem, leaves and flowers can be chewed in an impiastro and rubbed on ticks or in the skins of flea-infested cats. It can cause a feeling of itching. GarlicDescription: A bulbous plant with a short, woody central stem and a soft stem composed of overlapping leaf fables. Location: This plant occasionally grows along the edge of the city, but is most commonly grown in twoleg gardens in eclipsseclan territory. Use: the root is eaten to strengthen the heart of the elderlyCaardagarlicaDescription: A plant with rosettes of triangular heart-shaped leaves with coarsely toothed margins. The small flowers are white and yellow. Location: This plant grows in EarthClan territory and is tolerant of many different types of soil, but requires partial shade. Use: Poultice is applied to wounds to avoid infection. GinsengDescription: Short plant with wide and oval leaves, thick roots and bright red berries that grow in lumpsLocation: It prefers to grow in full shade and on slopes, especially in earthclan territory. Use: Cats can eat the root or chew it in a stack to slow down inflammation. GoldenrodDescription: A herbaceous plant with multiple spears in the shape of a spear, three veined, serrated leaves. The single step is smooth at the base, but becomes hairy just below the branches of the flowers. Location: This plant is tolerant to many types of soil and requires bright sunlight, making it a fairly common sight in SunClan and the lawns of EarthClanUsage: The roots chewed in the stack to treat burns or eaten to soothe sore throat. GoldensealDescription: A small plant with coarse and hairy leaves with five to seven double-toothed lobes. The stem is reddish to purple and like leaves, it is hairy. Location: It lives only in rich, humid and densely shaded deciduous forests and is therefore found in the territories of EarthClan and MoonClan. Use: The root is chewed an impiastro to fight infection or eaten to help digestion. GoosefootDescription: An annual herbaceous branch with thin, grooved stems that is tinged with red where the alternate leaves meet the stem. Location: It grows well in sunny areas with disturbed terrain, making it Common view along EclipseClan thunderpaths and The Burnt Woods.Usage: Young shoots and leaves can be chewed in a swath to help fight the infection. HawkweedDescription: A small green plant with yellow and orange flowersLocation: It is found in the sunny and dry meadows of SunClan.Use: Eaten to treat greencough and whitecough, but is less effective than catmint. HoneyDescription: A sweet, golden liquid made by apiLocation: In honeys or bees nests in trees. Honey is easier to find in EarthClan's Bee Meadow, but occasionally it can be stolen from other bee nests in all territories. Use: Eaten or given by moss soaked in it to soothe cough and infections, as well as sooth sore throats or give energy. HorsetailDescription: A tall, silky stem plant with fleshy stemsLocation: Found along the river in all territories or in any other marshy area. Use: chewed to an impiastro and applied to wounds to treat infections and stops bleeding. HoundstongueDescription: Distinctive green-gray shoots that smell like mice. Location: Found only along Snake Gorge.Usage: Chewed in a stack to help wounds heal faster. JewelweedDescription: A herbaceous plant with oval tooth leaves. The lower leaves are arranged in front, while the upper leaves are alternate. The stems are somewhat translucent and have swollen or darkened knots. Location: It grows in ditches and along coves, where the soil is rich and moist. It is most commonly found between the city and the river, north of The Burnt Woods.Usage: Stems and leaves are chewed in a spler and applied to pungent nettles and eruptions of poison ivyJuniperDescription: A large evergreen bush with purple-blue berries and needles. Location: It is located in the dry woods of the moonclan territory and the burnt woods. Use: Berries are chewed and eaten to soothe belly aches, give strength or help troubled breathing. If nothing better is available, some medical cats will use berries to calm cats. Lamb's earDescription: A low and blurry green plantLocation: It is found in dry areas at high altitude, such as in the territory of SunClan and EclipseClan. Use: Eaten to give strength to a cat. LavenderDescription: A small purple flowering plantLocation: It can be found in eclipsseclan twoleg gardens and sunclan sandy or gravelly spots.Use: Placed under a cat's nose and must be inhaled constantly, or rubbed/placed on the body of an animal to hide the scent of death. In addition, lavender can be used to hide the smell of death, calm cats and soothe irritated skin. Melissa: A two to three-foot tall plant with heart-shaped lemon-scented leaves arranged along the stem. Location: Grows in open fields and forest edges. It prefers well-drenatod soils and full light, although it can be tolerant to semi-shade. Commonly grown in two-legged gardens. Found in EclipseClan and SunClan SunClan as well as along the west bank of the rivers. Use: Cats can eat leaves and stem to improve appetite and digestionMallowDescription: A flowering shrub with blurred leaves and tribolatesLocation: It grows better near the banks of the river and can be found in all territories. Use: Leaves can be eaten to soothe belly ache. CalendulaDescription: A low-growth flower, from yellow to bright orangeLocation: It grows better in wet and partially shaded areas of EarthClan territory. Use: Petals or leaves chewed in a swathe to stop infection or bleeding, as well as for inflammation of the stiff joints. MarjoramDescription: A woody plant with multiple branched stems. The leaves are oval or round and are arranged alternately on the stem. Plants produce small pink or white flowers that carry brown fruits. Location: Commonly grown in two-legged gardens, but requires full sun, which makes it a rare plant that is only found in eclipsseclan territory. Use: The leaves are eaten to treat rigid jointsMayappleDescription: A herbaceous plant with a single branched stem and two large leaves similar to deeply lobed umbrellas. Location: damp and lush woods; found only in the southern part of earthclanusage territory: The root can be eaten to treat worm infections. MeadowsweetDescription: A shrub with dense and small leaves and clustered white flowers. Location: Prefers full sun and moist, rich soils along the delimited SunClan-EarthClan. Use: The entire plant can be consumed with dull pain and inflammation. MotherwortDescription: A herbaceous plant with a square stem and opposite leaves with serrated margins. Location: Found in the open fields and meadows of the Territory of SunClanUsage: Cats can eat young leaves and shoots to treat insomnia or attenuate the pain of kitting. BileDescription of the mouse: A bad yellow-green liquidLocation: This substance is acquired by mice and is therefore more easily accessible in MoonClan and EclipseClan.Use: The liquid is stored in moss and dabbled in ticks embedded in the skin to make them fall. MulleinDescription: A tall, herbaceous plant with a large rosette of blurry, green-gray leaves and a peak of light yellow flowers. The leaves are large, oval in shape and extremely hairy. Location: It is located throughout the territory of SunClan as well as the lawns of EarthClan.Use: Flowers, leaves and roots can be eaten for quiet cough. NightshadeDescription: A small shrub with faintly scented bell-shaped flowers that are purple dyed green. Berries are shiny and black when ripe. Location: Wet and shaded places. It often grows in where the soils are rich in limestone. It is found only in EarthClan territory. Use: Quickly kill a cat that cannot be saved. Some medical cats use them to end a cat's life to prevent unnecessary suffering and resource consumption. Orange daylilyDescription: The leaves are several feet long and bend to the ground under their own leaving the stem of flowers without leaves to get up on its own. The flower is large and bright orangeLocation: A very flexible plant that does well in any illuminated area. Most commonly found in eclipsseclan and sunclanusage territories: All parts of the plant are eaten to quickly kill a cat that cannot be saved. Some medical cats use them to end a cat's life to prevent unnecessary suffering and resource consumption. OreganoDescription: A woody plant with multiple branched stems and round leaves, alternately arranged. The flowers are small and pink, purple or white in color. Location: Commonly grown in two-legged gardens and then in EclipseClan territory. Use: leaves are eaten to treat respiratory disorders. Oxeye daisyDescription: A small herbaceous plant with a single stem and thin, serrated or deeply toothed edges. Location: It is found in lawns, fields, road edges and lawn edges of earthclan, eclipsseclan and sunclan territories. Use: The leaves are eaten to slightly reduce inflammation. ParsleyDescription: A long-stemmed plant with crinkly torn leaves, sharp scent, has a cold and fresh flavor, has the same fresh or dry flavorLocation: It grows better in moist and well-dreated soil, with full sun. It is located in the eastern part of the territory of SunClan. Use: Eaten to prevent a queen from producing milk if her kits die, they no longer need milk or produce too much milk. It can also be used to treat belly ache. PeppermintDescription: A small herbaceous plant with sharp-flavored ovate leaves, branched stems, and decks of small purple flowersLocation: Commonly grown in two-legged gardens in eclipsseclan territory. Use: The leaves are eaten to relieve pain and digestive problems. PipsissewaDescription: A tall herbaceous plant with shiny, dense leaves. Location: which is found only in the dry woods of the territory of MoonClanUsage: The leaves are chewed to treat backtricks, coughs, bladder infections and kidney infectionsPlantainDescription: A herbaceous plant with wide leaves and ovate with prominent raised veins running parallel to each other on the underside of the leaf. The base of the leaf stem is often purple in color. Location: Occasionally found in the compact terrain, cracks in the sidewalks and open meadows of the EclipseClan and SunClan territories. Use: Cats can chew leaves to sooth blisters, inflammation and intermittent fever. PoppyDescription: A small plant with few thin leaves and colorful flowersLocation: Found in all territories in sunny and well-drenato areas. While most commonly found in the territory of SunClan, this plant occasionally grows in the glades of or eclipsseclan park. Use: Seeds are eaten to help a cat sleep, sooth shock or distress or relieve pain. Not recommended for nursing queens. Purple ConeflowerDescription: Flowers with prominent cone-shaped disc surrounded by intense purple flowers. The leaves are spear-shaped, stiff and and Found in dry woods, grasslands and sterile. It prefers sandy and well-sloping soils and can tolerate drought. Often cultivated by two legs as an ornamental flower. While it is a staple of EclipseClan territory, this plant is occasionally also found in MoonClanUsage: The root can be chewed like a snull to treat snake bites. Ragwort leavesDescription: Tall shrub with yellow flowers. It tastes foul for cats. Location: It grows almost everywhere, especially in the cool and humid areas of EarthClan territory. Use: Crushed and chewed, then mixed with juniper berries to treat aching joints and keeps a cat's strength high. RosemaryDescription: Tall with needle-like leaves and purple flowers. Location: a very tolerant plant cultivated on two legs and easily found in the territory of EclipseClan and occasionally spotted in the territories of other clans. Use: It can be put on the skin of a cat to prepare for burial and hide the scent of death. RushDescription: It has long narrow leaves and lavender-colored head stems. Location: It often grows in sterile soils in a wide range of humidity conditions. Found along the roadside in EclipseClan and SunClanUsage: Used to tie broken bones helping to keep the broken limb in place. SageDescription: A bush with woody stems and broad, elliptical, silvery-green and fragrant purple flowers at the ends of each stem. Location: While this plant is occasionally found in the territories of other clans, it is easier to find in the two-legged gardens of eclipsseclan territories. Use: Leaves are eaten to treat digestive problems. Saint John's WortDescription: A woody plant with a single branched stem, and opposite leaves, without stem, oblong. Location: St. John's grass is found in meadows, road side streets and other open areas in all clans, but is more common in the territory of SunClan. Use: The tops of flowering plants are eaten to treat depression. SassafraasDescription: A tall, deciduous tree with yellow-green egg-shaped leavesLocation: It grows better in rich, moist and loamy soils. As they mature they require full sunlight and are then located along the SoleClan-TerraClan boundary. Use: The leaves are chewed in a spler to accelerate healing. Sheep's sorrelDescription: A vertical herbaceous plant with arrow-shaped leaves,Position: This plant favors moist soil, so it thrives in floodplains or near swamps. It is most commonly found in EarthClan territory, although it will occasionally appear along the banks of the river in the territories of other clans. Use: Leaves are eaten to treat fevers and inflammations. Shepherd's purseDescription: An annual herbaceous with deeply lobed leaves growing in a basal rosette. Easily mistaken for dandelion. Location: Along the roadside and un mowed lawns and meadows of SunClan and EclipseClan.Use: Young leaves can be chewed in a stack to stop bleeding. SkullcapDescription: A slightly hairy plant with denated leaves and ovate ovate they are arranged in oppositeLocation: Skullcap grows in the rich woods with damp thickets throughout the territory of EarthClan and occasionally in the southern part of MoonClan. Use: The leaves are eaten as a mild sedative, used to calm and soothe nerves. Solomon's SealDescription: A herbaceous plant about three feet tall with alternate and parallel veined leaves. The bell-like flower falls, with whitish to yellow-green petals. Location: Found in the rich woods of MoonClan and EarthClan.Use: Cats can eat the graft carrier to treat indigestion and arthritis. Staghorn sumacDescription: A perennial deciduous shrub or a small tree with a velvety texture and alternate compound leavesLocation: Found along the dry edges of the forest and road edges along the EclipseClan-MoonClan border. Use: Cats can eat berries to treat persistent cough. Sweet cicelyDescription: a tall herbaceous plant with fern-like leaves and grouped white flowers. the plant is hairy and has a strong smell when crushed. Location: Commonly grown in the two-legged gardens of eclipsseclan territory. Use: the leaves are eaten to help with coughing and other respiratory problems. Sweet sedgeDescription: Thick green fuse with long tops at the top. Location: Prefers moist soil and grows throughout EarthClan territory. Use: Cats can swallow the sap to relieve fever and infection. Sweet woodruffDescription: A plant with white and fragrant flowers that lies on the ground or is supported by other floorsLocation: Occasionally grown in the two-legged gardens of eclipsseclan territory. Use: the leaves are chewed in a sn even or eaten to treat inflammation. TarragonDescription: A small shrubby grass with shiny and pungent leavesLocation: Commonly found in eclipsseclan territory in two-legged gardens. Use: The leaves are dried and eaten to fight toothache and infections. TetterwortDescription: A yellow flower with four horizontal flowersLocation: Grows in the partially shaded and moist forest soil of the most subtly wooded areas of EarthClanUsage territory: The juice is tricked in the eyes to sooth any recent damage. ThymeDescription: a small evergreen shrub with linear leaves and woody and branched stems. Location: It grows better in dry, sunny places and commonly grown in two-legged gardens. It is found in all EclipseClan and SunClan territories. Use: leaves are eaten to calm nervousness, anxiety and help cats that are in shock or treat worm infections. TormentilDescription: It has a strong and aromatic scent and a sharp taste. Location: Occasionally found in the two-legged gardens of eclipsseclan gardens. Use: and threaded onto the wounds to accelerate healing and extract the poison. ValerianDescription: A large plant with pink and white flower headsLocation: This plant grows everywhere with full sunlight and can therefore be found in all sunclan territories and occasionally in the sunny areas of other clans. Usage: Root is chewed to treat insomnia and other sleep disturbancesAdmission of waterDescription: A short, herbaceous plant with green or white flowers with umbrella-shaped cluster petalsLocation: The wet and swampy areas of EarthClan territory. Use: Quickly kill a cat that cannot be saved or poison an enemy. Unlike slower-acting poison, once a cat eats water hemlock, they can not be saved. Water mintDescription: green and leafy plant with tufts of small purple flowersLocation: Found in the waterways or moist land of EarthClanUsage territory: It is usually chewed in a pulp, and then eaten to treat belly ache. White PineDescription: A very tall tree with long blue-green needlesLocation: Prefers the well-dreated terrain of MoonClan territory. Use: Cats can eat inner bark and sap as a cough suppressor. Lymph can be applied to open wounds to protect against infection and rapid healing. WillowDescription: A group of deciduous trees with sap of watery bark, and elongated and hanging leavesLocation: most commonly found on the banks of the river and throughout the territory of EarthClan. Use: Cats can lick their inner backs or eat leaves to relieve pain and stop vomiting. WintercrestDescription: A herbaceous plant with deeply lobed leaves, dark green and toothless that grow in a basal rosette. When the stem of the flower appears, the upper leaves tighten the stem and become long. Location: It prefers wet soil and full sunlight, making it common in ditches, road edges, and empty lots, and is found on all riverbanks in all territories. Use: The leaves are chewed as an appetite stimulatorWintergreenDescription: A small plant with woody stems and evergreen ovate leaves and a distinct smellLocation: This plant prefers the rich and acidic soils of pine and hardwood forests and can therefore be found in the northern part of moonclan territory. Use: The leaves soothe the greencough, headache, fever and sore muscles. Wnter flavorDescription: A woody shrub with clouds of small white flowers and with leaves with a strong and spicy flavor. Location: Occasionally grown in two-legged gardens and accessible by EclipseClanners.Usage: chewed in a pitiless to treat the infection. WitchhazelDescription: A deciduous tree with an umbrella-like shape and dense clusters of stems emanating from its base Position: Witch hazel grows in dark soils and rich the canopy of large trees in the territory of MoonClan. Use: Cats scan chewing leaves and twigs to slow down inflammation. Effects: Anti-inflammatory and astringent. YarrowDescription: One High with thin stems and white flowers Location: Yarrow is located anywhere damp and sunny, making it a common sight in the lawns of EarthClan. Use: Its leaves are chewed in a stalker that can be given to cats or applied to a wound depending on the situation to extract poison from the wounds, make cats vomit toxins or soften and heal cracked paw pads. YewDescription: Red berries from bush of poisonous badger. Referred to as death berries by many cats. Location: Found anywhere wet and shaded. Use: Sometimes used to kill other cats by making them eat berry while killing a cat in minutes when consumed. Even some medical cats use them to end a cat's life to prevent unnecessary suffering and resource consumption. References: consumption. References:

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